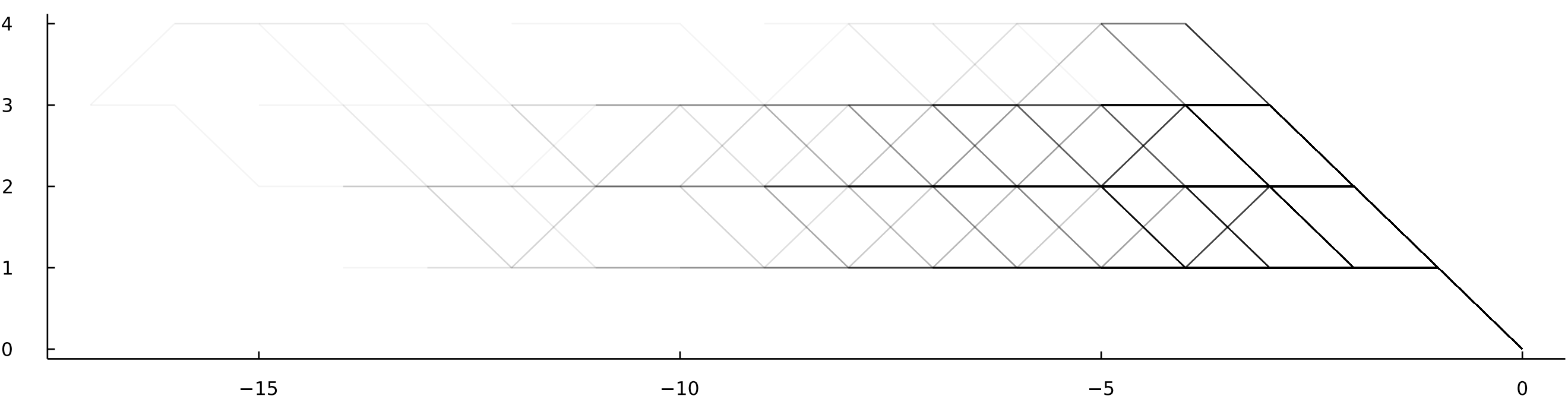
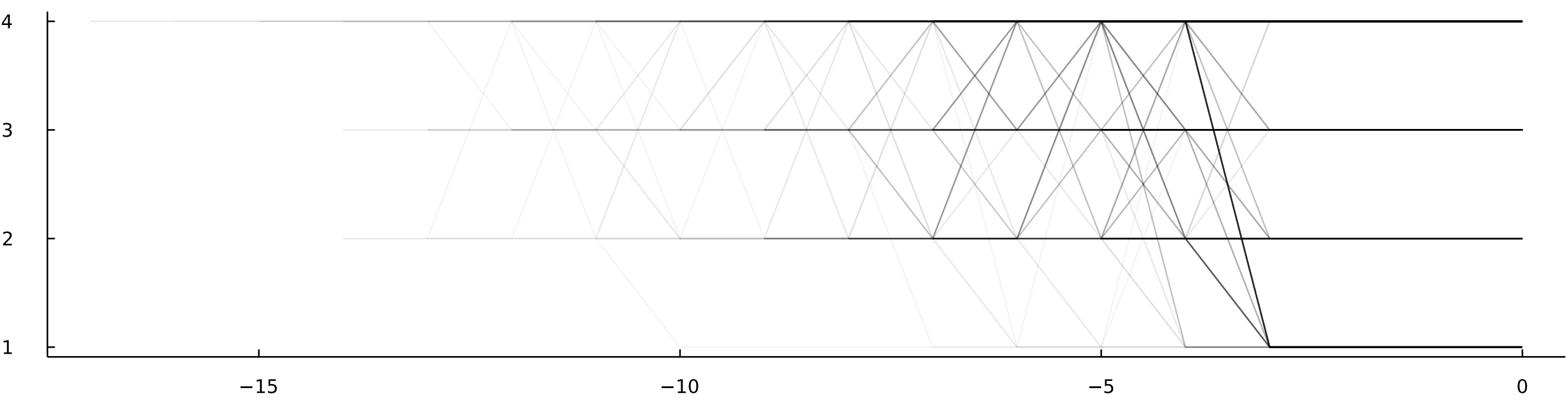


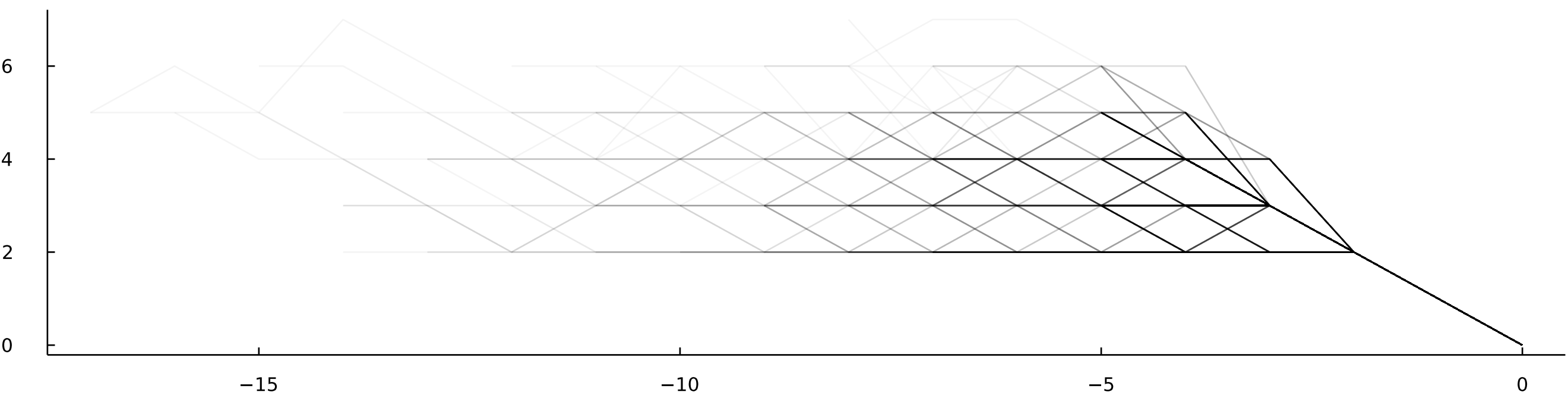
red_distance



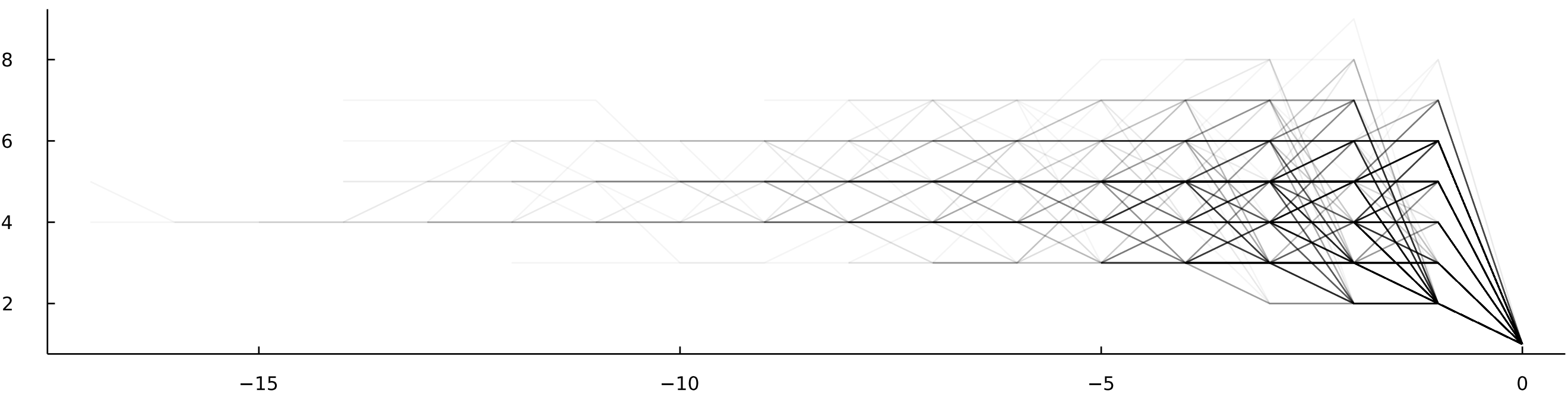
red_pos



calculate_blocked_moves



mag_size_layers



mag_size_nodes

