

ENSE 350 Lab Report 3

Problem 1 Newton-Raphson Method

The newton-raphson method works by first taking a x value. The algorithm sets the x value equal to an initial guess of the root x_i and uses the equation $x_{i+1} = x_i - f(x_i)/f'(x_i)$ to estimate the value of the new root. The approximate error is then calculated for the current iteration. The algorithm iterates in a while loop until the approximate error is less than 0.01.

Problem 2 a) Bisection Method

The bisection method works by first taking an upper and lower point. At least one root exists between the two points if the function is real, continuous, and changes sign. If $f(x_l)*f(x_u) < 0$ then the root lies between x_l and x_m . If $f(x_l)*f(x_u) > 0$ then the root lies between x_m and x_u . If $f(x_l)*f(x_u) = 0$ then the root is x_m . The algorithm works by first taking the x_l and x_u values and finds the midpoint. The approximate error is then calculated for that iteration. The midpoint is then checked to see if it is the root. If so, the root is found and the algorithm is done. If not then an if statement determines with which points the next iteration will check between. This algorithm is run within a while loop where it will iterate until the approximate error is less than 0.01.

Problem 2 b) Secant Method

The secant method works by first taking two x values. The algorithm works by first estimating the root using the formula $x_{i+1} = x_i - (f(x_i)*(x_i - x_{i-1})) / (f(x_i) - f(x_{i-1}))$. The approximate error is then calculated for the current iteration. Lastly the x values are updated so that the x_1 value equals x_2 and x_2 equals the new calculated x_{i+1} value. The algorithm iterates in a loop until the approximate error is less than 0.01.