Welcome to HealthKit Health Tracker Tutorial!

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HealthKit in SwiftUI

HealthKit is Apple's framework for managing health data securely on iOS devices (HIPPA Compliant). It allows apps to read, write, and display health-related data like heart rate, step count, and calories burned. This tutorial will focus on understanding the **HealthKit API**—you'll learn how to request authorization, fetch health data, and handle key HealthKit concepts.

Getting Started

To follow this tutorial, ensure you have the following:

- Device: Use a real iPhone to test (HealthKit has limited functionality on simulators).
- XCode, and SwiftUI knowledge.

Setup

1. Enable HealthKit:

Go to your project's **Signing & Capabilities** tab. Add the **HealthKit** capability.

- 2. Permissions:
 - Open your Info.plist file and add:

```
<key>NSHealthShareUsageDescription</key>
<string>We need access to your health data to display insights.
</string>
```

HealthKit Basics

1. Request Authorization

To access HealthKit data, your app must first request authorization from the user.

```
import HealthKit

class HealthKitManager {
    private var healthStore = HKHealthStore()
```

```
func requestAuthorization(completion: @escaping (Bool) -> Void) {
        // Figure out the data types you want to read into your app here,
and define them.
        let typesToRead: Set<HKObjectType> = [
            HKObjectType.quantityType(forIdentifier: .heartRate)!,
            HKObjectType.quantityType(forIdentifier: .stepCount)!,
            HKObjectType.quantityType(forIdentifier: .activeEnergyBurned)!
        ]
        // Request authorization from iOS to access Health data.
        healthStore.requestAuthorization(toShare: nil, read: typesToRead) {
success, error in
            DispatchQueue.main.async {
                if let error = error {
                    print("Authorization error: \
(error.localizedDescription)")
                completion(success)
            }
        }
    }
}
```

2. Fetching Data

Once authorized, you can query HealthKit for specific data types (e.g., heart rate or step count).

```
func fetchData(for sampleType: HKSampleType, completion: @escaping
([HKQuantitySample]?) -> Void) {
    let query = HKSampleQuery(
        sampleType: sampleType,
        predicate: nil,
        limit: HKObjectQueryNoLimit,
        sortDescriptors: [NSSortDescriptor(key:
HKSampleSortIdentifierStartDate, ascending: false)]
    ) { query, samples, error in
        DispatchQueue.main.async {
            if let error = error {
                print("Error fetching data: \(error.localizedDescription)")
                completion(nil)
                return
            }
            completion(samples as? [HKQuantitySample])
        }
    }
```

```
healthStore.execute(query)
}
```

You can use this method to fetch various data types. For example:

Heart Rate:

Step Count:

```
let stepCountType = HKObjectType.quantityType(forIdentifier: .stepCount)!
fetchData(for: stepCountType) { data in
    if let samples = data {
        for sample in samples {
            let value = sample.quantity.doubleValue(for: .count())
            print("Steps: \((value)"))
        }
    }
}
```

3. Handling Errors and Permissions

Always check if HealthKit is available before making API calls.

```
if !HKHealthStore.isHealthDataAvailable() {
   print("HealthKit is not available on this device.")
}
```

If authorization is denied, prompt the user to enable it in Settings:

```
if !success {
    print("User did not grant permission. Ask them to enable HealthKit in
```

```
Settings.")
}
```

Summary

This tutorial introduced the basics of integrating HealthKit into your SwiftUI app. Main points...

Authorization: Always request permission for specific data types.

Data Fetching: Use HKSampleQuery to retrieve health data.

Error Handling: Check device compatibility and permissions.

For more features or observing live updates, check the <u>HealthKit documentation</u>.

Feel free to refer to the provided project files for more details!