0.0, 0.0	1.0, 0.0	2.0, 0.0	3.0, 0.0	4.0, 0.0	5.0, 0.0	6.0, 0.0	7.0, 0.0
			Work hp: 10,0 carry: 1.0				
0.0, 1.0	1.0, 1.0	2.0, 1.0	3.0, 1.0	4.0, 1.0	5.0, 1.0	6.0, 1.0	7.0, 1.0
0.0, 2.0	1.0, 2.0	2.0, 2.0	3.0, 2.0	4.0, 2.0	5.0, 2.0	6.0, 2.0	7.0, 2.0
0.0, 3.0	work np: 10.0 carry: 1.0	2.0, 3.0	3.0, 3.0	4.0, 3.0	5.0, 3.0	Rifl hp: 20.0	7.0, 3.0
0.0, 4.0	1.0, 4.0	2.0, 4.0	3.0, 4.0	4.0, 4.0	5.0, 4.0	6.0, 4.0	7.0, 4.0
Gold 0.0, 5.0	1.0, 5.0	2.0, 5.0	3.0, 5.0	4.0, 5.0	5.0, 5.0	6.0, 5.0	Gold 7.0, 5.0
0.0, 0.0	1.0, 0.0	2.8, 5.5	Hall hp: 30.0	Hall No: 30 0	5.5, 5.5	0.0, 0.0	7.5, 5.5
0.0, 6.0	1.0, 6.0	2.0, 6.0 Hall hp: 30.0	3.0, 6.0 Work 10.0 carry: 0.0	4.0, 6.0 Rifl hp: 20.0	5.0, 6.0 Barr p: 20.0	6.0, 6.0	7.0, 6.0
0.0, 7.0	1.0, 7.0	2.0, 7.0	3.0, 7.0	4.0, 7.0	5.0, 7.0	6.0, 7.0	7.0, 7.0

Gold Player +1: 0.0 Gold Player -1: 0.0

Remaining 0.0