CS3354 – Fall 2017 – Assignment 6

Due date: Monday, Dec. 4, 2017 at 11:55 pm.

Goal:

The goal of this assignment is to help students understand the concepts of Java Concurrency and Multi-threaded programming.

Description:

The attached source code shows an example of a program that can sort a set of numbers using the top-down MergeSort ¹ algorithm. In the provided implementation, the program uses a single thread to sort the whole input. MergeSort is a sorting algorithm that can be easily parallelized due its divide-and-conquer nature². On CPUs with multiple cores, multiple threads can speed up the sorting time, by splitting the work.

Tasks:

- 1. Modify the MergeSorter class to convert it into a parallelized MergeSort that uses multiple threads to perform the sorting task. The maximum number of threads to be used should be passed as an argument to the sorting method. Your program should not create more threads than the allowed maximum. Call the modified class ParallelMergeSorter.
- 2. Modify the SortTester class provided to run some sorting simulations using the parallelized ParallelMergeSorter, to assess the possible speedup from using multiple threads, as opposed to a single thread. Call the modified class ParallelSortTester. Each experiment should time the sorting speed with different sizes of random number arrays, starting from an array of size 1000 and doubling the size of the array at each round, for 15 rounds (last round array size should be 16384000). Run the experiment with different number of threads starting from one thread and doubling the number of threads, up to the number of CPU cores available in your system. The number of cores available in your computer can be obtained from Java using the following statement

Runtime.getRuntime().availableProcessors(); Copy the output results and paste them into text file. **Submit your output together with your code**. At the end of this document you can see the output of an example run.

¹ https://en.wikipedia.org/wiki/Merge_sort

² https://en.wikipedia.org/wiki/Merge sort#Parallel merge sort

Notes:

- 1. For task 2 you will need to generate arrays with randomly distributed numbers (integers or doubles).
- 2. To make sure that your parallelized MergeSort works correctly, use the method isSorted, which takes an array as an input argument and returns true or false, depending on if the input array is sorted or not.

Logistics: SEP

This assignment can be done and submitted **individually or in groups of two students.** Submit your answer in a single file (assign6_xxxxxx_yyyyyy.zip). The xxxxxx (and yyyyyy) is your TX State NetID.

Submit an electronic copy only, using the Assignments tool on the TRACS website for this class. **Do NOT include executable or .class files in your submission.**

Sample output of ParallelSortTester:

```
1 threads:
      1000 elements =>
                              5 ms
      2000 elements =>
                              6 ms
      4000 elements =>
                             13 ms
      8000 elements =>
                             26 ms
     16000 elements =>
                             5 ms
     32000 elements =>
                             10 ms
     64000 elements =>
                             14 ms
    128000 elements =>
                             23 ms
    256000 elements =>
                             50 ms
    512000 elements =>
                            107 ms
   1024000 elements =>
                            245 ms
   2048000 elements =>
                            541 ms
   4096000 elements =>
                           1243 ms
   8192000 elements =>
                           2848 ms
  16384000 elements =>
                           6425 ms
2 threads:
      1000 elements =>
                              1 ms
      2000 elements =>
                              1 ms
      4000 elements =>
                              1 ms
      8000 elements =>
                              2 ms
     16000 elements =>
                              4 ms
     32000 \text{ elements} \Rightarrow
                              6 ms
```

```
64000 elements
                                7 ms
                      =>
    128000 elements
                      =>
                               16 ms
    256000 elements
                               41 ms
                      =>
    512000 elements
                      =>
                              105 ms
   1024000 elements
                              155 ms
                      =>
   2048000 elements
                      =>
                              360 ms
   4096000 elements
                      =>
                             803 ms
   8192000 elements
                            1647 ms
                      =>
  16384000 elements
                            3474 ms
                      =>
4 threads:
      1000 elements
                                1 ms
                      =>
      2000 elements
                                1 ms
                      =>
      4000 elements
                      =>
                                1 ms
      8000 elements
                                1 ms
                      =>
     16000 elements
                      =>
                                3 ms
     32000 elements
                                6 ms
                      =>
     64000 elements
                      =>
                               66 ms
    128000 elements
                               12 ms
                      =>
    256000 elements
                               33 ms
                      =>
    512000 elements
                               54 ms
                      =>
   1024000 elements
                      =>
                              131 ms
   2048000 elements
                              270 ms
                      =>
   4096000 elements
                              690 ms
                      =>
   8192000 elements
                      =>
                            1119 ms
  16384000 elements
                      =>
                            3014 ms
8 threads:
      1000 elements
                      =>
                                1 ms
      2000 elements
                      =>
                                1 ms
      4000 elements
                               64 ms
                      =>
      8000 elements
                                1 ms
                      =>
     16000 elements
                                2 ms
                      =>
     32000 elements
                                3 ms
                      =>
     64000 elements
                                7 ms
                      =>
    128000 elements
                      =>
                               18 ms
    256000 elements
                               22 ms
                      =>
    512000 elements
                      =>
                               43 ms
   1024000 elements
                      =>
                              104 ms
   2048000 elements
                              250 ms
                      =>
   4096000 elements
                      =>
                              537 ms
   8192000 elements
                            1054 ms
                      =>
  16384000 elements
                            2115 ms
                      =>
```