Competitive Pokemon

Scraping

```
website <- "https://www.pokemon.com/us/play-pokemon/"</pre>
page suffix = "/vg-masters/"
pages <- c("internationals/2018/latin-america/vg-masters/",</pre>
"sindelfingen-regionals-2018/vg-masters/",
"portland-regionals-2018/vg-masters/",
"charlotte-regionals-2018/vg-masters/",
"costa-mesa-regionals-2018/vg-masters/",
"collinsville-regionals-2018/vg-masters/",
"malmo-regionals-2018/vg-masters/",
"internationals/2018/oceania/vg-masters/",
"leipzig-regionals-2018/vg-masters/",
"dallas-regionals-2018/vg-masters/",
"memphis-regionals-2018/vg-masters/",
"san-jose-regionals-2018/vg-masters/",
"internationals/2018/europe/vgc-masters/",
"vancouver-regionals-2018/vg-masters/",
"daytona-regionals-2018/vg-masters/",
"hartford-regionals-2018/vg-masters/",
"bremen-regionals-2018/vg-masters/",
"fort-wayne-regionals-2018/vg-masters/"
team <- "div.team"
trainer <- ".banner h2"
trainer rank <- ".banner p"
pokemon selector <- "div.body .row-wrapper .pokemon"</pre>
page <- pages[1]</pre>
teams <- data.frame(matrix(ncol=0, nrow=0))</pre>
competing pokemon <- data.frame(matrix(ncol=0, nrow=0))</pre>
scrape vector <- function(nodes, selector) nodes %>%
  html nodes(selector) %>%
  html text() %>%
  str trim() %>%
  str replace("\\s+", " ")
```

```
rows <- 0
for (page in pages) {
  webpage <- read html(paste(website,page,sep=""))</pre>
  year <- strtoi(str match(page, "(20[0-9]{2})"))</pre>
  team nodes <- webpage %>%
   html nodes(team)
  trainers <- team nodes %>%
   html node(trainer) %>%
    html text()
  trainer ranks <- team nodes %>%
    html node(trainer rank) %>%
   html text() %>%
    str trim()
  num teams <- length(team nodes)</pre>
  page frame <- data.frame(</pre>
    year=year,
    trainer=trainers,
    trainer rank=trainer ranks,
    team id=rows:(rows+num teams-1))
  pokemon nodes <- team nodes %>%
    html nodes (pokemon selector)
  num pokemons <- length(pokemon nodes)</pre>
  pokemon names <- scrape vector(pokemon nodes, ".banner")</pre>
  pokemon abilities <- scrape vector(pokemon nodes, ".ability li")</pre>
  pokemon held items <- scrape vector(pokemon nodes, ".held-item li")</pre>
  pokemon natures <- scrape vector(pokemon nodes, ".nature li")</pre>
  pokemon frame <- scrape vector(pokemon nodes, ".moves ul li") %>%
   matrix(nrow=4, ncol=num pokemons) %>%
   rotate() %>%
    as.data.frame()
  colnames(pokemon_frame) <- c("move1", "move2", "move3", "move4")</pre>
  pokemon frame$name = pokemon names
  pokemon frame\theta id = floor((0:(num pokemons-1))/6) + rows
  pokemon frame$held item = pokemon held items
  pokemon frame$nature = pokemon natures
  pokemon frame$ability = pokemon abilities
  rows = rows + num teams
  teams <- rbind(teams, page frame)</pre>
  competing pokemon <- rbind(competing pokemon, pokemon frame)
head(teams)
```

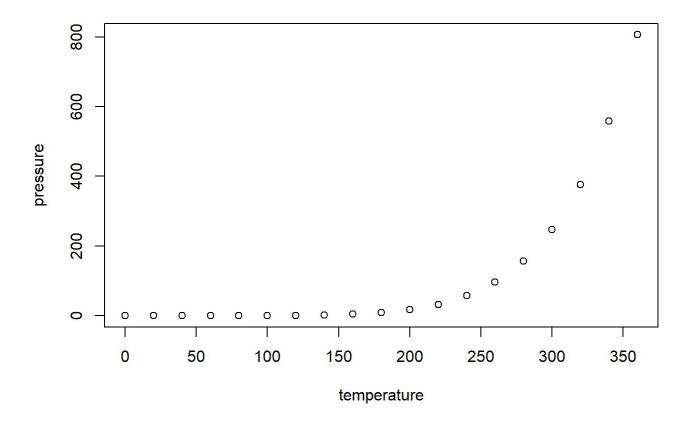
```
##
                               trainer
                                                           trainer rank
    year
## 1 2018 Carson Confer (United States)
                                            Masters Division Champion
                                       Masters Division Runner-Up
## 2 2018 Alberto Lara (United States)
## 3 2018
                    Eric Ríos (Spain)
                                        Masters Division Semifinalist
## 4 2018
                Melvin Keh (Singapore)
                                       Masters Division Semifinalist
## 5 2018
                    Alex Gomez (Spain) Masters Division Quarterfinalist
  6 2018 Jean Paul Lopez Buiza (Peru) Masters Division Quarterfinalist
    team id
## 1
## 2
          1
## 3
## 4
## 5
          4
## 6
```

head(competing_pokemon)

```
move4
##
          move1
                      move2
                                    move3
## 1
        Protect
                      Encore Helping Hand
                                                 Scald
        Fake Out
                    Ice Beam Energy Ball
                                           Hydro Pump
## 3 Hidden Power Sludge Bomb
                               Rock Tomb Earth Power
                                 Iron Head Knock Off
        Protect Sucker Punch
        Protect Volt Switch Dazzling Gleam
## 5
                                               Thunder
        Protect Swords Dance
                                  Bug Bite Bullet Punch
                     name team id held item nature
##
                                                          ability
                 Politoed
                             0 Eject Button
## 1
                                               Sassy
                                                           Drizzle
                                   Waterium Z
                 Ludicolo
                                              Timid
                                                       Swift Swim
## 3 Landorus Therian Forme
                              O Assault Vest Modest
                                                        Intimidate
                              0 Focus Sash Adamant
## 4
                 Bisharp
                                                           Defiant
                              O Life Orb Timid Electric Surge
## 5
                Tapu Koko
                              O Scizorite Adamant Light Metal
## 6
                   Scizor
```

Including Plots

You can also embed plots, for example:



Note that the echo = FALSE parameter was added to the code chunk to prevent printing of the R code that generated the plot.