# Jeremy Taraba

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# **Objective**

To obtain real world experience and fulfill my passion to work and create innovative technology.

# Education

University of California, Riverside - June 2021 Bachelor of Science in **Computer Science** - GPA: 3.56

### **Technical Skills**

Proficient in C++ and C

Familiar with Java, JavaScript, React, HTML, and CSS

Familiar with software testing and version control

Familiar with Macintosh, Windows, and Unix

Experience in Agile software development, specifically Scrum

# **School Activities / Extracurriculars**

Member, Aerospace Systems, UCR - Spring 2019 - Present

Work with a team of engineers on programming gas sensors in a rocket.

# Participant, UCR Programming Competition, UCR - February 2020

Worked in a team of three to solve timed coding problems in a competition against other teams.

# Volunteer, Operation Christmas Child, Fullerton Processing Center - December 2019

Examined, packaged, and processed Christmas boxes to be sent out to third world countries.

#### Volunteer, UCR/ BCOE MESA School Programs, UCR campus - February 2019

Co-led and facilitated the judging of physics projects presented by high school students.

# **Projects**

# Dance Dance Revolution inspired AVR project

Used a breadboard, microcontroller, and Atmel Studio 7. Experience with wiring and coding in C for a *Dance Revolution* game projected onto an LCD.

https://drive.google.com/open?id=1yhQUjG8UPGmm7BxHoyuURRvKpivUWXFIWWqP6YENBIE

### Money Managing Application

Worked in a team, following a Scrum development cycle. Used React and JS for graphs of spending history and budgeting. Used Firebase for user authentication and as a database. https://github.com/jaeeee/Piggy-Bank

### **Open Source Testing on Libgdx**

Write tests in Java for Libgdx, an open source video game creation framework. Used jacoco and PIT to find and update inefficient tests and increase code coverage.

https://github.com/JeremyTaraba/libgdx/tree/cs182test/gdx

#### Hobbies

I enjoy making my own custom wallpapers using Photoshop. I also learn dance choreography in my free time.