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## I. Introduction

What role do temperate phages play in competing lysogen populations?

A "buffer" to defend against invasion?

A "weapon" to clear space for invasion?

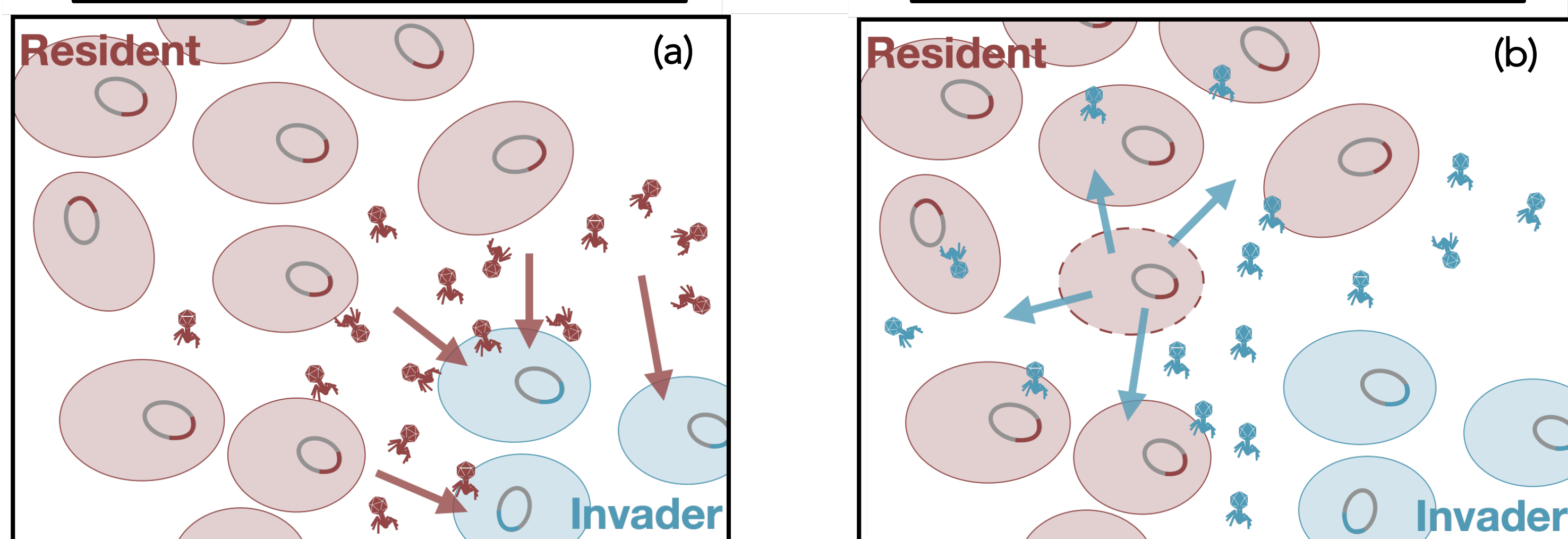


Figure 1. Two roles of temperate phages when lysogens are in competition. (a) Temperate phages are released through spontaneous induction, preventing the invasion of an opposing susceptible lysogen population. (b) Temperate phages can lyse opposing lysogens which clears space for invasion. In both cases, large numbers of free phages are released, proliferating the "buffer" or "weapon" through subsequent rounds of lytic infections.

## II. Model system

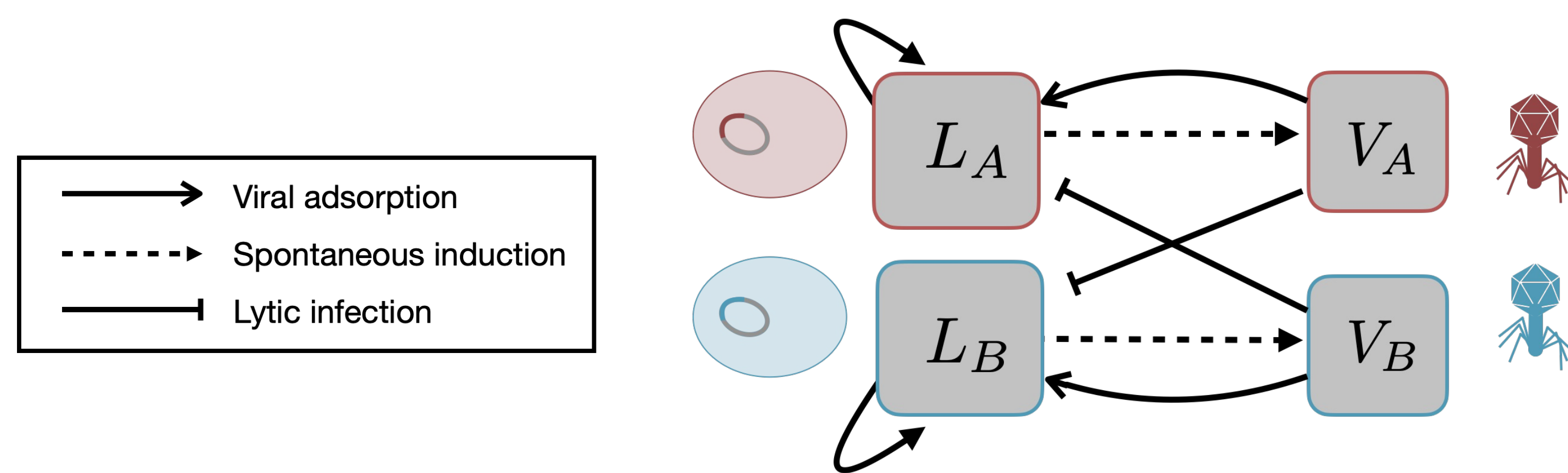


Figure 2. Nonlinear dynamical systems model: temperate phages,  $V_A$  and  $V_B$ , with their lysogenized hosts,  $L_A$  and  $L_B$ . Lysogens spontaneously induce (dashed arrows), leaving small pools of free phages. These temperate phages can adsorb to their corresponding lysogens (solid arrows) and lyse opposing lysogens (blunt arrows).

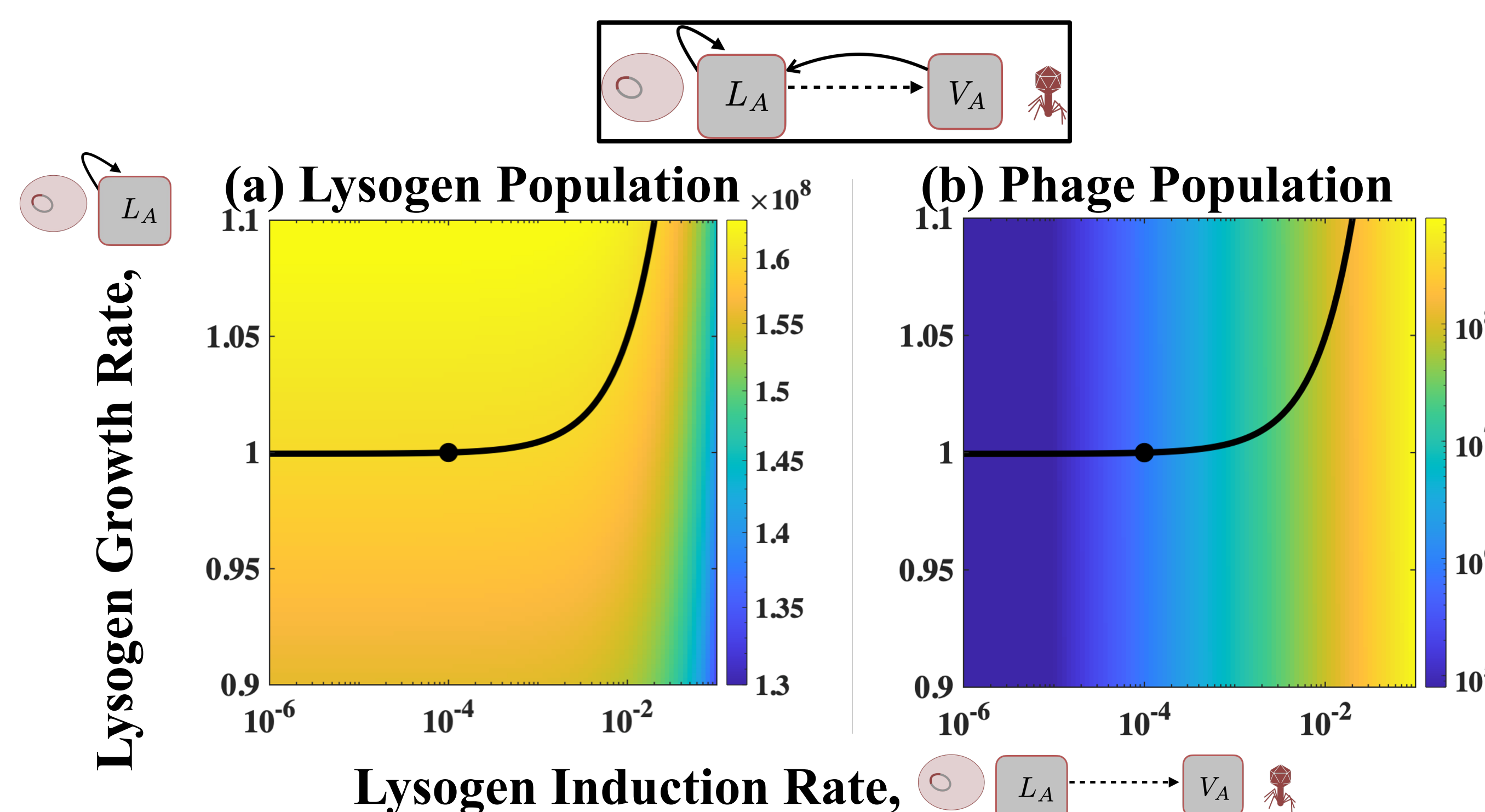


Figure 3. Steady-state trade off between growth and induction. (a) For the steady-state lysogen population to maintain a constant population size, larger induction rates must be compensated with larger growth rates (black line). (b) The steady-state phage population increases with increasing induction. We perform invasion analysis from this growth-induction trade off to show the role of free phage given a fixed lysogen population density.

## III. Results

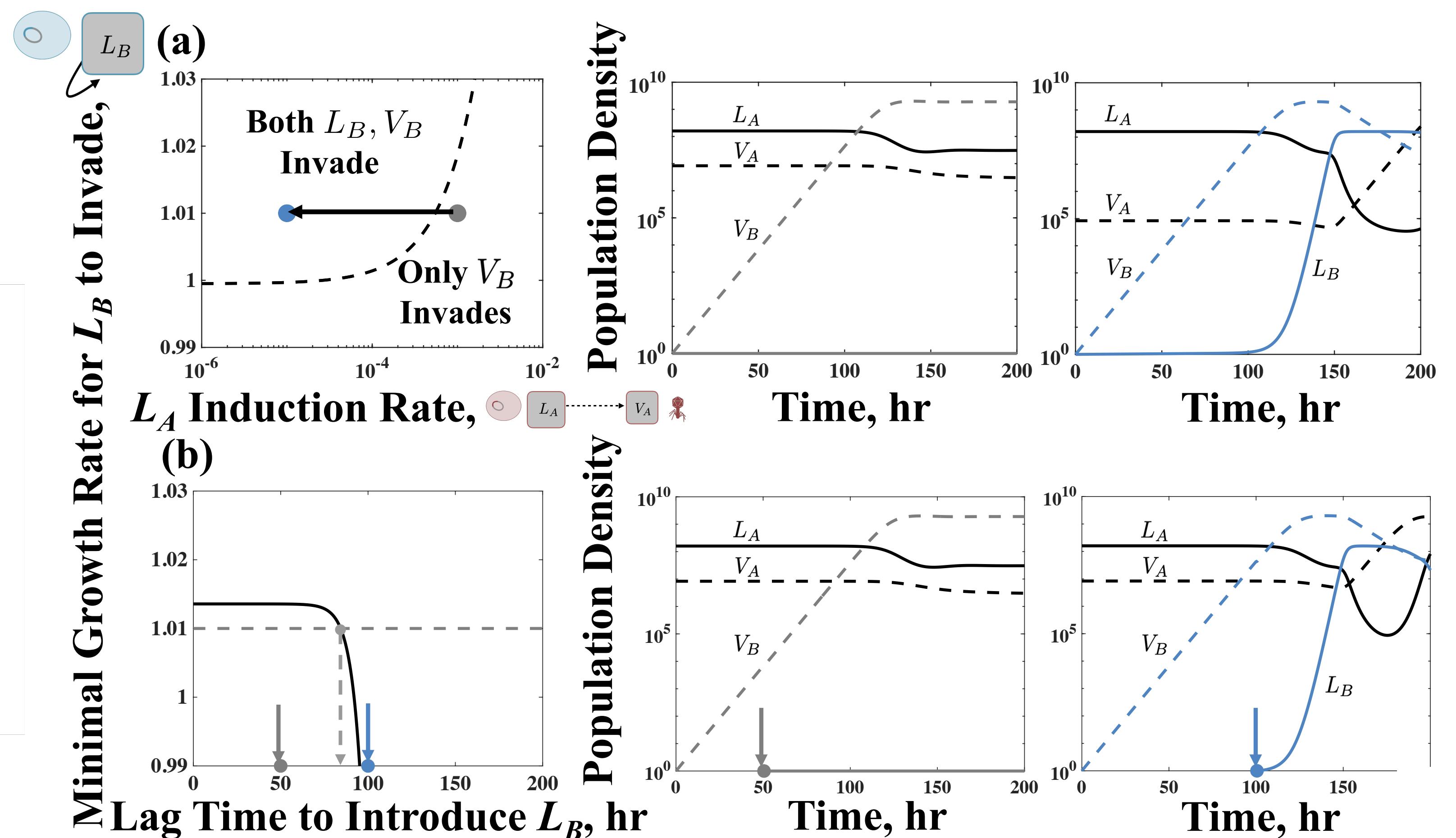


Figure 4. "Buffers" and "weapons" in a well-mixed model. (a) The minimal growth rate required for  $L_B$  to invade when  $L_A$  is at the steady-state growth-induction trade off (left).  $V_A$  lyses  $L_B$ , preventing it from invading (gray), but  $L_B$  can invade when  $L_A$  induction rate is lower (blue). (b) Effective minimal growth rate required for  $L_B$  to invade post introduction of  $V_B$  (left).  $V_B$  lyses  $L_A$ , decreasing the population over time.  $L_B$  cannot invade at 50 hours (gray) but can after 100 hours (blue).

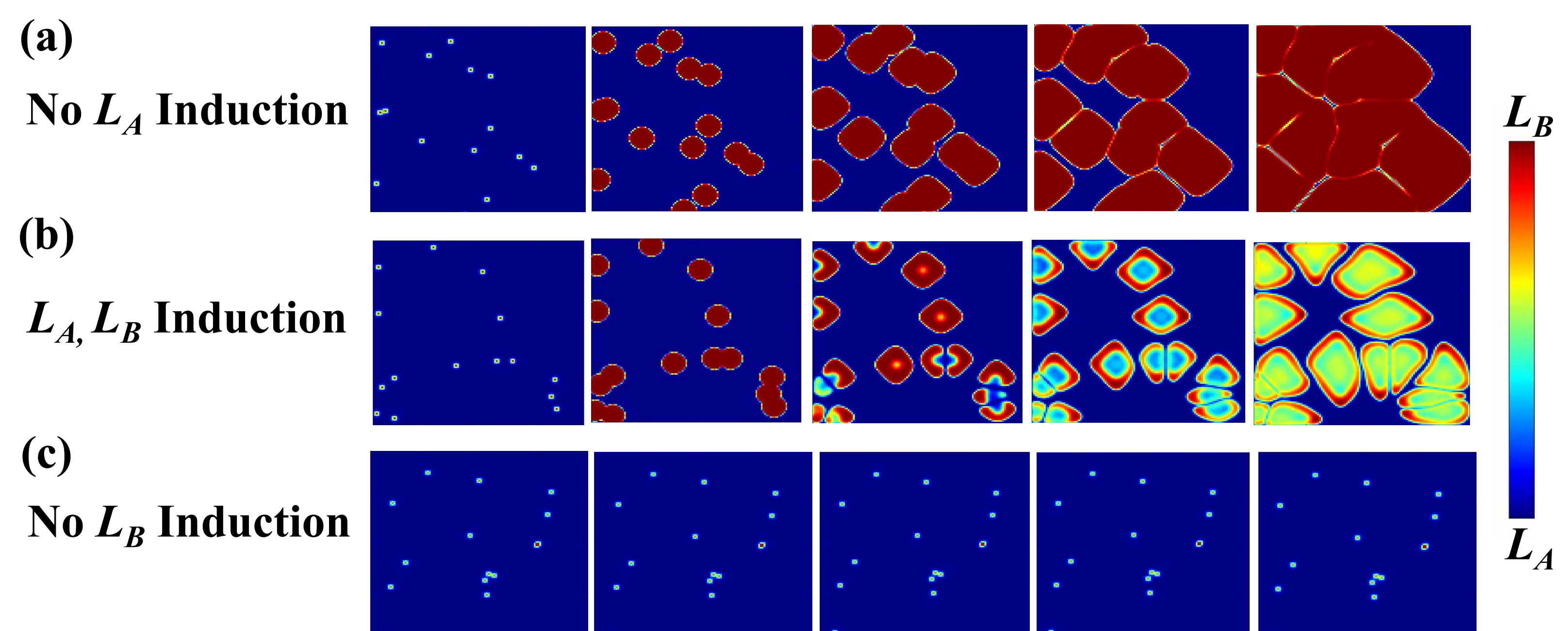


Figure 4. "Buffers" and "weapons" in a spatial model. Invasion dynamics in a 2D planar grid (6 mm x 6 mm) shown at: 0, 24, 72, 120, 200 hours. Without  $L_A$  induction (a),  $L_B$  colonies expand and dominate over  $L_A$ . Here,  $L_A$  lacks the  $V_A$  buffer to defend itself. With both  $L_A, L_B$  induction (b), the expansion of  $L_B$  is inhibited by  $V_A$  (produced from  $L_A$  induction). Without  $L_B$  induction (c),  $L_B$  lacks a weapon and cannot invade.

## IV. Conclusions

Phages act in cahoots with hosts in competition:

1. a "buffer" against invasion
2. "weapons" to deploy during invasion

Future Directions:

1. Steady-state analysis for coexistence
2. Phase separation and an emergence of a length scale

## References

- [1] Basso, Jonelle, et al., Buchan, Alison. "Genetically similar temperate phages form coalitions with their shared host that lead to niche-specific fitness effects." *The ISME journal* 14.7 (2020): 1688-1700.
- [2] Harrison, Ellie, and Michael A. Brockhurst. "Ecological and evolutionary benefits of temperate phage: what does or doesn't kill you makes you stronger." *BioEssays* 39.12 (2017): 1700112.