

Jeremy M. Carmona

Front-End Developer

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Education

British Columbia Institute of Technology

September 8, 2020–June 21, 2022 | Burnaby, BC

- Diploma in Digital Design and Development
- Graduated with Distinction

Projects

Full-Stack Developer | MojiMeals (Interdisciplinary Project)

February 2022–March 2022 | British Columbia Institute of Technology

- Collaboratively worked with UI/UX designers and developers to create cross-platform web applications using a dataset from Kaggle to provide nutritious knowledge of various foods and meals
- Coded the application's components and pages using JavaScript, React, Next.js, and styled-components
- Coded the database and authentication using Node.js MongoDB, Mongoose, and Express.js
- Hosted application using Vercel
- Debug and fix UI/UX bugs
- Used Git as source code management to collaborate with other developers

Front-End Developer | OnMe (Interdisciplinary Project)

September 2021–December 2021 | British Columbia Institute of Technology

- Collaboratively worked with UI/UX designers and developers to create cross-platform mobile applications to solve the issue of loneliness in Vancouver
- Coded proof of concept mobile applications for consumer side and restaurant side
- Coded the application's components and pages using JavaScript, styled-components, Storybook.js, React Native, and Expo
- Coded the authentication using Firebase
- Debug and fix UI/UX bugs
- Used Git as source code management to collaborate with other developers

Work Experience

Front-End Developer Internship at Goopter Holdings Ltd.

April 1, 2022–May 13, 2022 | Burnaby, BC

- Worked in an Agile environment
- Applied React, JavaScript, TypeScript, Redux, Electron, and SASS to multiple projects (cross-platform applications and websites) provided by Goopter
- Collaborated with designers and developers to create new UI and improve existing UI
- Implemented new features such as auto-updates and printing receipt logic
- Reviewed pull requests and improved existing code to meet industry coding standards
- Debug and fix UI/UX bugs
- Used Bitbucket for source code version control

Swing Manager at McDonald's

November 5, 2019–February 12, 2022 | 1000 Guildford Town Centre, Surrey, BC

- Supervised the crew and delegated tasks to maintain store cleanliness and efficiency
- Responsible for managing the team to achieve daily KPIs including labour cost percentage, hourly sales, R2P times, KVS times
- Ensured cash tills were balance, prepared cash deposits, and financial reporting
- Assisted in the hiring process, filter through resumes and called back potential candidates, held interviews

- Maintained excellent customer service ensured restaurant was up to food safety standards

Crew Member at McDonald's

January 1, 2018–November 5, 2019 | 1000 Guildford Town Centre, Surrey, BC

- Performed maintenance duties including cleaning grills, filtering oil vats, washing the fry station, cleaning tables and chairs, changing garbage, cleaning lobby
- Excels in performing all Crew Member tasks including runner/frontline coordinator, order taker/dining room attendant, grill operator, sandwich maker, fry station, drinks, and cashier

Office Assistant at Garaventa Lift Ltd.

July 10, 2017–October 20, 2017 | Surrey, BC

- Associated with other co-workers to complete the tasks as efficient as possible
- Separated certain papers from various products and filed them
- Scanned the files into a database
- Worked both in a fast-paced and slow-paced environments

Skills

Programming Languages

- JavaScript, HTML, CSS/SASS, and TypeScript

Libraries and Frameworks

- React, Next.js, styled-components, Storybook.js, React Native, Expo, jQuery, Express.js, MongoDB, Mongoose, Redux, and Electron

Tools & Platforms

- Vercel, Node.js, Git, GitHub, Bitbucket, Firebase, Heroku, and WordPress

Design

- Figma, Illustrator, Photoshop, After Effects, Premiere Pro, and InDesign