

ACT111L, BCS111L, BIT111L

Intro to Computing

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REVIEW

DECIMAL SYSTEM

- 0, 1, 2, 3, 4, 5, 6, 7, 8, 9
- The number system that we use in our day-to-day life
- Decimal number system has base 10 as it uses 10 digits from 0 to 9.
- In decimal number system, the successive positions to the left of the decimal point represent units, tens, hundreds, thousands, and so on.

BIT & BYTE

- Computer uses the binary system.
- A **binary digit** is called a **BIT**.
- There are two possible states in a bit, usually expressed as **0** and **1**.
- A series of eight (8) bits strung together makes a **BYTE**.
- 8 BITS = 1 BYTE

BIT & BYTE

- Also called as base 2 number system.
- Each position in a binary number represents a 0 power of the base (2).
- Each position in a binary number represents a 0 power of the base (2). Example 2^0
- Last position in a binary number represents a x power of the base (2). Example 2^x where x represents the last position - 1.

OCTAL SYSTEM

- Uses eight digits: 0,1,2,3,4,5,6,7
- Also called as base 8 number system
- Each position in an octal number represents a 0 power of the base (8)
- Last position in an octal number represents a x power of the base (8).

HEXADECIMAL SYSTEM

- 0, 1, 2, 3, 4, 5, 6, 7, 8, 9, A, B, C, D, E, F

Note: A = 10, B = 11, C = 12, D = 13, E = 14, F = 15

- Also called as base 16 number system
- Each position in a hexadecimal number represents a 0 power of the base (16).
- Last position in a hexadecimal number represents a x power of the base (16).

Decimal to Binary

$$74_{10} = 1001010_2$$

$$74 / 2 = 37 \text{ remainder } 0$$

$$37 / 2 = 18 \text{ r. } 1$$

$$18 / 2 = 9 \text{ r. } 0$$

$$9 / 2 = 4 \text{ r. } 1$$

$$4 / 2 = 2 \text{ r. } 0$$

$$2 / 2 = 1 \text{ r. } 0$$

$$1 / 2 = 0 \text{ r. } 1$$



Decimal to OCTAL

$$74_{10} = 112_8$$

$$74 / 8 = 9 \text{ r. } 2$$

$$9 / 8 = 1 \text{ r. } 1$$

$$1 / 8 = 0 \text{ r. } 1$$



Decimal to HEXADECIMAL

$$74_{10} = 4A_{16}$$

$$74 / 16 = 4 \quad \text{r. } 10 \sim A$$

$$4 / 16 = 0 \quad \text{r. } 4$$



BINARY to DECIMAL

$$1001010_2 = 74_{10}$$

$$1 \times 2^6 = 64$$

$$0 \times 2^5 = 0$$

$$0 \times 2^4 = 0$$

$$1 \times 2^3 = 8$$

$$0 \times 2^2 = 0$$

$$1 \times 2^1 = 2$$

$$0 \times 2^0 = 0$$

OCTAL to DECIMAL

$$112_8 = 74_{10}$$

$$1 \times 8^2 = 1 * 64 = 64$$

$$1 \times 8^1 = 1 * 8 = 8$$

$$2 \times 8^0 = 2 * 1 = 2$$

$$64+8+2 = 74$$

HEXADECIMAL to DECIMAL

$$A2C_{16} = 2604_{10}$$

$$10 \times 16^2 = 10 * 256 = 2560$$

$$2 \times 16^1 = 2 * 16 = 32$$

$$12 \times 16^0 = 12 * 1 = 12$$

	BINARY	OCTAL	DECIMAL	HEXADECIMAL
BINARY	X	✓	✓	✓
OCTAL		X	✓	
DECIMAL	✓	✓	X	✓
HEXADECIMAL			✓	X

BINARY

to other number systems

- **Binary to Decimal**
- **Binary to Octal**
- **Binary to Hexadecimal**

BINARY to DECIMAL

$$1001010_2 = 74_{10}$$

$$1 \times 2^6 = 64$$

$$0 \times 2^5 = 0$$

$$0 \times 2^4 = 0$$

$$1 \times 2^3 = 8$$

$$0 \times 2^2 = 0$$

$$1 \times 2^1 = 2$$

$$0 \times 2^0 = 0$$

BINARY

to other number systems

- **Binary to Decimal**
- **Binary to Octal**
- **Binary to Hexadecimal**

The steps in converting a binary to octal or hexadecimal are as follows:

- 1. Divide the binary digits into groups (3 for Octal and 4 for Hexadecimal). Fill in with zeros to the left of the first digit of the given number in order to complete the grouping**
- 2. Using the place value of the binary system, add the positions with corresponding 1 digit or bit**

BINARY to OCTAL

$$1001010_2 = \text{-----} 8$$

001 001 010

1 1 2

0 x 2²

0 x 2¹

1 x 2⁰ = 1

$$1001010_2 = 112_8$$

111

$$4+2+1 = 7$$

BINARY to HEXADECIMAL

$$1001010_2 = \text{-----} 16$$

0100	1010
4	A

$$1001010_2 = 4A_{16}$$

BINARY to OCTAL

$$10010101101_2 = 2255_8$$

010	010	101	101
2	2	5	5

$$111001011000_2 = 7130_8$$

111	001	011	000
7	1	3	0

BINARY to HEXADECIMAL

$$10010101101_2 = \text{-----} 16$$

0100	1010	1101
4	A	D

8 4 2 1

$$111001011000_2 = \text{-----} 16$$

1110	0101	1000
E	5	8

from other number systems to **BINARY**

- **Decimal to Binary**
- **Octal to Binary**
- **Hexadecimal to Binary**

The steps in converting octal or hexadecimal to binary are as follows:

1. **Convert each octal digit (3 bit pattern to octal and 4-bit pattern for hexadecimal)**
2. **the zeroes to the left of the leftmost digit are ignored**

OCTAL to Binary

$$112_8 = 1001010_2$$

1	1	2
001	001	010

4 2 1

$$517_8 = \text{-----}_2$$

5	1	7
101	001	111

HEXADECIMAL to Binary

$4A_{16} = \text{-----} 2$

4

0100

A

1010

8 4 2 1

Octal to Hexadecimal

$$112_8 = \text{-----} 16$$

Octal >>> Binary >>> regroup 4digits>>Hexa

112_8

1 1 2

001 001 010

0 0100 1010

4

A

Addition of Number System

BINARY ADDITION

$$0 + 0 = 0$$

$$0 + 1 = 1$$

$$1 + 0 = 1$$

$$1 + 1 = 10 \text{ (0 carry over 1)}$$

$$\begin{array}{r} 11 \ 11 \\ 111011 \\ + \quad \underline{1001} \\ 1000100 \end{array}$$

OCTAL ADDITION (0,1,2,3,4,5,6,7)

$$\begin{array}{r} \textcolor{red}{1} \\ 17_8 \\ + 1_8 \\ \hline 20_8 \end{array}$$

$$\begin{array}{r} \textcolor{red}{1} \\ 70_8 \\ + 34_8 \\ \hline 124_8 \end{array}$$

$$\begin{array}{r} \textcolor{red}{1} \\ 56_8 \\ + 12_8 \\ \hline 70_8 \end{array}$$

HEXADECIMAL ADDITION

(0,1,2,3,4,5,6,7,8,9,A,B,C,D,E,F)

$$\begin{array}{r} 1 \\ 17_{16} \\ + 29_{16} \\ \hline 40_{16} \end{array}$$

in decimal $7+9 = 16$, but then, hexadecimal has values 0 to 15 only, that's why, in hexadecimal, $7+9 = 0$ carry over 1

$$\begin{array}{r} 1 \\ 48_{16} \\ + 39_{16} \\ \hline 81_{16} \end{array}$$

in decimal $8+9 = 17$ (that is 2 more than 15) but in hexadecimal $8+9 = 1$ carry over 1 (what is you need to do is count 2 after 15 starting from 0)