

Lecture 6: More on Connectivity

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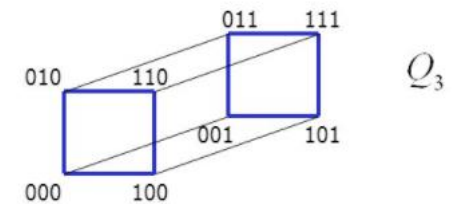
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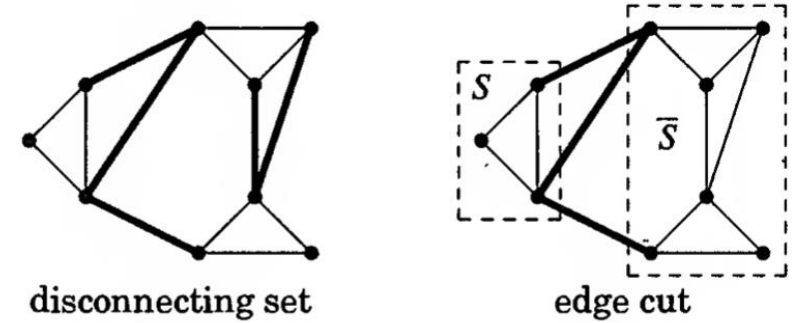
<https://shuaili8.github.io/Teaching/CS445/index.html>

Vertex cut set and connectivity

- A proper subset S of vertices is a **vertex cut set** if the graph $G - S$ is disconnected
- The **connectivity**, $\kappa(G)$, is the minimum size of a vertex set S of G such that $G - S$ is disconnected or has only one vertex
 - The graph is k -connected if $k \leq \kappa(G)$
- $\kappa(K^n) := n - 1$
- If G is disconnected, $\kappa(G) = 0$
 - \Rightarrow A graph is connected $\Leftrightarrow \kappa(G) \geq 1$
- If G is connected, non-complete graph of order n , then
$$1 \leq \kappa(G) \leq n - 2$$
- For convention, $\kappa(K_1) = 0$
- **Example** (4.1.3, W) For k -dimensional cube $Q_k = \{0,1\}^k$, $\kappa(Q_k) = k$



Edge-connectivity



- A **disconnecting set** of edges is a set $F \subseteq E(G)$ such that $G - F$ has more than one component
 - A graph is **k -edge-connected** if every disconnecting set has at least k edges
 - The **edge-connectivity** of G , written $\lambda(G)$, is the minimum size of a disconnecting set
- Given $S, T \subseteq V(G)$, we write $[S, T]$ for the set of edges having one endpoint in S and the other in T
 - An **edge cut** is an edge set of the form $[S, S^c]$ where S is a nonempty proper subset of $V(G)$
- Every edge cut is a disconnecting set, but not vice versa
- **Remark** (4.1.8, W) Every minimal disconnecting set of edges is an edge cut

Connectivity and edge-connectivity

- **Proposition** (1.4.2, D) If G is non-trivial, then $\kappa(G) \leq \lambda(G) \leq \delta(G)$
- If $\delta(G) \geq n - 2$, then $\kappa(G) = \delta(G)$
- **Theorem** (4.1.11, W) If G is a 3-regular graph, then $\kappa(G) = \lambda(G)$

Properties of edge cut

- When $\lambda(G) < \delta(G)$, a minimum edge cut cannot isolate a vertex
- Similarly for (any) edge cut

- **Proposition** (4.1.12, W) If S is a set of vertices in a graph G , then

$$|[S, S^c]| = \sum_{v \in S} d(v) - 2e(G[S])$$

- **Corollary** (4.1.13, W) If G is a simple graph and $|[S, S^c]| < \delta(G)$, then $|S| > \delta(G)$
 - $|S|$ must be much larger than a single vertex

Blocks

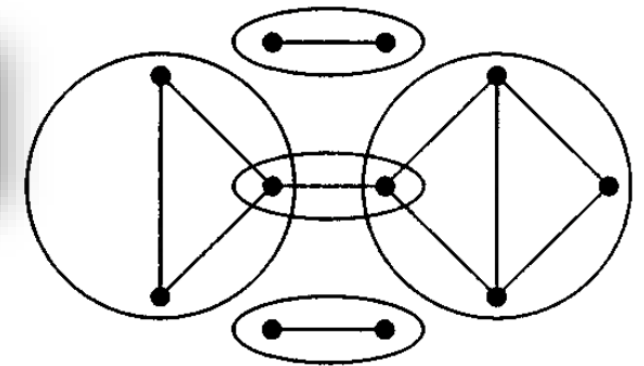
- A **block** of a graph G is a maximal connected subgraph of G that has no cut-vertex. If G itself is connected and has no cut-vertex, then G is a block

Proposition (1.2.14, W)

An edge e is a bridge $\Leftrightarrow e$ lies on no cycle of G

• Or equivalently, an edge e is not a bridge $\Leftrightarrow e$ lies on a cycle of G

- Example
- An edge of a cycle cannot itself be a block
 - An edge is block \Leftrightarrow it is a bridge
 - The blocks of a tree are its edges
- If a block has more than two vertices, then it is 2-connected
 - The blocks of a loopless graph are its isolated vertices, bridges, and its maximal 2-connected subgraphs

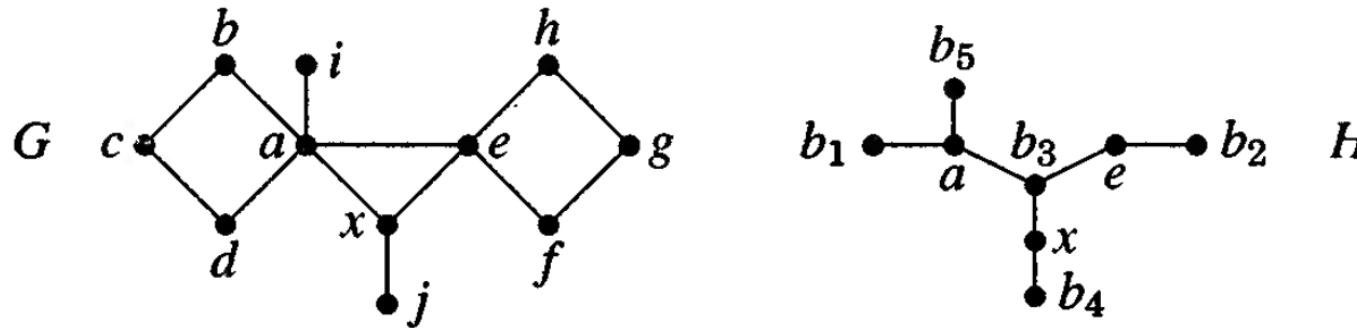


Intersection of two blocks

- **Proposition** (4.1.19, W) Two blocks in a graph share at most one vertex
 - When two blocks share a vertex, it must be a cut-vertex
- Every edge is a subgraph with no cut-vertex and hence is in a block. Thus blocks in a graph decompose the edge set

Block-cutpoint graph

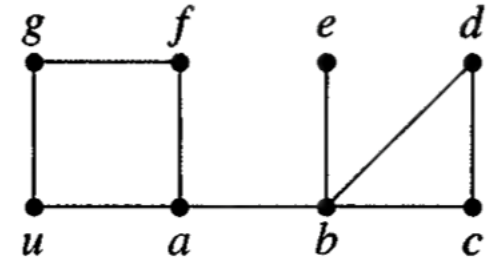
- The **block-cutpoint graph** of a graph G is a bipartite graph H in which one partite set consists of the cut-vertices of G , and the other has a vertex b_i for each block B_i of G . We include vb_i as an edge of $H \iff v \in B_i$.



- (Ex34, S4.1, W) When G is connected, its block-cutpoint graph is a tree

Depth-first search (DFS)

- Depth-first search

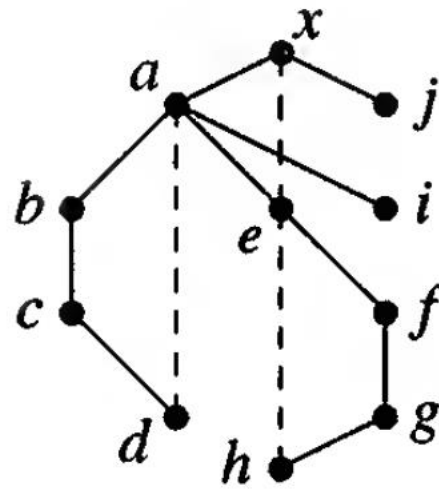
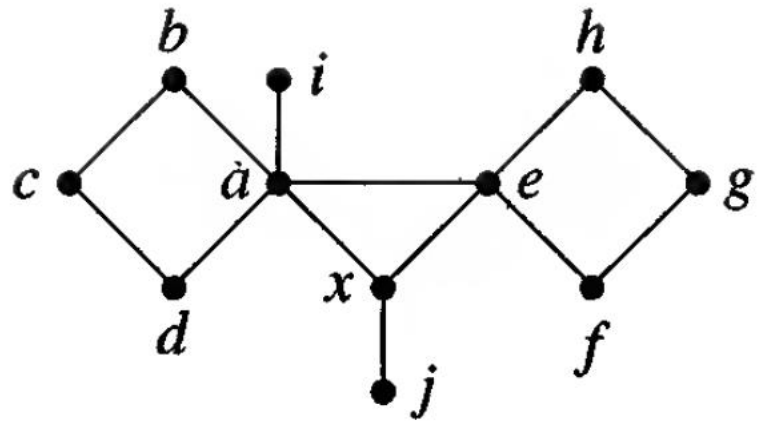
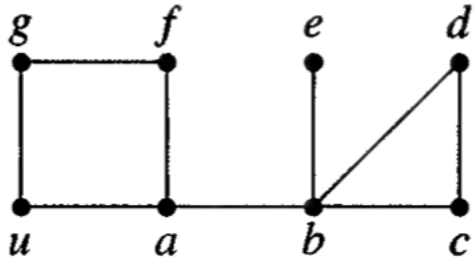


- **Lemma** (4.1.22, W) If T is a spanning tree of a connected graph grown by DFS from u , then every edge of G not in T consists of two vertices v, w such that v lies on the u, w -path in T

Finding blocks by DFS

- **Input:** A connected graph G
- **Idea:** Build a DFS tree T of G , discarding portions of T as blocks are identified. Maintain one vertex called ACTIVE
- **Initialization:** Pick a root $x \in V(H)$; make x ACTIVE; set $T = \{x\}$
- **Iteration:** Let v denote the current active vertex
 - If v has an unexplored incident edge vw , then
 - If $w \notin V(T)$, then add vw to T , mark vw explored, make w ACTIVE
 - If $w \in V(T)$, then w is an ancestor of v ; mark vw explored
 - If v has no more unexplored incident edges, then
 - If $v \neq x$ and w is a parent of v , make w ACTIVE. If no vertex in the current subtree T' rooted at v has an explored edge to an ancestor above w , then $V(T') \cup \{w\}$ is the vertex set of a block; record this information and delete $V(T')$
 - if $v = x$, terminate

Example



Strong orientation

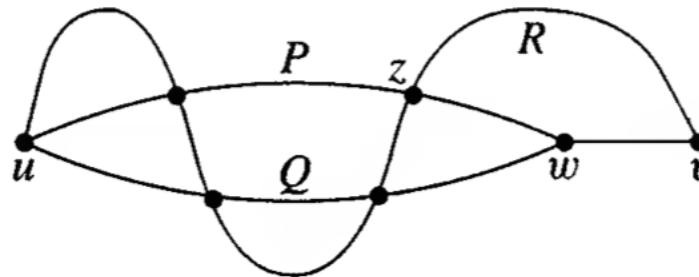
- **Theorem** (2.5, L) Let G be a finite connected graph without bridges. Then G admits a strong orientation, i.e. an orientation that is a strongly connected digraph
 - A directed graph is strongly connected if for every pair of vertices (v, w) , there is a directed path from v to w

• The blocks of a loopless graph are its isolated vertices, bridges, and its maximal 2-connected subgraphs

2-Connected Graphs

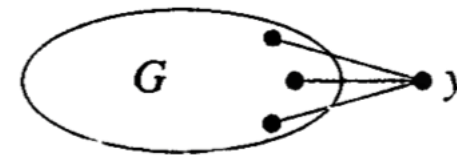
2-connected graphs

- Two paths from u to v are **internally disjoint** if they have no common internal vertex
- **Theorem** (4.2.2, W; Whitney 1932)
A graph G having at least three vertices is 2-connected \iff for each pair $u, v \in V(G)$ there exist internally disjoint u, v -paths in G

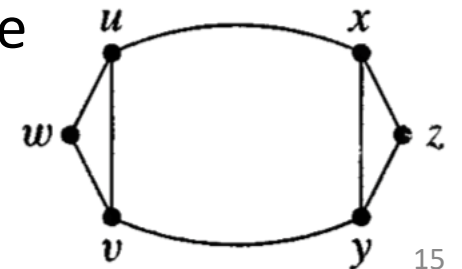


Equivalent definitions for 2-connected graphs

- **Lemma** (4.2.3, W; Expansion Lemma) If G is a k -connected graph, and G' is obtained from G by adding a new vertex y with at least k neighbors in G , then G' is k -connected



- **Theorem** (4.2.4, W) For a graph G with at least three vertices, TFAE
 - G is connected and has no cut-vertex
 - For all $x, y \in V(G)$, there are internally disjoint x, y -paths
 - For all $x, y \in V(G)$, there is a cycle through x and y
 - $\delta(G) \geq 1$ and every pair of edges in G lies on a common cycle



Summary

- Disconnecting edge set

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Questions?