* title: java CA

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a. IPO

IPO		
input	process =	output
String title	printSmallestDurationMovie()	smallestDuration
int duration		longestDuration
	printLongestDurationMovie()	
Double rating		averageDuration
nt yearOfRelease	printAverageDuration()	myLoop
int selection		Movie details
		(title, duration,
		rating, yearOfRelease)

1. input

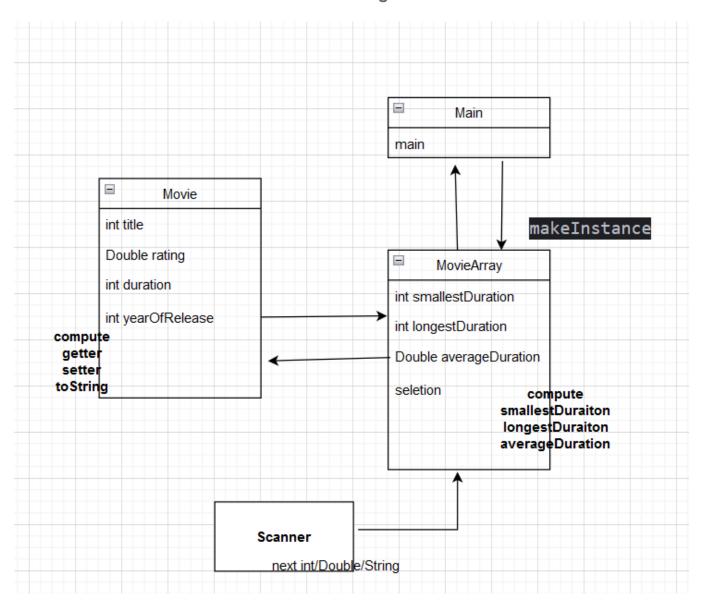
- * String title refers to the title of movie.
- * int duration refers to time length of movie.
- * Double rating refers to the rates of movie.
- * int YearOfRelease refers to the year of released.
- * selection is show in switch...case syntax for select branch.

2. main processing

- * printSmallestDuration() is used to calculate the smallest duration and referred i
- * printLongestDuration() is used to calculate the longest duration and referred ins
- * printAverageDuration() is used to calculate average duration of all items.

- * smallestDuration refers to the smallest the duration itself and the referred item
- * longestDuration refers to the longest the duration itself and the referred item.
- * averageDuration refers to the average duration of all items.
- * myLoop() is the function contained loop and switch branch that user can select.
- * Movie details (title, duration, rating, yearOfRelease)

b. Class diagram



c. decisions that taken in designing and implementing

- * In my case, overall thinking is one Movie class is needed to wrap all relevant fi and functions.
- * Another MovieArray class is used to contain loads of Movie instances and relevant

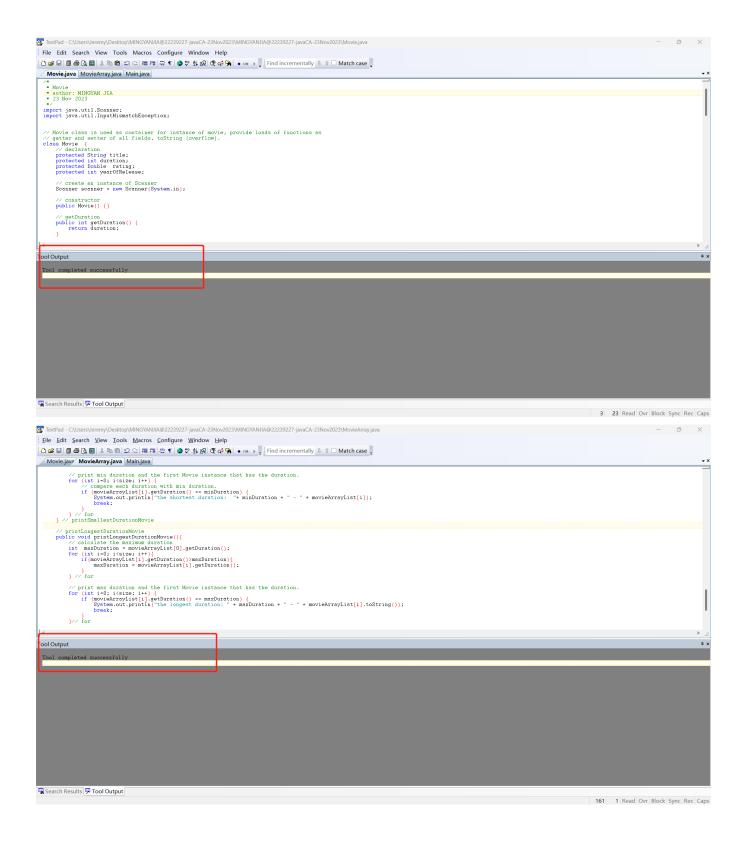
function.

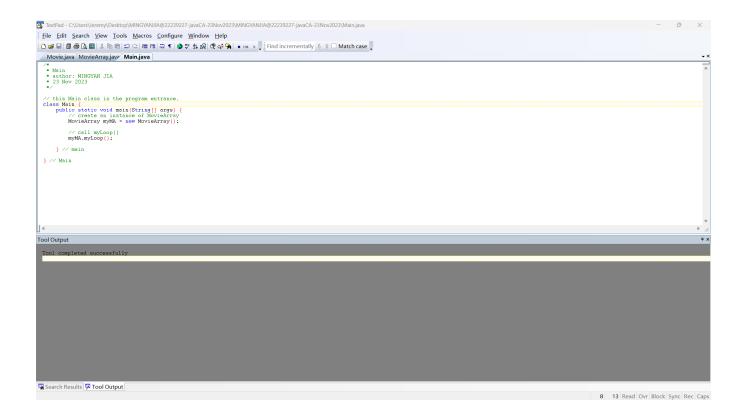
- * Main class is the entrance to run the script.
- * Exception is needed to make codes stronger.

d. Source code explanation

- * In Movie class, there are several getter and setter function to set and get field
- * Additional, intInput(), doubleInput(), stringInput() are used to pass different t data to instance
- * In MovieApp class, myLoop() is used to provide user to select branch
- * Additional, makeInstance() is used to create a new Movie instance when called.
- * printSmallestDurationMovie(), printLongestDurationMovie(), printAverageDuration() used to print min, max, avg.
- * exception (try..catch) is used to catch the error when unmatched type is entered

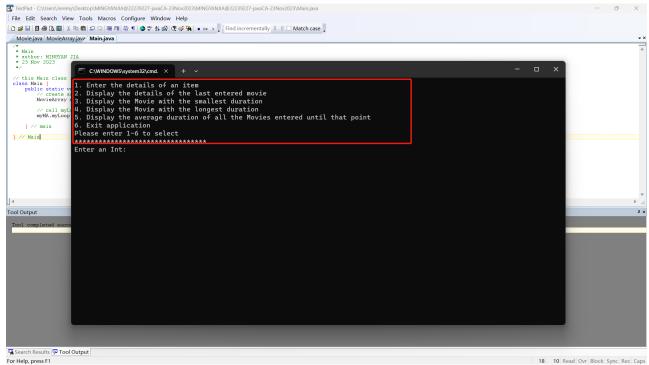
e.1 compile



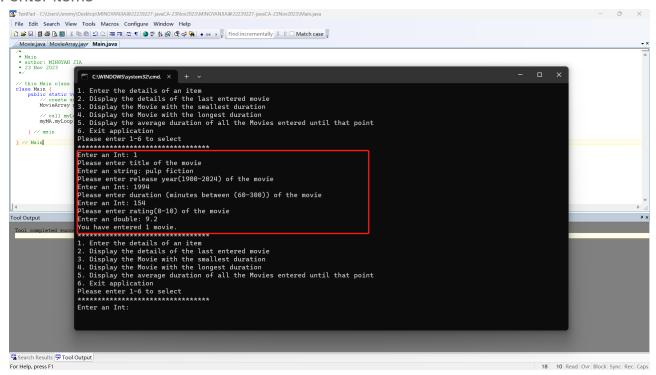


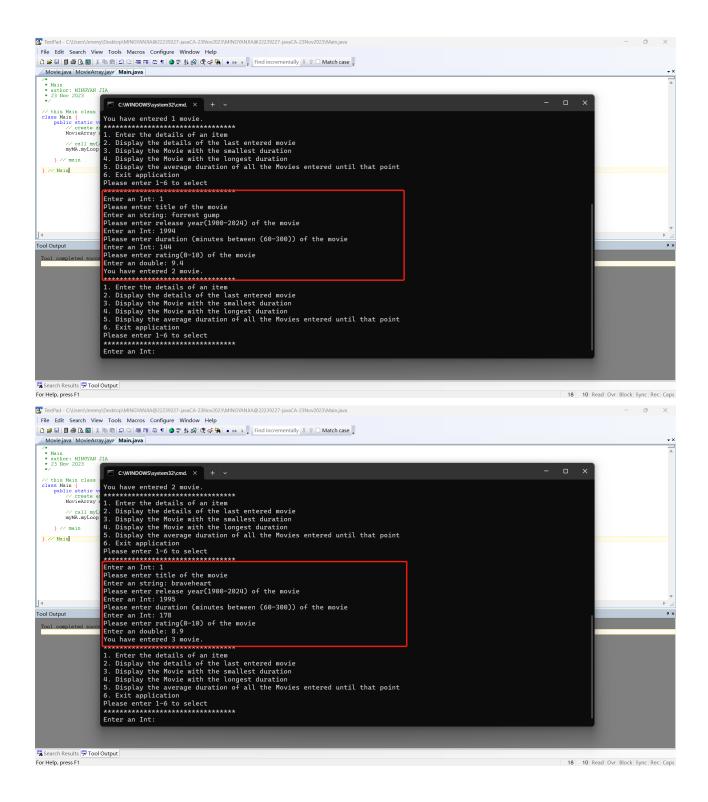
e.2 run main()

1. when call the main()

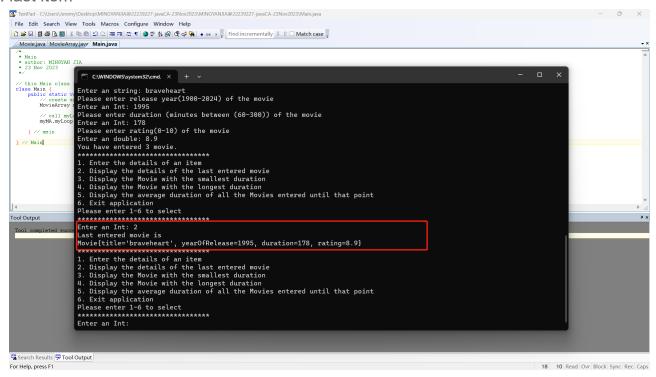


2. enter items

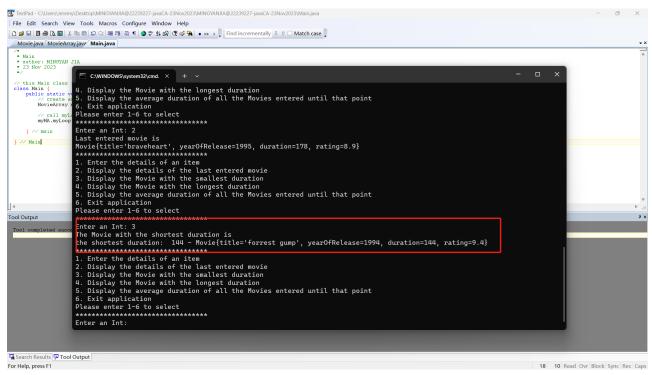




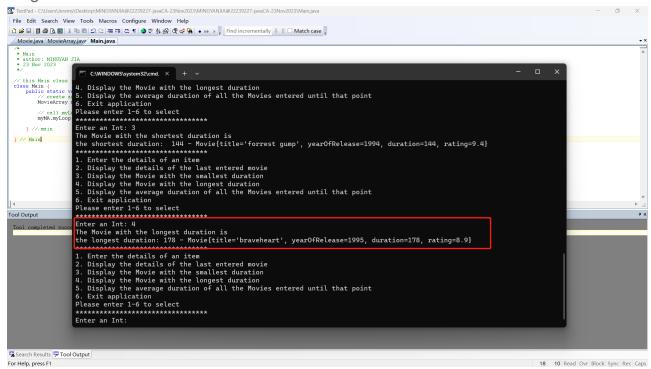
3. last item



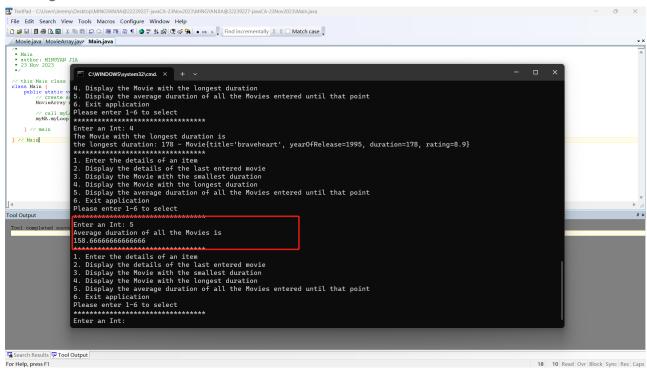
4. shortest



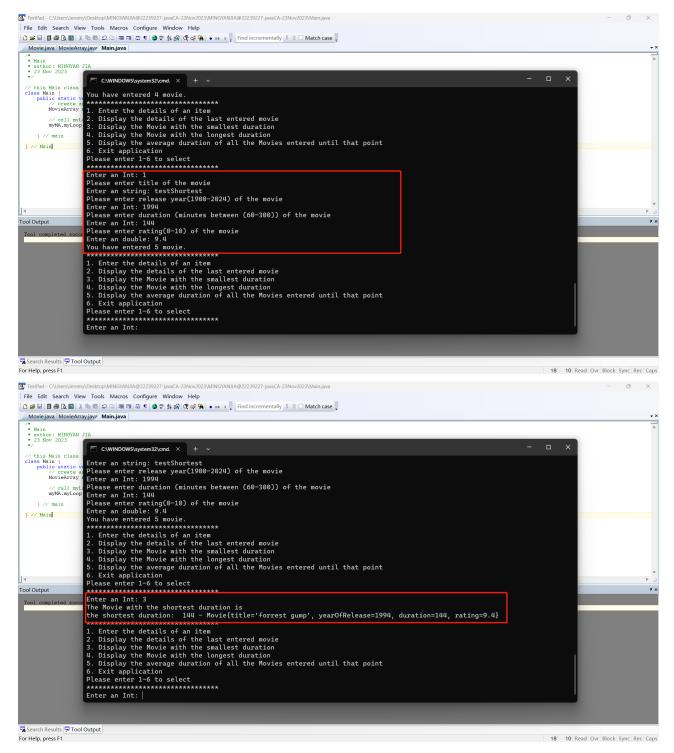
5. longest



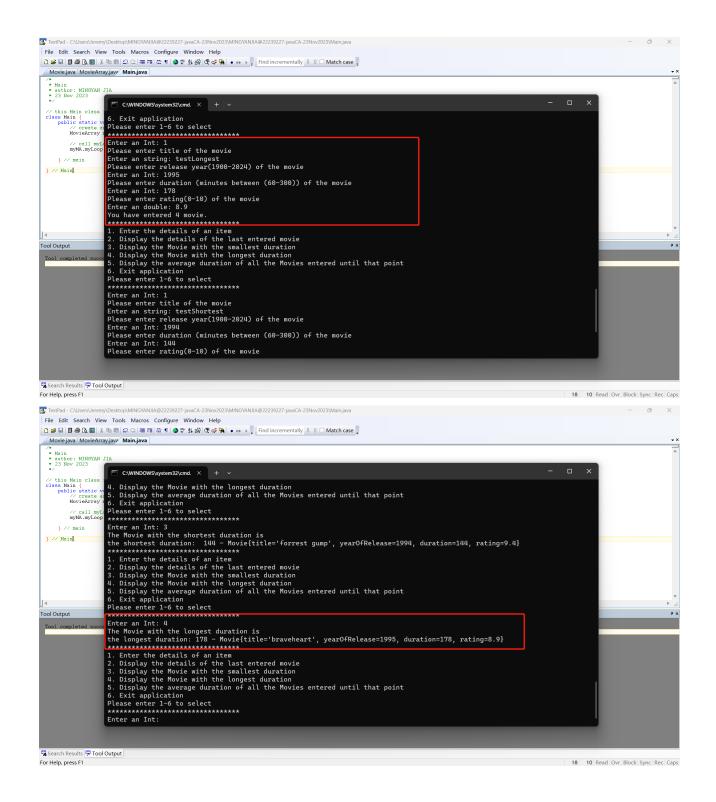
6. average



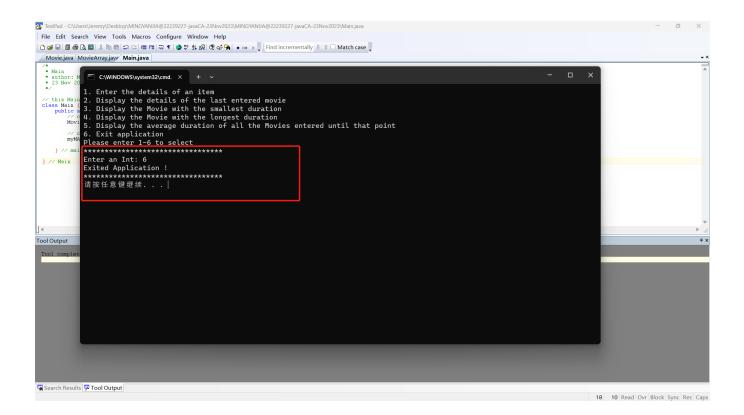
7. enter another item with same duration as shortest item to demonstrate the first item is printed



8. enter another item with same duration as longest item to demonstrate the first item is printed



e.3 exit the running



f. source codes

1. Movie.java

```
/*
 * Movie
 * author: MINGYAN JIA
 * 23 Nov 2023
 */
import java.util.Scanner;
import java.util.InputMismatchException;
// Movie class is used as container for instance of movie, provide loads of functio
// getter and setter of all fields, toString (overflow).
class Movie {
   // declaration
   protected String title;
   protected int duration;
   protected Double rating;
   protected int yearOfRelease;
   // create an instance of Scanner
   Scanner scanner = new Scanner(System.in);
```

```
// constructor
public Movie() {}
// getDuration
public int getDuration() {
    return duration;
}
// setDuration
public void setDuration() {
    int duration ;
    while(true){
        System.out.println("Please enter duration (minutes between (60-300)) of
        duration = intInput();
        if(duration>=60 && duration<=300){</pre>
            this.duration = duration;
            break;
        }// if
    }
}
// getRating
public Double getRating() {
    return rating;
}
// setRating
public void setRating() {
    Double rate;
    while(true){
        System.out.println("Please enter rating(0-10) of the movie ");
        rate = doubleInput();
        if(rate>=0 && rate<=10){</pre>
            this.rating = rate;
            break;
        }// if
    }// while
}// setRating
// getTitle
public String getTitle() {
    return title;
}
```

```
// setTitle
public void setTitle() {
    System.out.println("Please enter title of the movie");
    this.title = stringInput();
}
// getYearOfRelease
public int getYearOfRelease() {
    return yearOfRelease;
}
// setYearOfRelease
public void setYearOfRelease() {
    int year;
    while(true){
        System.out.println("Please enter release year(1900-2024) of the movie "
        year = intInput();
        if(year>=1900 && year<=2024){
            this.yearOfRelease = year;
            break;
        }// if
    }// while
}
// toString
@Override
public String toString() {
    return "Movie{" +
            "title='" + title + '\'' +
            ", yearOfRelease=" + yearOfRelease +
            ", duration=" + duration +
            ", rating=" + rating +
            '}';
}
// this function is used to get an int enter
public int intInput() {
    // use exception to make codes stronger
    while (true) {
        try {
            System.out.print("Enter an Int: ");
            return scanner.nextInt(); // return an int
        }
```

```
catch (InputMismatchException e) {
                System.out.println("Invalid input, Please enter an integer !");
                scanner.nextLine(); // Clear the invalid input from the scanner
            }
        } // while
    } // intInput
    // this function is used to get a Double enter
    public Double doubleInput() {
        // use exception to make codes stronger
        while (true) {
            try {
                System.out.print("Enter an double: ");
                return scanner.nextDouble(); // return a double
            catch (InputMismatchException e) {
                System.out.println("Invalid input, Please enter an Double !");
                scanner.nextLine(); // Clear the invalid input from the scanner
        } // while
    } // doubleInput
    public String stringInput() {
        // use exception to make codes stronger
        while (true) {
            try {
                System.out.print("Enter an string: ");
                return scanner.nextLine(); // return a string
            }
            catch (InputMismatchException e) {
                System.out.println("Invalid input, Please enter an string !");
                scanner.nextLine(); // Clear the invalid input from the scanner
        } // while
    } // stringInput
} // Movie
```

2. MovieArray.java

```
/*
 * MovieArray
```

```
* author: MINGYAN JIA
 * 23 Nov 2023
 */
/*
^{st} this class is used for store instances of Movie and provide function as below
* printSmallestDurationMovie, printLongestDurationMovie, printAverageDuration
*/
public class MovieArray {
   // declaration
   // new an array that contains instances of Movie.
   Movie[] movieArrayList = new Movie[15];
   // Store how many instances in the array, Initialize the size to 0.
   public int size = 0;
   // loop
   public void myLoop(){
       // try to reuse intInput(), I named a intInput() in Movie(cause we didn't 1
        // create an instance of Movie class.
       Movie reuseInput = new Movie();
       int selection;
       // use case flow control to create different branch
       do {
            // print prompt information
            System.out.println("1. Enter the details of an item \n" +
                    "2. Display the details of the last entered movie \n" +
                    "3. Display the Movie with the smallest duration n'' +
                    "4. Display the Movie with the longest duration \n" +
                    "5. Display the average duration of all the Movies entered unti
                    "6. Exit application \n" + "Please enter 1-6 to select \n*****
            // use a nested do....while to get a valid int enter between scope of 1
            // reuse the intInput() (link to Movie class)
            do {
                selection = reuseInput.intInput();
            } while (selection <= 0 || selection >= 7);
            // from case 1 to 6, refer to different branch
            switch (selection) {
```

```
// Enter the details of an item
case 1:
    // make an instance of Movie and add 1 to size(refer to count
    movieArrayList[size++] = makeInstance();
    System.out.printf("You have entered %s movie.\n", size);
    System.out.println("*********************************):
    break;
// The details of the last entered movie
case 2:
    // print last item that entered
    // when the size is 0, print remind to enter item first.
    if (size != 0) {
        Movie item = movieArrayList[size-1];
        System.out.println("Last entered movie is \n"+ item.toStrin
    }else{
        System.out.println("Please enter items first !!!!! ");
    System.out.println("********************************);
    break;
// The Movie with the smallest duration
case 3:
    // print movie with the shortest duration
    // when the size is 0, print remind to enter item first.
    if (size != 0) {
        System.out.println("The Movie with the shortest duration is
        printSmallestDurationMovie();
    }else{
        System.out.println("Please enter items first !!!!! ");
    System.out.println("**********************************):
    break;
// The Movie with the longest duration
case 4:
    // print movie with the longest duration
    // when the size is 0, print remind to enter item first.
    if (size != 0) {
        System.out.println("The Movie with the longest duration is
        printLongestDurationMovie();
    }else{
        System.out.println("Please enter items first !!!!! ");
```

```
}
                System.out.println("*********************************):
                break;
            // Average duration of all the Movies entered until that point.
            case 5:
                // print average duration.
                // when the size is 0, print remind to enter item first.
                if (size != 0) {
                    System.out.println("Average duration of all the Movies is "
                    printAverageDuration();
                }else{
                    System.out.println("Please enter items first !!!!! ");
                System.out.println("*********************************);
                break;
            // Exit application
            case 6:
                System.out.println("Exited Application ! ");
                System.out.println("**********************************):
                break;
        } // switch
    } // do
    while(selection !=6 );
} // myLoop
// create an instance of Movie and pass values
private Movie makeInstance(){
    // create a Movie instance
    Movie movie = new Movie();
    // setTitle
    movie.setTitle();
    // setYearOfRelease
    movie.setYearOfRelease();
    // setDuration
    movie.setDuration();
    // setRating
    movie.setRating();
    return movie;
} // makeInstance
```

```
// printSmallestDurationMovie
public void printSmallestDurationMovie(){
    // calculate the min duration
    int minDuration = movieArrayList[0].getDuration();
    for (int i=0; i<size; i++){
        if(movieArrayList[i].getDuration()<minDuration){</pre>
            minDuration = movieArrayList[i].getDuration();
        }
    } // for
    // print min duration and the first Movie instance that has the duration.
    for (int i=0; i<size; i++) {
        // compare each duration with min duration.
        if (movieArrayList[i].getDuration() == minDuration) {
            System.out.println("the shortest duration: "+ minDuration + " - "
            break;
        }
    } // for
} // printSmallestDurationMovie
// printLongestDurationMovie
public void printLongestDurationMovie(){
    // calculate the maximum duration
    int maxDuration = movieArrayList[0].getDuration();
    for (int i=0; i<size; i++){</pre>
        if(movieArrayList[i].getDuration()>maxDuration){
            maxDuration = movieArrayList[i].getDuration();
        }
    } // for
    // print max duration and the first Movie instance that has the duration.
    for (int i=0; i<size; i++) {</pre>
        if (movieArrayList[i].getDuration() == maxDuration) {
            System.out.println("the longest duration: " + maxDuration + " - " +
            break;
    }// for
} // printLongestDurationMovie
// printAverageDuration
private void printAverageDuration(){
    // calculate avg duration
    int totalDuration = 0;
    for (int i=0; i<size; i++) {</pre>
```

```
totalDuration+=movieArrayList[i].getDuration();
} // for

System.out.println((double) totalDuration/size); // transfer to double
} // printAverageDuration

} // MovieArray
```

3. Main.java

```
/*
 * Main
 * author: MINGYAN JIA
 * 23 Nov 2023
 */

// this Main class is the program entrance.
class Main {
   public static void main(String[] args) {
        // create an instance of MovieArray
        MovieArray myMA = new MovieArray();

        // call myLoop()
        myMA.myLoop();

   } // main
} // Main
```