AGENTS OF THE EMPIRE

written by

Justin Nearing

EXT. AKEEN CITY, PLANET GULON II - HIGH NOON

Camera opens to the cityscape of a vaguely Middle Eastern city. Sun-bleached brick slums dominate the majority of the frame, with impossibly high glass skyscapers in the background. As the camera pans over the city, three militaristic troop transports fly past.

CUT TO:

EXT. SMALL MARKET, AKEEN SLUMS - SAME TIME

The ships land in the clearing of an abandoned open-air market in the slums. The ship doors open and soldiers with initimidating armored bodysuits storm out, heading down one of the cramped alleys.

CUT TO:

EXT. TENAMENT BUILDING, AKEEN SLUMS - SAME TIME

The soliders come to a door, surrounding it "SWAT" style. They breach and the camera follows as they clear room by room. Empty.

CUT TO:

INT. CREW SAFEHOUSE, AKEEN SLUMS - SAME TIME

From a second story window across the street, DORUN watches the raid. Specks of grey in his hair, he looks like he belongs in a classroom. He turns away from the window.

DORUN

We have to get off this planet.

Before anyone can answer, TARSIS enters the room. Blaster in hand, nondescript armored vest, scars peppering his grizzled face. He closes the door, leaving it slight ajar to keep watch through.

TARSIS

We got out just in time. We're safe for now.

Hands clasped in front of him, ELLIS sits nearby deep in thought. Younger, well dressed, handsome if a bit naive.

ELLIS

Dorun, if they're raiding our safehouse it means-

DORUN

It means we have to get off this planet.

Pensively watching the scene below, EKELLE stands close to the window. Middle Eastern descent; pretty in a determined, makes-the-hard-choices kind of way.

EKELLE

This is a setback, yes, but you can't run now.

TARSIS

Ekelle is right. If we run now we trash months of work setting up to cripple the Empires' control on Gulon Two.

EKELLE

The Empire that took my family. The Rebellion can help-

DORUN

The Empire has taken something from all of us. And we're not part of your Rebellion.

ELLIS

Do you know how much we'll be losing if we run now? Not even counting bribes, we'll be abandoning contacts its taken months to establish.

TARSIS

I'm finally making headway with my black market connections.

DORUN

None of which matters if we're dead. Look I don't want to run any more than you lot do, but we just got very lucky. It's only a matter of time before they connect the dots. I don't plan on being here when they do.

Dorun pulls a small handheld communicator out of his pocket.

DORUN (CONT'D)

Arianne, get the ship ready. We're leaving.

CUT TO:

INT. SHIP: WINDSWIFT; COCKPIT - CONTINUOUS

Cables, tools and hardware are strewn about the run-down cockpit of the Crew Freighter. ARIANNE's head pops out from under the console she was in the process of fixing.

Arianne curses as she tries to find the communicator amid the mess. Picking it up she attempts to sound calm and composed.

ARIANNE

Yes, Dorun. Right away.

She looks around at the mess.

ARIANNE (CONT'D)

I'll get right on that...

DORUN

(From Communicator)

Have you been sleeping on the job?

ARIANNE

Excuse me? I haven't slept in days. I barely got the ignition coil working again and now the Nav console keeps losing power.

DORUN

You better not be breaking my ship.

ARIANNE

I'm the only reason this junker can even get off the ground.

ARIANNE flips several switches. A negative sounding "wump" responds.

ARIANNE (CONT'D)

Or not.

She tries again. Same negative Wump.

ARIANNE (CONT'D)

"Wump"? You're not supposed to "Wump". When I start primary ignition you go "Dee-Dee-Deep".

ARIANNE taps at the panel looking for the issue.

ARIANNE (CONT'D)

It can't be the Nav causing this. We have enough fuel. Ignition coil OK. Oh. Oh that's not good.

CUT TO:

INT. CREW SAFEHOUSE, AKEEN SLUMS - SAME TIME

EKELLE

You said you would help us!

DORUN

I said I could help you, there's a difference.

ARIANNE

(From communicator)

Dorun, we have a problem. Something is blocking engine startup.

Pause

ARIANNE (CONT'D)

All ships on the planet are affected.

Worried look shared by DORUN/ELLIS

ELLIS

Imperial Inhibitor Tech.

DORUN

The situation is worse than I thought.

EKELLE

What's going on?

ELLIS

The Empire has overridden control of all ships on the planet.

DORUN

Only authorized Imperial ships are able to fly.

EKELLE

That means-

DORUN

It means that the Empire knows all about your revolt.

EKELLE

Thats... That's not possible.

DORUN

Our safehouse gets raided the same day all ships on the planet are grounded? The Empire is making their move.

ELLIS

What do we do?

DORUN

What I've been saying all along. We have to get off this planet.

[ROLL TITLE CREDITS]

INT. AKEEN SLUMS SAFEHOUSE

DORUN

So we have a planet about to tear itself apart, a ship that can't fly, and the most dangerous troops in the galaxy between us and freedom. What do we do?

Silence.

DORUN (CONT'D)

Well don't everyone speak at once.

TARSIS

Can we hack in and clear our ship for launch?

ELLIS

I have access codes that can get us into the Imperial Network.

DORUN

Too suspicious. They'll have cruisers patrolling, we'll be shot down before we get into orbit.

EKELLE

I have to warn the others.

TARSIS

I say we go in blasters blazing.

ELLIS

Tarsis, we won't get far if we just start shooting. We still have those Imperial uniforms from the Ikketar job. We could get into the Restricted Zone without firing a shot.

TARSIS

Ellis, The last time we used those uniforms I nearly got blasted at the first checkpoint!

ELLIS

Well if you hadn't called him a drunken Telosin maybe it wouldn't have blown our cover!

EKELLE

We can still save the rebellion but we have to act now!

DORUN

OI!

Everyone's attention snaps to Dorun

DORUN (CONT'D)

I've made my decision. And we're doing it your way.

ELLIS

Uh. Who's way?

DORUN

All of yours.

TARSIS

Huh?

DORUN

We won't get far if we try and shoot our way in, but those uniforms will only get us so far. Tarsis, that means you get to shoot something today.

Tarsis looks pleased.

EKELLE

But the rebel-

DORUN

(interuppting)

-The rebellion can help us help them. I assume whatever plan you had for this uprising includes having flyable ships?

Ekelle reluctantly nods.

DORUN (CONT'D)

Then taking down that Inhibitor helps us both.

TARSIS

So... what are we gonna do?

DORUN

Ekelle, contact the rebellion. Tell them that if they want to be useful to meet us North of the Bazaar in one hour. We're going back to the ship to get ready.

ELLIS

Ready for what, exactly?

DORUN

The Empire's made their move, it's time we made ours.

TARSIS

There's an intergalactic army between us and that Inhibitor.

EKELLE

The rebellion doesn't trust you.

ELLIS

We have no time to prepare for this plan.

The camera closes on Dorun, totally confident.

DORUN

Perfect.

DISSOLVE TO:

INT. SHIP: WINDSWIFT; MAIN ROOM
The main room is cramped, lived-in, with a small cluttered table on one side and a cylindrical console on the other.
Open to see Dorun dressed in an officers uniform.

He looks slightly uncomfortable. Ellis beside him is dressed in Imperial soldiers armor. They size each other up.

ELLIS

You look terrible.

DORUN

These uniforms never did fit me.

Enter Tarsis, also in soldier uniform. He is heavily armed, comically so.

ELLIS

You must be joking.

TARSIS

What?

DORUN

One gun, Tarsis. You'll raise suspicion.

ELLIS

He'll raise hell.

Tarsis sniffs, but accepts. He pulls out a number of odd devices, laying the equipment out on the table.

TARSIS

(Petuently)

Fine, but I am bringing these. Camo energy shield, sensor disruption mine, and this.

Tarsis pulls out an UNKNOWN GRENADE

ELLIS

What is it?

TARSIS

(with a childs wonder)

I have no idea. I got it off a arms dealer back on Ungvar Four.

ELLIS

And he didn't tell you what it was?

TARSIS

He... didn't get the chance.

ELLIS

You stole it.

Tarsis sputters thinking of a lie

DORUN

ELLIS (CONT'D)

He stole it.

He stole it.

Enter Ekelle with KURDEER, a Middle Eastern man who looks like he's endured a hard life.

DORUN (CONT'D)

How did you get on my ship? How did you even know where my ship was?

EKELLE

Perhaps you should give the Resistance more credit.

DORUN

(To Kurdeer)

We'll see about that. I don't like strangers on my ship.

KURDEER

I am Kurdeer.

DORUN

Well Kurdeer you can call me Dor-

KURDEER

You are Dorun Pepsis Ryzer, owner of the cargo freighter Windswift and the legitimate trading business you run from it. Of course, that's a front for the blackmarket and mercenary outfit you run.

DORUN

You know my middle name. Ellis didn't even know my middle name. Perhaps I should give your little rebellion more credit.

KURDEER

We know much, Captain Ryzer-

DORUN

I'm no captain. Call me Dorun.

KURDEER

As you wish, Dorun. Although now that I see this ship, I do not think Windswift is an appropriate name.

DORUN

She's faster than she looks.

KURDEER

I doubt that. Regardless, Ekelle has convinced me to meet with you.

TARSIS

Too late, the Empires already sprung their trap.

DORUN

I assume our safehouse wasn't the only one raided?

KURDEER

Many of our comrades have been captured. What's more concerning is our grounded ships. Ekelle says you can help us.

DORUN

We can help each other. Come.

Dorun motions for everyone to gather around the cylindrical console. After punching a few buttons a 3D hologram appears suspended from the base of the console. The hologram shows 3D blueprints of a large facility. Different sections highlight in a loop, notes pointing to different rooms/sections.

DORUN (CONT'D)

This is the Governor's Fortress. Since the Empire took control, this facility has become the center of government administration for the entire planet. If the Inhibitor is going to be anywhere, it will be here.

EKELLE

That complex is huge. The Inhibitor could be anywhere in there.

DORUN

An inhibitor that can stop ships planet-wide is going to be large. Very large. Also, it would have to be installed quite recently, or we would have seen the signs.

ELLIS

Has there been any large construction efforts near the Fortress?

DORUN

I don't know. We could only get blueprints from the initial construction.

TARSIS

So we don't know about any changes since it was built. Great.

KURDEER

But we do. We have been watching the Fortress for some time. On the west side, here [points to blueprint], an extension to the spaceport is underway.

EKELLE

Security is high there. Too high for simple construction.

DORUN

That has to be it. I think I might be impressed after all.

TARSIS

So how do we get in?

DORUN

(To Kurdeer)

You're not going to like this.

Kurdeer eyes Dorun suspiciously.

DISSOLVE TO:

INT. IMPERIAL INHIBITOR; GOVERNORS FORTRESS; PLANET GULON II

The camera shows a beautiful, statuesque blonde with a clean, commanding uniform. With an aura of absolute authority, Imperial Adjunct STEELA POLIS stands at a console, aides bustling around her. Hologram projections flank the Adjunct showing supply rates, troop positioning and other logitical information.

She taps at the holograms, dismissing some, highlighting others. An Aide, HARPER, approaches with a holographic tablet in hand, saluting Steela.

STEELA

Status Report.

HARPER

Troop positioning planet-wide is underway, as per your orders. The Inhibitor is running sufficiently, but Engineering continues to report facily-wide system failures due to the power required to operate it.

STEELA

Tell them to work with what they have. It is imperitive the Inhibitor stays active.

HARPER

Yes, sir. Also, raids against rebel safehouses are complete, but were less successful than projected.

STEELA

Explain.

HARPER

Many were empty by the time we got there.

Steela waits a beat, considering.

STEELA

Bad intel?

HARPER

We're interrogating our informants now, but it appears the targets were warned by an *outside* source.

Steela frowns.

STEELA

(to herself)

There's an unknown variable here. (To Harper) Get me the raid debriefings. Something is off, and we can't afford any surprises.

HARPER

Yes sir, right away sir.

Harper retreats. As she leaves through the door, GOVERNOR KASSUS enters. A belligerent man with a receding hairline and a glib demeanor.

AIDE

Atten-HUT!

Everyone snaps to attention, not Steela. She closes her eyes, gathering strength to deal with another distraction.

GOVERNOR KASSUS

Everyone out!

STEELA

Halt! Everyone stays.

Everyone in the room shifts uncomfortably, unsure of the protocol. No one leaves, and Kassus snarls- not used to be outranked. He stalks towards Steela.

GOVERNOR KASSUS

Do you have any idea the danger you've put us in? Your orders have put my entire defense force in disarray. Hell the Fortress is nearly undefended, rebels could walk right in!

Steela wait a long beat before answering. Aides and attendents in the room strain to appear uninterested.

STEELA

Kassus, you are simple, weak, coward.

Kassus face flushes, rage building. Seeing this, Steela's head of security, OTIB, steps forward. He gives Kassus a threatening look. As the Governor regains control of his emotions, Steela dismisses Otib with a lazy hand gesture.

GOVERNOR KASSUS

(tightly controlled)

I had hoped, Steela, we could have a civil discussion-

STEELA

You refer to me as Adjunct, Kassus. Imperial Adjunct. The only one on this backwards planet that outranks you.

GOVERNOR KASSUS

I am not disputing that, but I have several concerns-

STEELA

I am not disputing that sir. You don't seem to be getting the point, Governor.

GOVERNOR KASSUS

Apologies... sir.

STEELA

Let me be clear, I have full authority on this planet. Troops, supplies, even you. I could order you to the front line if I wanted to.

Kassus blanches at the prospect.

GOVERNOR KASSUS

You wouldn't dare!

STEELA

Try me.

Kassus waits before answering, his anger subsiding as he swallows his pride.

GOVERNOR KASSUS

With respect... Sir... It is my duty to raise concerns about your coming offensive. My... Our troops are stretched too thin. This Fortress is barely defended.

Steela lightens slightly hearing his tone.

STEELA

Your concerns have been noted, Governor. The troops guarding this facility have been moved to reinforce key positions. This Inhibitor protects the Fortress now. Without ships no enemy can approach in force.

A wall to the Adjuncts side is revealed to be part of a very large, complex machine. The Planetary Ship Inhibitor. Engineers huddle near open compartments of the machine at various locations.

GOVERNOR KASSUS

And if the rebels do find a way to attack the fortress?

STEELA

I don't want to be on this planet any longer than I have to be, Governor. Attacking this Fortress would be a suicide mission. GOVERNOR KASSUS

But-

STEELA

That is quite enough, Governor. You are dismissed.

Kassus nearly chokes at the abrupt dismissal.

GOVERNOR KASSUS

Yes, sir.

Kassus leaves, walking quickly while snapping at his attendents. Steela is briefly pleased before returning to her reports.

DISSOLVE TO:

INT. CREW FREIGHTER: MAIN ROOM

Establishing shot of the Windswift in a crowded public shipyard. Cut to inside the main room of the ship.

KURDEER

(hostile)

You want us to do what!?

EKELLE

This is a suicide mission!

DORUN

It's the only way.

EKELLE

It's lunacy.

DORUN

It will work!

KURDEER

Let me get this straight. You want to us to march up to the Restricted Zone checkpoint and get arrested?

DORUN

Well, I'll be the one arresting you, but yeah that's the jist.

KURDEER

Who do you think you are?

DORUN

The only one on this planet that can get your ships off the ground.

A long beat. Kurdeer and Ekelle share a look.

EKELLE

We'll do it.

KURDEER

What? Ekelle! He can't be trusted!

Kurdeer pulls Ekelle aside. A hushed, heated conversation ensues, words indistinguable. Body language shows Ekelle getting the upper hand. It's obvious they're "together".

Kurdeer aquiesces, turns back to group.

KURDEER (CONT'D)

(begrudgingly)

Fine. We will be at the Bazaar as you ask. If this is some trick-

DORUN

It's not a trick. (To Ekelle) Thank you.

EKELLE

Tell me, truthfully. Will this work?

DORUN

It has to.

DISSOLVE TO:

EXT. CHECKPOINT BAZAAR - AKEEN SLUMS; GULON II

Open to show Dorun, Ellis, and Tarsis walking through an abandoned bazaar. Stalls are fully stocked, animals feast on unguarded foodstuffs, it looks like the area was abandoned in a hurry. The trio are on edge as they make their way through the bazaar.

TARSIS

Where is everyone?

ELLIS

People smell trouble. Only fools would be out here when the Empire cracks down.

TARSIS

Including us?

ELLIS

Especially us.

As they pass through the bazaar they nearly miss Ekelle and Kurdeer standing inconspicuously near one of the stalls.

EKELLE

Psst.

The trio spin nervously, raising their weapons.

KURDEER

I would ask you to not shoot us.

TARSIS

You scare me like that again I'll shoot you out of principle.

DORUN

Ekelle, Kurdeer. I do hope there will be more joining us?

EKELLE

You do not see them?

Ekelle motions with her hand. Several poorly dressed rebels appear from nowhere, evidently blended in with the area.

DORUN

Very good. Alright, my alias should get us through the checkpoint. With any luck we'll walk right through.

ELLIS

And if we don't have any luck?

Dorun gives Ellis a look.

DORUN

We improvise. Tarsis, show them how it's done.

Tarsis takes on the demeanor of a drill sargeant.

TARSIS

MOVE IT YOU SLOVENLY LOT. I HAVEN'T SEEN A SADDER DISPLAY OF SLUMRATS IN MY ENTIRE LIFE. MOVE IT!

The rebel group is surprised, some taking offence.

TARSIS (CONT'D)

(conspiratorially)

This won't work if it looks like you're going to jump me, put your heads down and play the part... AND IF I SEE SO MUCH AS A FINGER OUT OF PLACE I'LL PERSONALLY RIP YOUR THROAT OUT.

ELLIS

(privately to Dorun)
He enjoys this a bit too much...

The group, led by the Imperial-disguised crew march towards the checkpoint.

DISSOLVE TO:

EXT. RESTRICTED ZONE CHECKPOINT - LATE AFTERNOON

The group arrive near the end of the bazaar. Abruptly the bazaar ends and the scene opens up to a fortified military complex.

The "checkpoint" turns out to be very large gates surrounded by heavily armed soldiers. Watchtowers, gun nests, barbed wire, a small army defends the area. The gates are closed, guards dot the various watchtowers surrounding the area. A main guardhouse sit behind fortified heavy weaponry.

The disguised trio march the rebel group through to the checkpoint proper, a small outpost in front of the massive metal gates. Soldiers watch the group pass with a range of looks ranging from boredom to confusion to apathy.

Tarsis stops the group in front of the outpost.

TARSIS

HALT!

An imperial trooper rushes towards the crew. He salutes Dorun.

CHECKPOINT GUARD

Sir! Apologies sir, we do not have your arrival on the order sheet, Officer ____?

DORUN

(haughty, a bit forced)
Never mind, soldier. I assume our transport is ready.

Ellis and Tarsis share a look. "Really, that's your Officer voice?"

CHECKPOINT GUARD

Uhh... sorry sir... uhh... let me check with the Duty Officer.

Dorun shares a look with Ellis/Tarsis

DORUN

Very well.

The soldier turns away and calls it in. Ellis turns to his companions.

TARSIS

A lot of troops here for a simple checkpoint.

ELLIS

It must be a staging area for whatever the Empire has planned.

DORUN

This was a mistake.

TARSIS

Too late now.

The guard turns back to the group.

CHECKPOINT GUARD

One moment, the Officer is on his way.

A rotund officer steps out of the Checkpoints main office. Red cheeks snarl as he tucks his top into his trousers and marches towards the group. He barks some orders at some nearby troopers as he makes his way to the group.

CUT TO:

EXT. RESTRICTED ZONE CHECKPOINT - CONTINUOUS

Dorun sees the Officer heading his way. He turns quietly to Ellis.

DORUN

(quietly)

We have a problem. He outranks me.

Ellis doesn't have time to react as the officer reaches the group.

CHECKPOINT OFFICER

What the hell is this?

Dorun snaps to attention.

DORUN

Sir. Junior Dominant Reese Karsor reporting.

CHECKPOINT OFFICER
Junior Dominant Reese Karsor what
the hell are you doing at my
checkpoint? And why the hell do you
have these stinking slumrats with
you?

Dorun looks at the rebels, seeing flashes of anger from the group he puts his hand on the officer's arm.

DORUN

(quietly, respectfully)
Perhaps sir, it would be best if we chatted in private.

The officer casts a look of disgust across the rebels

CHECKPOINT OFFICER

Come.

The Officer leads Dorun his private office in the main quardhouse.

CUT TO:

INT. CHECKPOINT OFFICE - CONTINUOUS

The office is tastifully furnished. The warm, inviting room is decorated with cultural artifacts and emits a warm glowstark contrast to the efficient functionality of the rest of the checkpoint. Hand-sized native statues stand on a cabinet on one of the walls. As the officer leans on his main desk, Dorun goes to the statues.

CHECKPOINT OFFICER

Well?

DORUN

These are original Gulonese ritual statues, aren't they?

CHECKPOINT OFFICER Cut the crap, Junior Dominant.

Dorun turns toward the Officer and leans back against the cabinet.

DORUN

Sir, my orders are to publicly arrest and transport those informants.

CHECKPOINT OFFICER

Informants?

DORUN

Yes sir, rebels considered assets by the Intelligence Division.

CHECKPOINT OFFICER
If they're "assets" why arrest them?

DORUN

My guess, sir, is to maintain their cover.

CHECKPOINT OFFICER
Just like Intelligence to waste my
time.

DORUN

Yes sir.

CHECKPOINT OFFICER
So you've come to my checkpoint with a dozen rebels on some halfbaked plan to arrest them?

DORUN

Thats... Exactly right, sir.

CHECKPOINT OFFICER
Wasted effort. These Gulon's are cattle. I was posted at Hyrus
Seven. Now they were something.

DORUN

I heard about Hyrus Seven. Violent.

CHECKPOINT OFFICER
These fringe planets are all the same. Get the natives under the heel of your boot. Then squeeze.

Dorun shakes off the disgust. Checkpoint Officer frowns, smelling weakness. He shifts off the desk he was leaning against and shifts towards Dorun suspiciously.

CHECKPOINT OFFICER (CONT'D)

(menacingly)

Where are you stationed out of, Junior Dominant?

DORUN

(hesitant)

Central Planets... mostly... This is my first tour on the Outer Rim.

CHECKPOINT OFFICER
You soft Centralites. That's what I
hate. I've been out here for years.

DORUN

Yes... Sir-

CHECKPOINT OFFICER
I'm not finished! You Centralites
are all the same. Cozy posts on
safe planets, only coming out here
to sniff out a promotion. I'm
bringing civilization to these
savages. What have you done?

DORUN

I'm just following orders, sir.

CHECKPOINT OFFICER

Well I'm giving you an order to get out of my sight!

DORUN

Sir... I'd be happy to, as soon as you give us a troop transport.

CHECKPOINT OFFICER

(exploding)

WHAT? You think I'm going to give you one of MY transports?

The officer gets closer to Dorun.

CHECKPOINT OFFICER (CONT'D)

You impetuant little man. Do you have any idea who I am?

The officer is getting closer. A closeup shot shows Dorun's hand groping for one of the statues, his eyes remaining on the Officer. The officer is breathing down Dorun's neck.

CHECKPOINT OFFICER (CONT'D)

I'll have you buried Junior
Dominant, you hear me, buried!

Dorun swings the statue across the head of the Officer in one smooth motion. He's dead before he hits the ground.

DORUN

Looks like you'll be the one getting buried.

Dorun rushes to the door, listening to see if anyone outside heard. Satisfied, he goes to the console on the main desk, authorizing a transport.

Task complete, Dorun moves to the Officer, taking a keycard and a communicator. He takes a moment to compose himself before leaving the office, closing the door behind him.

CUT TO:

EXT. RESTRICTED ZONE CHECKPOINT - CONTINUOUS

DORUN

The transport is being readied now.

Dorun moves to the checkpoint guard.

DORUN (CONT'D)

The good officer says he's not to be disturbed. He didn't seem to be in a very good mood, I suggest you listen.

The quard is well aware of his Officer's temper.

CHECKPOINT GUARD

Yes sir.

The guard leaves and returns to his post, giving the order to open the gates. As the large doors open, Dorun returns to the group.

ELLIS

(quietly) What happened?

DORUN

(quietly)

I improvised.

CUT TO:

EXT. CHECKPOINT LANDING PAD - CONTINOUS

Behind the gates a landing port for small ships sits with a number of troop transports. One is being prepped for launch. The group approaches the ship.

DORUN

We don't have much time. You still know how to fly those things right?

Dorun motions to the transport.

ELLIS

Well I'm no ace fighter pilot like Arianne, but I can fly it.

DORUN

You'll have to. We'll need this transport to get back to our ship.

ELLIS

The pilot flying us won't like that idea.

DORUN

You'll have to convince him otherwise.

ELLIS

Me?

Dorun nods as the group approaches the ship.

CUT TO:

EXT. TROOP TRANSPORT - CONTINUOUS

Ship technicians check the ship as the group approach. They ignore the group as they disconnect hoses and tap at diagnostic panels. Tarsis pushes the rebels towards the large main door of the transport.

TARSIS

Move it!

The rebels file in and Tarsis orders the doors to be closed. He joins Dorun and Ellis as they make their way towards the cockpit entrance.

CUT TO:

INT. TROOP TRANSPORT COCKPIT - CONTINUOUS

The cockpit features four seats two by two, with the entrance to the rear of the cockpit. The pilot is in the left front seat, Ellis takes the seat beside him, Dorun and Tarsis sit in the backseats.

PILOT

Destination?

DORUN

Governor's Fortress.

PILOT

Strap in.

CUT TO:

EXT. TROOP TRANSPORT - CONTINUOUS

The ship technicians scatter before the ship takes off, turning in a smooth arc away from the landing pad.

DISSOLVE TO:

EXT. TROOP TRANSPORT - EARLY EVENING

The transport flies in the air, breaking through light clouds.

CUT TO:

INT. TROOP TRANSPORT COCKPIT - CONTINUOUS

We see an indifferent pilot, a self-conscious Ellis, an impatient looking Dorun, and a snoring Tarsis.

Ellis is quite busy not looking at Dorun. Fed up, Dorun leans forward and tugs Ellis' shoulder. Ellis gestures "who me?", Dorun "Get on with it". Ellis "Ok, ok, I'll do it.". Dorun "I'm watching you." All this without a sound.

ELLIS

Ah... We... We need you to wait for us once we land.

PILOT

What are you talking about?

Dorun shoots Ellis with a "Not good enough" expression. Ellis considers his options.

He moves to speak again, but stops before saying anything. He grows frustrated, then realizes what he's going to do. He looks to Dorun, then the Pilot.

ELLIS

Sorry about this.

PILOT

What?

Ellis punches the Pilot hard, then brings his hand back and shakes it off, realizing the stupidity of punching a man with a helmet on in the head. The Pilot looks at Ellis confused. Seeing his gambit failing, Ellis punches the Pilot again, this time on the jaw.

The punch is enough to lurch the transport, a quick camera shot in the main compartment shows the rebels falling over with the unexpected shift in direction. Tarsis wakes abruptly.

TARSIS
(half-dreaming)
What? Aww yeah GUT HIM!

The Pilot tries to grab Ellis, who attempts to strike the pilot again. The Pilot fends off the attack, getting a decent hold on Ellis and pulling him down. From his viewpoint, Ellis sees a red "Eject" lever on the pilots chair. Ellis breaks from the Pilots grip, strikes again, then puts both hands on the lever. The pilot looks down, realizing what Ellis is going to do. He looks back up to Ellis.

PILOT

(sad and scared)

Please no.

ELLIS

I said I was sorry.

Ellis pulls the lever. The Pilots chair explodes laterally from his side of the ship with amazing force. The other seats are unaffected, and Ellis flails to catch his grip. The room roars as air rushes in the cockpit.

Ellis manages to get back into his seat, and stuggles to get the ship back under control. The ship is roaring like a falling dive bomber. Pulling up, he finally gets the ship back on course and puts on the comm helmet.

CUT TO:

INT. FLIGHT CONTROL CENTER, GOVERNORS FORTRESS - CONTINUOUS

Flight Control isn't a hard job, mostly tedious, but the last several weeks have been particular bad with long days and few breaks. The message that a Troop Transport has just had an ejection event sparks mild interest in an otherwise exhausted Flight Controller.

FLIGHT CONTROLLER

Transport Three-Seven-Two this is Flight Control. We just detected an ejection event on your ship, please respond.

[For the remainder of the conversation, the camera cuts to Flight Control Interior and Transport Cockpit Interior]

Ellis is startled, not exactly sure what to do.

FLIGHT CONTROLLER (CONT'D)

I say again, we've detected someone ejecting from your ship. Please respond.

ELLIS

Uh... Everything is fine here, I don't know what you're talking about.

FLIGHT CONTROLLER
Transport Three-Seven-Two your ship
has clearly logged an ejection
event. You're also showing

significant yaw drag.

ELLIS

No, no ejection here. Your sensors must be off.

The Flight Controller scoffs.

FLIGHT CONTROLLER

Our sensors are working just fine. You-

ELLIS

Look I don't know what to tell you. I would know if someone ejected.

FLIGHT CONTROLLER

Your ship must be logging bad flight data.

Ellis struggles at the controls, the ejection hole has produced significant drag.

ELLIS

If you say so, she's running smooth on my end.

FLIGHT CONTROLLER

Transport Three-Seven-Two you're hereby ordered to Shipyard B-Nine-Alpha for immediate diagnostics and repair.

ELLIS

Right after I finish this flight.

FLIGHT CONTROLLER

Sir when Flight Control gives you an order, you follow it immediately.

ELLIS

Sorry maam, I've got work to do.

FLIGHT CONTROLLER

Why I have never- Transport Three-Seven-Two I will have you written up so fast-

Ellis pulls off the helmet. As he speaks he alternates the helmet from close to far from his mouth.

ELLIS

Sorry... You're breaking up...

Can't... hear you.

Ellis tosses the helmet out the ejection hole.

DORUN

What the hell was that?

ELLIS

Improvising.

Dorun looks towards Tarsis, who nods his head agreeably.