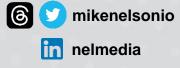
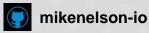
Building multi-SDK containers for all your API needs

Mike Nelson Technical Evangelist @ Pure Storage @mikenelsonio



Mike





- Almost 40 years in tech
- Principal Technical Evangelist @ Pure Storage
- Experience from Helpdesk to Architect
- Scripter, not a coder
- Passion for community, teaching, learning
- Beer, BBQ, & Gadgets









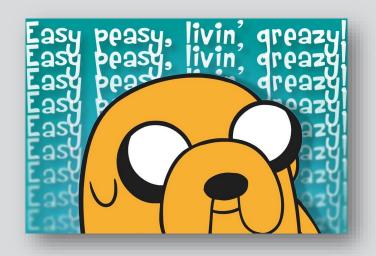




Why would we do this?

Is there a want or a need?

Do we want to make non-developer lives easier?







What SDKs do we use?

Python

Ansible

Terraform

pfctl <custom CLI>

Add swagger because, why not?





App I

App II

App N

dependencies

dependencies

dependencies



Container Engine







Operating System (OS)







🔲 🧆 🙆 🛝 Infrastructure





Docker

The basics to know

- Multi-platform & Docker Desktop (meh)
- Images A blueprint from which an arbitrary number of new containers can be started.
- Port-forwarding expose container ports
- Volumes persistent data for containers
- docker-compose A tool to define & run multi-container Docker applications
- docker build(x) builds Docker images from a Dockerfile and a "context" (path, URI)
- Dockerfile A set of precise instructions, stating how to create a new Docker image, setting
 defaults for containers being run based on it, & more. Best case, it's going to create the exact same
 image for running it at any point in time.
- Repository





Dockerfile

- ADD copies the files from a source on the host into the container's own filesystem at the set destination.
- **CMD** can be used for executing a specific command within the container.
- **ENTRYPOINT** sets a default application to be used every time a container is created with the image.
- ENV sets environment variables.
- EXPOSE associates a specific port to enable networking between the container and the outside world.
- FROM defines the base image used to start the build process.
- MAINTAINER (deprecated use LABEL) defines a full name and email address of the image creator.
- RUN is the central executing directive for Dockerfiles.
- USER sets the UID (or username) which is to run the container.
- VOLUME is used to enable access from the container to a directory on the host machine.
- WORKDIR sets the path where the command, defined with CMD, is to be executed.
- LABEL allows you to add a label to your docker image.





Building It

- Keep it simple.
- Use a small footprint to start Alpine Linux (~8MB), Ubuntu (~700MB), Nano(~295MB)/Server
 Core (~2.76GB)
- Use a dockerfile and docker build(x)
- Mount volumes for persistent dynamic scripts & data
- Copy in necessary files on build
- Automate the build with a GitHub Action workflow CI/CD pipeline
- Use quay.io for your containers, or host your own



