

**UNIVERSIDAD NACIONAL AUTONOMA DE
MÉXICO**

FACULTAD DE ESTUDIOS SUPERIORES ARAGÓN

INGENIERÍA DE SOFTWARE II

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Grupo: 2008

Masters of the SCRUMverse



FUNCIONAMIENTO DE MÉTODOS

GET (Mostrar todo): localhost:3000/datos/

localhost:3000/datos/

GET

▼

localhost:3000/datos/

Params

Authorization

Headers (8)

Body ●

Pre-request Script

Tests

Settings

Body

Cookies

Headers (7)

Test Results


Pretty

Raw

Preview

Visualize

JSON ▼



```
3      "_id": "628ff41bae2892368bfa26fe",
4      "id": 2,
5      "nombre": "Gears of War",
6      "anio": "2006",
7      "compania": "The Coalition",
8      "consola": "Xbox 360",
9      "__v": 0
10    },
11    {
12      "_id": "628ff49aae2892368bfa2700",
13      "id": 3,
14      "nombre": "Ratchet & Clank",
15      "anio": "2002",
16      "compania": "Insomniac Games",
17      "consola": "PlayStation 2",
18      "__v": 0
19    },
```

GET (Mostrar individualmente):

localhost:3000/datos/[número de id existente]

localhost:3000/datos/9

GET

▼

localhost:3000/datos/9

Params

Authorization

Headers (8)

Body ●

Pre-request Script

Tests

Settings

Body

Cookies

Headers (7)

Test Results


Pretty

Raw

Preview

Visualize

JSON ▼



```
1  {
2    "_id": "628ff622ae2892368bfa270c",
3    "id": 9,
4    "nombre": "Super Mario Bros.",
5    "anio": "1985",
6    "compania": "Nintendo",
7    "consola": "NES",
8    "__v": 0
9  }
```

POST: localhost:3000/datos/

localhost:3000/datos/

POST localhost:3000/datos/

Params Authorization Headers (8) **Body** Pre-request Script Tests Settings

☐ none ☐ form-data ☒ x-www-form-urlencoded ☐ raw ☐ binary ☐ GraphQL

	KEY	VALUE
<input checked="" type="checkbox"/>	id	11
<input checked="" type="checkbox"/>	nombre	Medievil
<input checked="" type="checkbox"/>	anio	1998
<input checked="" type="checkbox"/>	compania	Sony Interactive Entertainment
<input checked="" type="checkbox"/>	consola	PlayStation

Body Cookies Headers (7) Test Results

Pretty Raw Preview Visualize JSON

```
1 {
2   "id": 11,
3   "nombre": "Medievil",
4   "anio": "1998",
5   "compania": "Sony Interactive Entertainment",
6   "consola": "PlayStation",
7   "_id": "6295479022bcb31b4bf8efa2",
```

PATCH: *localhost:3000/datos/[número de id a actualizar]*

localhost:3000/datos/11


PATCH ▼ localhost:3000/datos/11

Params Authorization Headers (8) Body ● Pre-request Script Tests Settings

☐ none ☐ form-data ☒ x-www-form-urlencoded ☐ raw ☐ binary ☐ GraphQL

<input checked="" type="checkbox"/>	id	11
<input checked="" type="checkbox"/>	nombre	Red Dead Redemption
<input checked="" type="checkbox"/>	año	2010
<input checked="" type="checkbox"/>	compania	Rockstar
<input checked="" type="checkbox"/>	consola	PS3, Xbox 360
	Key	Value

Body Cookies Headers (7) Test Results

Pretty Raw Preview Visualize JSON ▼ 

```
1 {
2   "Estatus": "Actualizado"
3 }
```

Verificamos que se actualizó correctamente con GET:

localhost:3000/datos/11

GET

localhost:3000/datos/11

Params

Authorization

Headers (8)

Body

Pre-request Script

Tests

Settings

☐ none

☐ form-data

☒ x-www-form-urlencoded

☐ raw

☐ binary

☐ GraphQL

	KEY	VALUE
--	-----	-------

Body

Cookies

Headers (7)

Test Results

Pretty

Raw

Preview

Visualize

JSON

↺

```
1  {
2    "_id": "6295479022bcb31b4bf8efa2",
3    "id": 11,
4    "nombre": "Red Dead Redemption",
5    "anio": "2010",
6    "compania": "Rockstar",
7    "consola": "PS3, Xbox 360",
8    "__v": 0
9  }
```

Actualizar con datos incompletos:

localhost:3000/datos/11


PATCH localhost:3000/datos/11

Params Authorization Headers (8) **Body** Pre-request Script Tests Settings

● none ● form-data ● x-www-form-urlencoded ● raw ● binary ● GraphQL

<input checked="" type="checkbox"/>	id	11
<input checked="" type="checkbox"/>	nombre	Metal Slug Advance
<input type="checkbox"/>	año	2004
<input checked="" type="checkbox"/>	compania	SNK Playmore
<input checked="" type="checkbox"/>	consola	Game Boy Advance
	Key	Value

Body Cookies Headers (7) Test Results

Pretty Raw Preview Visualize JSON 

```
1 {
2   "Estatus": "Actualizado"
3 }
```

PUT: *localhost:3000/datos/[número de id a actualizar]*

localhost:3000/datos/11

PUT localhost:3000/datos/11

Params Authorization Headers (8) **Body** Pre-request Script Tests Settings

☐ none ☐ form-data ☒ x-www-form-urlencoded ☐ raw ☐ binary ☐ GraphQL

<input checked="" type="checkbox"/>	id	11
<input checked="" type="checkbox"/>	nombre	Metal Slug Advance
<input checked="" type="checkbox"/>	anio	2004
<input checked="" type="checkbox"/>	compania	SNK Playmore
<input checked="" type="checkbox"/>	consola	Game Boy Advance
	Key	Value

Body Cookies Headers (7) Test Results

Pretty Raw Preview Visualize JSON

```
1 {
2   "Estatus": "Actualizado"
3 }
```


Error al tratar de actualizar con datos incompletos:

localhost:3000/datos/11

PUT

▼

localhost:3000/datos/11

ParamsAuthorizationHeaders (8)Body●Pre-request ScriptTestsSettings

● none

● form-data

● x-www-form-urlencoded

● raw

● binary

● GraphQL

<input checked="" type="checkbox"/>	id	11
<input checked="" type="checkbox"/>	nombre	Metal Slug Advance
<input type="checkbox"/>	año	2004
<input checked="" type="checkbox"/>	compañia	SNK Playmore
<input checked="" type="checkbox"/>	consola	Game Boy Advance
	Key	Value

BodyCookiesHeaders (7)Test Results

Pretty

Raw

Preview

Visualize

JSON ▼

1

2

3

"error": "Faltan Campos"

DELETE: *localhost:3000/datos/[número de id a eliminar]*

localhost:3000/datos/11

DELETE localhost:3000/datos/11

Params Authorization Headers (8) **Body** Pre-request Script Tests Settings

☐ none ☐ form-data ☒ x-www-form-urlencoded ☐ raw ☐ binary ☐ GraphQL

Key	Value
-----	-------

Body Cookies Headers (7) Test Results

Pretty Raw Preview Visualize JSON

```
1 {  
2   "Estatus": "Borrado"  
3 }
```

Verificamos que se eliminó correctamente con GET:

localhost:3000/datos/11

GET localhost:3000/datos/11

Params Authorization Headers (8) **Body** Pre-request Script Tests Settings

☐ none ☐ form-data ☒ x-www-form-urlencoded ☐ raw ☐ binary ☐ GraphQL

Key	Value
-----	-------

Body Cookies Headers (7) Test Results

Pretty Raw Preview Visualize JSON

```
1 null
```