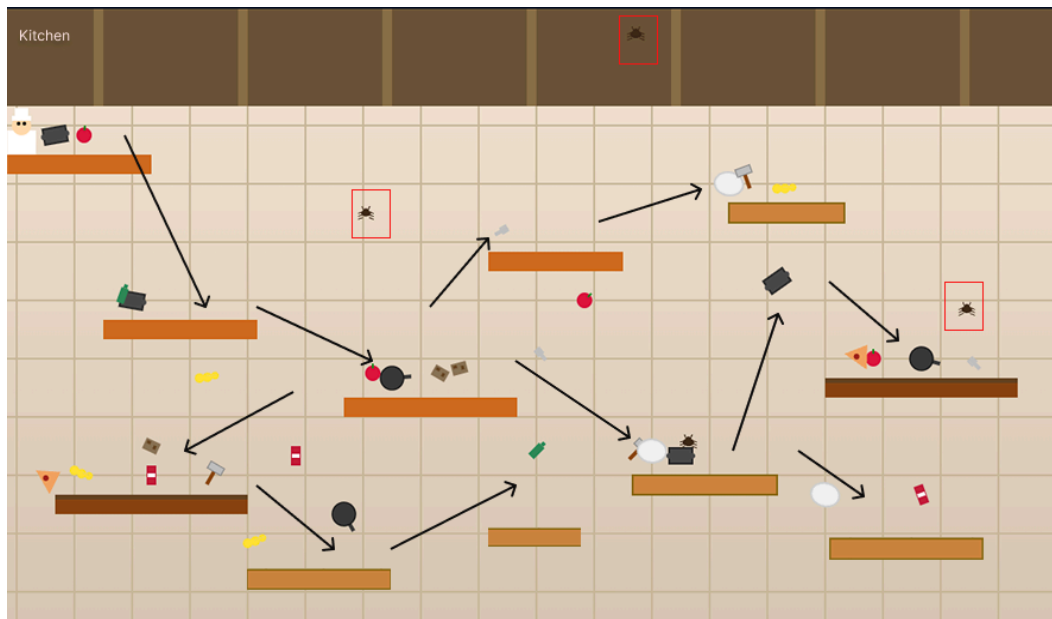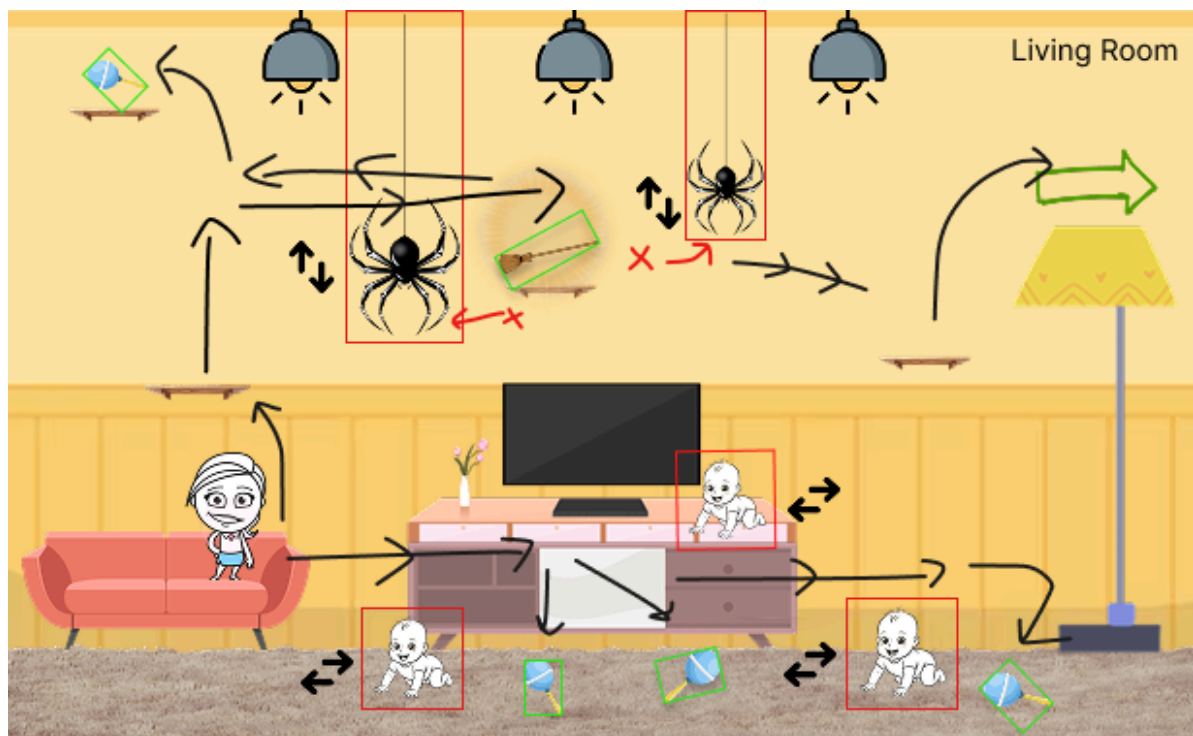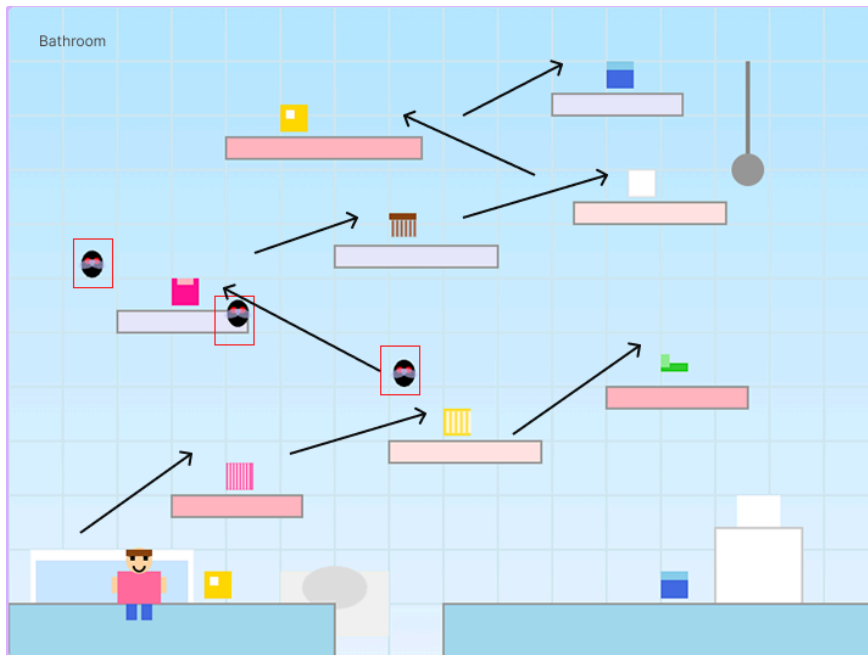Angry Mom 2D Platformer by Jeri and Thea

Generated by Figma AI with Prompt:
"Make a 2D game with a kitchen as a background. A lot of kitchen stuff and food, trash were messed up and were everywhere. This is a platform game with some blocks and obstacles. Add some pots, pans, and a spatula, some cooking stuff. And there will be some dropping roaches. And the game is called Angry Mom."
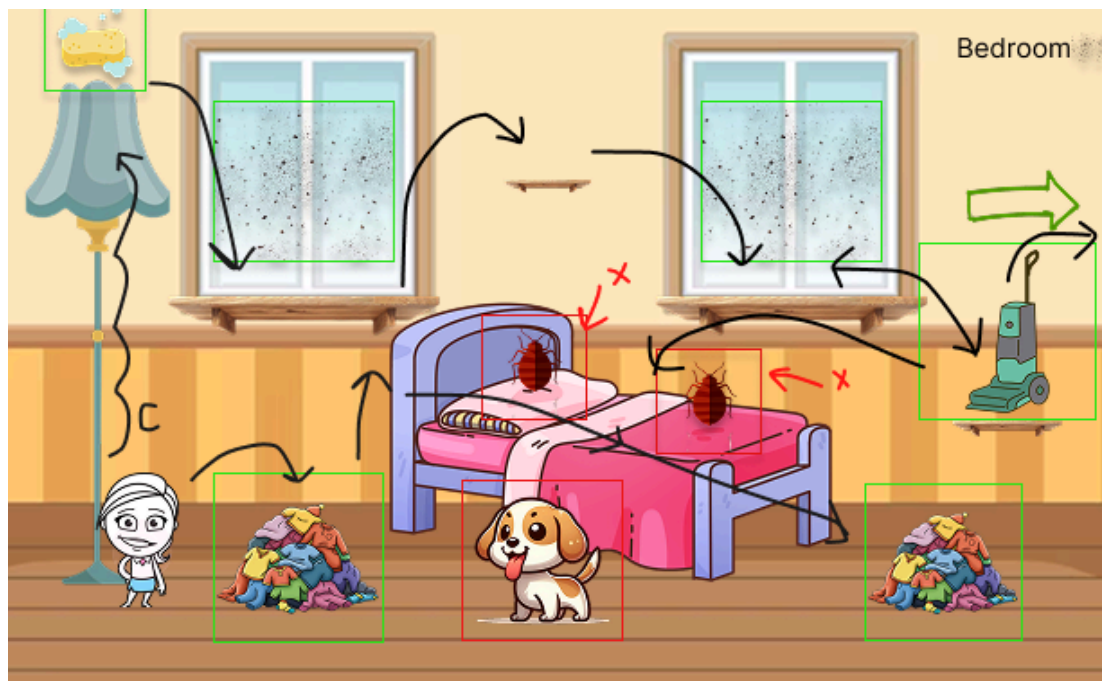

This image for the living room was not AI-generated, but I used transparent PNG assets from Google Images and drew on Figma.
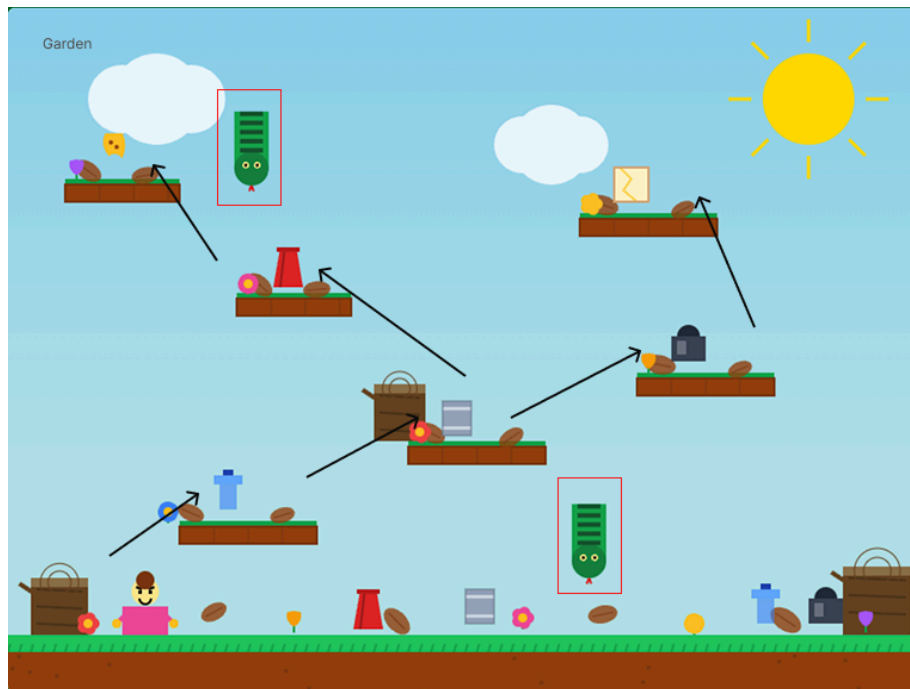
This image was generated by Figma AI with Prompt:
"Help me make a 2D platform game with the scene in the Bathroom. There is a lot of bathroom-related trash everywhere, and the angry mom needs to clean up by jumping around many blocks and platforms to clean. The background should include a bathtub, shower nozzle, toilet, dressing table, etc., but add the dropping insects that can attack Mom, who must stay away from them."

This image for the living room was not AI-generated, but I used transparent PNG assets from Google Images and drew on Figma.

This image was generated by Figma AI with Prompt:
"Help me make a 2D platform game with the scene in the Garden, the angry Mom needs to clean the trash in the Garden. The trash is scattered in any place. This is a platform game with some blocks and platforms in it. There are also some snakes that keep dropping down from the top to the bottom. There must be some flowers, debris of leaves, some broken trees, and many kinds of trash related to the Garden."