

Jeremy Persing

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EDUCATION

Sacramento State University, Sacramento, CA

Bachelor of Science in Computer Science

Expected Graduation: December 2021

GPA: 3.83

Completed Coursework: Data Structures and Algorithm Analysis (Java), Computer Software Engineering, Database Management Systems, Computing Theory and Programming Languages, Computer Organization, Computer Networks and Internets, Introduction to Systems Programming in UNIX, Computer Architecture, Discrete Structures

TECHNICAL SKILLS

Coding: Java, JavaScript, HTML, CSS, Node

Frameworks: React, Bootstrap, Express

Technologies/Environments: Windows, Linux, MySQL, Git, MongoDB

PROJECTS

Casino Application

- Developed with MongoDB, Express, React, Node, and Bootstrap
- Created an entertainment application with casino games such as blackjack, roulette, etc
- Resulted in an application that allowed users to create an account and play five casino games using the games digital currency

Weather Application

- Developed with Vanilla JavaScript, CSS, and HTML
- Called from the OpenWeatherMap API and implemented weather data
- Resulted in an interface that allowed users to look up the current and future weather from any location in the world

Shopping Cart Application

- Architected with React and styled with Bootstrap
- Used to display a company's products for ecommerce
- Resulted in an application that allowed users to add items and delete items from a cart and kept a running total for the cost

WORK EXPERIENCE

Ecart Clerk

Raleys, Yreka, CA April - October 2020

- Customer service job that included shopping for a customer's groceries and utilizing a cash register to complete transactions

Physics Tutor

College of the Siskiyous, Weed, CA February - May 2019

- Tutored college students on basic principles of classical physics such as Newton's Laws of Motion, kinematics, momentum, and electromagnetism