```
ORG 0000H
2
    LJMP START
3
4
5
     ORG 001BH
6
     INC A; increments A for every timer1 overflow
     JNZ EXIT
7
8
     MOV R2, #OFFH; Accumulator overflow check value
9
     EXIT: RETI
10
11
12
13
     ORG 0030H
14
     START:MOV P1,#00000000B ; sets P1 as output port
15
     CLR P3.0
                               ; sets P3.0 as output for sending trigger
     SETB P3.1
                              ; sets P3.1 as input for receiving echo
16
17
     MOV TMOD, #00100000B
                             ; sets timer1 as mode 2 auto reload timer
18
     MOV IE, #10001000B
                              ; timer 1 overflow interrupt active
19
20 ACALL INIT
21
22
   ACALL Disp MSG1
23 ACALL DELAY2
24
     ACALL Disp MSG2
     ACALL DELAY4
25
26
27
     ACALL CLSCR
28
29
    ACALL Disp MSG3
30
     ACALL DELAY2
31
     ACALL Disp MSG4
32
     ACALL DELAY4
33
   ACALL CLSCR
34
35
36
37
38
39
     MAIN:
40
     MOV TL1,#-53
                    ; loads the initial value to start counting from (54 count = 1cm)
41
                      ; reduced to 50 to account for processing cycles
42
     MOV TH1, #-53
                      ; loads the reload value
43
                      ; use maximum 54 for 11.0592 MHZ and 58 for 12MHZ
44
     MOV A, #00000000B; clears accumulator
45
46
     SETB P3.0
                     ; starts the trigger pulse
47
     ACALL DELAY1
                      ; gives 10uS width for the trigger pulse
48
     CLR P3.0
                      ; ends the trigger pulse
49
50
     HERE: JNB P3.1, HERE; loops here until echo is received
     BACK: SETB TR1 ; starts the timer1
51
52
     HERE1: JNB TF1, HERE1; loops here until timer overflows (54 count = 1cm)
53
     JB P3.1,BACK ; jumps to BACK if echo is still available.
54
     CLR TR1
                     ; stops timer
55
     MOV RO,A
                     ; saves the value of A to RO
56
57
58
     ACALL CLSCR
59
     ACALL Disp MSG5
60
     ACALL DELAY2
                     ; calls the display loop
61
     ACALL DISLOOP
62
     ACALL DELAY3
63
64 SJMP MAIN
                     ; jumps to MAIN loop
65
66
```

DISLOOP:

67 68 69

```
70
                          ; force cursor to second line
       MOV A, #0C0H
 71
       ACALL initial
 72
 73
       ACALL DELAY2
 74
       MOV DPTR, #VALUE
                           ; value lut location
 75
 76
       MOV A,R0
                          ; set A to value in R0
 77
 78
 79
       CJNE R2, #OFFH, NORMAL; for values over 255
 80
       ; Isolating Hundreds
 81
       MOV B, #100D
       DIV AB
 82
 83
       MOV R2, A
 84
       ; Isolating tens
 85
       MOV A, B
 86
      MOV B, #10D
 87
      DIV AB
 88
      MOV R3, A
 89
      MOV R4, B
 90
 91
      MOV A, R4
 92
      ADD A, #5D
 93
      MOV B, #10D
 94
       DIV AB
 95
       MOV R4, B
 96
 97
       ADD A, R3
 98
      ADD A, #5D
      MOV B, #10D
 99
100
      DIV AB
101
       MOV R3, B
102
103
      ADD A, R2
104
      ADD A, #2D
105
       MOV R2, A
106
107
108
      ; Display Values
109
      MOV A, R2
      ACALL Digit_display
110
111
       MOV A, R3
112
       ACALL Digit display
113
       MOV A, R4
114
      ACALL Digit display
115
116
      MOV R2, #0000H
117
118
      SJMP UD ; jump to display cm
119
120
      NORMAL: ; values below 255
121
      MOV B, #100D
122
      DIV AB
123
       JZ TENS
124
      ACALL Digit display
125
       ; Isolating tens
126
       TENS: MOV A, B
127
       MOV B, #10D
128
       DIV AB
129
       ACALL Digit display
130
       ; Isolating ones
131
       MOV A, B
132
       ACALL Digit display
133
134
       UD: MOV DPTR , #UNITS
                             ; display cm routine
135
       MOV A, #0D
136
       ACALL Digit_display
137
       MOV A, #1D
138
       ACALL Digit display
```

```
140
       RET
141
142
       Initial: ACALL DELAY2 ; initialization subroutines
143
      MOV P1, A
144
      CLR P2.0
      SETB P2.1
145
146
     ACALL DELAY2
147
      CLR P2.1
148
      RET
149
150
      Digit display: ACALL DELAY2
151
      MOVC A,@A+DPTR ; gets the digit drive pattern for the content in A
152
       MOV P1, A
153
      SETB P2.0
154
      SETB P2.1
155
      CLR P2.1
156
      RET
157
158
      DELAY1: MOV R6,#4D
                            ;~10uS delay
159 L: DJNZ R6,L
160
      RET
161
162
163
       DELAY2: MOV R6, #4D ;~1 ms delay
164
       L1: MOV R7, #125D
165
      L2: DJNZ R7, L2
166
      DJNZ R6, L1
167
       RET
168
169
170
      DELAY3:MOV R5, \#125D; ~10 sec delay
171
      D1: MOV R6, #200D
172
      D2: MOV R7, #200D
173
      INNER: DJNZ R7, INNER
174
       DJNZ R6, D2
175
       DJNZ R5, D1
176
       RET
177
178
179
       DELAY4:MOV R5, \#150D; ~ 3 sec delay
180
      D14: MOV R6, #100D
181
182
      D24: MOV R7, #100D
183
      INNER4: DJNZ R7, INNER4
184
       DJNZ R6, D24
185
       DJNZ R5, D14
186
       RET
187
188
189
190
      Disp MSG1:
191
      MOV A, #080H
192
       ACALL Initial
193
194
195
      MOV DPTR, #MESSAGE1
196
       MOV R1, #15D
197
198
      MSG1: MOV A, #00H
199
      ACALL Digit_display
200
      INC DPTR
201
      DJNZ R1, MSG1
202
203
       RET
204
205
206
       Disp MSG2:
      MOV \overline{A}, #0C0H
207
```

139

```
208
      ACALL Initial
209
210
211
      MOV DPTR, #MESSAGE2
212
      MOV R1, #11D
213
214 MSG2: MOV A,#00H
215
    ACALL Digit display
216
      INC DPTR
217
      DJNZ R1, MSG2
218
219
      RET
220
221
      Disp MSG3:
     MOV A, #80H
222
      ACALL Initial
223
224
225
226 MOV DPTR, #MESSAGE3
227
     MOV R1, #16D
228
229 MSG3: MOV A,#00H
230 ACALL Digit_display
231
      INC DPTR
232
      DJNZ R1, MSG3
233
234
      RET
235
236
    Disp MSG4:
237
    MOV A, #0C0H
238
      ACALL Initial
239
240
241
     MOV DPTR, #MESSAGE4
242
      MOV R1, #13D
243
244
      MSG4: MOV A, #00H
245
      ACALL Digit display
246
      INC DPTR
      DJNZ R1, MSG4
247
248
249
      RET
250
251
252
     Disp MSG5:
253 MOV \overline{A}, #080H
254
      ACALL Initial
255
256
257
      MOV DPTR, #MESSAGE5
258
      MOV R1, #16D
259
260 MSG5: MOV A,#00H
261
     ACALL Digit display
262
      INC DPTR
263
      DJNZ R1, MSG5
264
265
      RET
266
267
268
269
270
      INIT:MOV A, #38H; use 2 lines and 5*7
271
     ACALL initial
272
     ACALL DELAY2
273 MOV A, #OEH ; cursor blinking off
274 ACALL initial
275
     ACALL DELAY2
276
      ACALL CLSCR
```

```
277
      RET
278
279
    CLSCR:MOV A, #01H ;clear screen
280
281
     ACALL initial
    ACALL DELAY2
282
283
      RET
284
285
286
287
288 VALUE: DB '0'
289 DB '1'
290 DB '2'
291
          DB '3'
292
          DB '4'
          DB '5'
293
          DB '6'
294
          DB '7'
295
          DB '8'
296
297
          DB '9'
298
299 UNITS: DB 'c'
300
           DB 'm'
301
302 MESSAGE1: DB 'ULTRASONIC DIST', 0
303 MESSAGE2: DB 'MEASUREMENT',0
304 MESSAGE3: DB 'BY JEREMY INYEGA',0
305 MESSAGE4: DB 'F17/1323/2018'
306 MESSAGE5: DB 'THE DISTANCE IS:',0
307
308 END
```