

Math 724, Fall 2013
Homework #3 Solutions

(#1) Problem #82.

The inequality we want to prove is equivalent to the following statement: “In any complete graph G on $R(m-1, n) + R(m, n-1)$ or more vertices with edges colored red and blue, there is a red m -clique or a blue n -clique.”

Fix a vertex x . Call y a “red neighbor” or “blue neighbor” of x according as the edge xy is colored red or blue.

The total number of neighbors of x is at least $R(m-1, n) + R(m, n-1) - 1$. Therefore, either it has at least $R(m-1, n)$ red neighbors or it has at least $R(m, n-1)$ blue neighbors. (If neither of these cases are true, then the total number of neighbors of x is at most $(R(m-1, n)-1) + (R(m, n-1)-1) = R(m-1, n) + R(m, n-1) - 2$, which is a contradiction.)

In the first case: x has at least $R(m-1, n)$ red neighbors. Let Y be the set of red neighbors of x . By definition of $R(m-1, n)$, either Y has a blue n -clique and we’re done — we have found a blue n -clique in G . Otherwise, Y has a red $(m-1)$ -clique, when $Y \cup \{x\}$ is a red m -clique (remember, xy is a red edge for all $y \in Y$). blue neighbors Z .

The argument for the second case (x has at least $R(m, n-1)$ blue neighbors) is identical — switch “red” with “blue” and m with n .

(#2) Problem #83.

For the state of the art in Ramsey theory, consult S. Radziszowski, “Small Ramsey Numbers,” Electron. J. Combin. 1 (1994), Dynamic Survey 1, at <http://www.combinatorics.org/files/Surveys/ds1/sur.pdf>. According to this survey, the first calculation of $R(4, 4)$ was in R.E. Greenwood and A.M. Gleason, “Combinatorial relations and chromatic graphs,” Canad. J. Math. 7 (1955), 1–7. This article is accessible via the KU Libraries website, and is the source for the proof in (b).

(a) Problem #82 says that $R(4, 4) \leq R(3, 4) + R(4, 3) = 2R(4, 3)$ (since $R(p, q) = R(q, p)$ for all p, q). By Problem #81, we know that $R(4, 3) \leq \binom{4+3-2}{4-1} = \binom{5}{3} = 10$.

(b) Here is the proof from the Greenwood–Gleason article cited above. I’ve added some details to their presentation.

Henceforth, all arithmetic will take place in the field $\mathbb{F}_{17} = \mathbb{Z}/17\mathbb{Z}$. Consider the graph G whose vertices are the elements of \mathbb{F}_{17} , with two vertices x, y joined by an edge iff $x - y \in \{\pm 1, \pm 2, \pm 4, \pm 8\}$. Observe that this is equivalent to the condition that $x - y$ is a nonzero *quadratic residue* (QR), i.e., a square modulo 17, because

$$\begin{array}{llll} 1^2 = 16^2 = 1, & 2^2 = 15^2 = 4, & 3^2 = 14^2 = -8, & 4^2 = 13^2 = -1, \\ 5^2 = 12^2 = 8, & 6^2 = 11^2 = 2, & 7^2 = 10^2 = -2, & 8^2 = 9^2 = -4. \end{array}$$

(A graph like this is called a *Paley graph*.) The construction is highly symmetric: for any $q \in \mathbb{F}_{17}$, the bijection $\phi : \mathbb{F}_{17} \rightarrow \mathbb{F}_{17}$ defined by $\phi(x) = x + q$ induces a graph isomorphism on G .

Suppose that $a, b, c, d \in \mathbb{F}_{17}$ form either a clique or a coclique in the Paley graph. By symmetry (subtract a from everything), we can assume WLOG that $a = 0$, and the nonzero numbers $b, c, d, b - c, b - d, c - d$ are either all QRs or all non-QRs. Multiplying everything in sight by b^{-1} gives

$$1, \quad C, \quad D, \quad 1 - C, \quad 1 - D, \quad C - D \tag{*}$$

(where $C = b^{-1}c$, $D = b^{-1}d$). The product of two QRs or of two non-QRs is a QR (this follows from the fact that the nonzero residues form a group under multiplication and the quadratic residues are a subgroup of index 2), so the six numbers in (*) are distinct nonzero QRs. In particular, C and $1 - C$ are distinct nonzero QRs, so the only possibility is $\{C, 1 - C\} = \{2, -1\}$. But for the same reason $\{D, 1 - D\} = \{2, -1\}$, and so the six numbers in (*) cannot be distinct. This is a contradiction, and we conclude that G has neither a clique nor a coclique of size 4. It follows that $R(4, 4) \geq 18$.

Here is Sage code to construct the Paley graph and check every 4-tuple of vertices by hand to see whether it is a clique or a coclique.

```
QRes = [1,2,4,8,9,13,15,16]
Edges = [[i,j] for i in range(17) for j in range(i+1,17) if (i-j) % 17 in QRes]
G = Graph(Edges)
Cliques = []
Cocliques = []
for X in subsets(range(17)):
    if len(X) == 4:
        EdgesX = G.subgraph(X).edges()
        if len(EdgesX) == 0:
            Cocliques.append(X)
        if len(EdgesX) == 6:
            Cliques.append(X)
Cliques, Cocliques
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(c) In fact we can prove that $R(4, 3) = 9$ (as opposed to 10). This will imply that $R(4, 4) \leq 2R(4, 3) = 18$, and together with (b) we will be able to conclude that $R(4, 4) = 18$.

Suppose we have a 2-edge-colored K_9 that contains neither a red 3-clique or a blue 4-clique.

If any vertex x has six blue neighbors, then they contain either a red 3-clique (we're done) or a blue K_3 (which together with x forms a blue 4-clique).

If any vertex has 4 red neighbors, then they either have a red edge, i.e., a 2-clique (which together with x forms a red 3-clique) or a blue 4-clique (we're done).

So we can conclude that no vertex has more than five blue neighbors or more than 3 red neighbors. Therefore, EVERY vertex has exactly five blue neighbors and three red neighbors. But this contradicts Problem #69! The upshot is that the 2-edge-colored K_9 *must* contain either a red 3-clique or a blue 4-clique, i.e., $R(4, 3) = 9$.

(#3) Problem #91.

The answer is $m_n = 2^n - 1$. We will prove this by induction.

The base case $n = 1$ clearly takes $2^1 - 1 = 1$ move. (We could even make $n = 0$ the base case — the solution takes $0 = 2^0 - 1$ moves.)

Call the rods A, B, C . Suppose that we know how to move a stack of $n - 1$ discs from one rod to another in m_{n-1} moves. Then we can move a stack of n discs from rod A to rod C in $2m_{n-1} + 1$ moves as follows.

- (1) Move the first $n - 1$ discs from rod A to rod B . By induction, this can be done in m_{n-1} moves.
- (2) Move the largest disc from A to C . This is a single move.
- (3) Move the first $n - 1$ discs from rod B to rod C . Again, this can be done in m_{n-1} moves

We have found a solution that takes $2m_{n-1} + 1$ moves, so it follows that

$$(0.1) \quad m_n \leq 2m_{n-1} + 1$$

but we have not yet shown equality, because we need to rule out the possibility that there is some cleverer way to solve the problem of n discs.

On the other hand, suppose we have an optimal solution for n discs. At some point, the bottom disc must move from rod A to another rod, say C . Call this move M . The key observation is that M is a legal move *only if there is no other disc on either of these rods* — which means that every other disc is on rod B . Therefore, the sequence of moves before M must move the entire stack of $n - 1$ discs from A to B , and the moves after M must move the entire stack of $n - 1$ discs from B to C . Therefore, the entire solution must take at least $m_{n-1} + 1 + m_{n-1} = 2m_{n-1} + 1$ moves. We have proved that

$$(0.2) \quad m_n \geq 2m_{n-1} + 1.$$

Combining (0.1) and (0.2), we see that $m_n = 2m_{n-1} + 1$, and combining with the condition $m_0 = 0$, we deduce that $m_b = 2^n - 1$.

(#4) Problem #116.

Let T be a labeled tree on n vertices with three vertices of degree 1. The Prüfer code of such a tree is a sequence $B = (b_1, \dots, b_{n-2})$ such that exactly three elements of $[n]$ (the leaves of T) are missing from the sequence; in other words, the set $\{b_1, \dots, b_{n-2}\}$ has cardinality $n - 3$. For this to happen, there must be one number that occurs twice in B , and $n - 4$ numbers that each appear once. In order to describe B , we can proceed as follows:

- (1) Choose the three numbers to omit: $\binom{n}{3}$ possibilities.
- (2) Choose which number x to repeat: $n - 3$ possibilities.
- (3) Choose which two locations get x 's: $\binom{n-2}{2}$ possibilities.
- (4) Assign the other $n - 4$ numbers to the remaining locations: $(n - 4)!$ possibilities.

So the final answer is

$$\boxed{\binom{n}{3} \binom{n-2}{2} (n-3)(n-4)!}.$$

There are many equivalent ways to do the counting and to write this formula, e.g.,

$$\binom{n}{3} \binom{n-2}{2} (n-3)!, \quad \binom{n}{3} (n-3) \frac{(n-2)!}{2}.$$

For example, if $n = 3$ then $\binom{1}{2} = 0$, so the answer is 0, which makes sense — any three-vertex tree is a two-edge path, with one vertex of degree 2 and two of degree 1). If $n = 4$ then the formula gives $\binom{4}{3} \binom{2}{2} \cdot 1! = 4$, which again is correct — the 4-vertex with three leaves are the stars, of which there are four (four ways to choose the center vertex).

Problem #5.

Every vertex of G must have degree a nonnegative integer in $\{0, 1, 2, \dots, n - 1\}$ (0 if it has no neighbors; $n - 1$ if it has every other vertex as a neighbor). That is, there are n possibilities for the degree. Since there are n vertices, the only way that all vertices can have different degrees is if every degree occurs exactly once. In particular, there are vertices x, y such that $d_G(x) = 0$ and $d_G(y) = n - 1$. But $d_G(x) = 0$ implies that xy is not an edge, and $d_G(y) = n - 1$ implies that xy is an edge. This is a contradiction! So two vertices must have the same degree.

Note that the argument requires G to be simple (otherwise $d_G(y) = n - 1$ would not force xy to be an edge.)

(Problem #6.)

$(1) \iff (4)$ Connectedness is by definition the condition that every two vertices of G are joined by at least one path. I claim that acyclicity is equivalent to the condition that every two vertices are joined by at *most* one path. Indeed, if G contains a cycle, then any two vertices on the cycle are joined by at least two paths (walking in different directions around the cycle). On the other hand, if

$$P = (v = a_1, a_2, \dots, a_{n-1}, a_n = w), \quad Q = (v = b_1, b_2, \dots, b_{m-1}, b_m = w)$$

are two different paths joining v and w , then I can construct a cycle as follows. First, find the smallest i such that $a_i = b_i$ and $a_{i+1} \neq b_{i+1}$. (This is guaranteed to exist because $a_1 = b_1$ but $P \neq Q$.) Let

$$P' = (v' = a_i, a_{i+1}, \dots, a_{n-1}, a_n = w), \quad Q' = (v' = b_i, b_{i+1}, \dots, b_{m-1}, b_m = w).$$

Now, let j be the smallest index $> i$ such that $a_j \in \{b_{i+1}, \dots, b_{m-1}, b_m\}$. (Again, this is guaranteed to exist because $a_n = w$ belongs to that set.) Say $a_j = b_k$. Then

$$(v' = a_i, a_{i+1}, \dots, a_{j-1}, a_j = b_k, b_{k-1}, \dots, b_{i+1}, b_i = v')$$

is a cycle, because by the construction of j , there are no repeated vertices other than $v' = a_i = b_i$. This proves the claim.

The key observation is that adding an edge $e = xy$ to a graph G does one of two things. If x, y were not in the same component, then adding e joins those two components into a single component, and therefore decreases the *number* of connected components by 1. Such an addition creates no new cycles — any *new* cycle would have to contain the new edge, but x, y are not linked by any path in G . On the other hand, if x, y are already in the same component, then adding e creates a cycle (specifically, if x, y were joined by a path P , then $P \cup e$ is a cycle in $G \cup e$) and does not change the number of components.

$(1) \implies (2), (3)$ Suppose G is connected and acyclic. Imagine building G by starting with n isolated vertices and adding one edge at a time. Since no cycle can ever be created, each edge addition must decrease the number of components by 1. But since we originally had n components (the isolated vertices) and wind up with 1 component (since G is connected), we must have added exactly $n - 1$ edges.

$(2) \implies (1), (3)$ Suppose G is connected and has $n - 1$ edges. As in the previous argument, imagine building G by starting with n isolated vertices and adding one edge at a time. Since we start with n components and wind up with 1 component, and the best each new edge can do is lower the number of components by 1 — and therefore the process never created a cycle.

$(3) \implies (1), (2)$ Same idea — start with n isolated vertices and add one at a time. No step created a cycle, so every step decreased the number of components by 1. There are $n - 1$ edges, so the resulting graph G has $n - (n - 1) = 1$ component, which says that G is connected.

(#7) (a) There are several proofs. The key observation is that every row of L sums to 0 (because each edge incident to vertex i contributes $+1$ to the diagonal entry in row i , but also contributes -1 to some other entry in that row). Likewise, every column sum is 0, because $L(G)$ is symmetric.

With this in hand, you can do an explicit calculation to show that L^i and L^j can be obtained from each other by row and column operations that end up preserving the determinant — this proof is elementary but arduous. You can also use a trick involving the cofactor matrix (also known as the adjugate); this is slick but less elementary. My favorite proof is the following, submitted by Kyle Maddox.

Let J_n be the $n \times n$ matrix whose entries are all 1. Consider $\det(M)$, where $M = L + J$. Every row and column of M sums to n .

Construct a matrix M' as follows: first replace the **first** column of M by the sum of all the columns; then, replace the **first** row by the sum of all the rows. So $\det(M') = \det(M)$ and

$$M' = \left[\begin{array}{c|ccc} n^2 & n & \cdots & n \\ n & & & \\ \vdots & & L^1 + J_{n-1} & \\ n & & & \end{array} \right].$$

Now, multiply the top row of M' by $1/n$ to get M'' , and then subtract the top row of M'' from each of the other rows to get M''' . That is,

$$M'' = \left[\begin{array}{c|ccc} n & 1 & \cdots & 1 \\ n & & & \\ \vdots & & L^1 + J_{n-1} & \\ n & & & \end{array} \right], \quad M''' = \left[\begin{array}{c|ccc} n & 1 & \cdots & 1 \\ 0 & & & \\ \vdots & & L^1 & \\ 0 & & & \end{array} \right],$$

and $\det M''' = \det M'' = \frac{1}{n} \det M' = \frac{1}{n} \det M$. But evidently $\det M''' = n \det L^1$. So $\det L^1 = \frac{1}{n^2} \det M$. But the argument would work the same way if the “**first**”s in the construction of M' were changed to “ j th”, for any $j \in [n]$. It follows that $\det L^i$ is independent of the choice of i .

(b) Your examples should indicate that

$$\tau(G) = \begin{cases} 1 & \text{if } G \text{ is a tree,} \\ n & \text{if } G \text{ is a cycle of length } n, \\ n^{n-2} & \text{if } G = K_n. \end{cases}$$

Indeed, $\tau(G)$ is the number of spanning trees of G — this is the **Matrix-Tree Theorem**. Here is Sage code to do the calculations:

```
for n in range(1,8):
    Cn = graphs.CycleGraph(n)
    L = Cn.laplacian_matrix()
    L0 = L.submatrix(1,1)
    print(n, L0.det())                # output: 1, 2, ..., 7
for n in range(1,8):
    Kn = graphs.CompleteGraph(n)
    L = Kn.laplacian_matrix()
    L0 = L.submatrix(1,1)
    print(n, L0.det())                # output: 1, 1, 3, 16, 125, 6^4, 7^5
T1=Graph([(1,2),(1,3),(1,4)])        # "star" tree on 4 vertices
T2=Graph([(1,2),(2,3),(3,4)])        # "path" tree on 4 vertices
T1.laplacian_matrix().submatrix(1,1).det() # output: 1
T2.laplacian_matrix().submatrix(1,1).det() # output: 1
```