



# Online Collaborative Document Editing Application

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# Function

- A Web Application
- Real-time Collaborative edit, insert
- Operational transformation



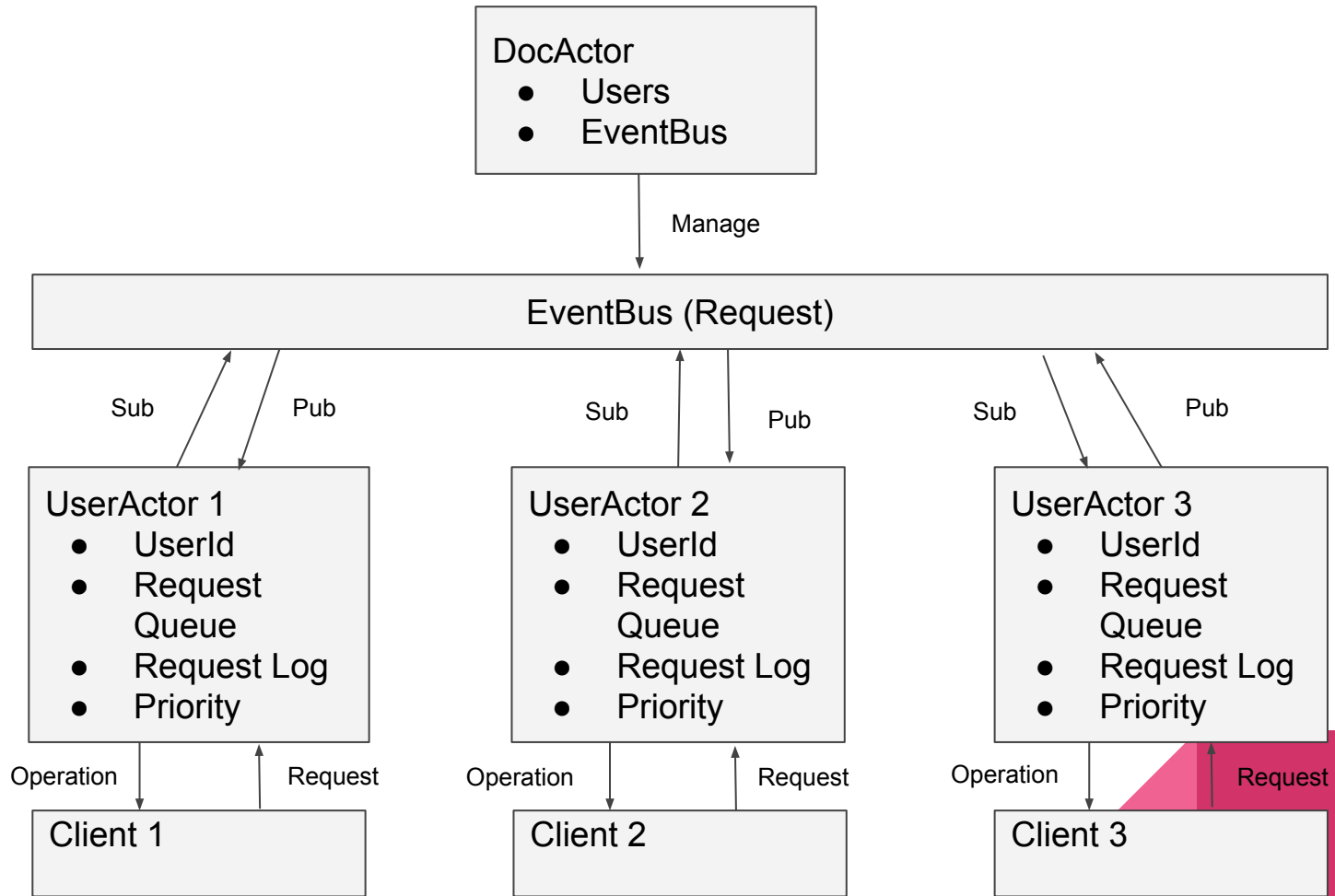
# Technology Architecture



Play Framework: Non-blocking I/O Web Framework

Akka: Akka is a toolkit and runtime for building highly concurrent, distributed, and resilient message-driven applications on the JVM

AngularJS: Websocket, two-way data binding



# The Algorithm

- Operation Transformation Model
- Example:
  - O1 = Insert[0, "x"] (to insert character "x" at position "0")
  - O2 = Delete[2, "c"] (to delete the character "c" at position "2")
- No lock required

```

T11(oi, oj, pi, pj) = o'i where
  if (Pi < Pj)
    o'i = insert[Xi; Pj]
  else if (Pi > Pj)
    o'i = insert[Xi; Pi + 1]
  else /* Pi = Pj */
    if (Xi = Xj)
      o'i = ∅
    else
      if (pi > pj)
        o'i = insert[Xi; Pi + 1]
      else /* pi < pj */
        o'i = insert[Xi; Pi]
      fi
    fi
  fi

```

```

T22(delete[Pi], delete[Pj], pi, pj) = o'i where
  if (Pi < Pj)
    o'i = delete[Pi]
  else if (Pi > Pj)
    o'i = delete[Pi - 1]
  else
    o'i = ∅
  fi

```

```

T12(insert[Xi; Pi], delete[Pj], pi, pj) = o'i where
  if (Pi < Pj)
    o'i = insert[Xi; Pi]
  else
    o'i = insert[Xi; Pi - 1]
  fi

```

```

T21(delete[Pi], insert[Xj; Pj], pi, pj) = o'i where
  if (Pi < Pj)
    o'i = delete[Pi]
  else
    o'i = delete[Pi + 1]
  fi

```

# Operation Transformation

## → Transformation Matrix

1. A  $m \times m$  matrix,  $m$  is the cardinality of the set  $O$
2. The component of the matrix is the transformation function from operation  $o$  to operation  $p$ , as  $o_j'$   
 $= T_{uv}(o_j, o_i, p_j, p_i)$

## → State Vector

1. Each site store a  $N$  dimension vector, the  $i$ th component of the vector in site  $j$  indicate that how many operation site  $j$  has executed from site  $i$
2. Assure the precedence
3. Relation of the site vaction, given vector  $v_i$  and  $v_j$  :
  - a.  $V_i = V_j$  : each component of  $V_i$  is equal to  $V_j$
  - b.  $V_i < V_j$  : each component of  $V_i$  is less than or equal to  $V_j$  and at least one is less than
  - c.  $V_i > V_j$  : at least one component of  $V_i$  is greater than  $V_j$

## → Priority: User Id

# Operation Transformation

- Request
  - ◆  $\langle i, s, o, p \rangle$
- Request Queue
  - ◆ Requests waited to be executed
- Request Log
  - ◆ Request already been executed



# Site Process

## **Perform Three Activities :**

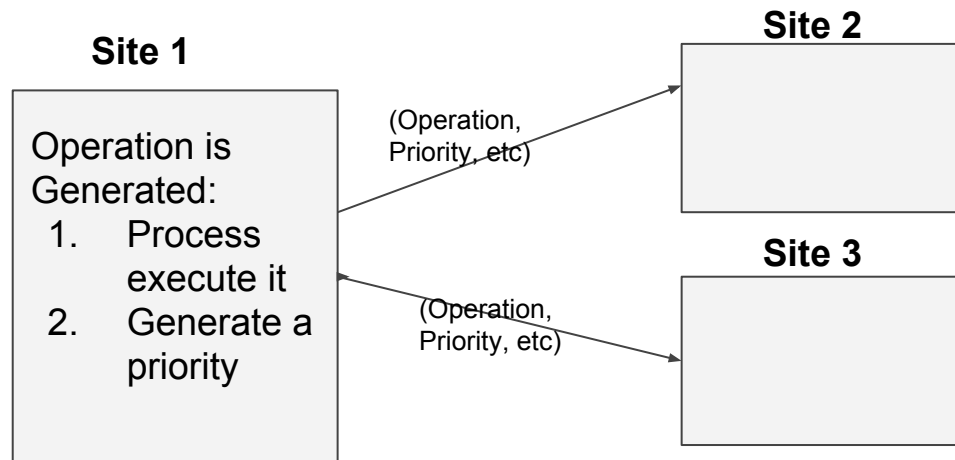
- Operation generation
- Operation reception
- Operation execution





# Generate Operation

- Operations: Insert(a,2), Delete(0)
- When an operation is generated at a site, the site process add the request to its local request queue, then generate a priority for the operation and send requests including the operation and its priority to all other sites



# Receive Operation

- When a site  $i$  receive a request from site  $j$ , add the request to the request queue.



# Execute Operation

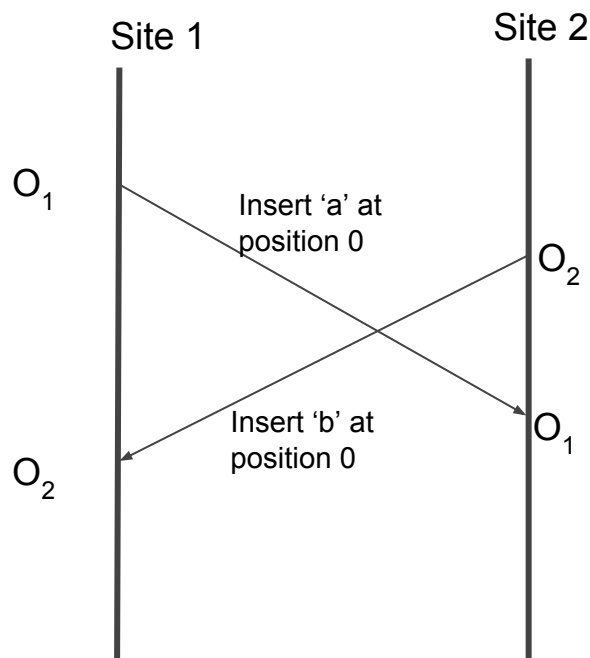
- Dequeue from request queue
- At first it will check whether this operation is future operation which has been executed by site j but not by site i, or past operation(which site i has executed but not site j), or current operation
- ***Future operation***: queue the operation
- ***Past operation***: transform the operation
- ***Current operation***: execute the operation



# Execute Operation

```
for each  $\langle j, s_j, o_j, p_j \rangle \in Q_i$  where  $s_j \leq s_i$  begin
   $Q_i \leftarrow Q_i - \langle j, s_j, o_j, p_j \rangle$ 
  if  $s_j < s_i$ 
     $\langle k, s_k, o_k, p_k \rangle \leftarrow$  most recent entry in  $L_i$ 
      where  $s_k \leq s_j$  (or  $\emptyset$  if none)
    do while  $\langle k, s_k, o_k, p_k \rangle \neq \emptyset$  and  $o_j \neq \emptyset$ 
      if the  $k$ 'th component of  $s_j$ 
        is  $\leq$  the  $k$ 'th component of  $s_k$ 
        let  $u$  be the index of  $o_j$  ( $o_j$  is an instance of  $O_u$ )
        let  $v$  be the index of  $o_k$  ( $o_k$  is an instance of  $O_v$ )
         $o_j \leftarrow T_{uv}(o_j, o_k, p_j, p_k)$ 
      fi
     $\langle k, s_k, o_k, p_k \rangle \leftarrow$  next entry in  $L_i$  (or  $\emptyset$  if none)
  od
fi
perform operation  $o_j$  on  $i$ 's site object
 $L_i \leftarrow L_i + \langle j, s_i, o_j, p_j \rangle$ 
 $s_i \leftarrow s_i$  with  $j$ 'th component incremented by 1
end
```

# Queue & Log



**Initial**

$L_1 : \{\}$

$Q_1 : \{\}$

Operation: user 1 insert a at position 0 , user 2 insert b at position 0 at the same time

**After user 1 insert a**

$L_1 : \{\}$

$Q_1 : \{ \langle 1, \langle 1, 0 \rangle, O_1, 1 \rangle \}$

Then **dequeue** request  $\langle 1, \langle 1, 0 \rangle, O_1, 1 \rangle$ , execute it on site 1

$L_1 : \{ \langle 1, \langle 1, 0 \rangle, O_1, 1 \rangle \}$

$Q_1 : \{\}$

**Receive request from site 2,  $\langle 2, \langle 0, 1 \rangle, O_2, 2 \rangle$**

$L_1 : \{ \langle 1, \langle 1, 0 \rangle, O_1, 1 \rangle \}$

$Q_1 : \{ \langle 2, \langle 0, 0 \rangle, O_2, 2 \rangle \}$

**Dequeue:**

Operational Transformation:

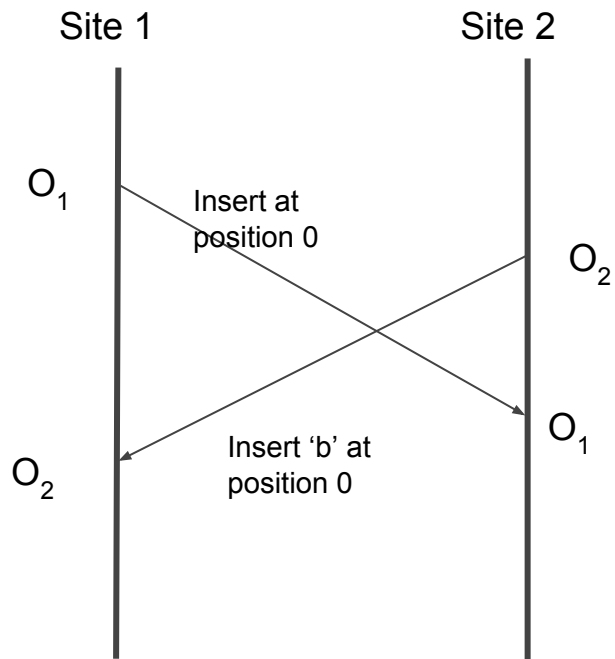
Because  $s_2$  is  $\langle 0, 0 \rangle$ , which is less than  $s_1 \langle 1, 0 \rangle$ , so transform to insert b at position 1

**Execute operation  $O_2$ ,**

$L_1 : \{ \langle 1, \langle 1, 0 \rangle, O_1, 1 \rangle, \langle 2, \langle 0, 0 \rangle, O_2, 2 \rangle \}$

$Q_1 : \{\}$

# Insert & Insert



Operation: user 1 insert at position 0 a, user 2 insert b at position 0 at the same time

Non-OT:

User 1: ba

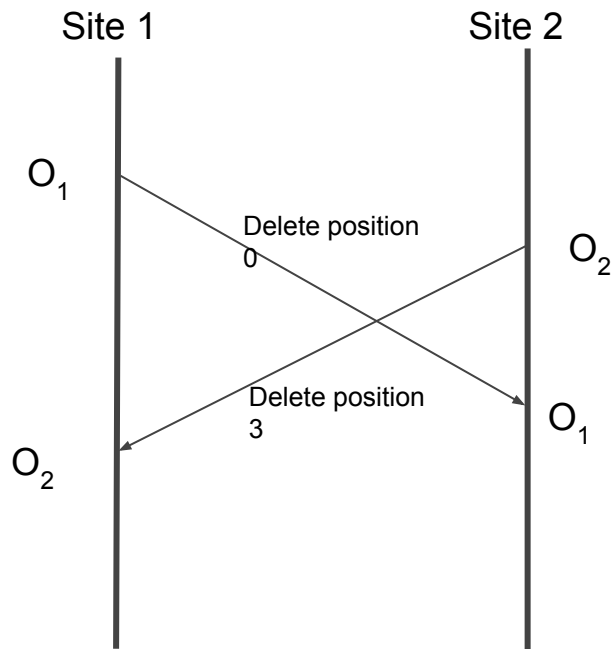
User 2: ab

OT:

User 1: ab

User 2: ab

# Delete & Delete



Operation:

Initial state: abcde

Operation:

user 1: delete position 0

user 2: delete 3

Non-OT:

User 1: bcd

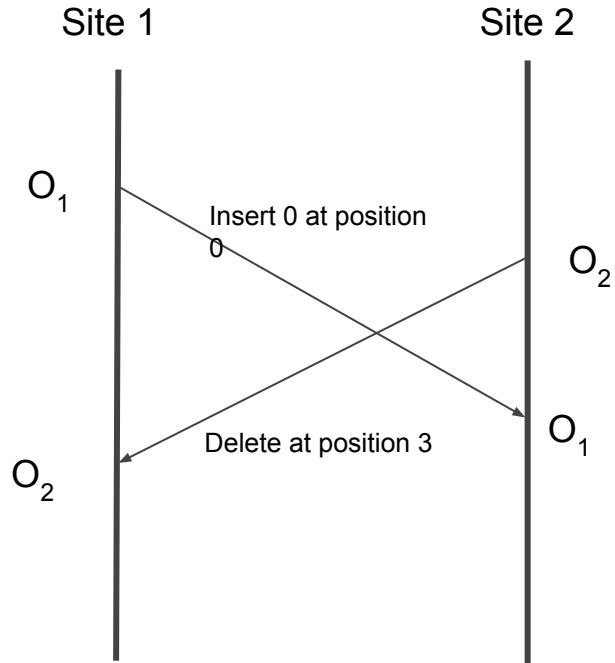
User 2: bce

OT:

User 1: bce

User 2: bce

# Insert & Delete



Operation:

Initial status: abcdef

user 1 insert a at position 0, user 2 delete at position 3 at the same time

Non-OT:

User 1: aabdef

User 2: aabcef

OT:

User 1: aabcef

User 2: aabcef



Thank you



# Lamport Partial Order

## Convergence Property

- ***Quiescent*** iff all generated operation has been executed at all sites
- All sites are identical at all sites at quiescent

## Correct

- Satisfy both ***Precedence and Convergence***



# Lamport Partial Order

- **Precedence**

Operation  $o$  and  $p$ , Site  $s$  and  $t$ ,  $o$  precede  $p$  iff:

1.  $s=t$  and  $o$  happens before  $p$
2.  $s \neq t$  and  $o$  execute before  $p$  generation

If one operation  $o$  precede  $p$ , then at each site the execution of  $o$  happens before  $p$

