



# Digitalna vezja UL, FRI



Vaja 8, Registri, Števci (protoboard)

# MSI integracija

## Protoboard

MSI (Medium Scale Integration) – nekaj 100 transistorjev v integriranem vezju

Integrirana vezja v TTL logiki, serija 7400

## Vrata:

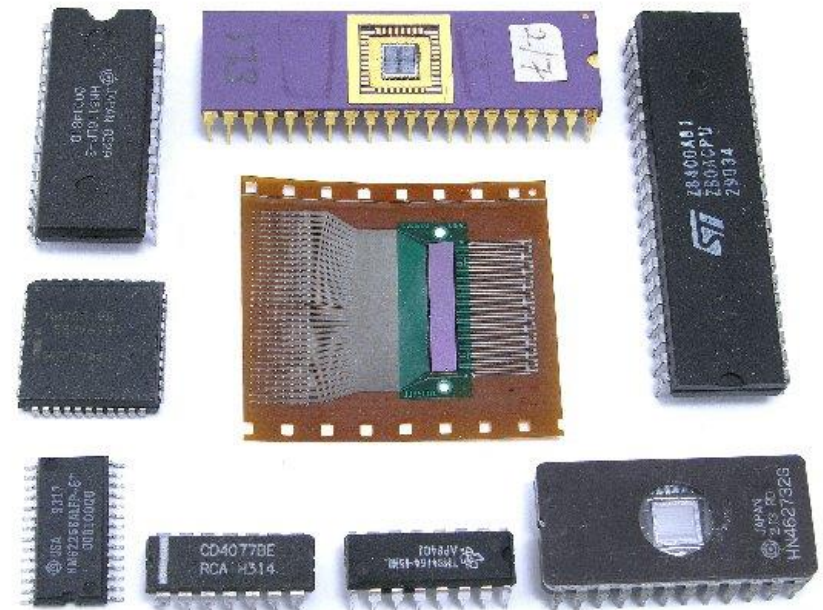
- 7404 – NOT
- 7408 – AND
- 7432 – OR
- 7486 - XOR

## Multiplekserji:

- 74157 - 2/I MUX
- 74155 – 4/I MUX

## Pomnilne celice

- 7474 – D pomnilna celica



Semafor: <https://www.youtube.com/watch?v=rrFDg97YI7s>

# MSI integracija

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## Protoboard

- MSI (Medium Scale Integration) – nekaj 100 transistorjev v integriranem vezju
- Integrirana vezja v TTL logiki, serija 7400

## Logična vrata:

- 7400 – NAND, <http://pdf1.alldatasheet.com/datasheet-pdf/view/12608/ONSEMI/7400.html>
- 7408 - AND, <http://www.ti.com/lit/ds/symlink/sn54s08.pdf>
- 7432 - OR, <http://www.ti.com/lit/ds/symlink/sn54s32.pdf>
- 7486 – XOR, <http://www.ti.com/lit/ds/symlink/sn54s86.pdf>

## Multiplekserji:

- 74157 - 2/I MUX, <http://www.ti.com/lit/ds/symlink/sn54s157.pdf>
- 74155 – 4/I MUX, <http://www.ti.com/lit/ds/symlink/sn54s153.pdf>

## Pomnilne celice:

- 7474 – D pomnilna celica, <http://www.ti.com/lit/ds/symlink/sn54s74.pdf>

# Vaja 7 (DN1) Register

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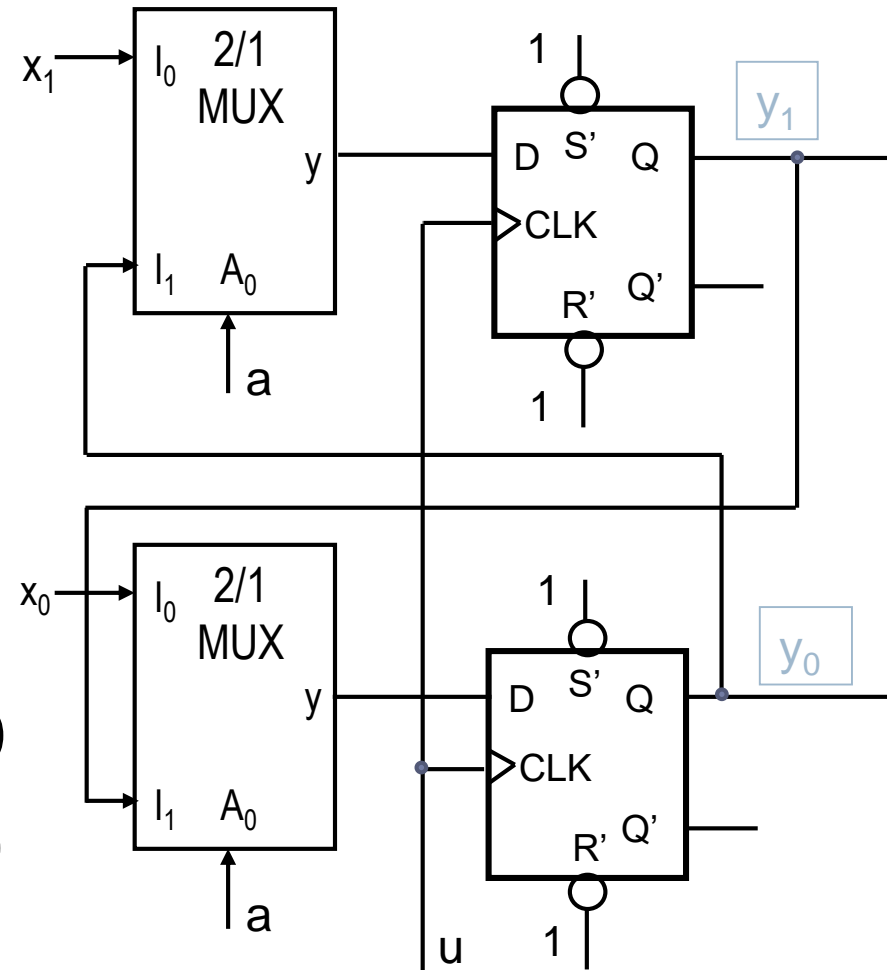
- ▶ Definirajte 2-bitni register  $Y=(y_1, y_0)$  v tabeli stanj. Krmilni vhod  $a$  določa:
  - ▶  $a=0$ :  $\forall \text{pis}: Y(t+1)=X$ , kjer je  $X=(x_1, x_0)$
  - ▶  $a=1$ : ciklični pomik desno
- ▶ Naloge:
  - ▶ Zapišite tabelo stanj delovanja registra
  - ▶ Zapišite krmilni funkciji za D pomnilni celici z uporabo:
    - ▶ NAND operatorjev
    - ▶ 2/1 MUXov
  - ▶ Realizirajte register v logisimu za obe rešitvi
  - ▶ Realizirajte register na protoboardu:

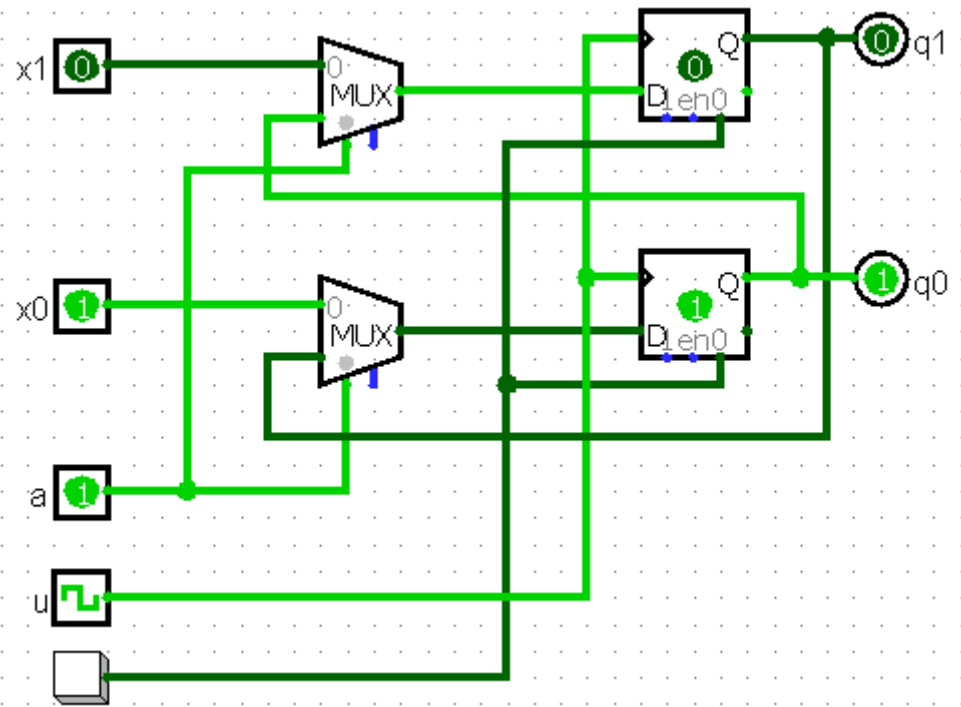
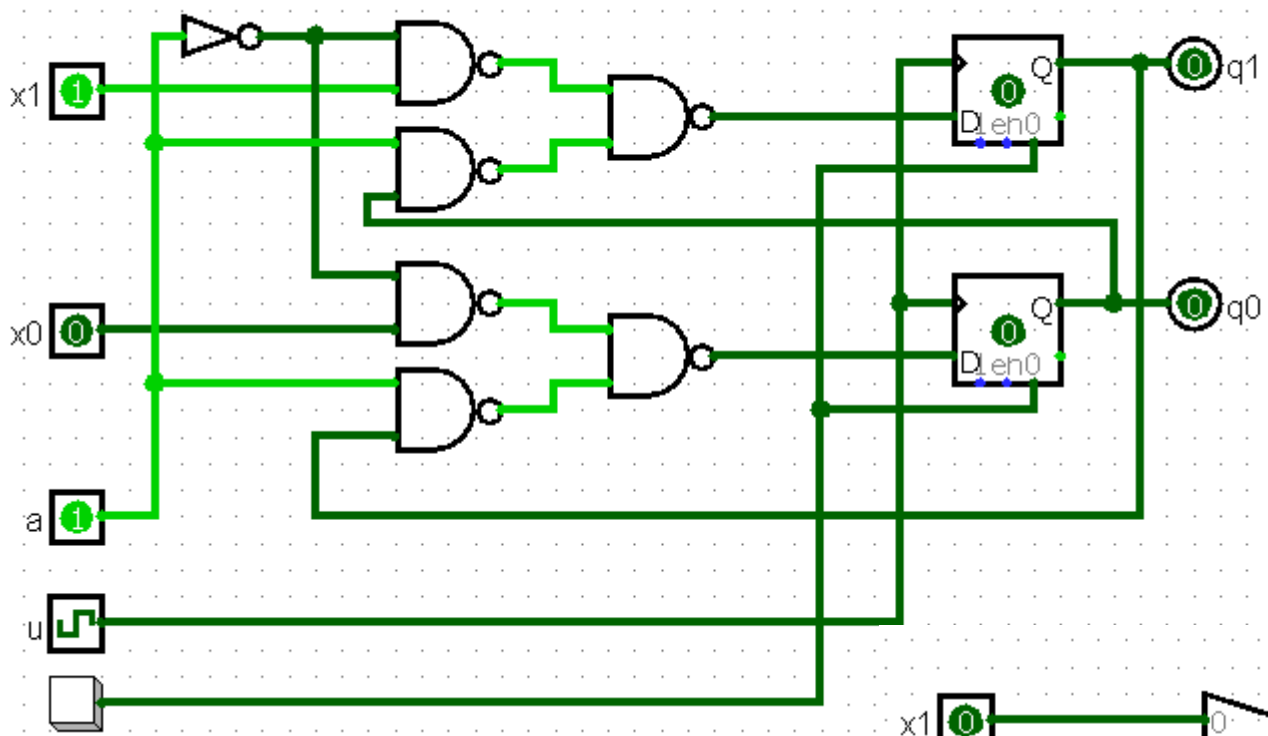
# R1 – D pomnilna celica, NAND, 2/1MUX

a	$y_1$	$y_0$	$y_1=D_1$	$y_0=D_0$
	(t)	(t)	(t+1)	(t+1)
0	0	0	$x_1$	$x_0$
0	0	1	$x_1$	$x_0$
0	1	0	$x_1$	$x_0$
0	1	1	$x_1$	$x_0$
1	0	0	0	0
1	0	1	1	0
1	1	0	0	1
1	1	1	1	1

$$D_1 = \bar{a}.x_1 \vee a.y_0 = (\bar{a} \uparrow x_1) \uparrow (a \uparrow y_0)$$

$$D_0 = \bar{a}.x_0 \vee a.y_1 = (\bar{a} \uparrow x_0) \uparrow (a \uparrow y_1)$$





# Vaja 7 (DN2) Števec

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- ▶ Definirajte 2-bitni števec  $Q=(Q_1, Q_0)$  v tabeli stanj. Krmilni vhod  $a$  določa:
  - ▶  $a=0$ :  $M=4$ , Dekrement,  $k=1$
  - ▶  $a=1$ :  $M=4$  Inkrement,  $k=1$
- ▶ Naloge:
  - ▶ Zapišite tabelo stanj delovanja registra
  - ▶ Zapišite krmilni funkciji za  $D$  pomnilni celici z uporabo
    - ▶ XOR operatorjev
    - ▶ 4/1 MUXov
  - ▶ Realizirajte števec v logisimu
  - ▶ Realizirajte register na protoboardu

# R2 – D pomnilna celica, XOR, 4/1MUX

a	$Q_1$	$Q_0$	$Q_1$	$Q_0$
	(t)	(t)	(t+1)	(t+1)
0	0	0	1	1
0	0	1	0	0
0	1	0	0	1
0	1	1	1	0
1	0	0	0	1
1	0	1	1	0
1	1	0	1	1
1	1	1	0	0

$x$   
 $y$

1		1	
	1		1

$z$

$$D_1 = 1 \oplus a \oplus Q_1 \oplus Q_0$$

XOR v logisim  
nastaviti liho št 1 → izhod = 1

$$D_0 = \bar{Q}_0$$

