

Course: Programming Fundamental – ENSF 337

Lab #: Lab 9

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Lab Section: B01

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Exercise B:

```
void print_from_binary(char* filename) {
    /* Students must complete the implementation of this file. */
    ifstream input(filename, ios::in | ios::binary);
    if(input.fail())
    {
        cout << "Error: Cannot open" << filename << endl;
        exit(1);
    }
    int i = 0;
    while(i == 0)
    {
        City x;
        input.read((char*)&x, sizeof(City));

        if(input.eof())
            i=1;

        if(i==0)
        {
            cout << "Name: " << x.name << ", ";
            cout << "x coordinate: " << x.x << ", ";
            cout << "y coordinate: " << x.y << " \n";
        }

    }
    input.close();
}
```

Output:

```
The content of the binary file is:
Name: Calgary, x coordinate: 100, y coordinate: 50
Name: Edmonton, x coordinate: 100, y coordinate: 150
Name: Vancouver, x coordinate: 50, y coordinate: 50
Name: Regina, x coordinate: 200, y coordinate: 50
Name: Toronto, x coordinate: 500, y coordinate: 50
Name: Montreal, x coordinate: 200, y coordinate: 50
```

Exercise C:

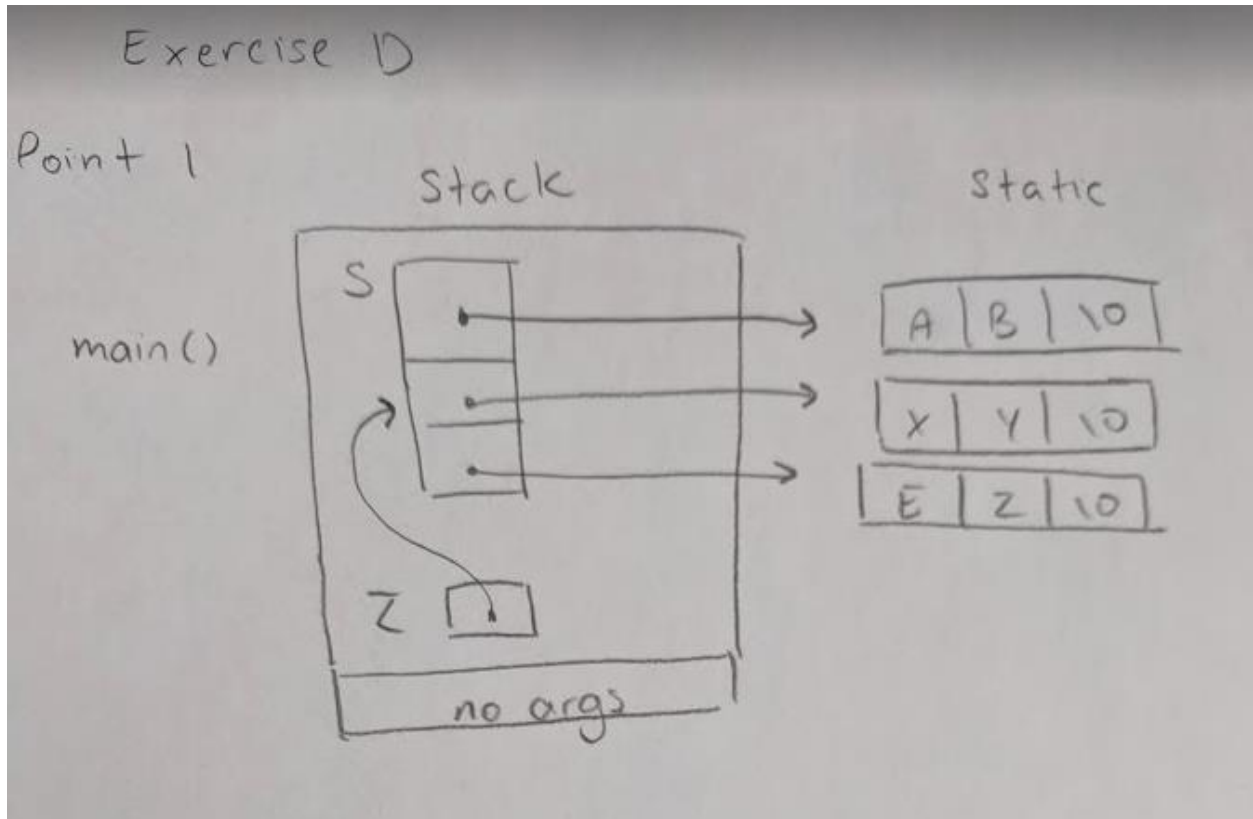
```
String_Vector transpose (const String_Vector& sv) {  
  
    // STUDENTS MUST COMPLETE THE DEFINITION OF THIS FUNCTION.  
    int size = (int)sv.at(0).size();  
    String_Vector vs(size);  
    cout << "\n"; //just to put a space when printing  
    for(int i=0; i<(int)vs.size();i++)  
    {  
        vs.at(i).resize((int)sv.size());  
    }  
    for( int i = 0; i<(int)sv.size();i++)  
    {  
        for(int j = 0;j<(int)sv.at(i).size();j++)  
        {  
            vs.at(j).at(i) = sv.at(i).at(j);  
        }  
    }  
    return vs;  
}
```

Output:

```
$ ./a.exe  
ABCD  
EFGH  
IJKL  
MNOP  
QRST  
  
AEIMQ  
BFJNR  
CGKOS  
DHLPT
```

Exercise D:

AR-Diagram:



```
#include <iostream>
using namespace std;
#include <string.h>

void insertion_sort(int *int_array, int n);
/* REQUIRES
 *   n > 0.
 *   Array elements int_array[0] ... int_array[n - 1] exist.
 * PROMISES
 *   Element values are rearranged in non-decreasing order.
 */

void insertion_sort(const char** str_array, int n);

/* REQUIRES
 *   n > 0.
 *   Array elements str_array[0] ... str_array[n - 1] exist.
 * PROMISES
```

```

*   pointers in str_array are rearranged so that strings:
*   str_array[0] points to a string with the smallest string (lexicographically)
,
*   str_array[1] points to the second smallest string, ..., str_array[n-2]
*   points to the second largest, and str_array[n-1] points to the largest
string
*/

int main(void)
{
    const char* s[] = { "AB", "XY", "EZ" };
    const char** z = s;
    z += 1;

    cout << "The value of **z is: " << **z << endl;
    cout << "The value of *z is: " << *z << endl;
    cout << "The value of **(z-1) is: " << **(z-1) << endl;
    cout << "The value of *(z-1) is: " << *(z-1) << endl;
    cout << "The value of z[1][1] is: " << z[1][1] << endl;
    cout << "The value of (*(z+1)+1) is: " << (*(z+1)+1) << endl;

    // point 1

    int a[] = { 413, 282, 660, 171, 308, 537 };

    int i;
    int n_elements = sizeof(a) / sizeof(int);

    cout << "Here is your array of integers before sorting: \n";
    for(i = 0; i < n_elements; i++)
        cout << a[i] << endl;
    cout << endl;

    insertion_sort(a, n_elements);

    cout << "Here is your array of ints after sorting: \n" ;
    for(i = 0; i < n_elements; i++)
        cout << a[i] << endl;
#if 1
    const char* strings[] = { "Red", "Blue", "pink", "apple", "almond", "white",
                              "nut", "Law", "cup" };

    n_elements = sizeof(strings) / sizeof(char*);

```

```

    cout << "\nHere is your array of strings before sorting: \n";
    for(i = 0; i < n_elements; i++)
        cout << strings[i] << endl;
    cout << endl;

    insertion_sort(strings, 9);

    cout << "Here is your array of strings after sorting: \n" ;
    for(i = 0; i < n_elements; i++)
        cout << strings[i] << endl;
    cout << endl;

#endif

    return 0;
}

void insertion_sort(int *a, int n)
{
    int i;
    int j;
    int value_to_insert;

    for (i = 1; i < n; i++) {
        value_to_insert = a[i];

        /* Shift values greater than value_to_insert. */
        j = i;
        while ( j > 0 && a[j - 1] > value_to_insert ) {
            a[j] = a[j - 1];
            j--;
        }

        a[j] = value_to_insert;
    }
}

void insertion_sort(const char** str_array, int n)
{
    int i;
    int j;
    const char *select;
    for(i = 1; i < n; i++)
    {

```

```

        select = str_array[i];
        j = i;
        while(j > 0 && strcmp(str_array[j-1],select) > 0)
        {
            str_array[j] = str_array[j-1];
            j--;
        }

        str_array[j] = select;
    }
}

```

Output:

```

The value of **z is: X
The value of *z is: XY
The value of **(z-1) is: A
The value of *(z-1) is: AB
The value of z[1][1] is: Z
The value of *(*z+1)+1) is: Z
Here is your array of integers before sorting:
413
282
660
171
308
537

Here is your array of ints after sorting:
171
282
308
413
537
660

Here is your array of strings before sorting:
Red
Blue
pink
apple
almond
white
nut
Law
cup

Here is your array of strings after sorting:
Blue
Law
Red
almond
apple
cup
nut
pink
white

```

Exercise E:

```
#include "matrix.h"

Matrix::Matrix(int r, int c):rowsM(r), colsM(c)
{
    matrixM = new double* [rowsM];
    assert(matrixM != NULL);

    for(int i=0; i < rowsM; i++){
        matrixM[i] = new double[colsM];
        assert(matrixM[i] != NULL);
    }
    sum_rowsM = new double[rowsM];
    assert(sum_rowsM != NULL);

    sum_colsM = new double[colsM];
    assert(sum_colsM != NULL);
}

Matrix::~Matrix()
{
    destroy();
}

Matrix::Matrix(const Matrix& source)
{
    copy(source);
}

Matrix& Matrix::operator= (const Matrix& rhs)
{
    if(&rhs != this){
        destroy();
        copy(rhs);
    }

    return *this;
}

double Matrix::get_sum_col(int i) const
{
    assert(i >= 0 && i < colsM);
    return sum_colsM[i];
}
```



```

}

double Matrix::get_sum_row(int i) const
{
    assert(i >= 0 && i < rowsM);
    return sum_rowsM[i];
}

void Matrix::sum_of_rows()const
{
    for(int i = 0; i < rowsM; i++)
    {
        double sum = 0;
        for(int j = 0; j < colsM; j++)
        {
            sum += matrixM[i][j];
        }
        sum_rowsM[i] = sum;
    }
}

void Matrix::sum_of_cols()const
{
    for(int i = 0; i < colsM; i++)
    {
        double sum = 0;
        for(int j = 0; j < rowsM; j++)
        {
            sum += matrixM[j][i];
        }
        sum_colsM[i] = sum;
    }
}

void Matrix::copy(const Matrix& source)
{
    if(source.matrixM == NULL){
        matrixM = NULL;
        sum_rowsM = NULL;
        sum_colsM = NULL;
        rowsM = 0;
        colsM = 0;
        return;
    }
}

```

```

rowsM = source.rowsM;
colsM = source.colsM;

sum_rowsM = new double[rowsM];
assert(sum_rowsM != NULL);

sum_colsM = new double[colsM];
assert(sum_colsM != NULL);

matrixM = new double*[rowsM];
assert(matrixM !=NULL);
for(int i =0; i < rowsM; i++){
    matrixM[i] = new double[colsM];
    assert(matrixM[i] != NULL);
}

for(int i = 0; i < rowsM; i++)
{
    for(int j = 0; j < colsM; j++)
    {
        matrixM[i][j] = source.matrixM[i][j];
    }
}
sum_of_rows();
sum_of_cols();
}

void Matrix::destroy()
{
    for(int i = 0; i < rowsM; i++)
    {
        delete[] matrixM[i];
    }
    delete[] matrixM;

    delete[] sum_rowsM;
    delete[] sum_colsM;
}

```

Output:

```
$ ./matrix 3 4

The values in matrix m1 are:

  2.3   3.0   3.7   4.3
  2.7   3.3   4.0   4.7
  3.0   3.7   4.3   5.0

The values in matrix m2 are:
  2.7   3.3   4.0   4.7   5.3   6.0
  3.0   3.7   4.3   5.0   5.7   6.3
  3.3   4.0   4.7   5.3   6.0   6.7
  3.7   4.3   5.0   5.7   6.3   7.0

The new values in matrix m1 and sum of its rows and columns are
  2.7   3.3   4.0   4.7   5.3   6.0 | 26.0
  3.0   3.7   4.3   5.0   5.7   6.3 | 28.0
  3.3   4.0   4.7   5.3   6.0   6.7 | 30.0
  3.7   4.3   5.0   5.7   6.3   7.0 | 32.0
-----
12.7 15.3 18.0 20.7 23.3 26.0

The values in matrix m3 and sum of its rows and columns are:
  5.0   3.3   4.0   4.7   5.3   6.0 | 28.3
  3.0 15.0   4.3   5.0   5.7   6.3 | 39.3
  3.3   4.0 25.0   5.3   6.0   6.7 | 50.3
  3.7   4.3   5.0   5.7   6.3   7.0 | 32.0
-----
15.0 26.7 38.3 20.7 23.3 26.0

The new values in matrix m2 are:
 -5.0   3.3   4.0   4.7   5.3   6.0 | 18.3
  3.0 -15.0   4.3   5.0   5.7   6.3 |  9.3
  3.3   4.0 -25.0   5.3   6.0   6.7 |  0.3
  3.7   4.3   5.0   5.7   6.3   7.0 | 32.0
-----
  5.0  -3.3 -11.7 20.7 23.3 26.0

The values in matrix m3 and sum of it rows and columns are still the same:
  5.0   3.3   4.0   4.7   5.3   6.0 | 28.3
  3.0 15.0   4.3   5.0   5.7   6.3 | 39.3
  3.3   4.0 25.0   5.3   6.0   6.7 | 50.3
  3.7   4.3   5.0   5.7   6.3   7.0 | 32.0
-----
15.0 26.7 38.3 20.7 23.3 26.0
```