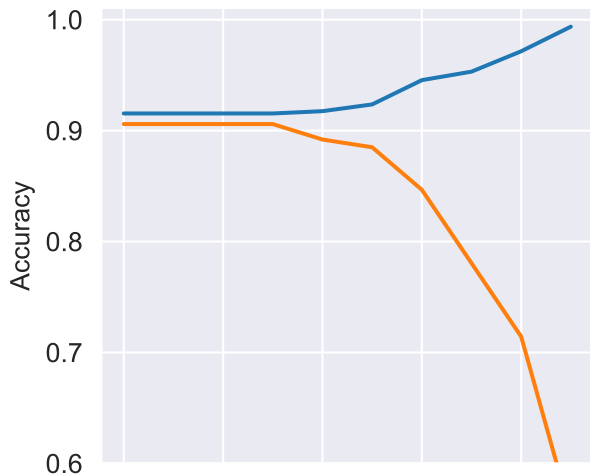
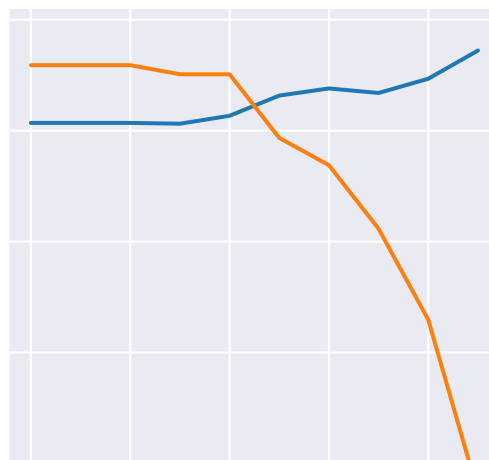


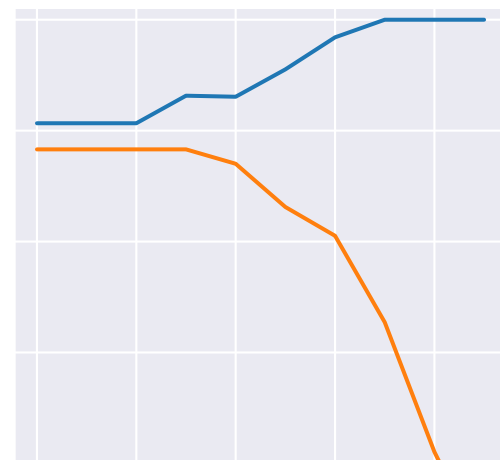
class = flat-like



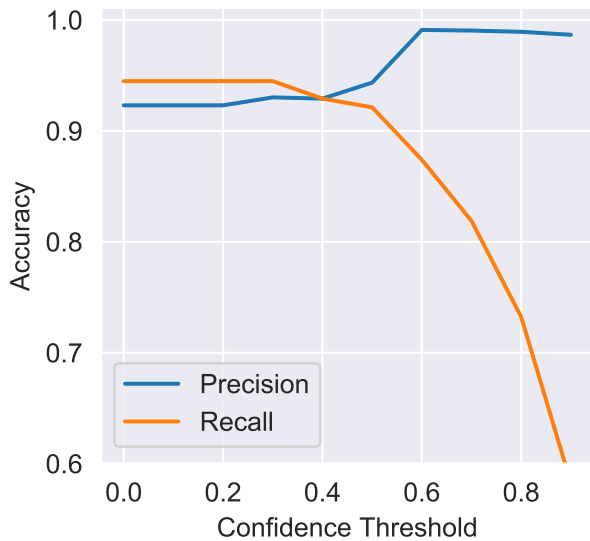
class = gabled



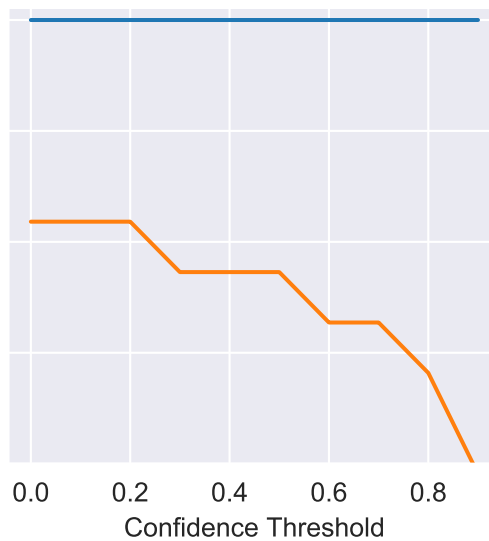
class = half-hipped



class = hipped



class = pyramidal



class = skillion

