# Ensemble Methods

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```
https://www.kaggle.com/datasets/vicsuperman/prediction-of-music-genre
original <- read.csv("music_genre.csv")</pre>
original$key <- factor(original$key)</pre>
original$tempo <- as.numeric(original$tempo)</pre>
## Warning: NAs introduced by coercion
original$mode <- factor(original$mode)</pre>
original$music_genre <- factor(original$music_genre)</pre>
df \leftarrow original[, -c(1,2,3,7,8,16)]
df <- df[complete.cases(df),]</pre>
df$key <- droplevels(df$key)</pre>
df$mode <- droplevels(df$mode)</pre>
df$music_genre <- droplevels(df$music_genre)</pre>
str(df)
## 'data.frame':
                    45020 obs. of 12 variables:
                     : num 27 31 28 34 32 46 43 39 22 30 ...
## $ popularity
## $ acousticness : num 0.00468 0.0127 0.00306 0.0254 0.00465 0.0289 0.0297 0.00299 0.00934 0.855
## $ danceability : num 0.652 0.622 0.62 0.774 0.638 0.572 0.809 0.509 0.578 0.607 ...
## $ instrumentalness: num 7.92e-01 9.50e-01 1.18e-02 2.53e-03 9.09e-01 7.74e-06 9.03e-01 2.76e-04 1.
            : Factor w/ 12 levels "A","A#","B","C",...: 2 6 12 5 10 3 11 9 1 10 ...
## $ key
## $ liveness
                    : num 0.115 0.124 0.534 0.157 0.157 0.106 0.0635 0.178 0.111 0.106 ...
## $ loudness
                    : num -5.2 -7.04 -4.62 -4.5 -6.27 ...
## $ mode
                     : Factor w/ 2 levels "Major", "Minor": 2 2 1 1 1 1 2 2 2 2 ...
## $ speechiness
                     : num 0.0748 0.03 0.0345 0.239 0.0413 0.351 0.0484 0.268 0.173 0.0345 ...
## $ tempo
                     : num 101 115 128 128 145 ...
## $ valence
                     : num 0.759 0.531 0.333 0.27 0.323 0.23 0.761 0.273 0.203 0.307 ...
## $ music_genre
                    : Factor w/ 10 levels "Alternative",..: 6 6 6 6 6 6 6 6 6 ...
Train Test Split
set.seed(1234)
i <- sample(nrow(df), .75*nrow(df), replace=FALSE)</pre>
train <- df[i,]
test <- df[-i,]
```

### **Decision Tree**

```
library(mltools)
library(tree)
startTime <- Sys.time()</pre>
tree <- tree(music_genre~., data = train)</pre>
endTime <- Sys.time()</pre>
print(paste("Total time: ", endTime - startTime))
## [1] "Total time: 0.16052508354187"
tree_pred <- predict(tree, newdata=test, type="class")</pre>
table(tree_pred, test$music_genre)
##
                 Alternative Anime Blues Classical Country Electronic Hip-Hop Jazz
## tree_pred
##
     Alternative
                          279
                                  9
                                       65
                                                  51
                                                         259
                                                                      88
                                                                              60 138
##
     Anime
                           2
                                497
                                       66
                                                  19
                                                           8
                                                                      39
                                                                               0
                                                                                   17
##
     Blues
                          1
                                371
                                      449
                                                  60
                                                           4
                                                                     327
                                                                               1 143
##
     Classical
                          3
                                148
                                       59
                                                 846
                                                          17
                                                                     21
                                                                               0 130
                          249
                                124
                                      223
                                                  32
                                                         572
                                                                               7
                                                                                  196
##
     Country
                                                                     116
##
    Electronic
                          96
                                 46
                                      163
                                                  68
                                                          44
                                                                     417
                                                                               1 386
##
    Hip-Hop
                          251
                                  6
                                       26
                                                  6
                                                          39
                                                                     76
                                                                             835
                                                                                   42
##
     Jazz
                           0
                                  0
                                        0
                                                   0
                                                           0
                                                                       0
                                                                               0
                                                                                    0
##
     Rap
                            0
                                  0
                                        0
                                                   0
                                                           0
                                                                       0
                                                                               0
                                                                                    0
##
     Rock
                          209
                                  3
                                       47
                                                  18
                                                         195
                                                                      50
                                                                             175
                                                                                   56
##
## tree_pred
                 Rap Rock
##
     Alternative 56 178
##
     Anime
                   3
##
     Blues
##
     Classical
                   0
                         1
                   2
##
     Country
                         3
##
     Electronic
                   0
                        2
##
     Hip-Hop
                 800 163
##
                   0
                         0
     Jazz
##
                   0
     Rap
                         0
                 302 789
##
     Rock
acc_dt <- mean(tree_pred==test$music_genre)</pre>
mcc_dt <- mcc(factor(tree_pred), test$music_genre)</pre>
print(paste("accuracy=", acc_dt))
## [1] "accuracy= 0.416170590848512"
print(paste("mcc=", mcc_dt))
## [1] "mcc= 0.359839996825828"
Random Forest
```

```
library(randomForest)
```

```
## randomForest 4.7-1.1
## Type rfNews() to see new features/changes/bug fixes.
set.seed(1234)
startTime <- Sys.time()</pre>
rf <- randomForest(music_genre~., data=train, importance=TRUE)</pre>
endTime <- Sys.time()</pre>
print(paste("Total time: ", endTime - startTime))
## [1] "Total time: 4.21836849848429"
##
## Call:
   randomForest(formula = music_genre ~ ., data = train, importance = TRUE)
##
                  Type of random forest: classification
##
                        Number of trees: 500
## No. of variables tried at each split: 3
           OOB estimate of error rate: 46.27%
##
## Confusion matrix:
##
               Alternative Anime Blues Classical Country Electronic Hip-Hop Jazz
                    1187
                              23
                                    82
                                                8
                                                      441
                                                                 194
                                                                          308 225
## Alternative
## Anime
                      108 2341
                                   214
                                                      152
                                                                 152
                                                                           2
                                                                                50
                                              253
## Blues
                      177
                             267 1806
                                                      287
                                                                 192
                                                                          13 408
                                               54
## Classical
                        81
                             102
                                   82
                                             2871
                                                       20
                                                                  72
                                                                              159
                                                                           0
## Country
                       263
                              43
                                  188
                                                4
                                                     1875
                                                                  37
                                                                          55 173
## Electronic
                       234
                            165
                                   230
                                               34
                                                     85
                                                                1977
                                                                          69 408
## Hip-Hop
                               3
                       180
                                    1
                                                0
                                                      48
                                                                  34
                                                                        1336
                                                                                30
## Jazz
                       135
                              49
                                   398
                                              237
                                                      169
                                                                 428
                                                                          81 1754
## Rap
                       151
                               1
                                     3
                                                0
                                                      44
                                                                  17
                                                                        1897
                                                                                19
## Rock
                       512
                              11
                                    61
                                                9
                                                      333
                                                                  16
                                                                        124
                                                                                71
                Rap Rock class.error
## Alternative 172 765
                           0.6513950
## Anime
                2
                      19
                           0.2890981
## Blues
                 2 166
                           0.4644128
## Classical
                           0.1555882
                0
                     13
## Country
                 62
                     648
                           0.4399642
## Electronic
                 35
                      95
                           0.4066627
## Hip-Hop
               1639 170
                           0.6117408
## Jazz
                17 145
                           0.4860826
                893 316
                           0.7327148
## Rap
## Rock
                180 2103
                           0.3850877
pred <- predict(rf, newdata=test, type="response")</pre>
acc_rf <- mean(pred==test$music_genre)</pre>
mcc_rf <- mcc(factor(pred), test$music_genre)</pre>
print(paste("accuracy=", acc_rf))
```

## [1] "accuracy= 0.553176366059529"

```
print(paste("mcc=", mcc_rf))
## [1] "mcc= 0.504103151697454"
boosting from adabag library
library(adabag)
## Loading required package: rpart
## Loading required package: caret
## Loading required package: ggplot2
##
## Attaching package: 'ggplot2'
## The following object is masked from 'package:randomForest':
##
##
       margin
## Loading required package: lattice
## Loading required package: foreach
## Loading required package: doParallel
## Loading required package: iterators
## Loading required package: parallel
startTime <- Sys.time()</pre>
adab1 <- boosting(music_genre~., data=train, boos=TRUE, mfinal=20, coeflearn='Breiman')
endTime <- Sys.time()</pre>
print(paste("Total time: ", endTime - startTime))
## [1] "Total time: 21.1789329051971"
summary(adab1)
##
             Length Class Mode
## formula
             3 formula call
## trees
                20 -none- list
## weights
                20 -none- numeric
## votes 337650 -none- numeric
## prob
            337650 -none- numeric
## class 33765 -none- character
## importance 11 -none- numeric
## terms
                 3 terms call
                  6 -none- call
## call
pred <- predict(adab1, newdata=test, type="response")</pre>
acc_adabag <- mean(pred$class==test$music_genre)</pre>
mcc_adabag <- mcc(factor(pred$class), test$music_genre)</pre>
print(paste("accuracy=", acc_adabag))
```

```
print(paste("mcc=", mcc_adabag))
## [1] "mcc= 0.389561644308411"
```

#### **XGBoost**

```
library(xgboost)
genres <- df$music_genre</pre>
label <- as.integer(df$music_genre) - 1</pre>
df$music_genre = NULL
train_label <- label[i]</pre>
test label <- label[-i]
train_matrix <- data.matrix(df[i,])</pre>
test_matrix <- data.matrix(df[-i,])</pre>
num_class = length(levels(genres))
startTime <- Sys.time()</pre>
model <- xgboost(data=train_matrix, label=train_label, nrounds=100, num_class = num_class, objective='m</pre>
## [1] train-mlogloss:1.830949
## [2]
        train-mlogloss:1.617191
## [3]
        train-mlogloss:1.474090
        train-mlogloss:1.371681
## [4]
## [5] train-mlogloss:1.292881
## [6] train-mlogloss:1.228601
## [7] train-mlogloss:1.178885
## [8] train-mlogloss:1.139211
## [9]
       train-mlogloss:1.103771
## [10] train-mlogloss:1.073472
## [11] train-mlogloss:1.048241
## [12] train-mlogloss:1.027538
## [13] train-mlogloss:1.008616
## [14] train-mlogloss:0.992096
## [15] train-mlogloss:0.977397
## [16] train-mlogloss:0.964583
## [17] train-mlogloss:0.953058
## [18] train-mlogloss:0.940854
## [19] train-mlogloss:0.931189
## [20] train-mlogloss:0.921321
## [21] train-mlogloss:0.912080
## [22] train-mlogloss:0.903502
## [23] train-mlogloss:0.895982
## [24] train-mlogloss:0.888791
## [25] train-mlogloss:0.881858
## [26] train-mlogloss:0.875147
## [27] train-mlogloss:0.868542
## [28] train-mlogloss:0.862615
## [29] train-mlogloss:0.856649
```

```
## [30] train-mlogloss:0.851716
   [31] train-mlogloss:0.846190
   [32] train-mlogloss:0.840060
   [33] train-mlogloss:0.833777
   [34] train-mlogloss:0.827553
   [35] train-mlogloss:0.822322
##
   [36] train-mlogloss:0.817467
   [37] train-mlogloss:0.812629
   [38] train-mlogloss:0.807359
   [39] train-mlogloss:0.803514
   [40] train-mlogloss:0.797398
   [41] train-mlogloss:0.793021
   [42] train-mlogloss:0.789241
   [43] train-mlogloss:0.784307
   [44] train-mlogloss:0.780050
   [45] train-mlogloss:0.776037
   [46] train-mlogloss:0.772362
   [47] train-mlogloss:0.766400
   [48] train-mlogloss:0.762245
   [49] train-mlogloss:0.758490
##
   [50] train-mlogloss:0.754552
   [51] train-mlogloss:0.749949
   [52] train-mlogloss:0.746131
   [53] train-mlogloss:0.741529
   [54] train-mlogloss:0.738587
   [55] train-mlogloss:0.733401
   [56] train-mlogloss:0.729130
##
   [57] train-mlogloss:0.726558
   [58] train-mlogloss:0.722779
   [59] train-mlogloss:0.718608
   [60] train-mlogloss:0.715014
##
   [61] train-mlogloss:0.711193
   [62] train-mlogloss:0.707753
   [63] train-mlogloss:0.701851
   [64] train-mlogloss:0.699117
   [65] train-mlogloss:0.695538
##
   [66] train-mlogloss:0.691145
   [67] train-mlogloss:0.688745
   [68] train-mlogloss:0.686185
   [69] train-mlogloss:0.682394
   [70] train-mlogloss:0.677544
   [71] train-mlogloss:0.673910
   [72] train-mlogloss:0.670411
   [73] train-mlogloss:0.665571
   [74] train-mlogloss:0.663003
   [75] train-mlogloss:0.659735
   [76] train-mlogloss:0.657078
   [77] train-mlogloss:0.654303
   [78] train-mlogloss:0.651949
   [79] train-mlogloss:0.648472
##
   [80] train-mlogloss:0.645396
  [81] train-mlogloss:0.641935
## [82] train-mlogloss:0.639255
## [83] train-mlogloss:0.636679
```

```
## [84] train-mlogloss:0.633110
## [85] train-mlogloss:0.630806
## [86] train-mlogloss:0.627741
## [87] train-mlogloss:0.623583
## [88] train-mlogloss:0.620868
## [89] train-mlogloss:0.617608
## [90] train-mlogloss:0.614066
## [91] train-mlogloss:0.610585
## [92] train-mlogloss:0.607184
## [93] train-mlogloss:0.603206
## [94] train-mlogloss:0.598898
## [95] train-mlogloss:0.594545
## [96] train-mlogloss:0.591701
## [97] train-mlogloss:0.588164
## [98] train-mlogloss:0.584466
## [99] train-mlogloss:0.581531
## [100]
            train-mlogloss:0.579072
endTime <- Sys.time()</pre>
print(paste("Total time: ", endTime - startTime))
## [1] "Total time: 24.1045889854431"
summary(model)
##
                  Length Class
                                               Mode
## handle
                         1 xgb.Booster.handle externalptr
## raw
                  3314421 -none-
                                               raw
## niter
                         1 -none-
                                               numeric
## evaluation_log
                        2 data.table
                                               list
## call
                       15 -none-
                                               call
## params
                        3 -none-
                                               list
## callbacks
                        2 -none-
                                               list
## feature_names
                      11 -none-
                                               character
## nfeatures
                        1 -none-
                                               numeric
probs <- predict(model, test_matrix, reshape=T)</pre>
probs <- as.data.frame(probs)</pre>
colnames(probs) <- levels(genres)</pre>
# Use the predicted label with the highest probability
pred <- apply(probs,1,function(x) colnames(probs)[which.max(x)])</pre>
test_label <- levels(genres)[test_label + 1]</pre>
acc_xg <- mean(pred==test_label)</pre>
mcc_xg <- mcc(pred, test_label)</pre>
print(paste("accuracy=", acc_xg))
## [1] "accuracy= 0.562594402487783"
print(paste("mcc=", mcc_xg))
## [1] "mcc= 0.514306852677017"
```

#### Analysis of Results

Decision Tree: Time-.601 seconds, Acc-.416, MCC-.360

Random Forest: Time-4.575 minutes, Acc-.553, MCC-.504

Adaboost: Time-41.386 seconds, Acc-.439, MCC-.388

XGBoost: Time-14.349 seconds, Acc-.563, MCC-.514

XGBoost I would say is the overall winner here. It achieved the highest accuracy and mcc of all the models tested and within a reasonable time (2nd fastest).

Random forest produced good results on par with XGBoost, but was very computationally expensive and took the longest by far.

Adaboost was alright, but didn't produce results as good as the above models. It's just slightly better than decision tree, but takes much more time than it and XGBoost.

Decision tree ran the absolute fastest, but consequently had the worst accuracy and mcc.