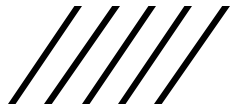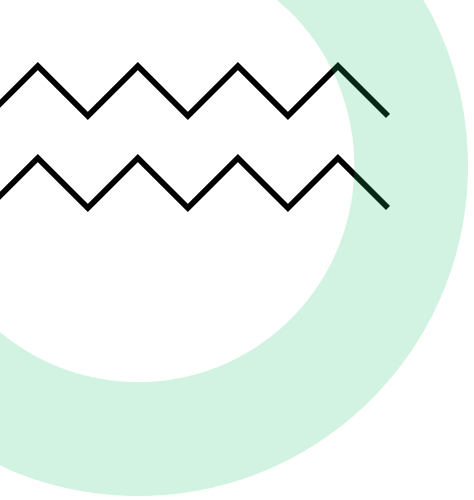# JAYMAXI

A GAME
BY
JEREMIAH
&
MAKSIM

Game description

- Two players can play
- Rolling a die in turn
- The first to get a six will get the chance to start
- Dangerous positions (a.k.a the bombs)
- First to the castel wins
- No tie

About

- A single Die Game Founded by maxi and jeremy.

- Invented 26th july 2022

- Written in python

- Supervised by experts
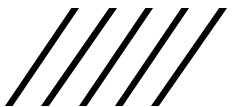
- Stockholm Sweden.

Composition

- Developed with the concept of functional programming
- Popular python modules
  - Pyfiglet
  - Random etc
- Graphical Visualization

Challenges

- Display board
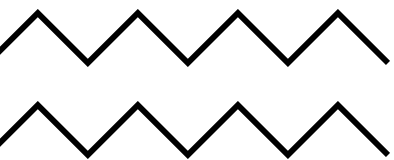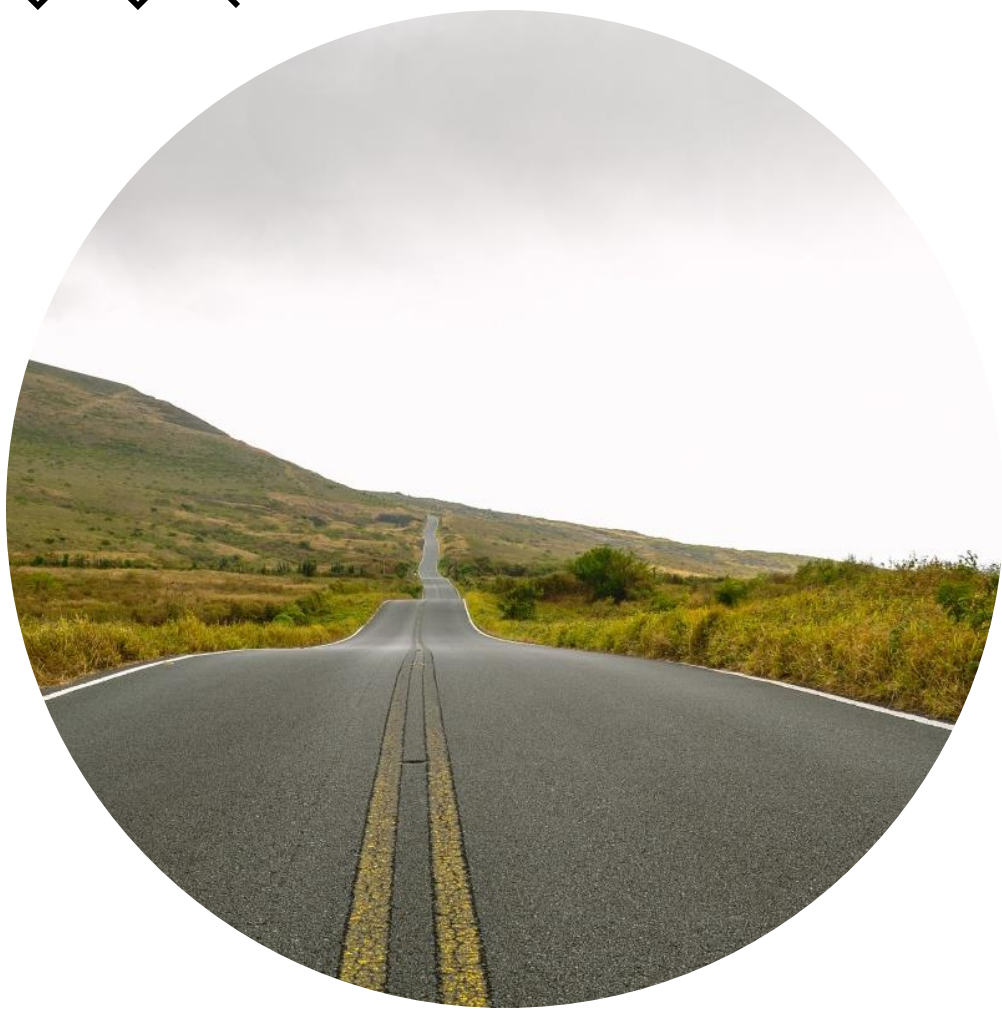- Algorithm
- Interaction of functions

Future development

- From Die to Dice
- Improving User interface
- Multiple players
- ios & android version
- Advance logic/algorithm
- Remote players
- Gambling ($$$)
- Encryption

Highlights

- The first steps with 6
- Brilliant player movement forward and backwards
- Finally castel

THANKS

QUESTIONS?