Pagination 32-bit

jeremshy

March 9, 2019

Upper portion of a virtual address is used to to identify a series of paging-structure entries. The last of these entries identifies the physical address of the region to which the linear address translates (called the **page frame**). The lower portion of the linear address (called the **page offset**) identifies the specific address within that region to which the linear address translates.

The first paging structure is located at the pysical address in CR3. With 32-bit paging, each paging structure comprises 1024 = 210 entries. For this reason, the translation process uses 10 bits at a time from a 32-bit linear address.

Bits 31:22 identify the first paging-structure entry. (Page directory) Bits 21:12 identify a second. The latter identifies the page frame. (Page table) Bits 11:0 of the linear address are the page offset within the 4-KByte page frame $(2^{12} = 4096)$

Si une page est mappe depuis la premiere etape (un seul niveau de referencement), alors la page frame fait $2^{22} = 4\,194\,304\,\mathrm{KiB} = 4\,\mathrm{MB}$.

A directory is located at the physical address specified in bits 31:12 of CR3.

A PD contains 1024 PDE, a PDE is selected using the PA defined as follows:

Bits 39:32 are all 0

Bits 31:12 are from CR3.

Bits 11:2 are bits 31:22 of the linear address.

Bits 1:0 are 0

31 30 29 28 27 26 25 24 23 22	21 20 19 18 17	16 15 14 13	12	11 10 9	8	7	6	5	4	3	2	1	0	
Address of page directory ¹				Ignored					PCD	PW T	N Ignored			CR3
Bits 31:22 of address of 4MB page frame	Reserved (must be 0)	Bits 39:32 of address ²	P A T	Ignored	G	1	D	Α	P C D	PW T	U / S	R / W	1	PDE: 4MB page
Address of page table Ignored Q I A P P W / / S W								/	1	PDE: page table				
Ignored											Ō	PDE: not present		
Address of 4KB page frame Ignored G P D A P PW / S W									1	PTE: 4KB page				
Ignored										Ō	PTE: not present			

Figure 4-4. Formats of CR3 and Paging-Structure Entries with 32-Bit Paging