

Web Technologies

Lab session 3

JavaScript

- JavaScript is the programming language of HTML and the Web
- Languages of the Web
 - HTML defines content
 - CSS defines layout
 - JavaScript defines **behavior**
- <https://www.w3schools.com/js>

JavaScript: Overview

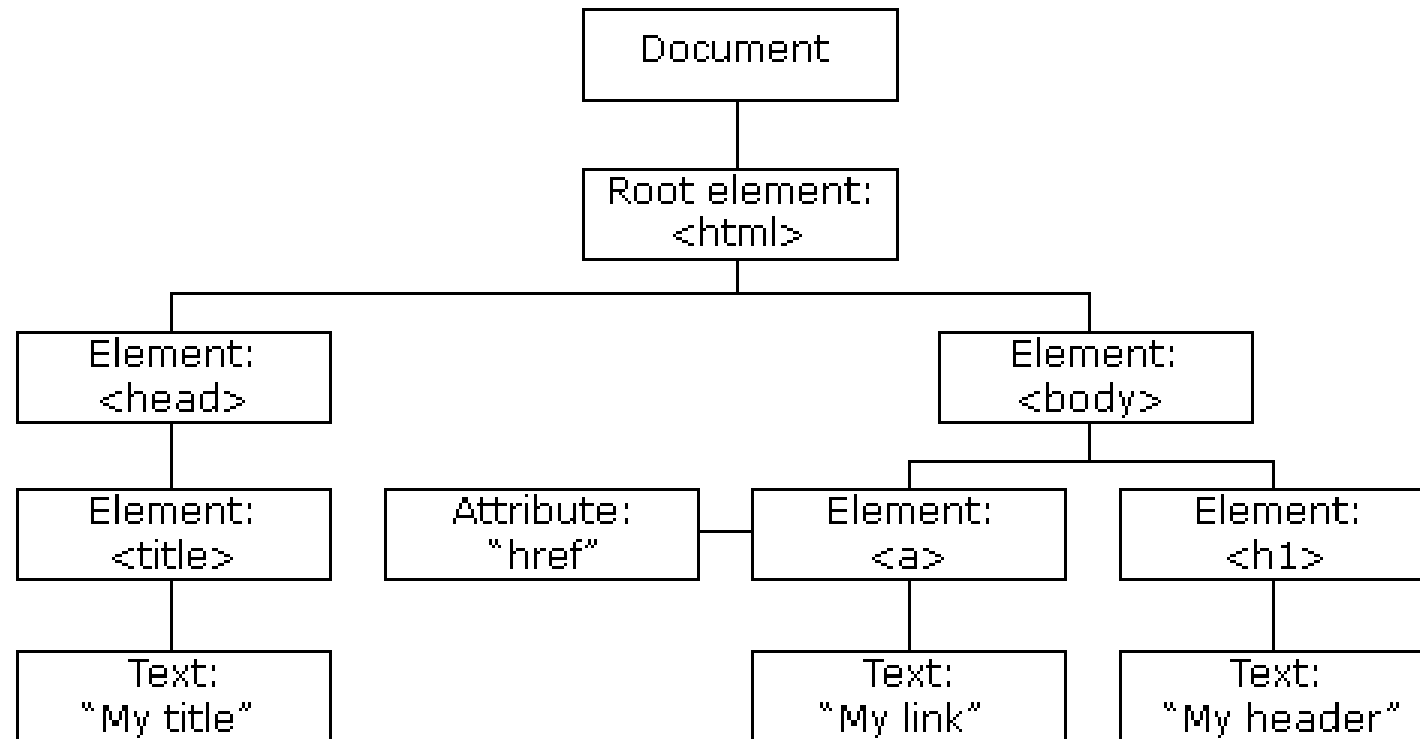
- *General purpose* programming language
 - **Runs in browser**
 - Runs in dedicated runtime environments (NodeJS)
- Manipulate HTML and CSS
 - Content
 - Attributes
 - Add/remove DOM nodes

JavaScript: Overview

- JS can be put anywhere in the HTML page
 - HTML element `<script>`
 - Recommended to place it at the end of `<body>`
 - improves page loading speed
 - Recommended to place it in external *.js files and include it in HTML
- JS sometime behaves differently as you expect
 - Running in strict mode reduces the probability of such quirks: `"use strict"`; Strict mode allows you to write better code: commands provided in bad syntax become errors
 - https://www.w3schools.com/js/js_strict.asp

JavaScript: DOM

- When a web page is loaded, the browser creates a Document Object Model (DOM)



JavaScript: DOM and BOM

- DOM is a standard for how to **get, change, add, or delete** HTML elements
 - Global variable `document` represents the web page
- **BOM**: Browser Object Model
 - Means to access some browser functions from JS
 - Not standardized, but all browsers support it
 - Global variable `window`

JavaScript: ES6

- The new JavaScript version: ECMAScript 6
- Many new features and improved language
- Variables: stop using `var`, use `let` and `const`
- Arrow functions: `[1, 2, 3].map(x => x*x)`
- String interpolation `console.log(`${1+1}`)`
- Default function parameters
- Many more: <http://es6-features.org>

JavaScript: jQuery

- jQuery is JS library
 - Simplifies working with DOM
 - <https://www.w3schools.com/jquery/default.asp>
- jQuery uses **selectors like CSS** to select elements and **perform actions** on them

```
$( "p" ).hide()  
$( ".myclass" ).hide()  
$( "#first" ).val( "New value" )  
$( "button" ).click( () => console.log( "You clicked." ) )
```

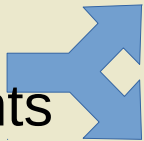

Assignment 1: Complete JS App

- When the user provides the first name, the last name and the role, the participant should be added to list (table) of participants
- When the user double-clicks on a participant (row), the participant should be removed from the list
 - The user should be prompted to confirm the removal: use `dialog` to prompt the user

Web technologies

The list of class participants.

Added
participants



First name	Last name	Role
Mira	Trebar	Lecturer
David	Jelenc	Teaching assistant
Marija	Novak	Student

Add a new participant

First name:

Last name:

Role:

Add participant

This page says:

Are you sure you want to delete David?

☐ Prevent this page from creating additional dialogs.

Cancel

OK

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Display dialog to confirm removal

The list of class participants.

First name	Last name	Role
Mira	Trebar	Lecturer
David	Jelenc	Teaching assistant
Marija	Novak	Student

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Double click on a participant

Add a new participant

First name:

Last name:

Role:

Add participant

An example footer text. Web technologies @ UL-FRI

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Remove participant if confirmed

Assignment 2: Persistence

- Problem: If you refresh the page, data is lost
- Solution: use HTML5 `localStorage` to save the contents
 - https://www.w3schools.com/html/html5_webstorage.asp
- Some hints
 - Represent each participant as an object with four properties: `id`, `first`, `last`, `role`
 - The `id` should be an integer that increases with each participant
 - Add participants to an array, and save the array to `localStorage`
 - Since `localStorage` cannot save arrays, encode the array as JSON and save the JSON to `localStorage`:
 - `JSON.stringify([1, 2, 3])`
 - `JSON.parse(stringToBeParsed)`