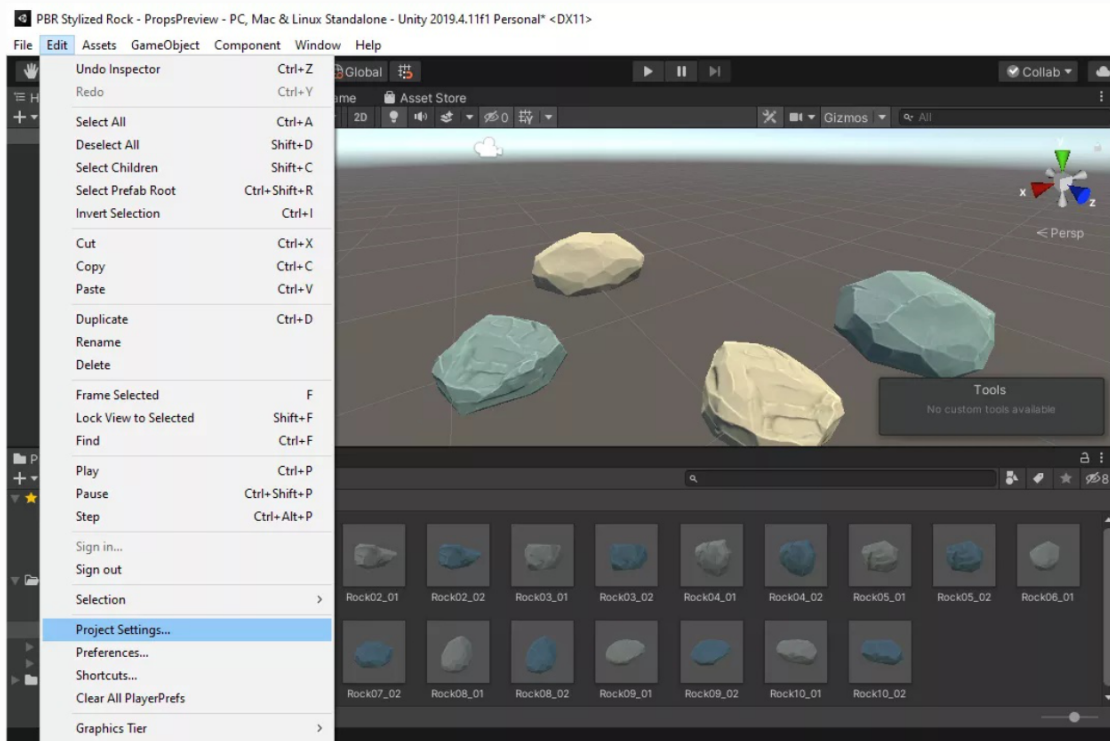


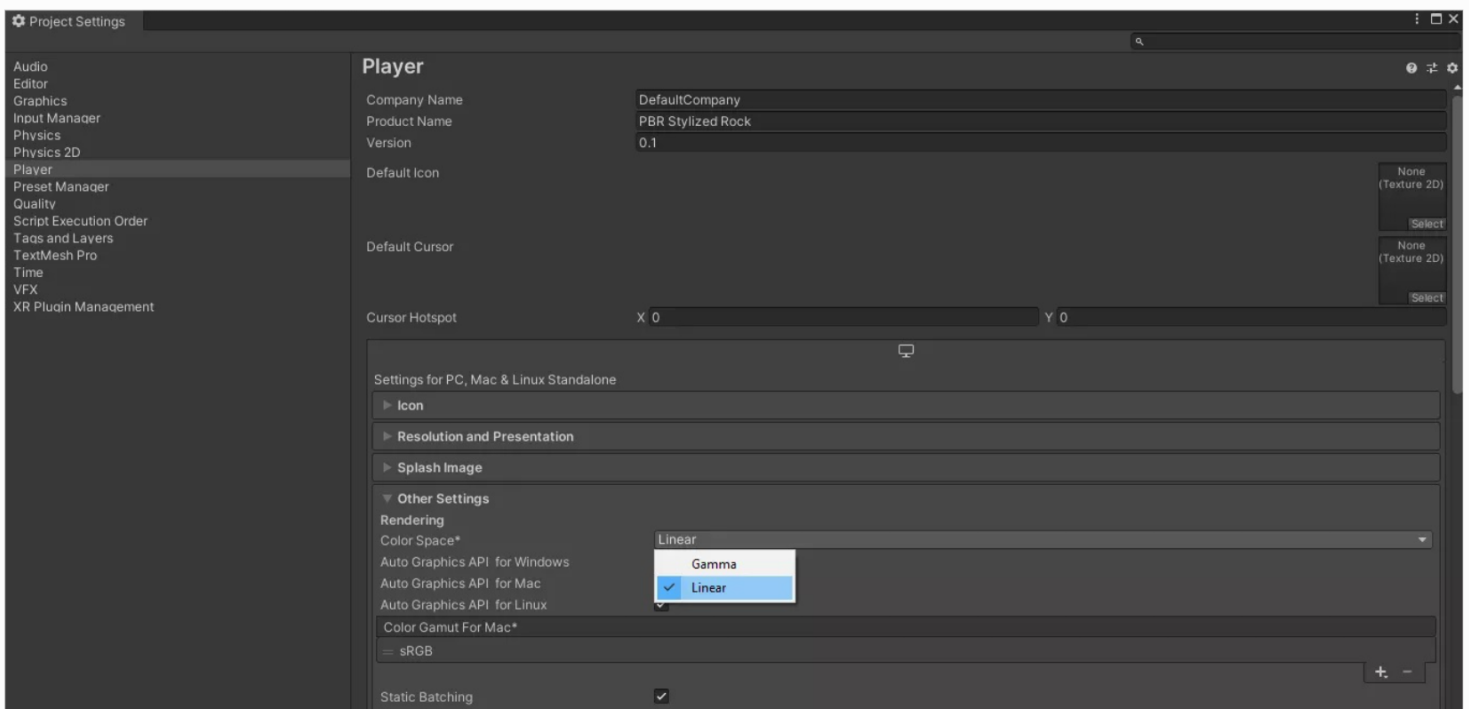
# How to set up our packages:

## 1. Open Unity and click on " Edit " button



## 2. Click on " project settings "

## 3. Inside player setting look for " color space", click on it and set it "linear "





## 4. Set up lights and bake like the next image

