HWI: MUSIC Algorithm

gives model Y = ae  $= X A(0) + N_{\sigma}$ for one signal, and model  $\dot{Y} = [A/0, \dots, A(\sigma_{A})] \dot{x} + \vec{n}_{\sigma} = A \dot{x} + \vec{n}_{\sigma}$ 

for d signals.

Wate: Y, n 60, AE Coxd, XE Carl

The autocorrelation matrix  $R = \vec{y}^T \vec{y} = \vec{x}^T A^T A \vec{x} + I \sigma^2$  is full rank, and has signal subspace dim =  $d' \le d$ . Assume the vectors Rn corresponding to the n-d smallest eigenvalues

span the noise subspace (1).

The MUSIC algorith approximates the MLE of 0 (2)

The MUSIC algorith approximates
by solving argmax (A(0)+1 R, R, A(0))-1

Arbitrary antenna array (ZD)  $c(\alpha_{1},\beta_{1})$   $c(\alpha_{1},\beta_{2})$   $c(\alpha_{1},\beta_{3})$   $c(\alpha_{1},$ 

Redefine  $A(0) = [e^{i\beta E \kappa_n \cos \theta - \beta n \sin \theta}] n$  and leave the rest of the MUSIC aborithm unchanged. This works so long as antenny spacing  $E \alpha D_n$  is chosen r.t.  $A(0_1) = A(0_2) = 0$  (Nyquist warks)

## Arbitrary antenna array (3D) $(x_e, Y_e, z_e)$ $(x_n, Y_n, z_n)$ $(x_n, Y_n, z_n)$ $(x_n, Y_n, z_n)$

for this DOA problem, consider a projection of each axis onto zero (e.g y =0) then use the arbitrary ZD antenna array MUSIC alsorithm to approx the ratio of mon-zero dimensions (e.g.  $\frac{x}{2} = \tan(0 \sqrt{60})$ ). Repenting for each axis gives a simple system of 3 eqs and 3 unknowns, and is easily solunble for  $(\frac{x}{2}, \frac{x}{2}, \frac{x}{2})$ .

Errata

noise subspace.

(1) Noise / Signal Subspaces and Eigendecomposition

\[ \frac{1}{N} A(0.) \tau A(0.) \tau \frac{1}{N} \frac{1}{N}

Another way to slow this is that for any orthogonal basis, the noise component decomposes the same way, so that

E[ $\|\vec{\xi}\|$  Aloge; +  $\|\vec{\xi}\|$  N  $e_{i}$   $e_{i}$   $\|\vec{\xi}\|$ ] =  $\|\vec{\xi}\|$  HA( $o_{s}$ )  $e_{i}$   $\|\vec{\xi}\|$  +  $\sigma^{2}$   $\geq$   $\sigma^{2}$  and in expectation signal components are largest. Since we have noise and are sumpling in a finite frame, however, the eigen decomposition will not be "perfect" and  $|\{\xi_{\lambda}; \tau_{0}\}| \geq d$ , and you will have to use a subspace of the noise subspace.

(2) MLG US. Subspace Methods.

A maximum likelihood estimate seems like the most straight forward, and is indeed the best, way of estimating the DOA. The problem is that this is a high dimensional, non-convex optimization problem.

Convexity:  $L \in argmin \prod (||Y_{S_rN} - \sum A_{0A_rN} \times_A ||^2 - \sigma^2)$ consider an example with S = 1 sample, N = Z recievers.  $CLE = los((Y_1 - X_1 - X_2)(Y_1 - X_1 - \sigma^2) + los((Y_2 - X_1 e^{i\theta} - X_2 e^{i\theta})(Y_2 - X_1 e^{i\theta} - X_2 e^{i\theta}) - \sigma^2)$   $= 2 cos O(Y_2^c(x_1^c + x_2^c) - Y_2^c(x_1^c + x_2^c))$   $= 2 cos O(Y_2^c(x_1^c + x_2^c) - Y_2^c(x_1^c + x_2^c))$ 

 $\frac{\partial UE}{\partial \theta} = \frac{2\cos\theta(Y_{\Sigma}^{2}(X_{i}^{2}+X_{\Sigma}^{2})-Y_{\varepsilon}^{2}(Y_{i}^{2}+X_{\varepsilon}^{2}))}{Y_{\varepsilon}Y_{\varepsilon}+2\cos\theta(Y_{\Sigma}^{2}(X_{i}^{2}+X_{\Sigma}^{2})-Y_{\varepsilon}^{2}(Y_{i}^{2}+X_{\varepsilon}^{2}))+(X_{i}+Y_{\varepsilon})(X_{i}+Y_{\varepsilon})} = \frac{\cos\theta \, d}{\cos\theta \, d^{2}}$   $\frac{\partial^{2}UE}{\partial \theta^{2}} = \frac{2\sin\theta(\cos\theta \, d^{2}-\sin\theta \, d^{2})}{(\cos\theta \, d^{2}-\sin\theta \, d^{2})} \qquad \text{(is not strictly positive } \forall$   $\frac{\partial^{3}UE}{\partial \theta^{2}} = \frac{\cos\theta}{(\cos\theta \, d^{2}-\sin\theta \, d^{2})} \qquad \text{(is not strictly positive } \forall$   $\frac{\partial^{3}UE}{\partial \theta^{2}} = \frac{\cos\theta}{(\cos\theta \, d^{2}-\sin\theta \, d^{2})} \qquad \text{(is not strictly positive } \forall$ 

Dinensionality: d + Zd + 1 o x (a-plitule + place)

Because the MUE problem is computationally hard to solve, we use heuristic subspace methods either instead of, or to give a good initial estimate for the MUE problem.

3 A(0) = & a;(0) e; + & ad;(0) ed;  $\stackrel{N}{\leq} a_{1}(0)^{2} = 1$ 

11 Rs A(0) 1 = £ a(0) 7; 

from this, you can conclude that signal subspace and noise subspace methods are equivalent when  $\lambda_1 = ... = \lambda d$ .

This can be an artificial condition (e.g. ignore eigenvals) or natural (e.g. if d=1),

When  $\lambda$ ;  $\pm \hat{\eta}$ j, i,j  $\leq$  d why is noise subspace method Preferred?

My best idea is that it may be easier to cloose "good" noise eigenvectors than "good" signal ones, especially if N >> d'. In this case, while all signal eigenvectors will have some noise component in them, it should be possible to

identify a subset of the noise eigenvectors

with no signal component.