Contain Your Excitement

Hands on with Docker



About Me

- 20 Years Professional Software Development
- 7-Year Microsoft MVP
- First Computer was a Commodore 64
 8-bit 64 kilobyte 2.6 MHz machine
- Summited my first two "14ers" last year (Mt. Sherman and hiked 13 miles to the summit of Pike's Peak)
- 3 Years Vegan (although sometimes I end up with eggs)





Agenda

- What is Docker?
- Why Docker?
- Getting Started
- Building Images
- Docker Compose
- Q & A



The Journey from Metal to Containers





Physical Server

App A

App B

Binaries/Libraries

Host OS

Hardware

Your Responsibility

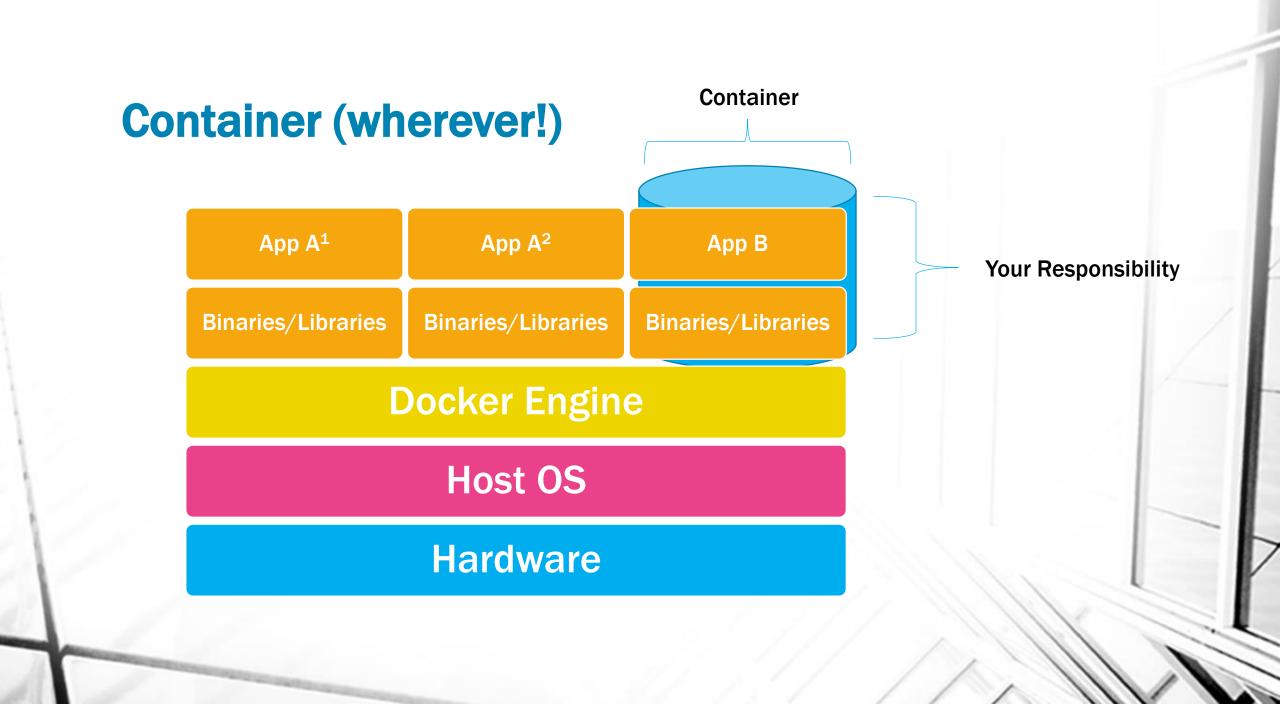
Virtual Machine

Virtual Machine... in the Cloud

Virtual Machine... in the Cloud

App C App D App A App B **Binaries/Libraries Binaries/Libaries Guest OS Guest OS Hyper Visor Host OS** Hardware

Your Responsibility



Docker is ...

Standardized
Unit of Software
Development

Code, runtime, tools and libraries in one place

Shared host

Least privilege and secure by default

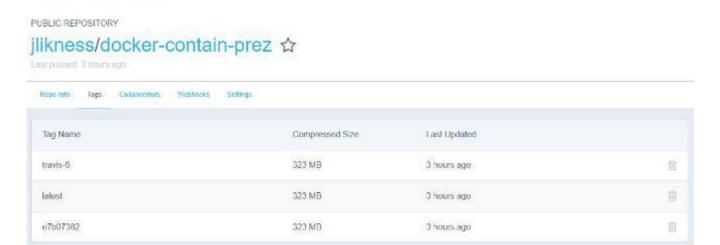
Why Docker?

- Standardized
- Lightweight
- Predictable
- Consistent
- Fast
- Scalable
- Elastic
- Resilient









Docker at Scale: Orchestration









Now for the "Hands on" Part!

https://github.com/JeremyLikness/docker-we-rise

Thank You!

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https://github.com/JeremyLikness

http://bit.ly/coderblog

Questions?

