```
1.
a. A requirement is that we have y^2 = x^3 + ax + b such that 4a^3 + 27b^2 is not congruent with 0
To prove that we satisfy this condition consider our equation:
y^2 = x^3 + x + 6 \mod 11
For this case, a = 1, and b = 6. Thus 4*1 + 27*6^2 \mod 11 = (4 + 27*36) \mod 11 = 8, which is not
equal to zero, and thus our condition is satisfied.
b. We perform the following calculations below:
(2, 7) + (5, 2), and
the doubling of (3, 6).
In order to calculate (2, 7) + (5, 2), the following calculation is first used for \lambda:
(y_0-y_p)*(x_0-x_p)^{-1} \mod P
Taking P = (2, 7) and Q = (5, 2), we have \lambda = (2-7)^*(5-2)^{-1} \mod 11 = -5*3^{-1} \mod 11 =
6 * 4 mod 11 = 2
x_R = \lambda^2 - x_P - x_O \mod 11 = 2^2 - 2 - 5 \mod 11 = 4 - 7 \mod 11 = -3 \mod 11 = 8
y_R = \lambda(x_P - x_R) - y_P \mod 11 = 2(2 - 8) - 7 \mod 11 = -12 - 7 \mod 11 = 3
For our first calculation, (2, 7) + (5, 2) = (8, 3)
Next, we need to double (3, 6):
We use the following equation to calculate lamda:
(3x_P^2 + a) * (2y^P)^{-1} \mod 11 = (3*3*3 + 1) * (2*6)^{-1} \mod 11 = 28*12^{-1} \mod 11 = 6*1 \mod 11 = 6
x_R = \lambda^2 - x_P - x_O \mod 11 = 6^2 - 3 - 3 \mod 11 = 36 - 6 \mod 11 = 8
y_R = \lambda(x_P - x_R) - y_P \mod 11 = 6(3-8) - 6 \mod 11 = 6^* - 5 - 6 \mod 11 = -30 - 6 \mod 11 = 8
Thus, we fine that by doubling (3, 6), our result is (8, 8).
2.
E = EllipticCurve(GF(11),[0, 0, 0, 1, 6])
E.short weierstrass model()
#Elliptic Curve defined by y^2 = x^3 + x + 6 over Finite Field of size 11
P = E(5, 2)
a = 2*P
b = 3*P
c = 4*P
d = 5*P
```

e = 6\*Pf = 7\*P

```
g = 8*P
```

h = 9\*P

i = 10\*P

j = 11\*P

k = 12\*P

I = 13\*P

## print P

print a

print b

print c

print d

print e

print f

print g

print h

print i

print j

print k

print l

#(5:2:1)

#(10:2:1)

#(7:9:1)

#(3:5:1)

#(8:8:1)

#(2:4:1)

#(2:7:1)

#(8:3:1)

#(3:6:1)

#(7:2:1)

#(10:9:1)

#(5:9:1)

#(0:1:0)

3.

We can use Hasse's Theorem to determine a range of possible orders for the elliptic curves defined under GF(p) using the following equation:

```
p+1- 2\sqrt{p} ≤ #E(GF(p)) ≤ p+1+ 2\sqrt{p} For GF(11), we have: 12 - 2\sqrt{11} \le \#(GF(11)) \le 12 + 2\sqrt{11}, which is approximately equal to: 5.366 \le \#(GF(11)) \le 18.633
```

We already know this is true, as, with the previous problem, the cardinality of the elliptic curve on GF(11) is 13.

Because 13 is a prime number, the only possible orders of the groups generated are 1 and 13. Each of the elements generates more than 1 (and so has to generate 13 elements). Thus, all elements are generators (primitive elements).

```
4.
a.
\beta = \alpha
for(0;n-1, n++);
  \beta = elldouble(\alpha)
  if(nextbit.equals() 1)
           \beta = elladd(\alpha)
b.
19 = (10011)_2
\beta = \alpha (1)
\beta = \text{elldouble}(\beta) (10)
NOP
\beta = \text{elldouble}(\beta) (100)
NOP
\beta = \text{elldouble}(\beta) (1000)
\beta = \text{elladd}(\beta) (1001)
\beta = \text{elldouble}(\beta) (10010)
\beta = \text{elladd}(\beta) (10011)
160 = (10100000)_2
\beta = \alpha (1)
\beta = \text{elldouble}(\beta) (10)
NOP
\beta = \text{elldouble}(\beta) (100)
\beta = \text{elladd}(\beta) (101)
\beta = \text{elldouble}(\beta) (1010)
NOP
\beta = \text{elldouble}(\beta) (10100)
NOP
```

```
\beta = elldouble(\beta) (101000)
NOP
\beta = \text{elldouble}(\beta) (1010000)
NOP
\beta = \text{elldouble}(\beta) (10100000)
We will require n/2 - 1 point additions, and n-1 doublings
d.
One double and add: (20*10^{-6})(n/2-1+n-1) = (20*10^{-6})*(79+159) = 4.76 ms
For Menezes-Vanstone encryption,
the throughput will be:
5.
a. So, we have the elliptic curve y^2 = x^3 + x + 13 over Z_{31}. #E = 34, and (9, 10) is an element of
order 34. Bob's secret exponent a = 25.
a. We need to compute \beta = a\alpha.
\beta = 25*(9, 10)
We can do point doubling to obtain 2*(9, 10), then 4*(9, 10), and so on until we have 16*(9, 10)
+ 8*(9, 10) + (9, 10) to obtain 25*P = \beta.
Computing this similarly as in 4 using sage, we find \beta = 25*(9, 10) = (16, 23)
b.
Next, we decrypt this:
((4; 9); 28; 7); ((19; 28); 9; 13); ((5; 22); 20; 17); ((25; 16); 12; 27)
First with:
((4; 9); 28; 7);
We take C = aR = 25*(4, 9) = (18, 29) [obtained with sage]
So what we do here is compute m_1 and m_2 using the equation m_i = c_i^{-1} * y_i \mod 31, where y_1 = 28,
and y_2 = 7.
So m_1 = 18^{-1} \times 28 \mod 31 = 19 \times 28 \mod 31 = 5
and m_2 = 29^{-1} * 7 \mod 31 = 15 * 7 \mod 31 = 12
Continuing from here:
((19; 28); 9; 13);
C = 25*(19, 28) = (24, 29)
Then, m_1 = 24^{-1}*28 \mod 31 = 12
and m_2 = 29^{-1}*7 \mod 31 = 9
```

```
((5; 22); 20; 17);
C = aR = 25*(5, 22) = (9, 21)
m_1 = 9^{-1}*20 \mod 31 = 140 \mod 31 = 16
m_2 = 21^{-1}*17 \mod 31 = 51 \mod 31 = 20
Lastly, we determine:
((25; 16); 12; 27)
Again, using sage, we find that:
(c_1, c_2) = (22, 9)
m_1 = 22^{-1} * 13 \mod 31 = 24*12 \mod 31 = 9
m_2 = 9^{-1} * 27 \mod 31 = 3
So our combined results are: 5, 12, 12, 9, 16, 20, 9, 3
c.
Converting these using the scale provided:
5 => E
12 => L
12 => L
9 => 1
16 => P
20 => T
9 => 1
3 => C
Our plaintext is "Elliptic."
6. Taking y = \lambda x + b, and then inserting this into the elliptic curve equation of y^2 = x^3 + ax + b \rightarrow
(\lambda x + c)^2 = x^3 ax + b \rightarrow
\lambda^2 x^2 + 2\lambda xc + c^2 = x^3 + ax + b \rightarrow
x^3 - \lambda^2 x^2 - 2\lambda xc + -ax + b - c^2 \rightarrow
x^{3} - \lambda^{2}x^{2} + x^{*}(a - 2\lambda c) + b - c^{2}
Knowing that x_0 + x_1 + x_2 = -a_2 = \lambda^2,
x^{3} - \lambda^{2}x^{2} + x^{*}(a - 2\lambda c) + b - c^{2} = (x_{0})x^{3} - (x_{0} + x_{1} + x_{2})x^{2} + (x_{0}x_{1} + x_{0}x_{2} + x_{1}x_{2})x - x_{0}x_{1}x_{2}
-\lambda^{2} = x_0 + x_1 + x_2
a - 2\lambda c = x_0x_1 + x_0x_2 + x_1x_2
x^{3} - \lambda^{2}x^{2} + x^{*}(a - 2\lambda c) + b - c^{2} = (x_{0})x^{3} - (x_{0} + x_{1} + x_{2})x^{2} + (x_{0}x_{1} + x_{0}x_{2} + x_{1}x_{2})x - x_{0}x_{1}x_{2}
So \lambda^{2} = -x_0 + -x_1 + -x_2
x_2 = -\lambda^2 + x_0 + x_1
So we have x_R = \lambda^2 - x_P - x_Q for x_2 = x_R, x_1 = x_P and x_0 = x_Q.
Then, to compute the value for y<sub>R</sub>,
y_0 = \lambda x_0 + c
y_2 = -(\lambda x_2 + y_1 - \lambda x_1) = -(\lambda (x_2 - x_1) + y_1) = y_R
```

Next: