	0 2.0, 0.0	3.0, 0.0	4.0, 0.0	5.0, 0.0	6.0, 0.0	7.0, 0.0
			10.10	50.40	22.42	70.40
0.0, 1.0	0 2.0, 1.0	3.0, 1.0	4.0, 1.0	5.0, 1.0	6.0, 1.0	7.0, 1.0
						No: 10.0
0.0, 2.0 1.0, 2.0	0 2.0, 2.0	3.0, 2.0	4.0, 2.0	5.0, 2.0	6.0, 2.0	carry: 0.0 7.0, 2.0
				·		·
0.0, 3.0 1.0, 3.0	0 2.0, 3.0	3.0, 3.0	4.0, 3.0	5.0, 3.0	6.0, 3.0	7.0, 3.0
	Work	(Hall)	(Hall)			
	hp: 10.0 carry: 0.0	hp: 30.0	Np: 30.6			
0.0, 4.0		3.0, 4.0	4.0, 4.0	5.0, 4.0	6.0, 4.0	7.0, 4.0
Gold E	Barr) : 20.8		Rifl			Gold
ng.	20,0		MD: 20.0			
0.0, 5.0	0 2.0, 5.0	3.0, 5.0	4.0, 5.0	5.0, 5.0	6.0, 5.0	7.0, 5.0
0.0, 6.0	0 2.0, 6.0	3.0, 6.0	4.0, 6.0	5.0, 6.0	6.0, 6.0	7.0, 6.0
0.0, 7.0	0 2.0, 7.0	3.0, 7.0	4.0, 7.0	5.0, 7.0	6.0, 7.0	7.0, 7.0
	down s: 's'		s. 'd'		s [.] 'a'	

Gold Player +1: 0.0 Gold Player -1: 0.0 Remaining 134.0 down s: 's' attack_up s: '1' right s: 'd'

left s: 'a'