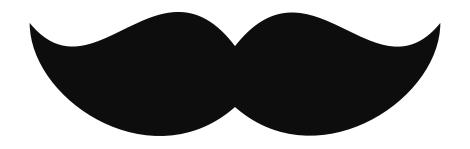
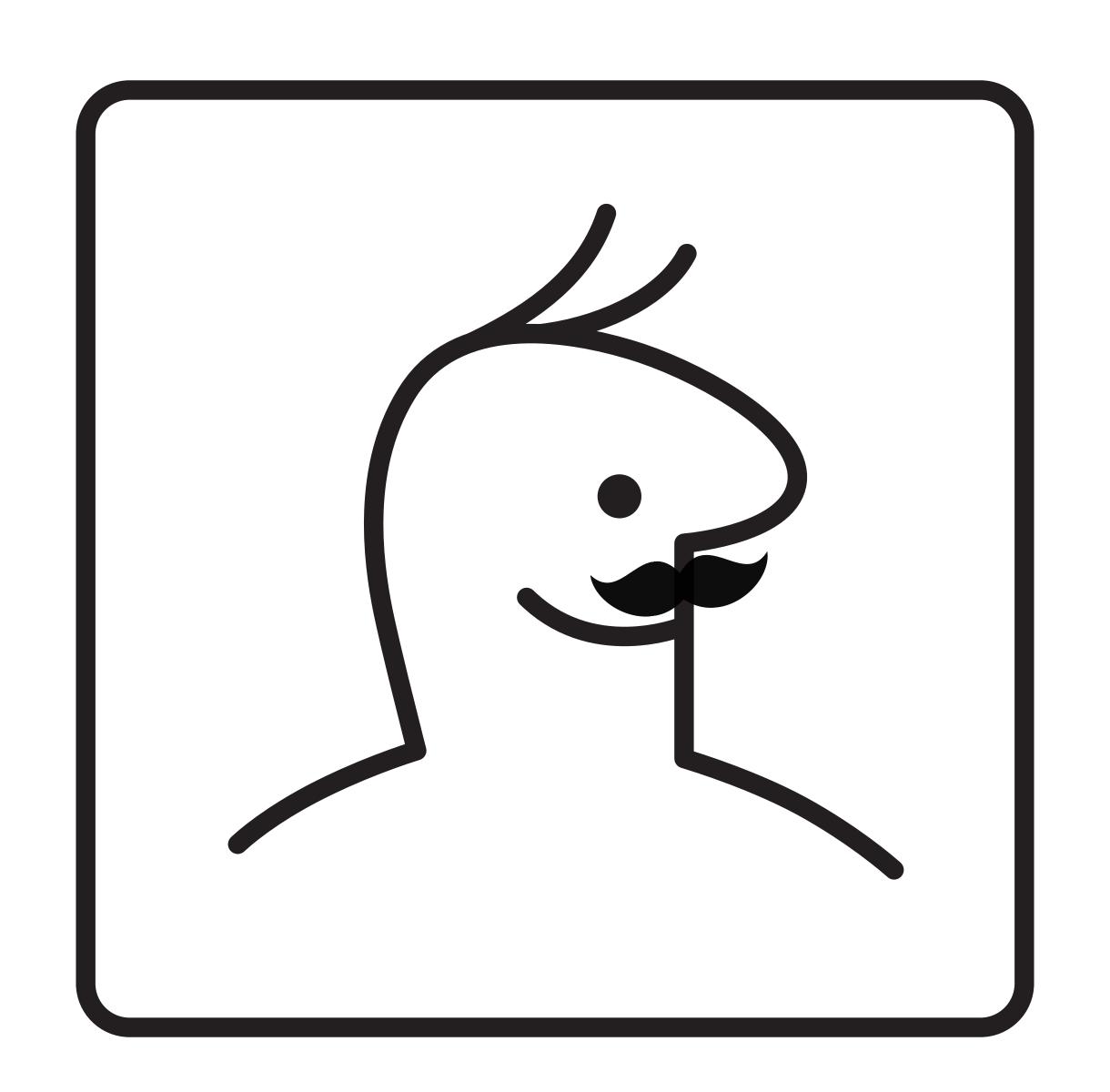
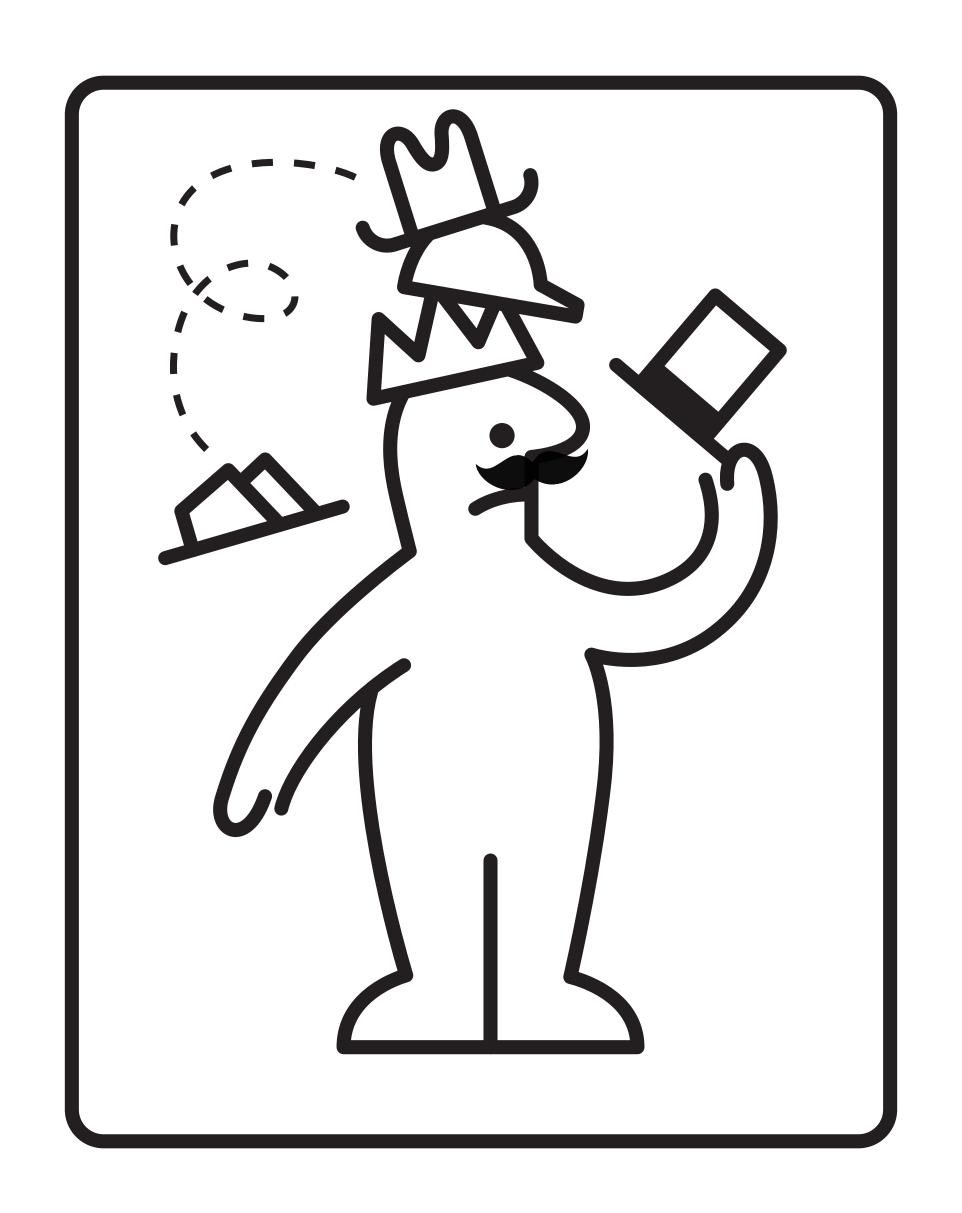
Le buone pratiche di ingegneria

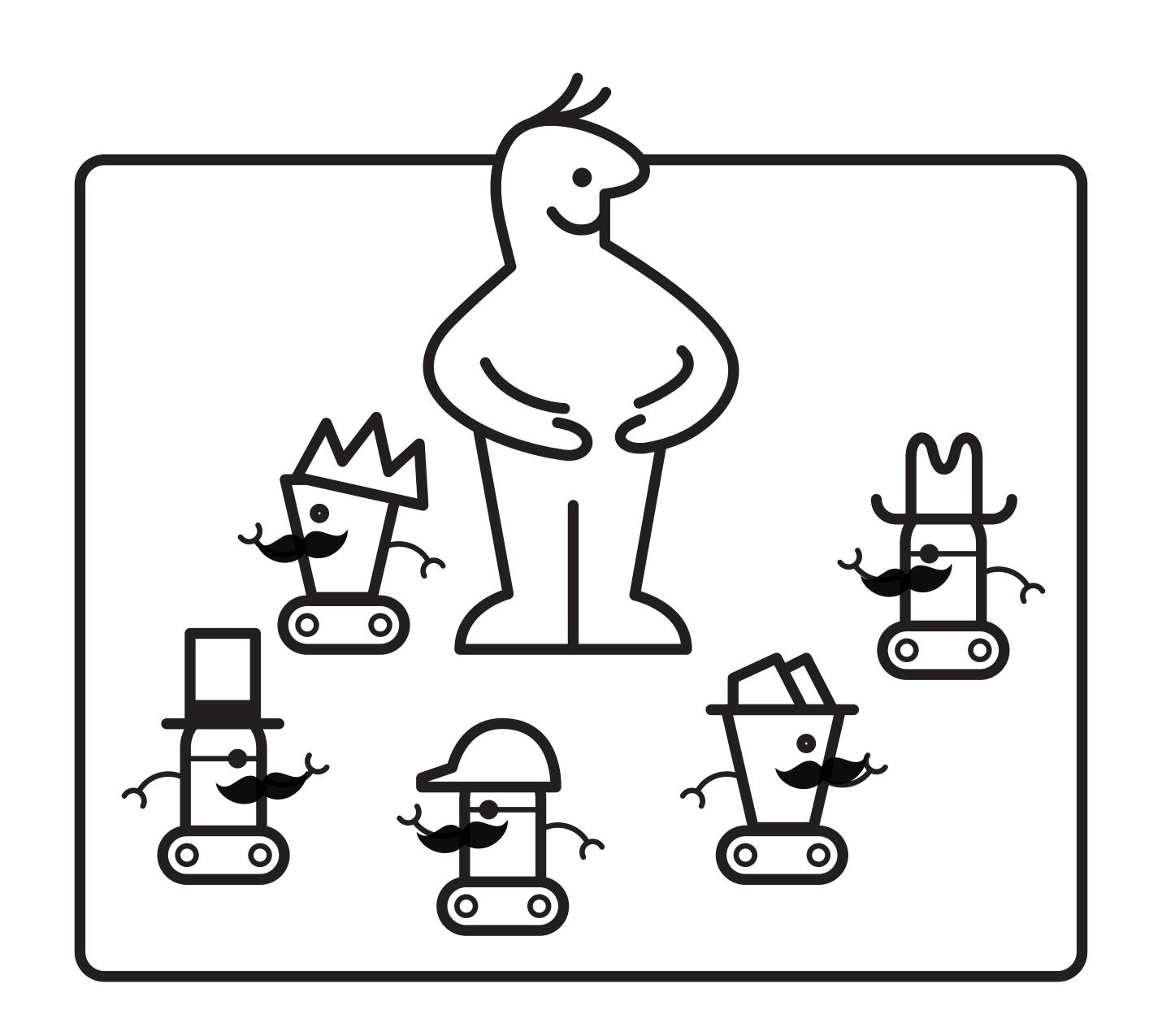


Mi fan un baffo!









swift-format

- \$ brew tap nshipster/formulae
- \$ brew install swift-format

\$ swift-format Example.swift

```
struct ShippingAddress : Codable {
 var recipient: String
  var streetAddress : String
   var locality :String
    var region :String;var postalCode:String
    var country:String
    init( recipient: String,
                                        streetAddress:
String,
locality: String, region: String, postalCode:
String, country: String
```

```
struct ShippingAddress: Codable {
  var recipient: String
  var streetAddress: String
  var locality: String
  var region: String;
  var postalCode: String
  var country: String
  init(
    recipient: String,
    streetAddress: String,
    locality: String,
    region: String,
    postalCode: String,
    country: String
```

SwiftLint

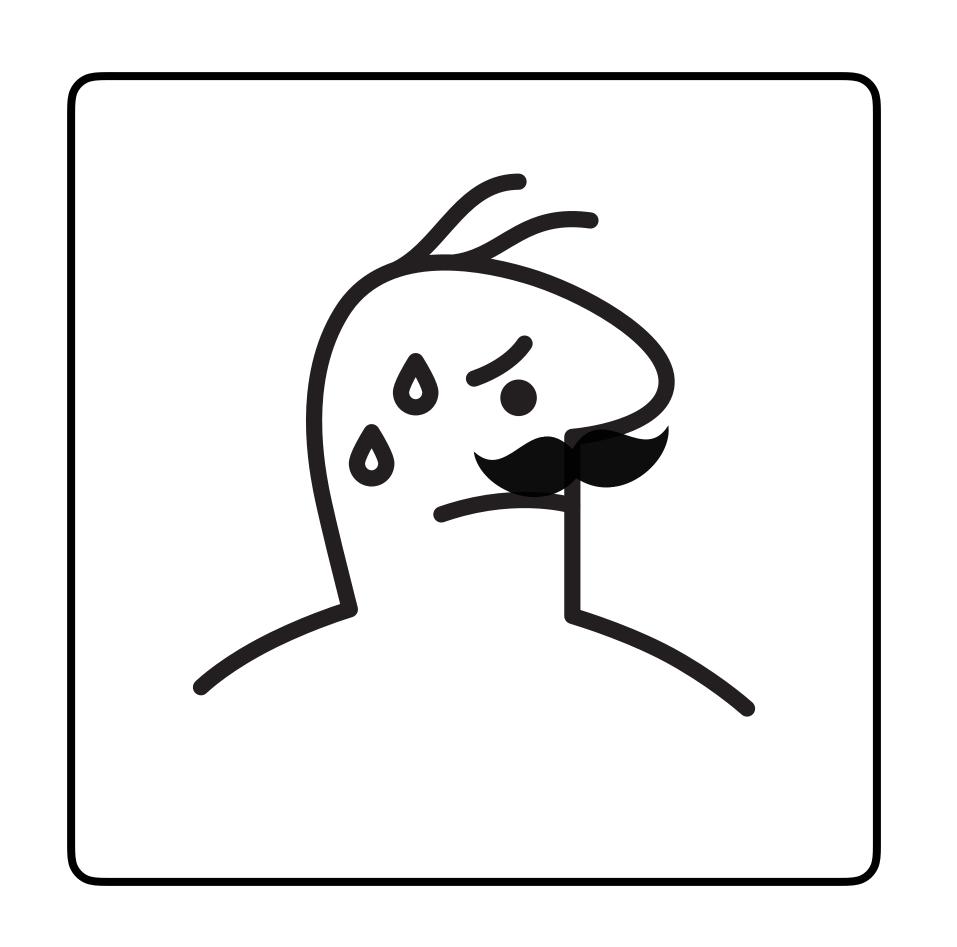
\$ brew install swiftlint

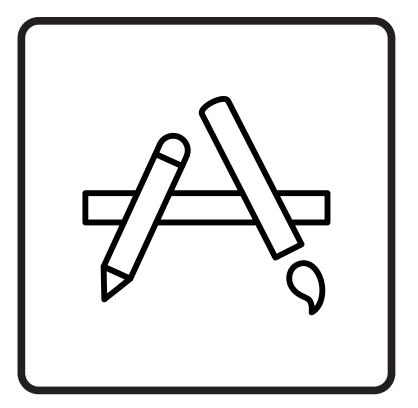
\$ swiftlint lint

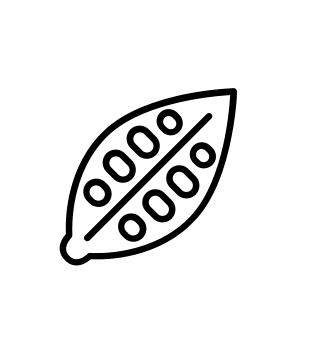
SwiftLint

```
$ swiftlint analyze \
    --compiler-log-path \
    /path/to/xcodebuild.log
```

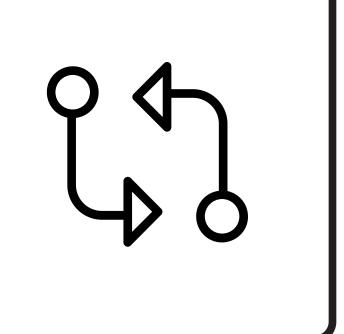
- Enforce use of explicit self
- Detect unused declarations
- Detect unused imports

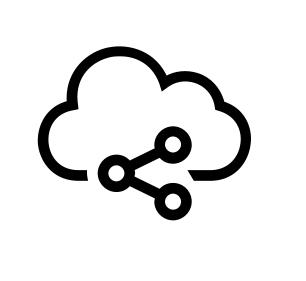




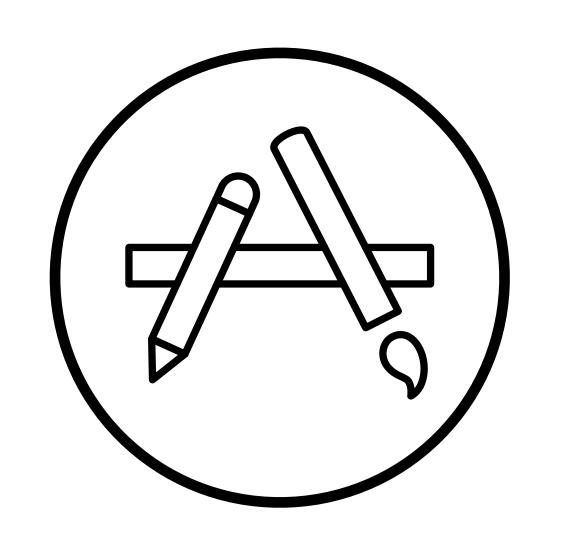


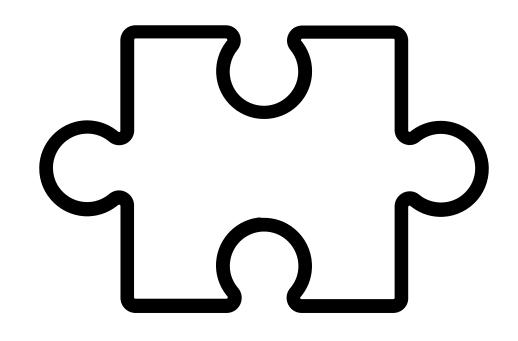


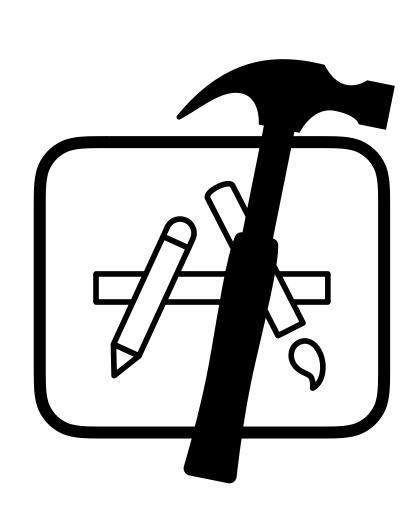




Xcode Source Extension







Homebrew + Build Phase

\$ brew install swiftlint

```
▼ Run Script

Shell /bin/sh

if which swiftlint >/dev/null; then swiftlint else echo "warning: SwiftLint not installed, \ download from https://github.com/realm/SwiftLint" fi
```

CocoaPods + Build Phase

```
$ echo "pod 'SwiftLint'" >> Podfile
$ pod install
```

```
▼ Run Script

Shell /bin/sh

if which swiftlint >/dev/null; then swiftlint else echo "warning: SwiftLint not installed, \ download from https://github.com/realm/SwiftLint" fi
```

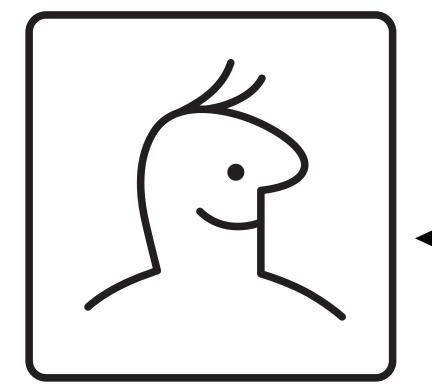
Homebrew + Git Hook

```
$ brew install swiftlint
```

```
$ mv script.sh .git/hooks/pre-push
```

```
$ chmod +x .git/hooks/pre-push
```

Continuous Integration

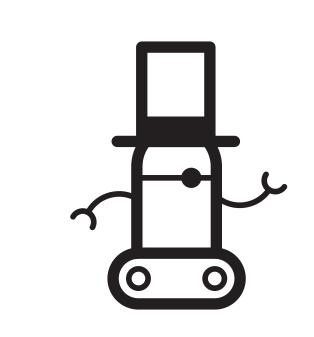


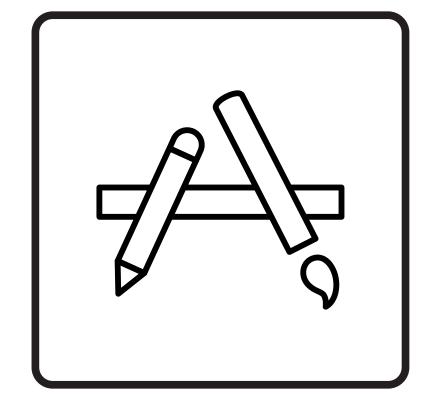
commit 0cecf1bfccc841ef06d510fdd87c5a0405481b95

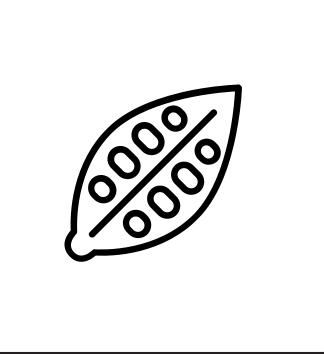
Author: Some Developer <dev@company.biz> Date: Fri Sep 27 13:15:22 2019 -0700

Add code

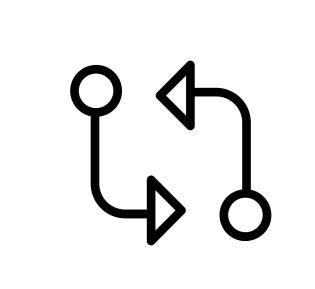
Mustache/AppDelegate.swift:16:1:
 warning: Line Length Violation:
Line should be 120 characters or less:
currently 145 characters (line_length)













Brewfile + Build Phases

```
tap 'nshipster/formulae'
tap 'IBDecodable/tap'
```

```
brew 'swift-format'
brew 'swiftlint'
brew 'iblinter'
```

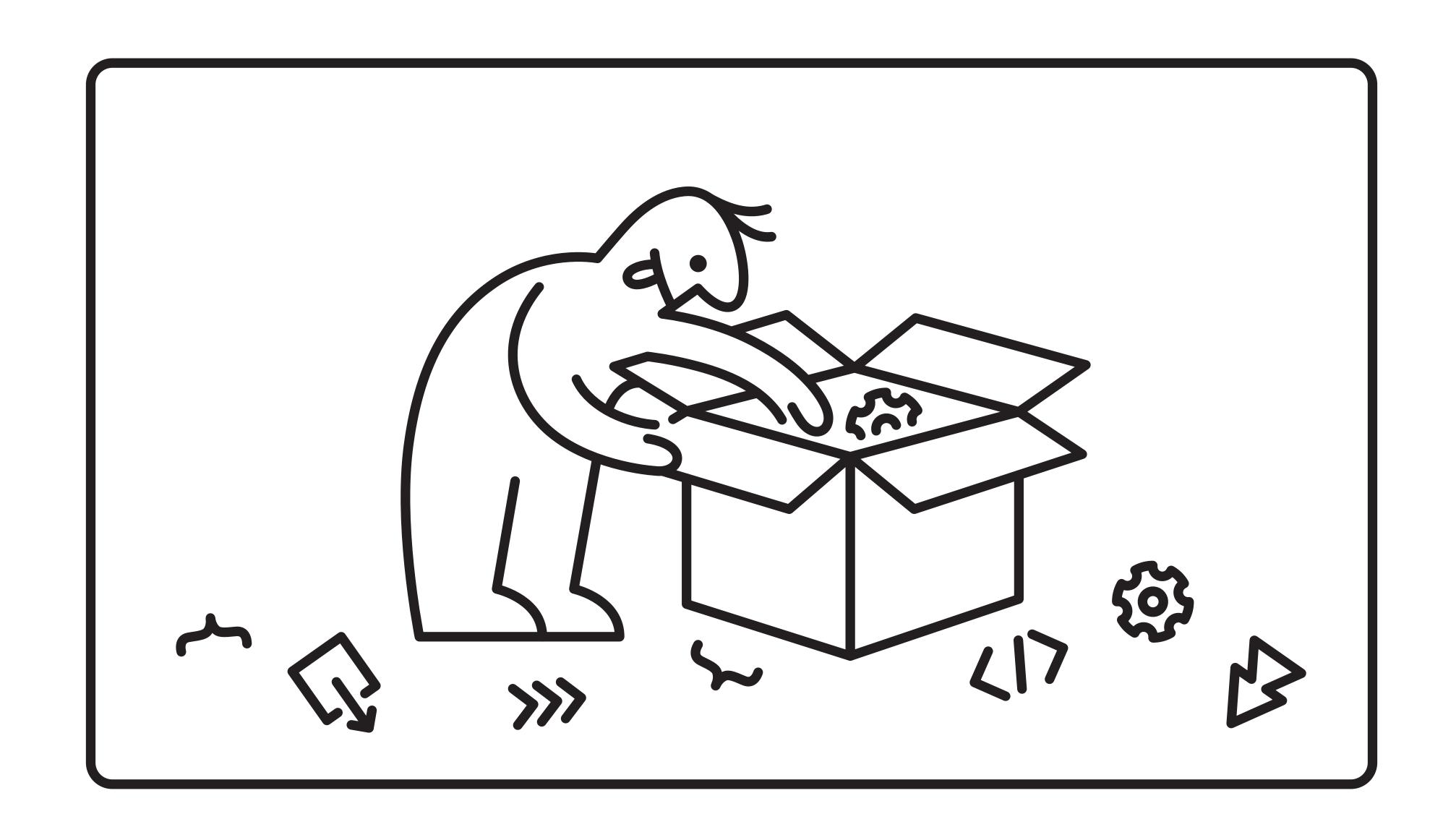
```
▼ Run Script
Shell /bin/sh

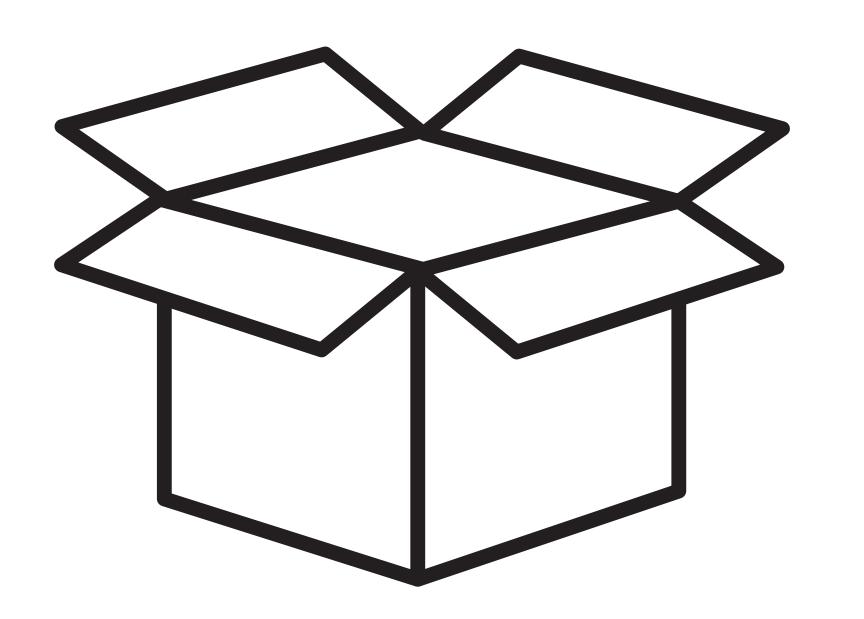
if which brew >/dev/null; then
brew bundle
else
echo "warning: Homebrew not installed"
fi
```

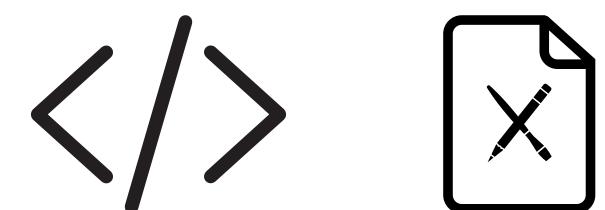
```
▼ Run Script
Shell /bin/sh

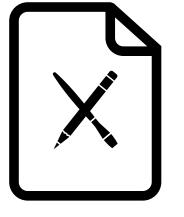
if which swiftlint >/dev/null; then
    swiftlint
    else
    echo "warning: SwiftLint not installed"
    fi
```

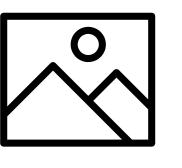




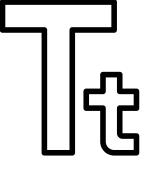












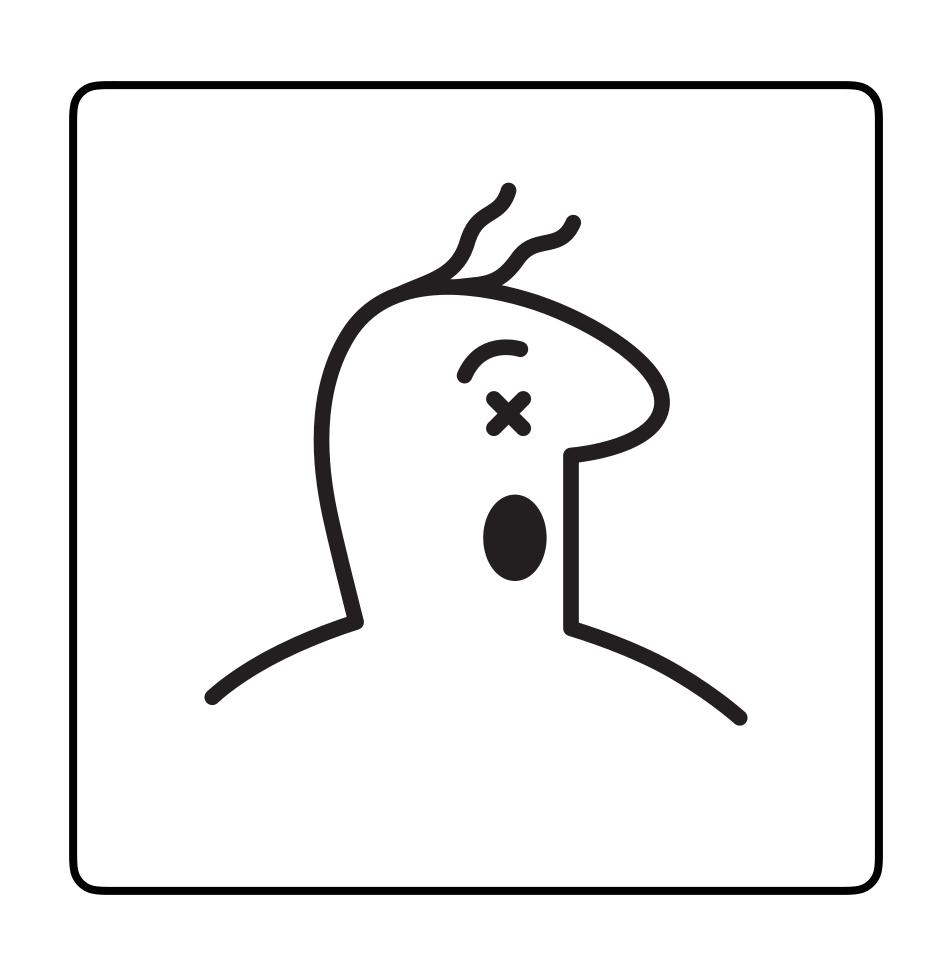


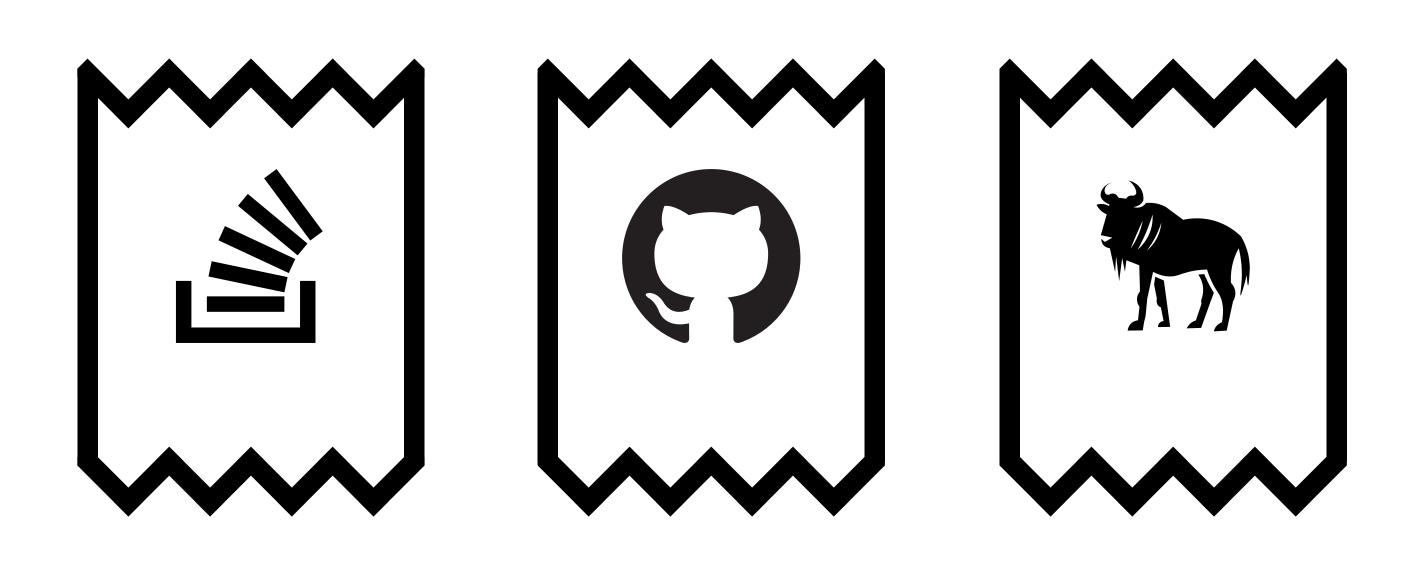
Code

scancode

```
$ pip install scancode-toolkit
```

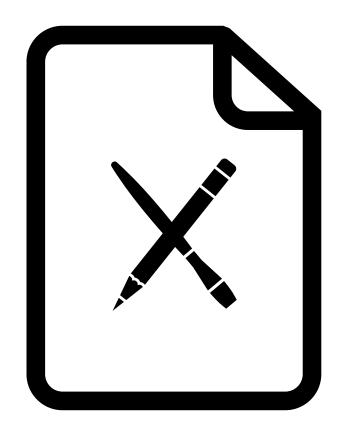
```
$ scancode -c -e -u Sources/ \
--html results.html
```





periphery

```
$ brew tap peripheryapp/periphery
$ brew cask install periphery
$ periphery scan \
  --workspace MyApp.xcworkspace \
 --schemes MyApp \
 --targets MyApp, MyFramework \
  --format xcode
```



XIBs & Storyboards

ibtool

```
$ find . -type f -iname "*.xib" -exec \
    xcrun ibtool —notices
                 --warnings
                 --errors
                 --output-format
                   human-readable-text
```

ibtool

```
Example.xib:SQT-bD-ue5:
warning: Automatically Adjusts Font
requires using a
Dynamic Type text style
```

xiblint

\$ pip install xiblint

\$ xiblint

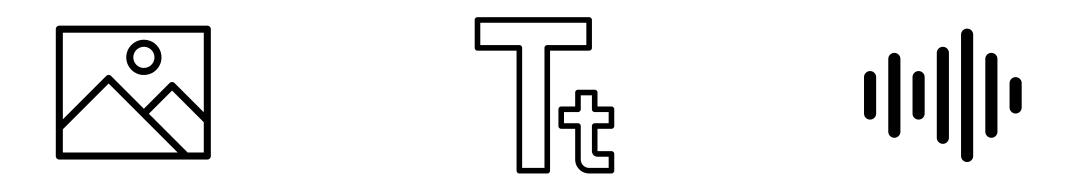
- Accessibility Labels
- Ambiguous / Misplaced Views
- Named Colors
- Font Families and Sizes

IBLinter

- \$ brew tap IBDecodable/tap
- \$ brew install iblinter

\$ iblinter

- Auto Layout Constraints
- Storyboard IDs
- Custom Classes



Images, Fonts, and Sounds

xcassetlint

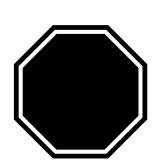


- \$ brew tap nshipster/formulae
- \$ brew install xcassetlint

\$ xcassetlint

xcassetlint





1 Missing Asset

"avatar.default"



2 Possibly Unused Assets

"chevron.right"

"badge.fill"

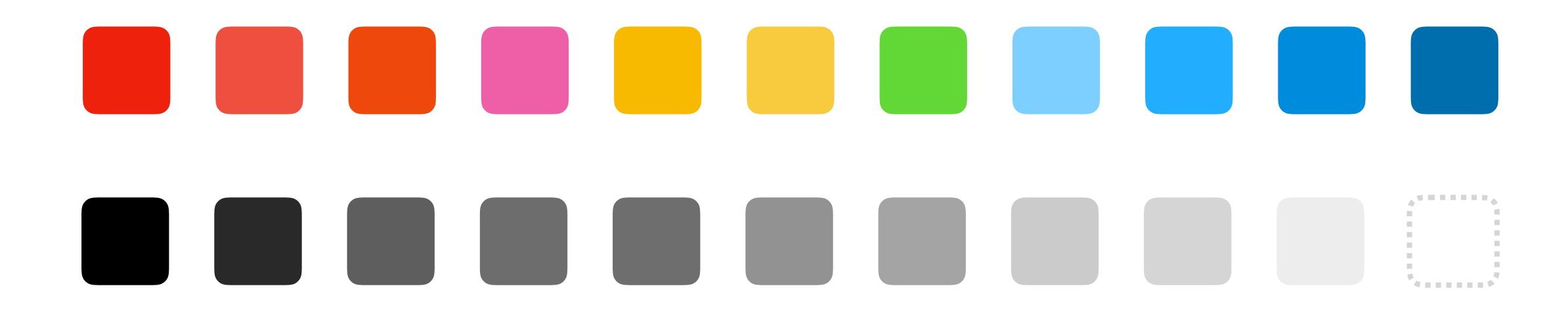
xcassetscop

```
$ gem install xcassetscop
$ xcassetscop lint
```

```
- paths:
    - "./MyApp/Images.xcassets"
    config:
        template_rendering_intent: template
        image_scale: single
        same_file_and_asset_name: true
        file_extension: pdf
```

Colors





ibcolortool



```
$ brew tap nshipster/formulae
```

```
$ brew install ibcolortool
```

```
$ ibcolortool list **/*.{xib,storyboard} \
    --format rgbhex
```

ibcolortool

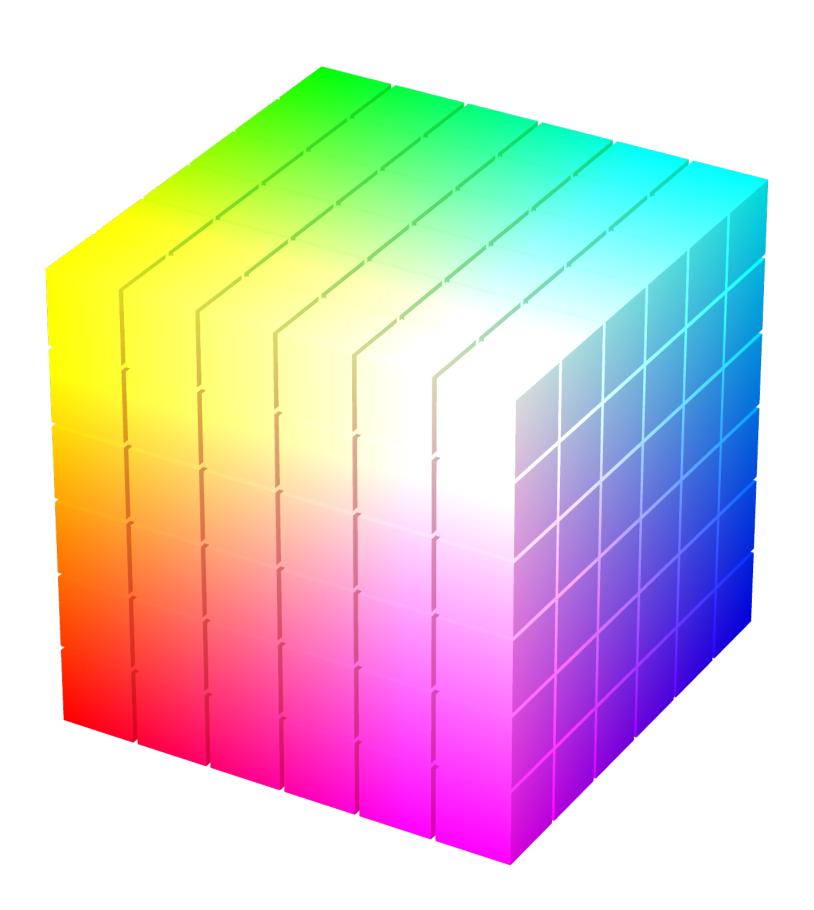


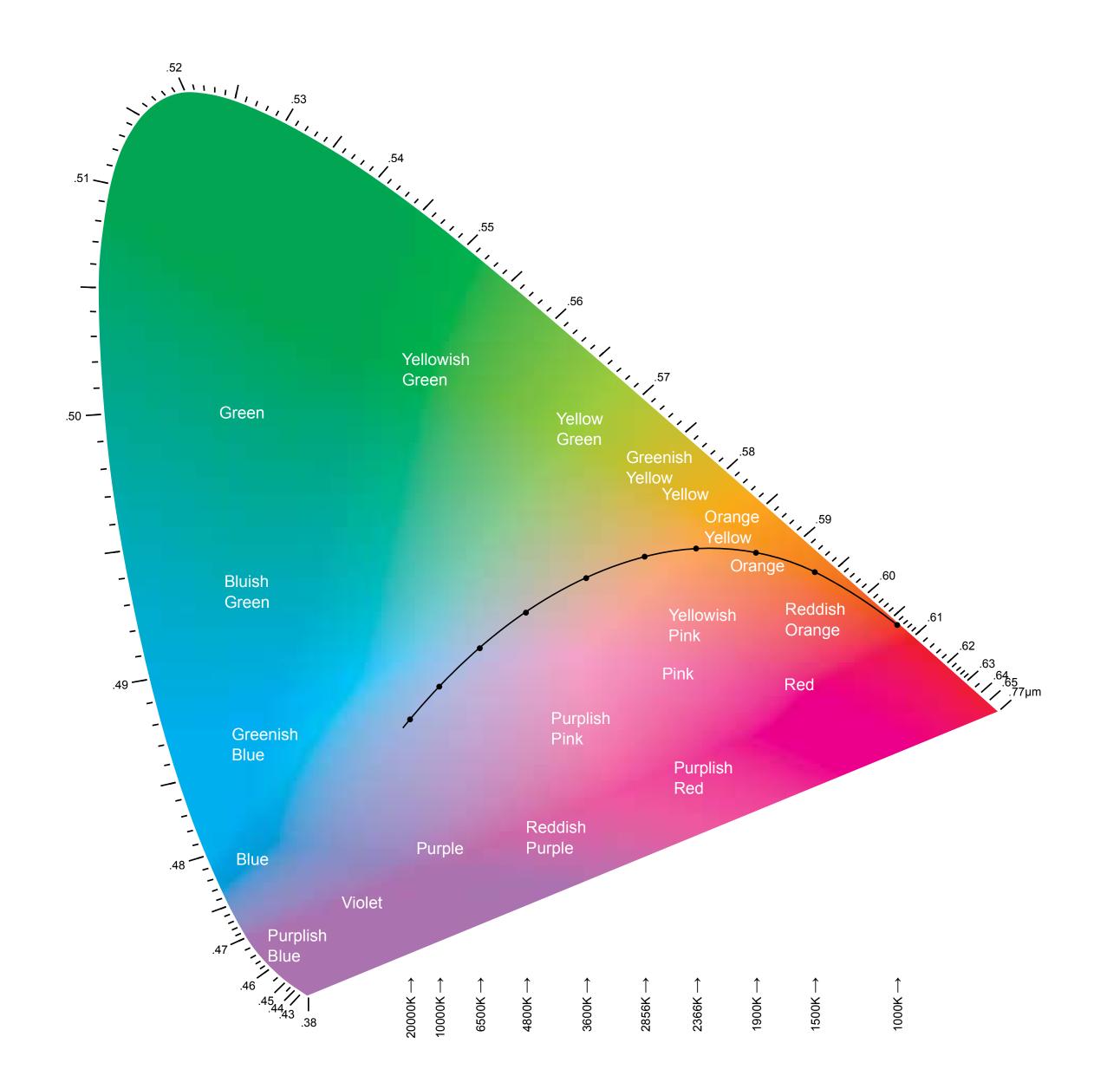
#EE220C	UIColor(red:1, green:0, blue:0, alpha:1)
#EE503E	UIColor(red:0.931, green:0.312, blue:0.244, alpha:1)
#FF3200	UIColor(red:1, green:0.196, blue:0, alpha:1)
#EF5FA7	UIColor(red:0.937, green:0.372, blue:0.656, alpha:1)
#F8BA00	UIColor(red:0.974, green:0.73, blue:0, alpha:1)

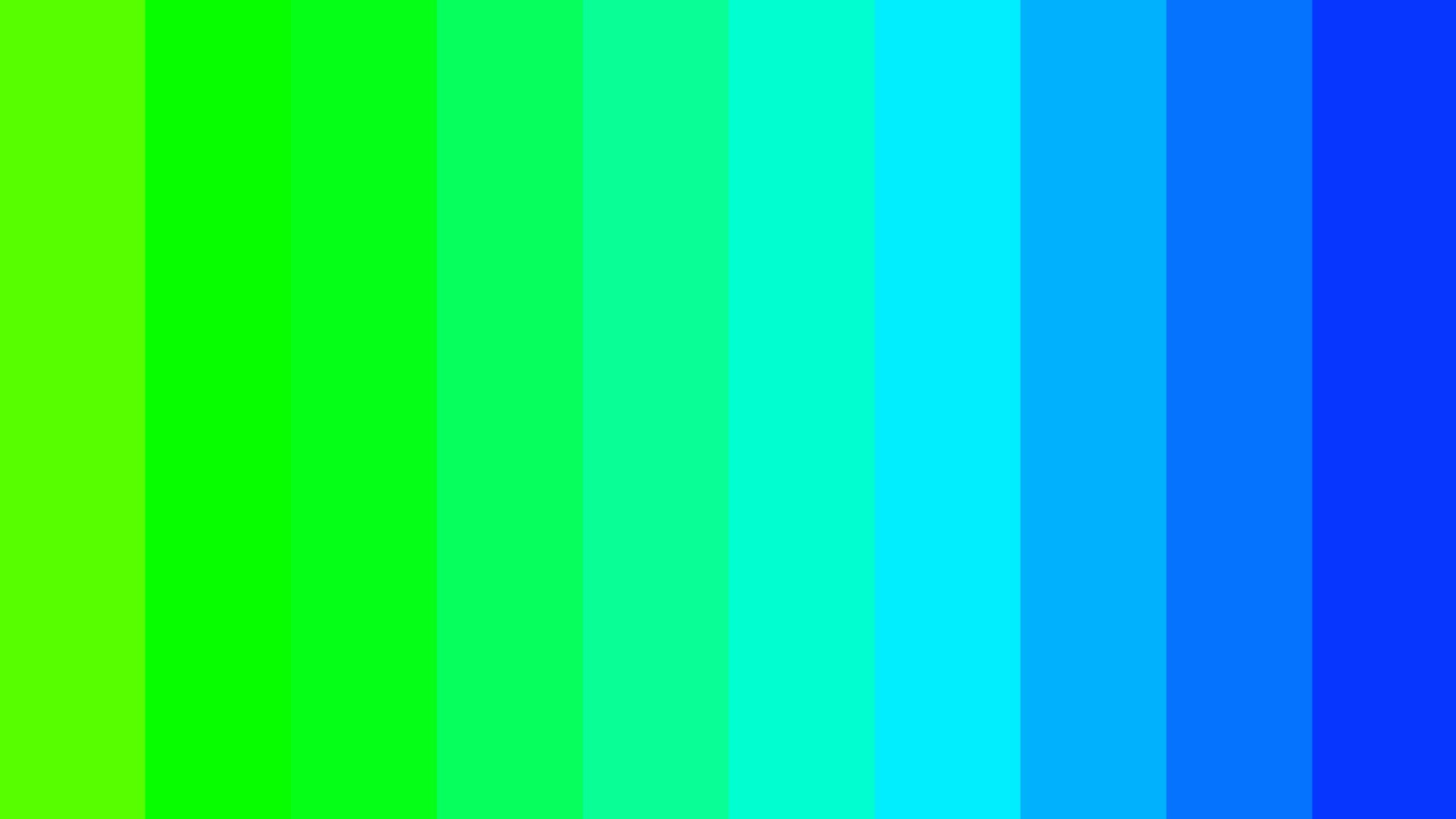
. . .

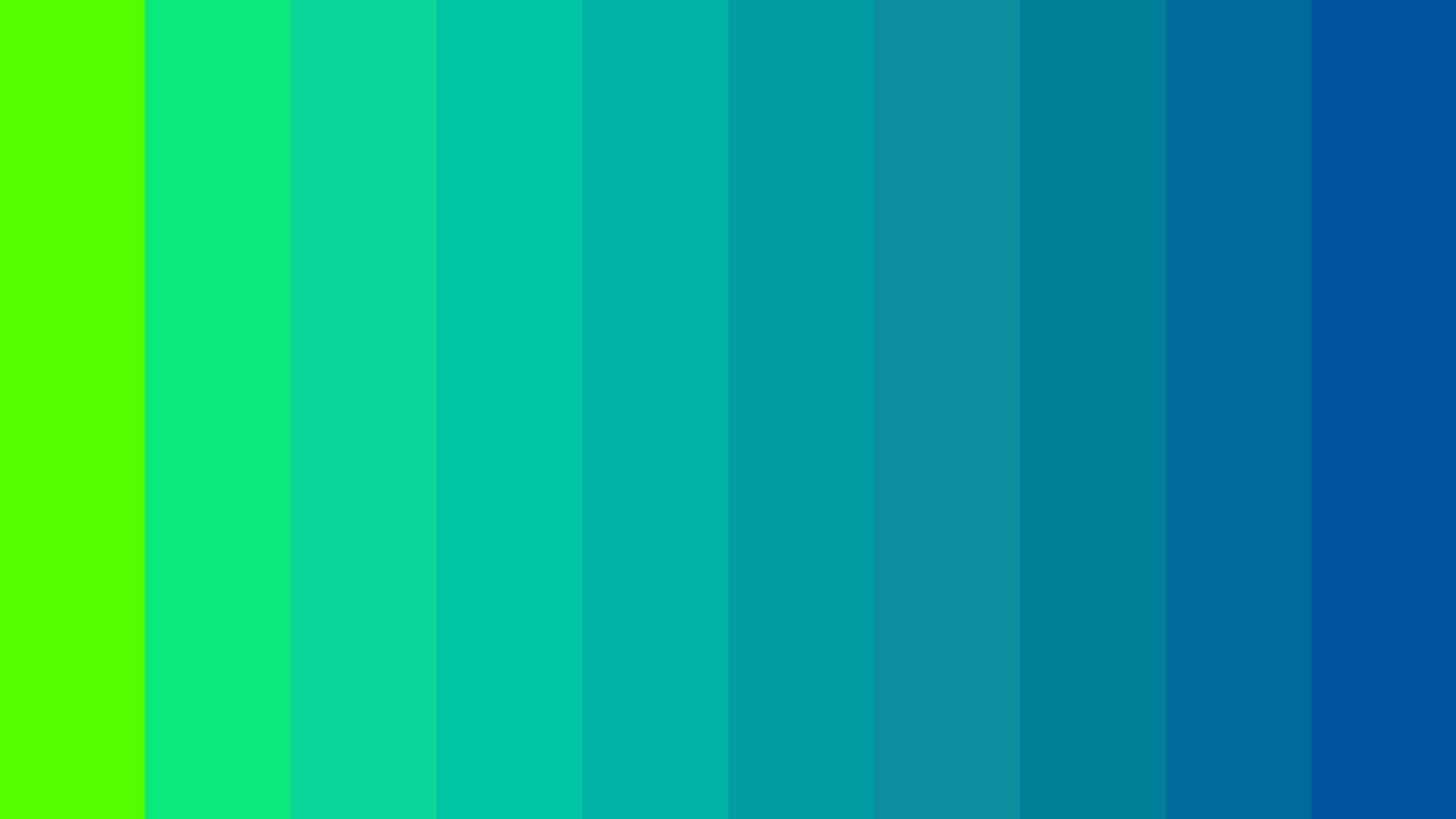
```
import CoreGraphics
extension CGColor {
    func distance(to color: CGColor) -> CGFloat? {
        guard self != color else { return 0 }
        let deviceRGB = CGColorSpaceCreateDeviceRGB()
        guard let from = self.converted(to: deviceRGB,
                                        intent: .defaultIntent,
                                        options: nil)?.components,
            let to = color.converted(to: deviceRGB,
                                     intent: .defaultIntent,
                                     options: nil)?.components
        else {
            return nil
        return zip(from, to).map(-).map { $0 * $0 }.reduce(0, +).squareRoot()
```

<digression>







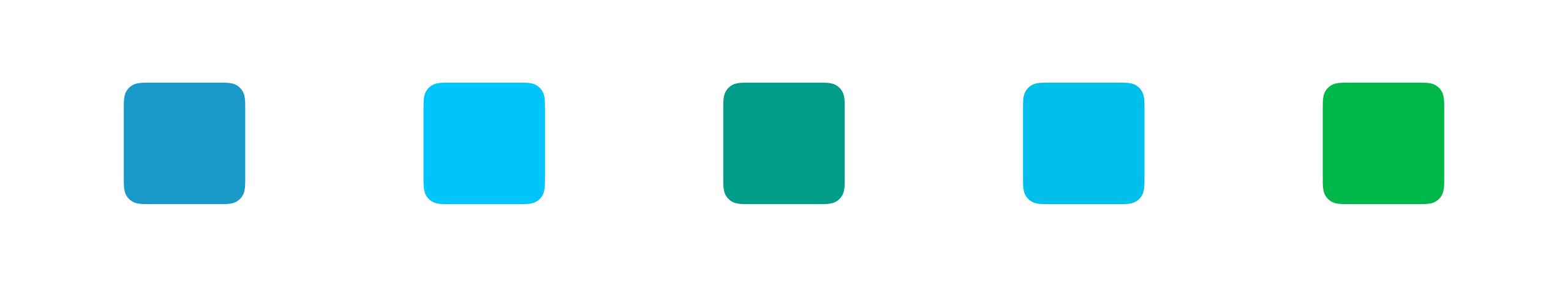


CMC I:c (1984)

$$\Delta E_{CMC}^* = \sqrt{\left(\frac{L_2^* - L_1^*}{lS_L}\right)^2 + \left(\frac{C_2^* - C_1^*}{cS_C}\right)^2 + \left(\frac{\Delta H_{ab}^*}{S_H}\right)^2}$$

$$S_L = \begin{cases} 0.511 & L_1^* < 16 \\ \frac{0.040975L_1^*}{1+0.01765L_1^*} & L_1^* \ge 16 \end{cases} \quad S_C = \frac{0.0638C_1^*}{1+0.0131C_1^*} + 0.638 \quad S_H = S_C(FT + 1 - F)$$

$$F = \sqrt{\frac{{C_1^*}^4}{{C_1^*}^4 + 1900}} \quad T = \begin{cases} 0.56 + |0.2\cos(h_1 + 168^\circ)| & 164^\circ \le h_1 \le 345^\circ \\ 0.36 + |0.4\cos(h_1 + 35^\circ)| & \text{otherwise} \end{cases}$$

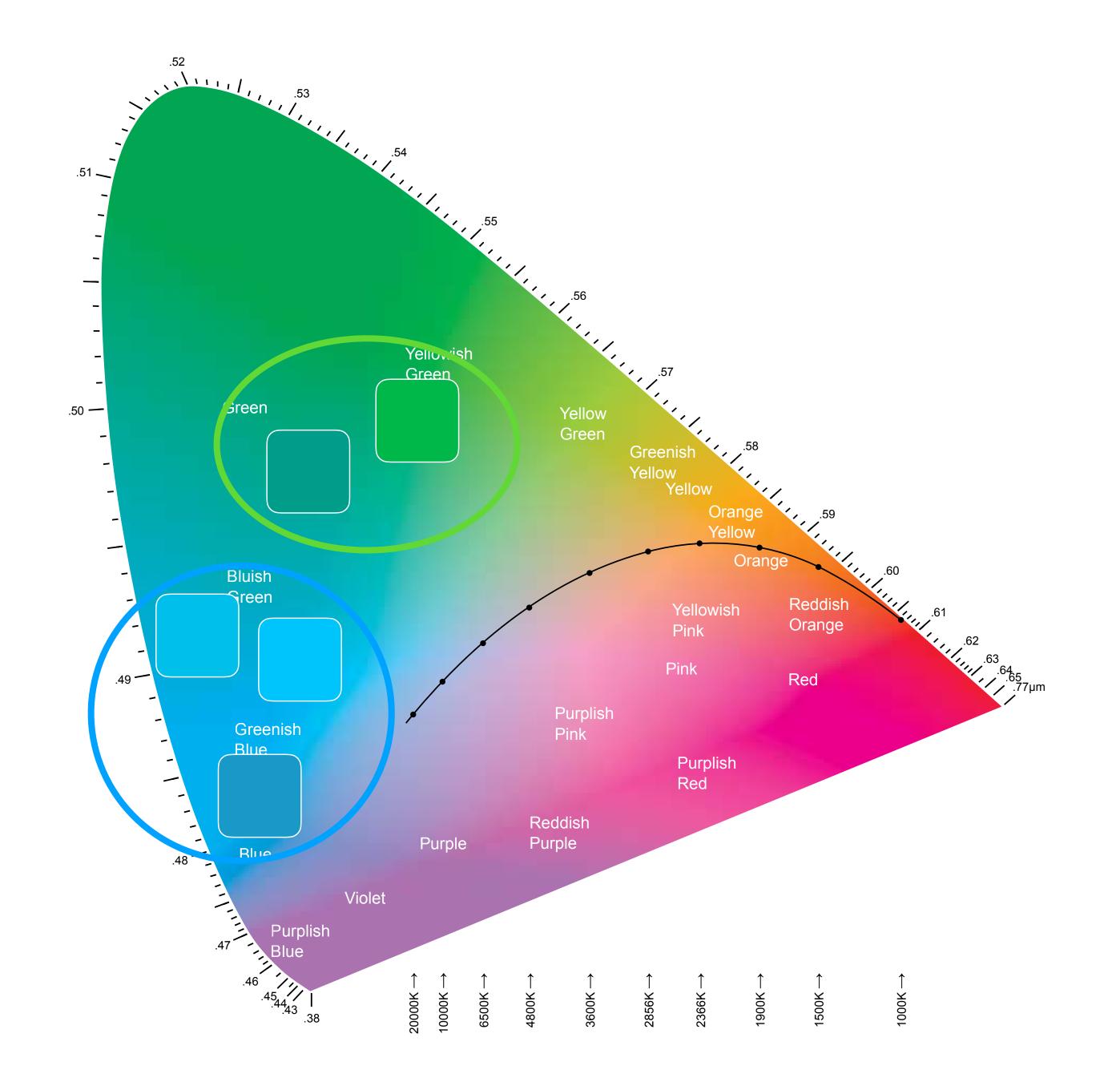


DBSCAN

DBSCAN

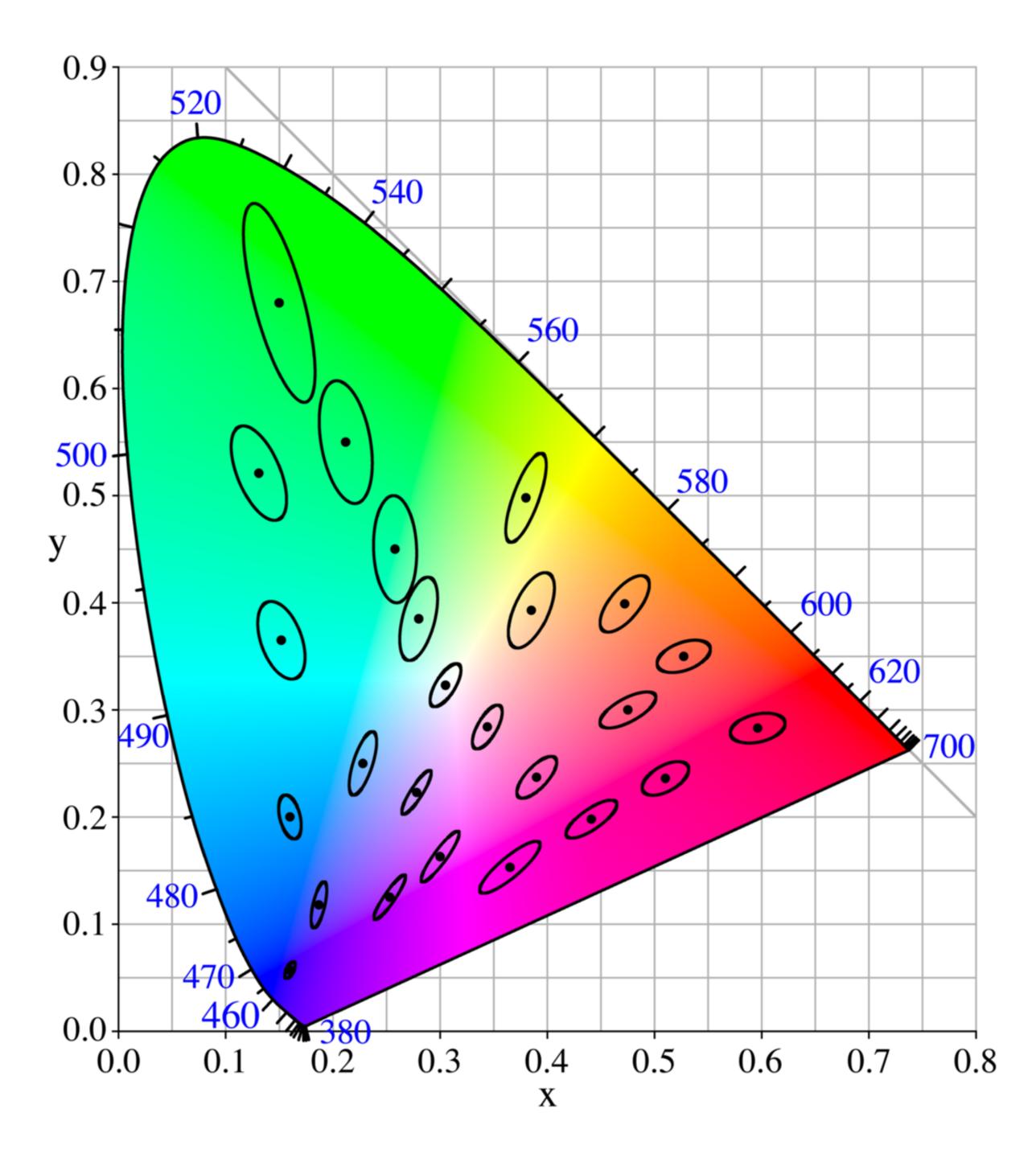


```
struct DBScan<Value> { ... }
func euclideanDistance(lhs: [Double], rhs: [Double]) -> Double {
    precondition(lhs.count == rhs.count)
    zip(lhs, rhs).map(-).map { \$0 * \$0 }.reduce(0, +).squareRoot()
let input: [[Double]] = [ ... ]
let dbscan = DBSCAN(input)
let (clusters, noise) = dbscan(epsilon: 10,
                              minimumNumberOfPoints: 1,
                               distanceFunction: euclideanDistance)
```

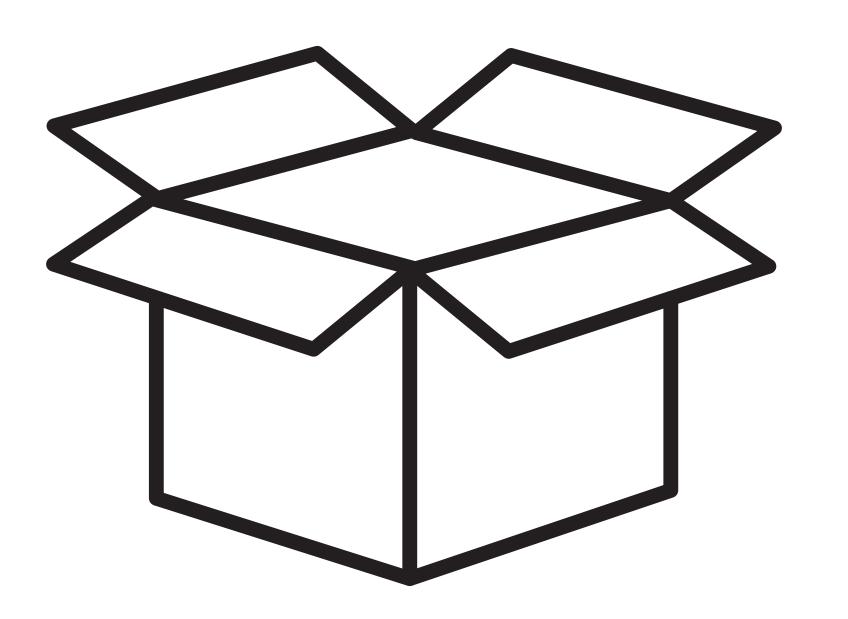


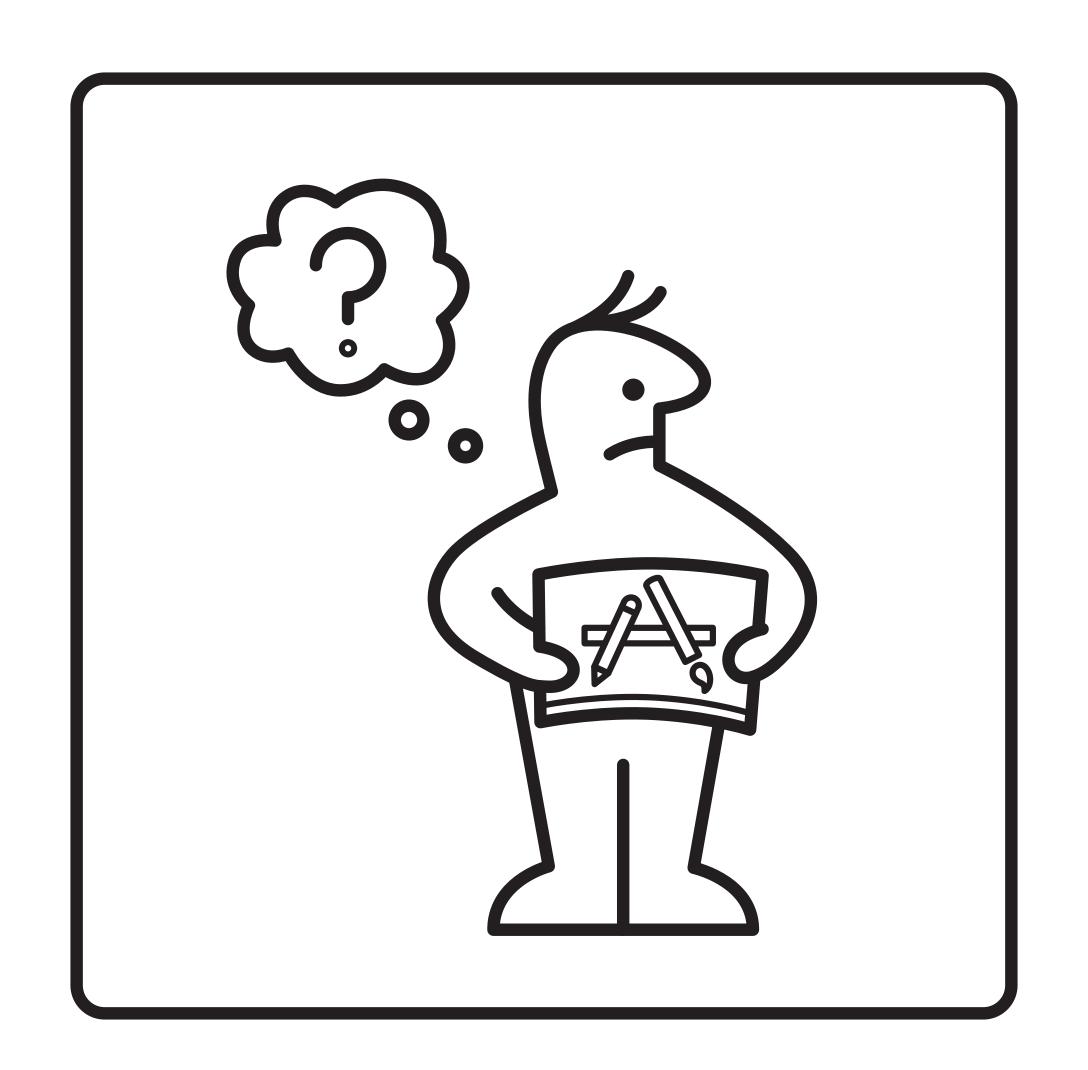
Cluster 1

Cluster 2



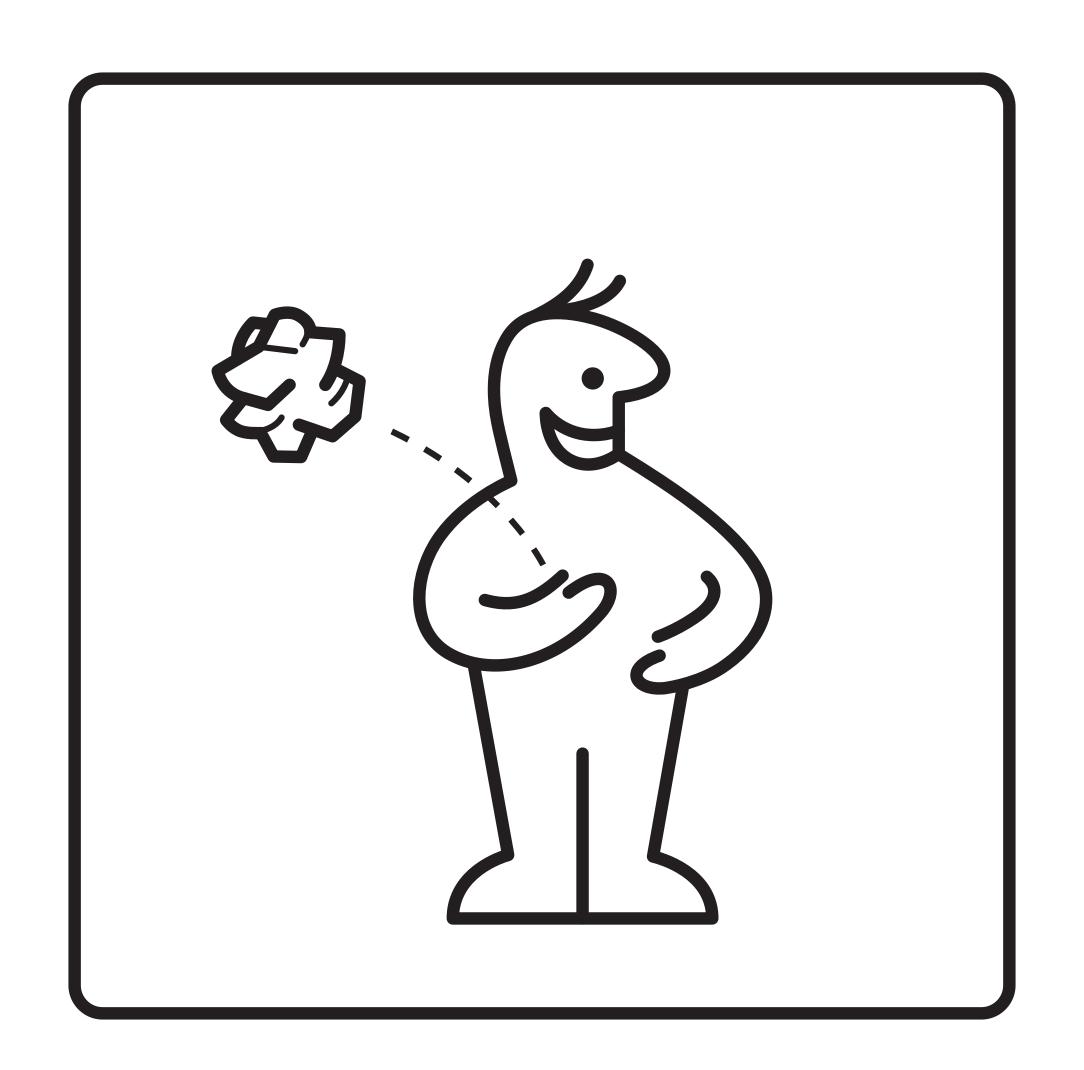
</digression>

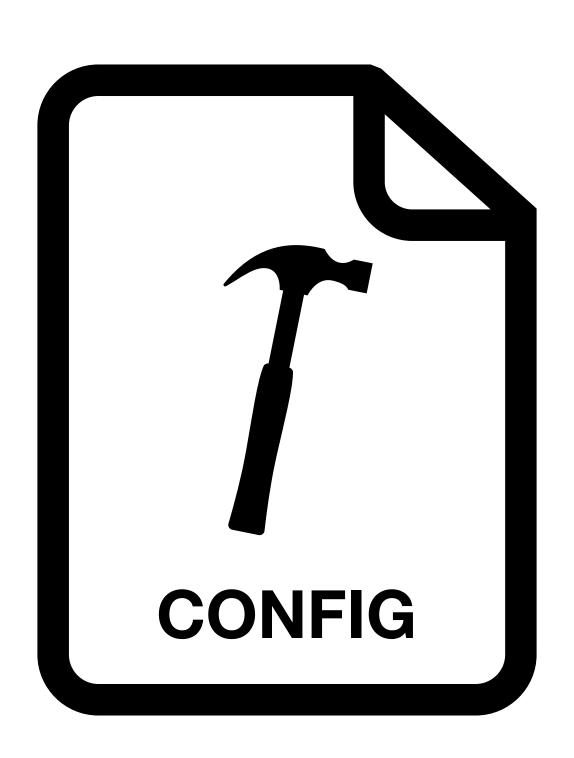


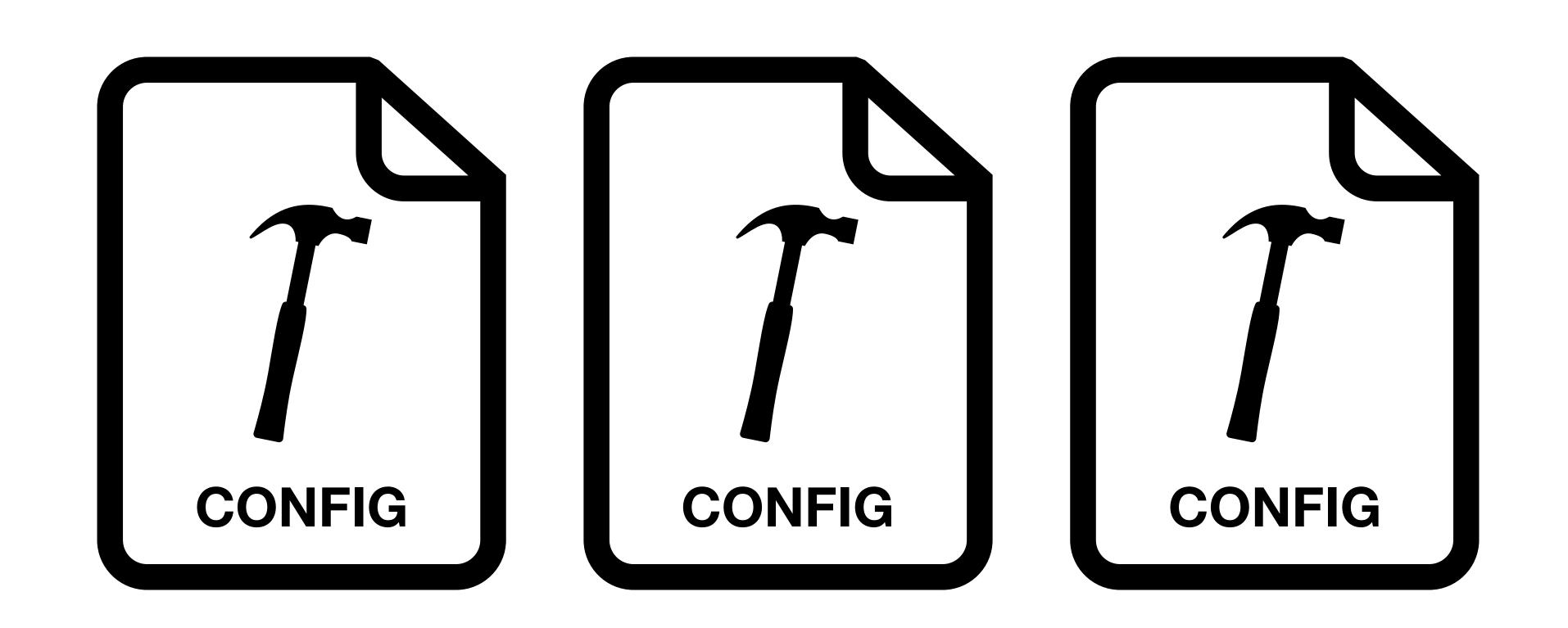


```
App.xcodeproj/
   project.pbxproj
   project.xcworkspace
       contents.xcworkspacedata
    xcshareddata
      — xcschemes
           App.xcscheme
    xcuserdata
    japplesed.xcuserdatad
        — xcschemes
                xcschememanagement.plist
```

```
// !**UTF8*$!
   archiveVersion = 1;
   classes = {
   };
   objectVersion = 50;
   objects = {
/* Begin PBXBuildFile section */
       F81C998C2288ABBA00664A17 /* AppDelegate swift in Sources */ = {isa =
PBXBuildFile; fileRef = F81C998B2288ABBA00664A17 /* AppDelegate.swift */; };
       F81C998E2288ABBA00664A17 /* ViewController.swift in Sources */ = {isa =
PBXBuildFile; fileRef = F81C998D2288ABBA00664A17 /* ViewController.swift
*/; };
       F81C99912288ABBA00664A17 /* Main storyboard in Resources */ = {isa =
PBXBuildFile; fileRef = F81C998F2288ABBA00664A17 /* Main.storyboard */; };
       F81C99932288ABBB00664A17 /* Assets xcassets in Resources */ = {isa =
PBXBuildFile; fileRef = F81C99922288ABBB00664A17 /* Assets.xcassets */; };
       F81C99962288ABBB00664A17 /* LaunchScreen storyboard in Resources */ =
{isa = PBXBuildFile; fileRef = F81C99942288ABBB00664A17 /*
LaunchScreen.storyboard */; };
/* End PBXBuildFile section */
/* Begin PBXFileReference section */
       F81C99882288ABBA00664A17 /* App.app */ = {isa = PBXFileReference;
explicitFileType = wrapper.application; includeInIndex = 0; path = App.app;
sourceTree = BUILT_PRODUCTS_DIR; };
```







xcprojectconfig



- \$ brew tap nshipster/formulae
- \$ brew install xcprojectconfig

xcprojectconfig



```
FRAMEWORK_SEARCH_PATHS =
$(DEVELOPER_FRAMEWORKS_DIR) $(inherited)
```

INFOPLIST_FILE = MyApp/MyApp-Info.plist

xcprojectlint

- \$ brew tap nshipster/formulae
- \$ brew install xcprojectlint
- \$ xcprojectlint --project ./path/to/App.xcodeproj \
 --validations build-settings-externalized
 - --report error

```
project.pbxproj:848: error:
Release has settings defined at the project level.
```

xcodegen

```
$ brew install xcodegen
```

\$ xcodegen generate

```
name: MyApp
targets:
 App:
    type: app
    platform: [iOS]
    settings:
      IPHONEOS_DEPLOYMENT_TARGET: 13.0
    scheme:
      testTargets:
        AppTests
    sources:
      Sources
      Supporting Files
      - path: Headers
        buildPhase: headers
        type: folder
        headerVisibility: public
    dependencies:
      - cocoapods: Alamofire
```

```
Auto-merging project.pbxproj

CONFLICT (content): Merge conflict in project.pbxproj

Automatic merge failed;

fix conflicts and then commit the result
```

mergepbx

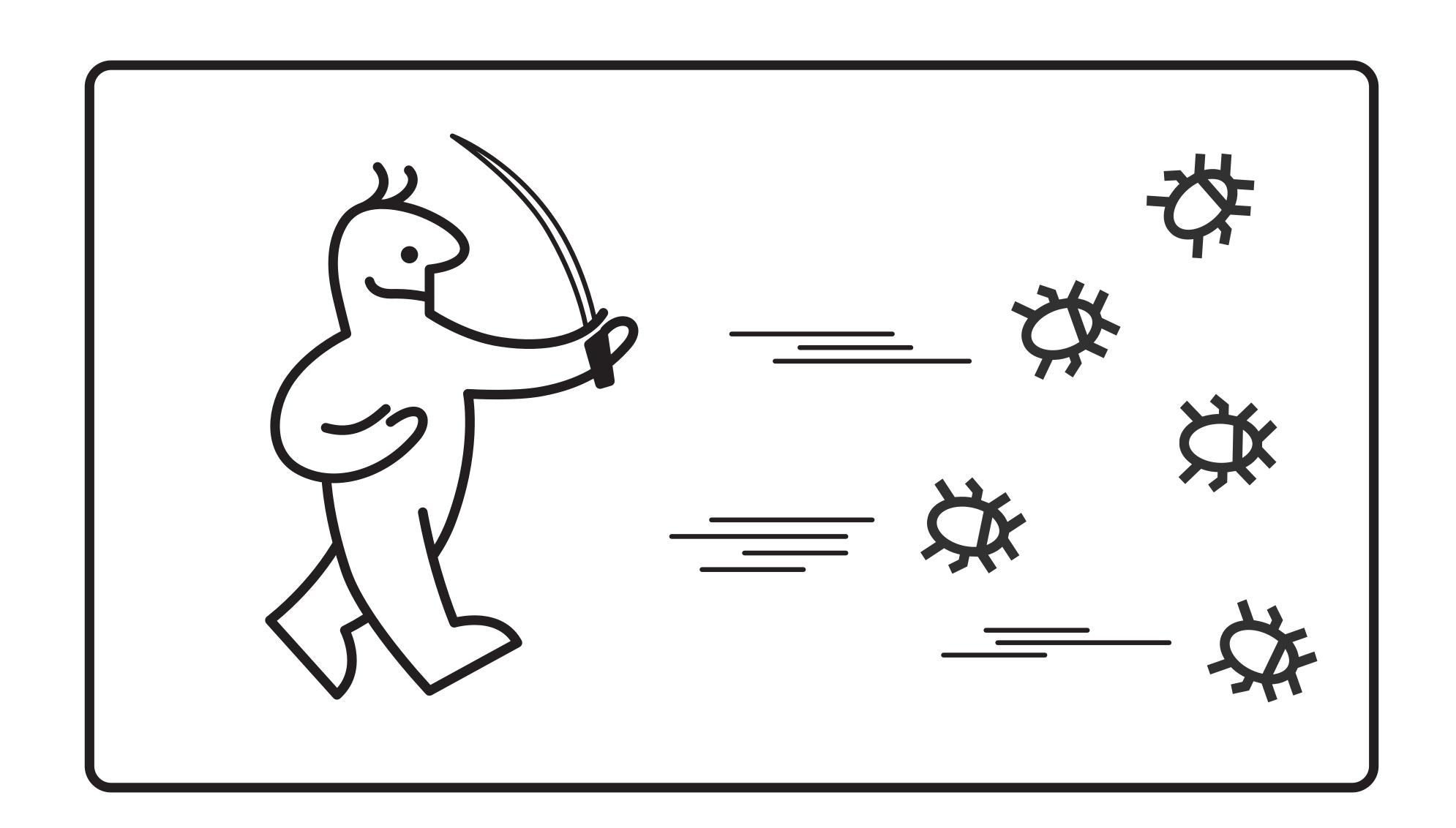
```
$ brew install mergepbx
```

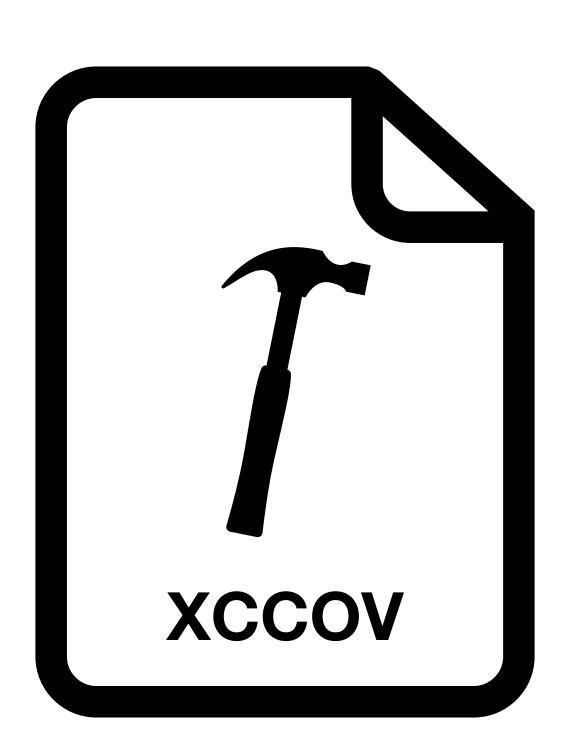
```
$ git mergetool ——tool=mergepbx PR0JECT.pbxproj
```

mergepbx

```
$ echo 'merge "mergepbx"]
  name = Xcode project files merger
  driver = mergepbx %0 %A %B' \
  >> ~/.gitconfig

$ echo "*.pbxproj merge=mergepbx" \
  >> .gitattributes
```





Code Coverage in Xcode

```
func greeting() -> String {
    return "Ciao!"
}

func closing() -> String {
    return "Arrivederci!"
}
```

xcperfect

```
$ gem install xcperfect
```

```
$ xcrun xccov view --json \
    path/to/report.xcresult | \
    xcperfect
```

xcperfect



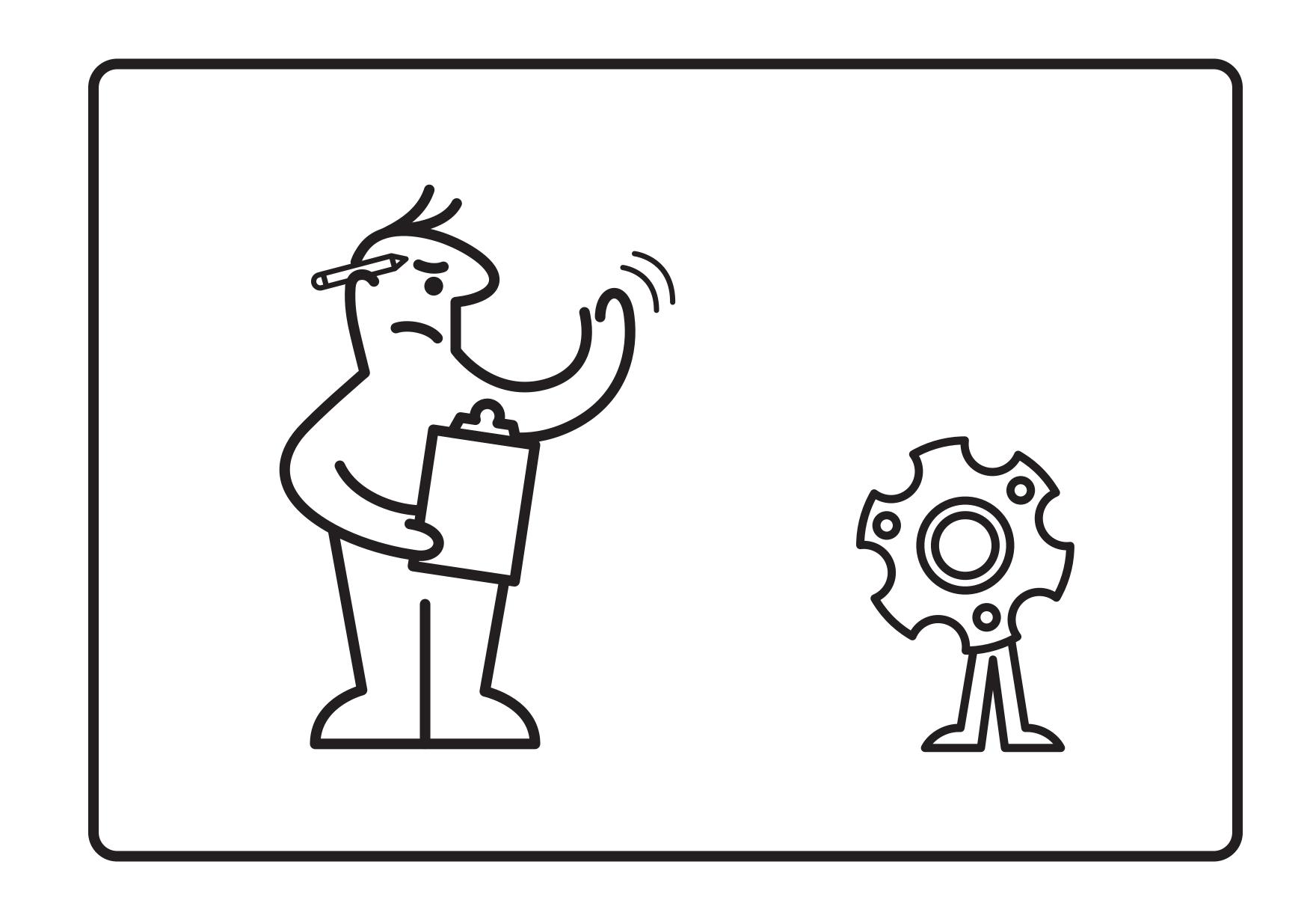
xcderiveddata

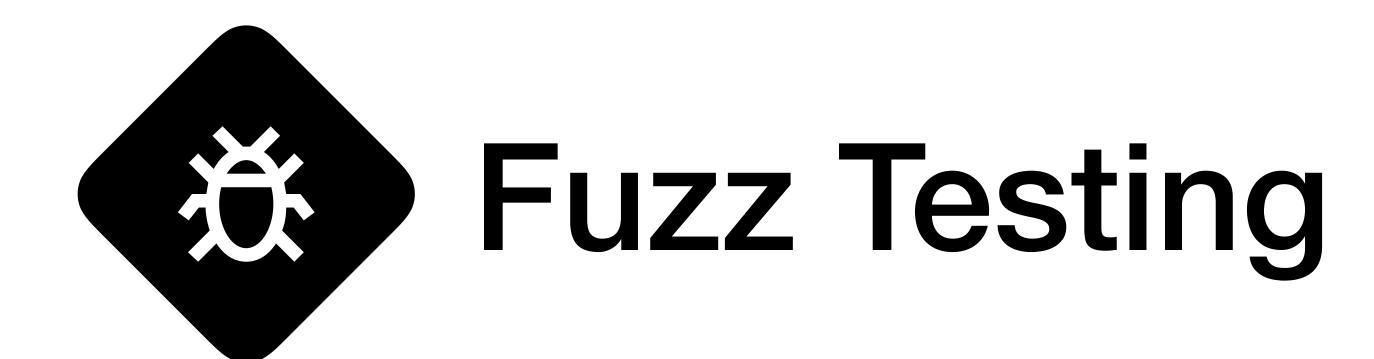


```
# Before
$ xcodebuild -showBuildSettings | \
    grep -m 1 "BUILD_DIR" | \
    grep -oEi "\/.*" | \
    sed 's#/Build/Products##'
```

After

\$ xcderiveddata





@_cdecl("LLVMFuzzerTestOneInput")
func f(UnsafePointer<CChar>, CInt) -> Int

libFuzzer

```
@_cdecl("LLVMFuzzerTestOneInput")
public func fuzzJSON(data pointer: UnsafePointer<CChar>,
                             size: CInt) -> CInt
    let buffer = UnsafeBufferPointer(start: pointer,
                                      count: Int(size))
    let data = Data(buffer: buffer)
    _ = try? JSON.parse(data)
    return 0
```

libFuzzer

· · { · ·		"true"	"e"
··· } ···		"false"	"e+"
"" [""		"null"	"e-"
"] "	"\\n"	"\\u"	"E"
	"\\r"	"\\b"	"E+"
11 11	"/*"	"\\f"	"E-"
11 \ \ 11	"*/"	"\\t"	
"//"			



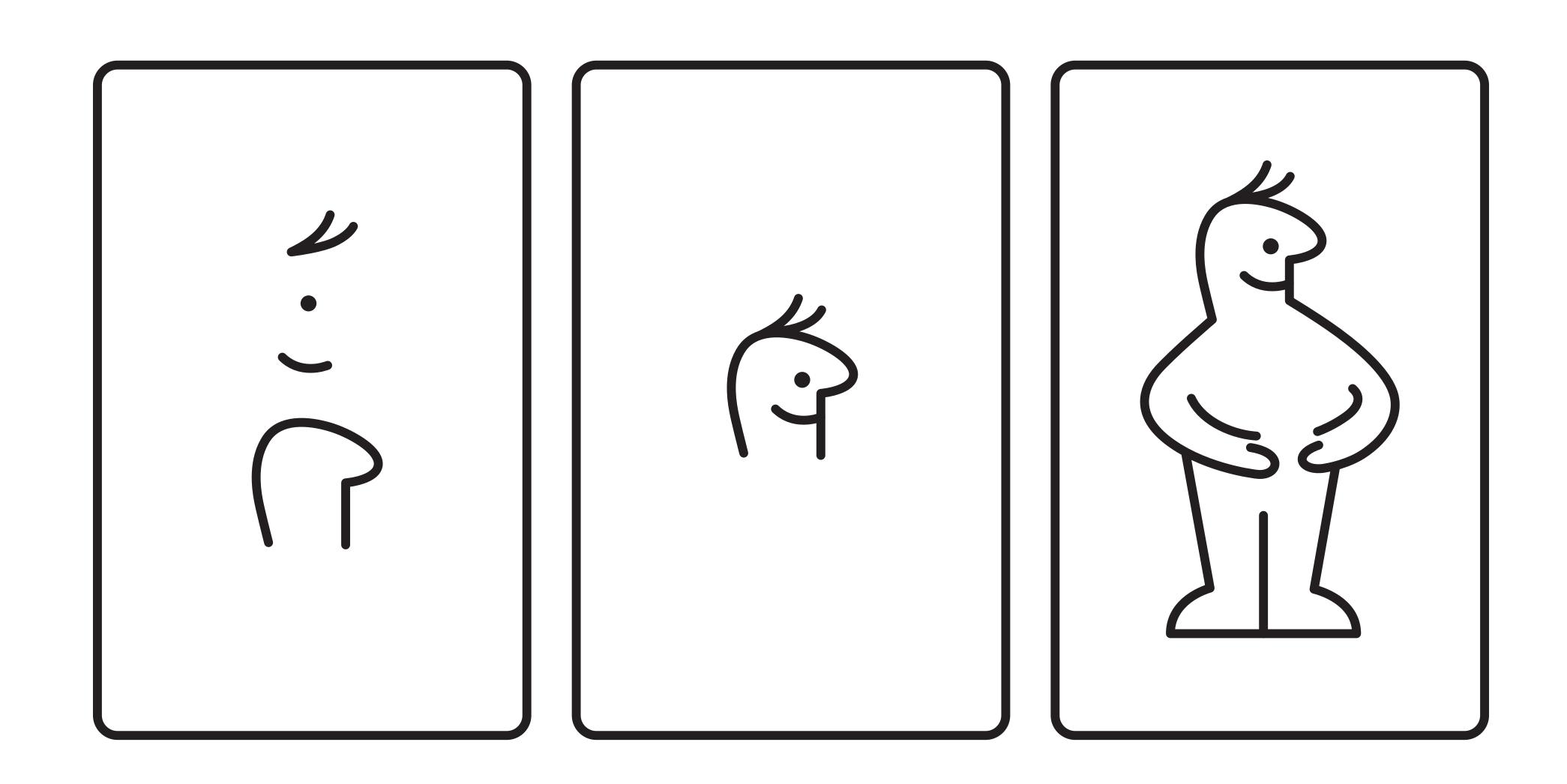
SwiftMonkey

```
target 'App' do
    pod "SwiftMonkeyPaws", '~> 2.1.0'
end

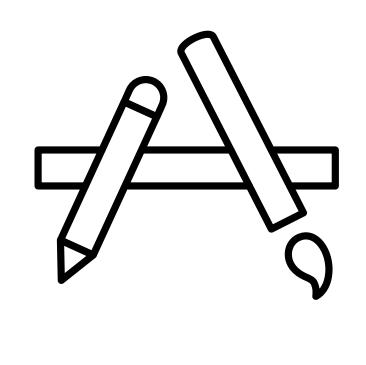
target 'Tests' do
    pod 'SwiftMonkey', '~> 2.1.0'
```

SwiftMonkey

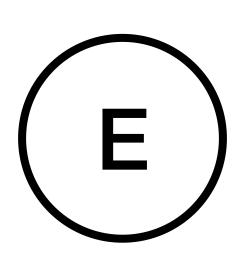




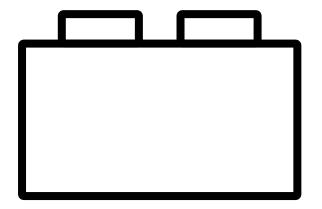




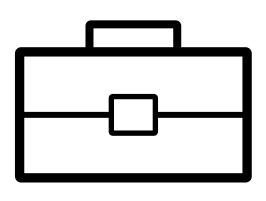
MyApp



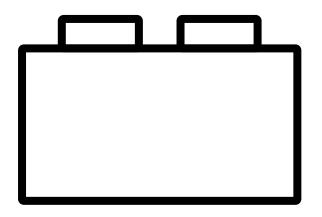
SomeExtension



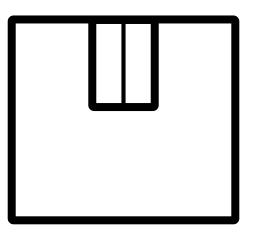
MyAppTests



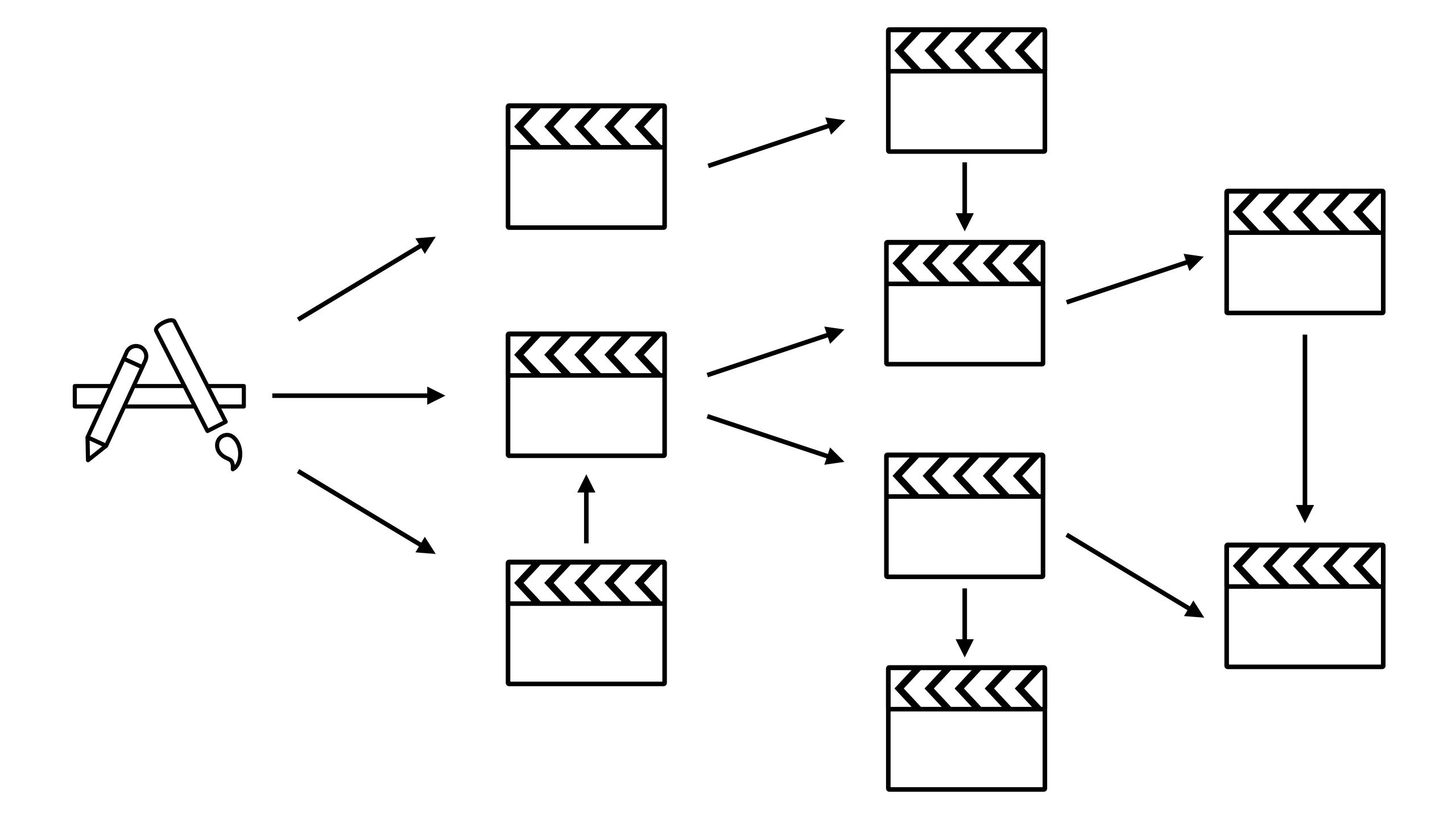
MyAppUI

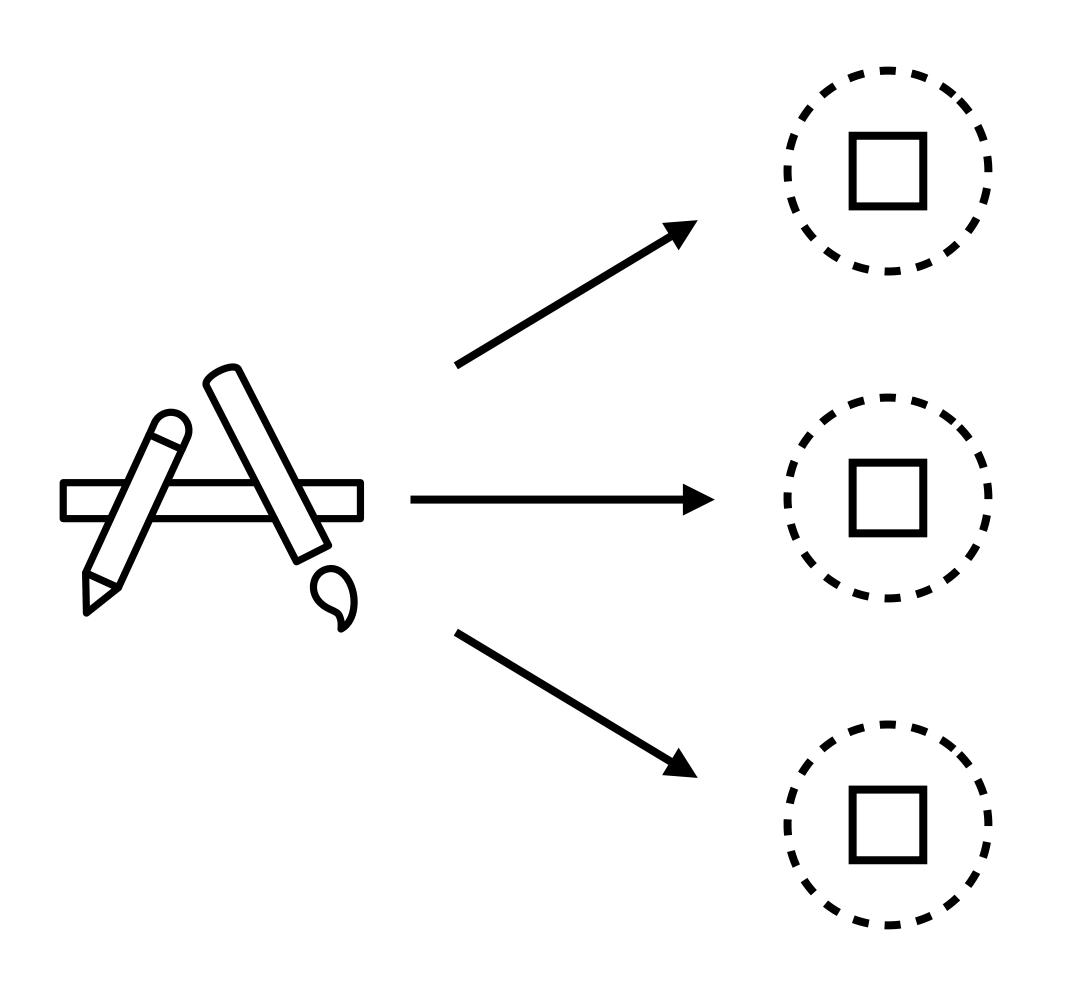


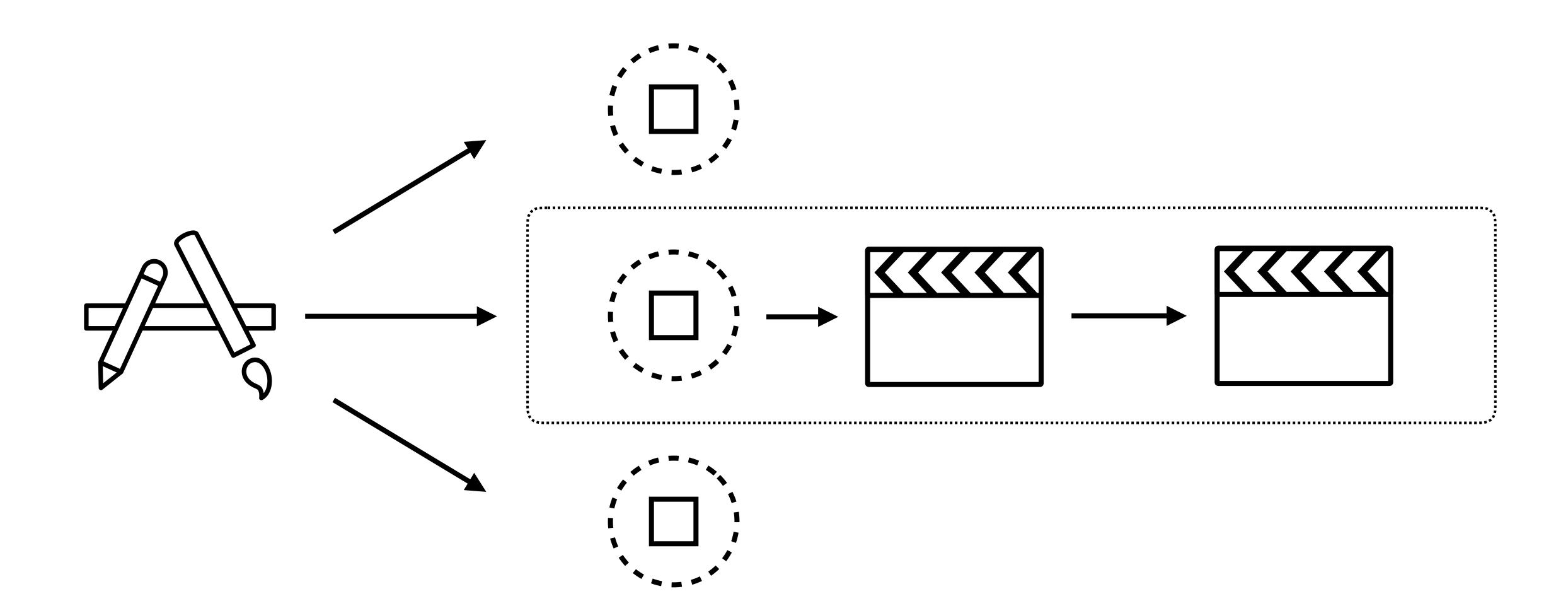
MyAppUITests

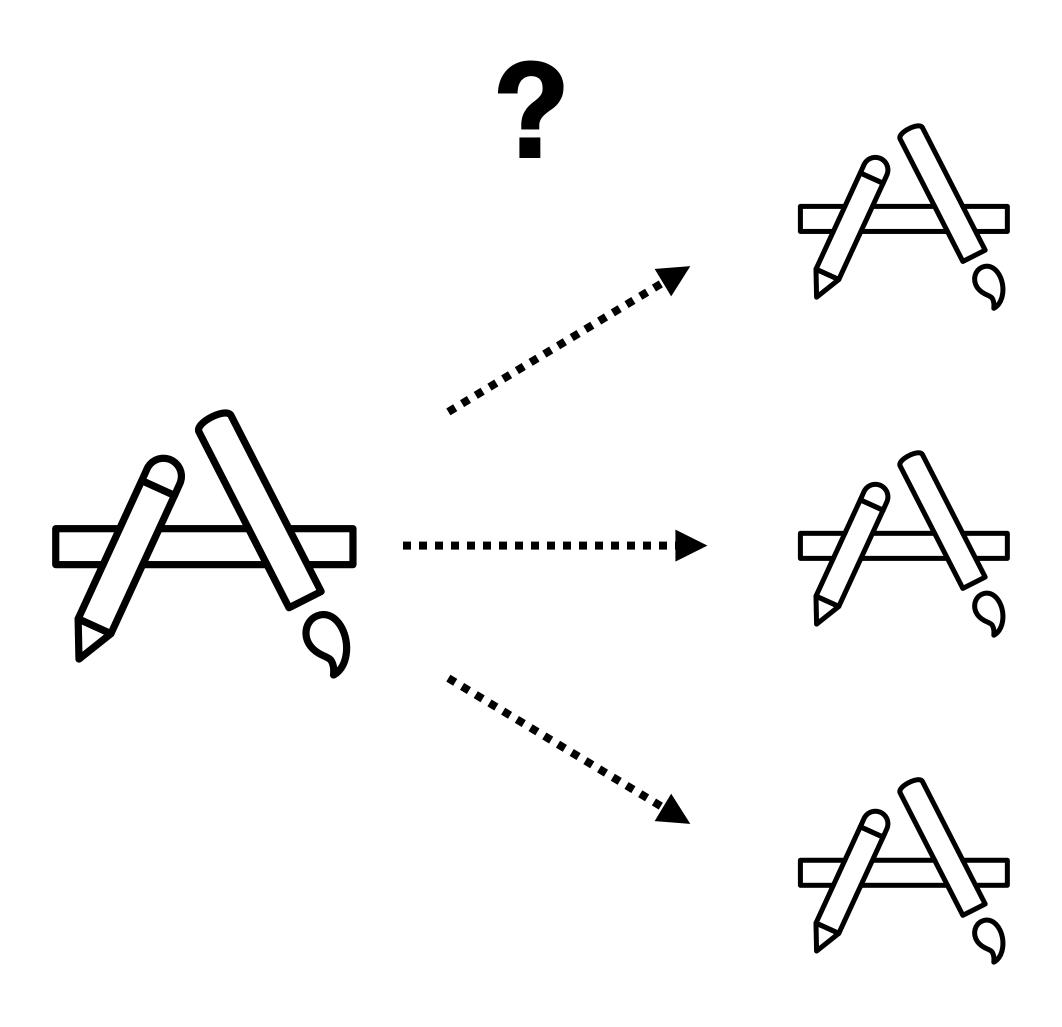


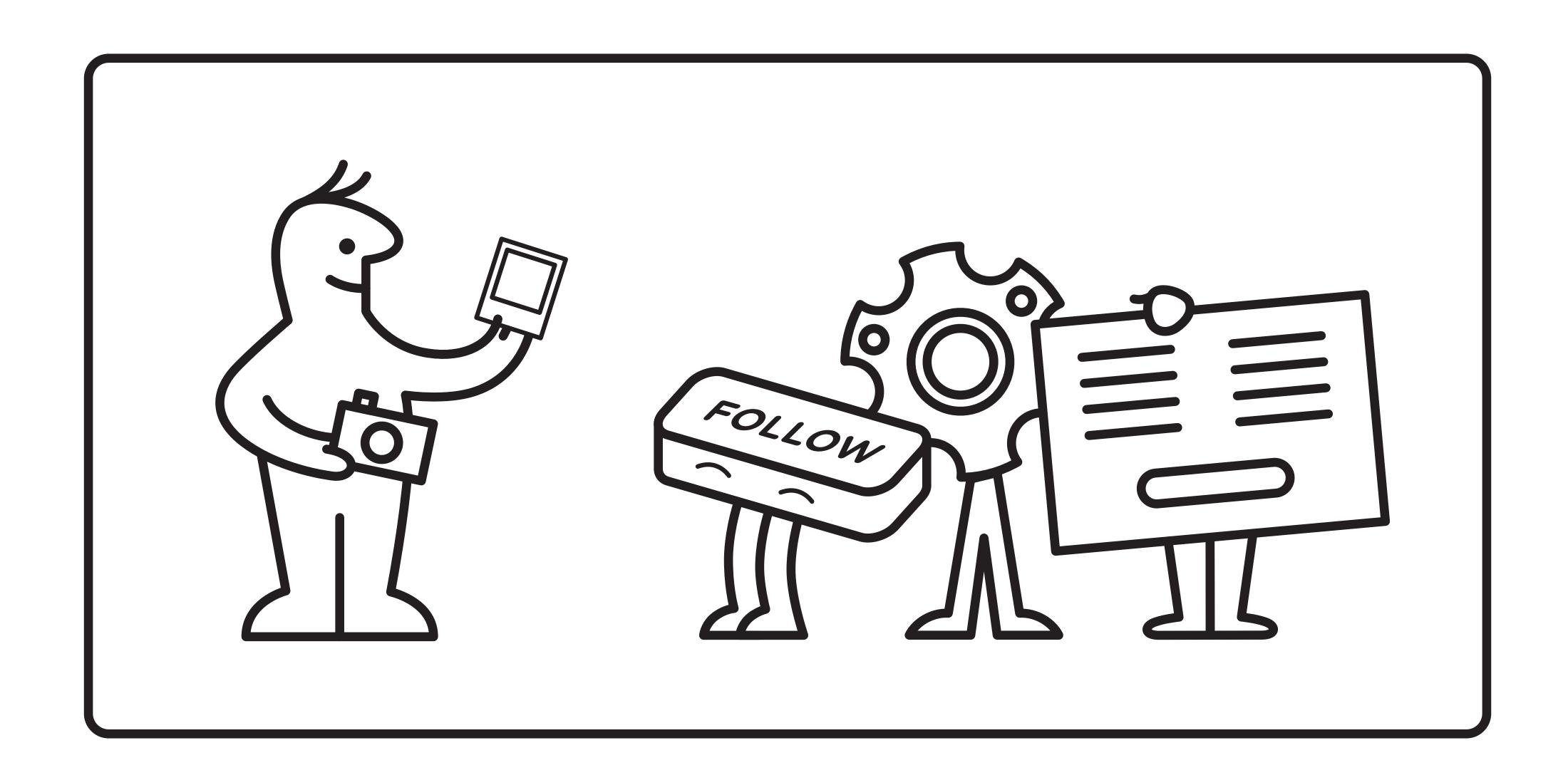
SomePackage

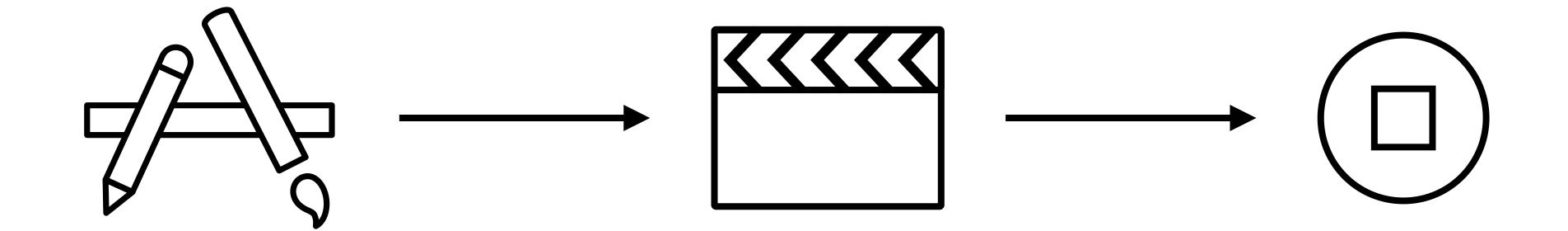


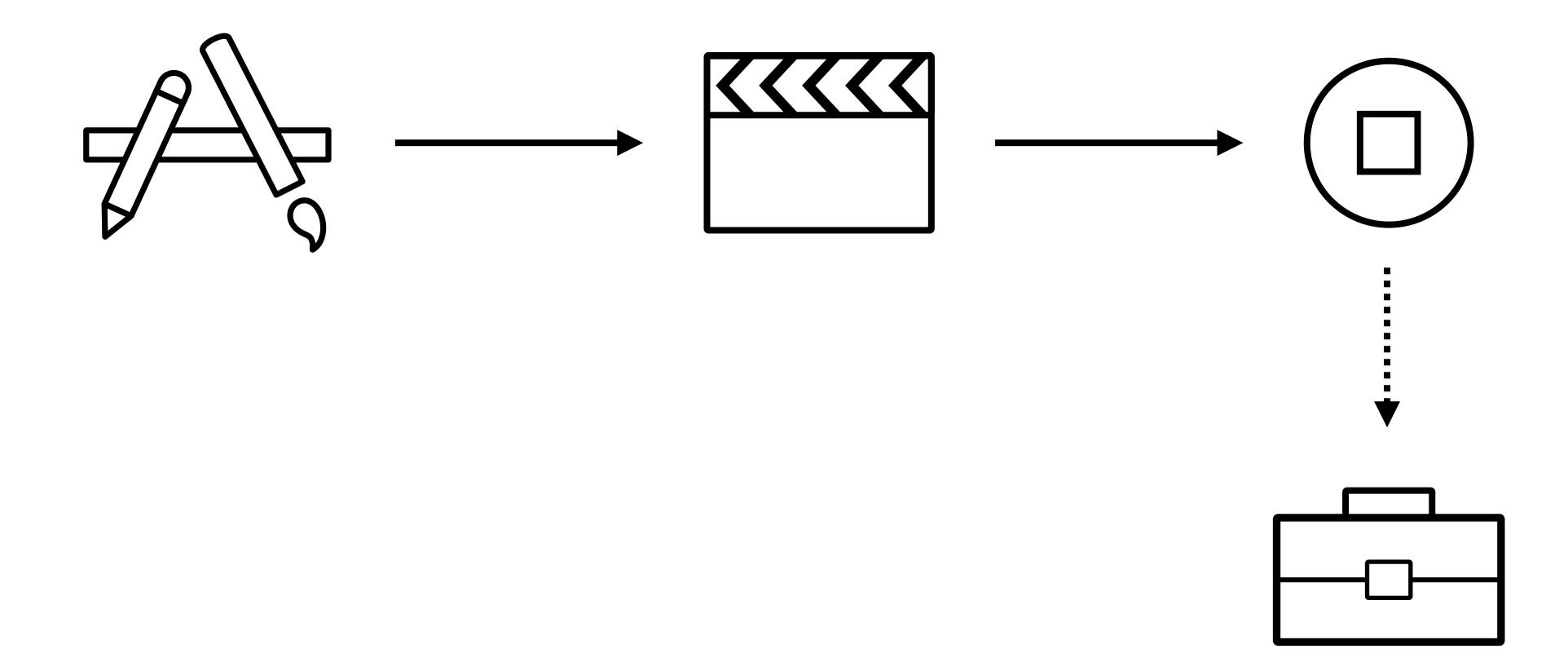


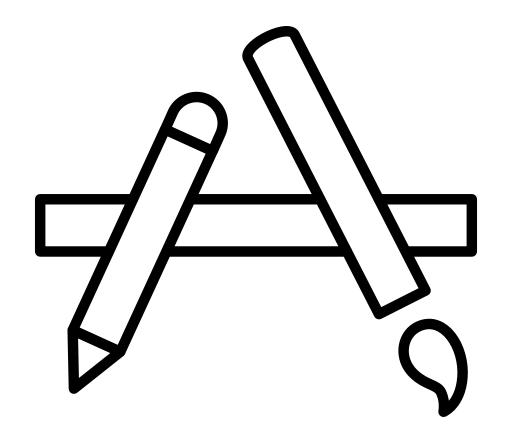




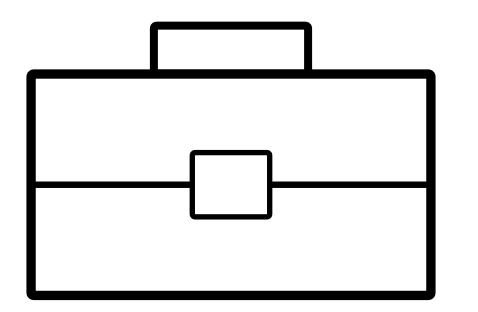




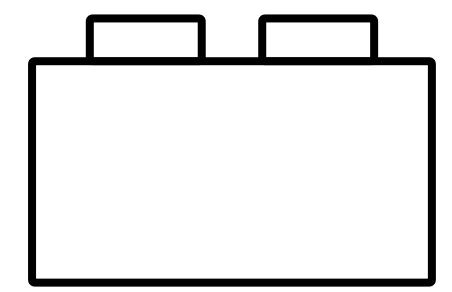




App



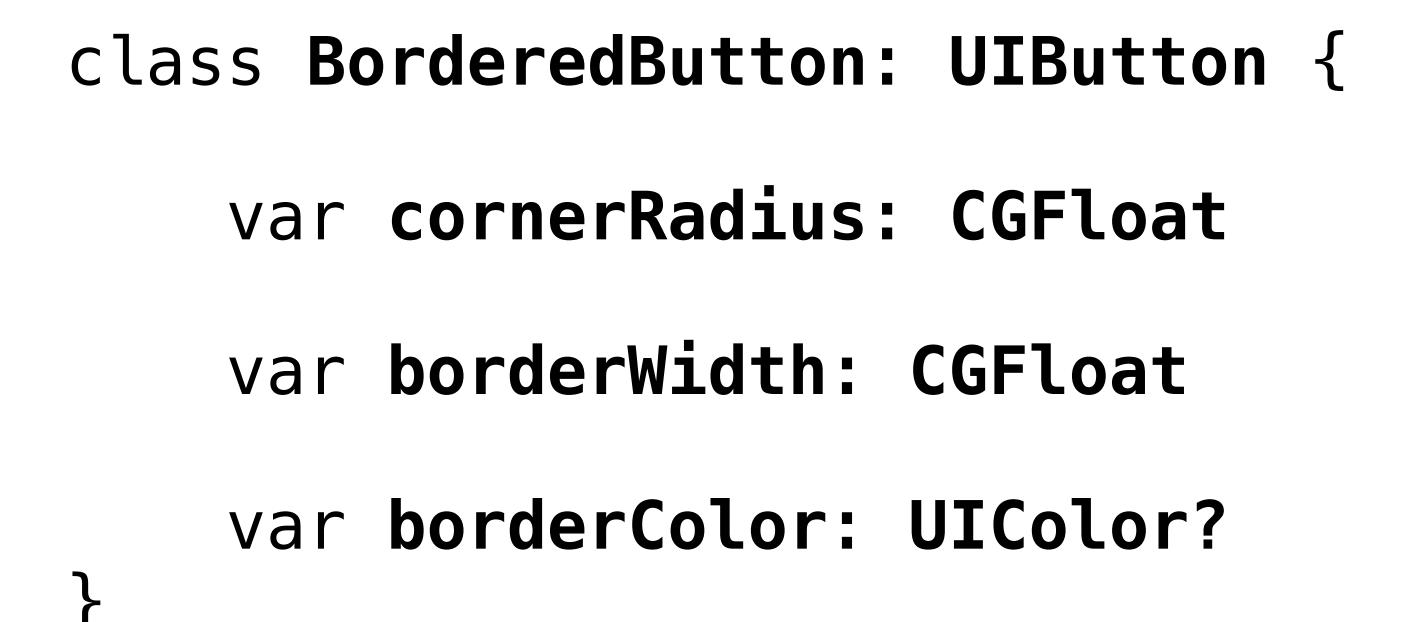
AppUI

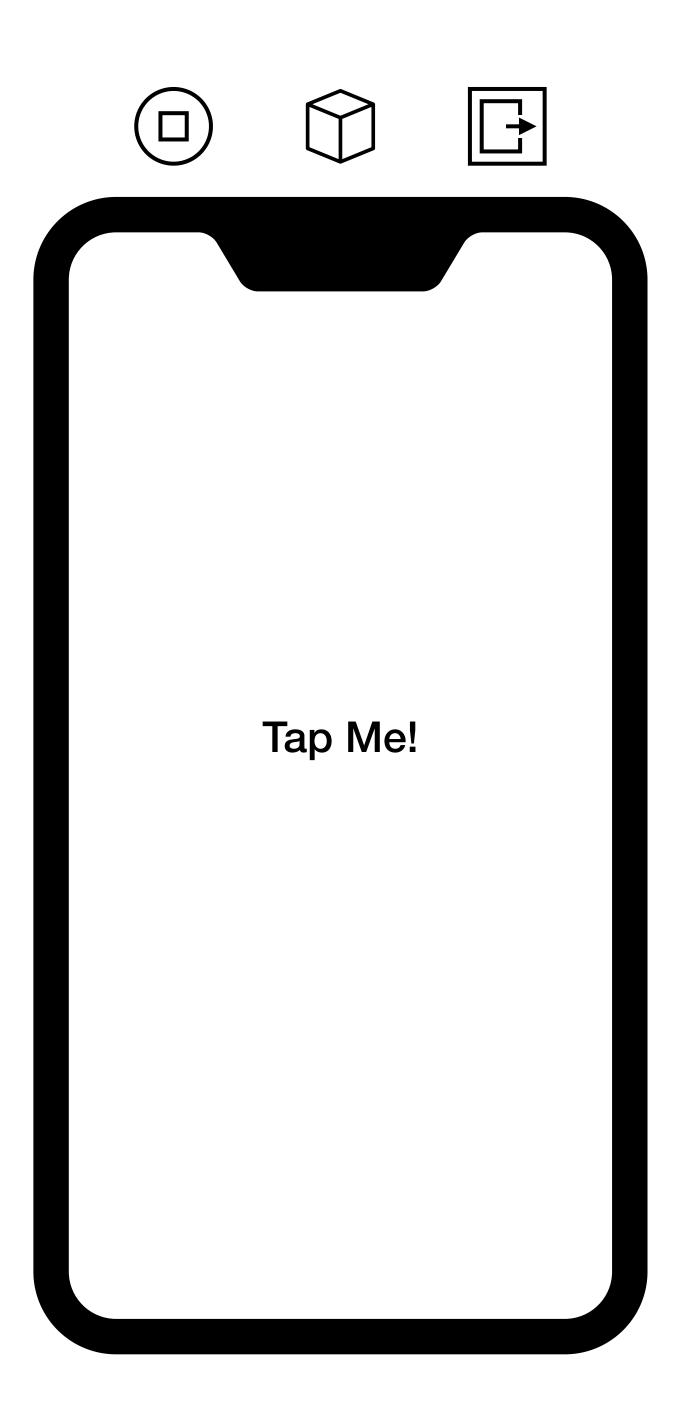


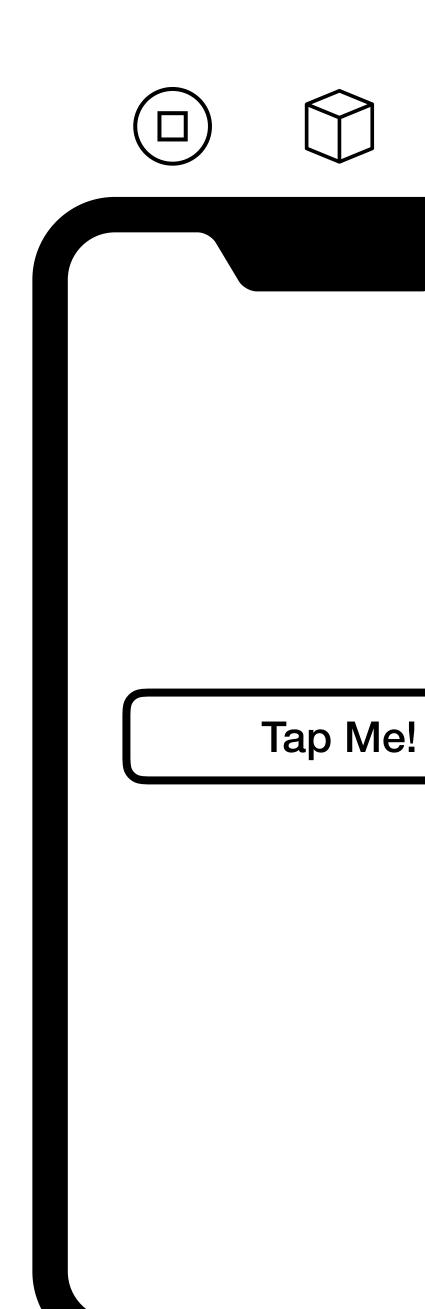
AppUITests

```
class BorderedButton: UIButton {
   var cornerRadius: CGFloat
   var borderWidth: CGFloat
   var borderColor: UIColor?
```

Tap Me!







```
@IBDesignable
```

class BorderedButton: UIButton {

@IBInspectable

var cornerRadius: CGFloat

@IBInspectable

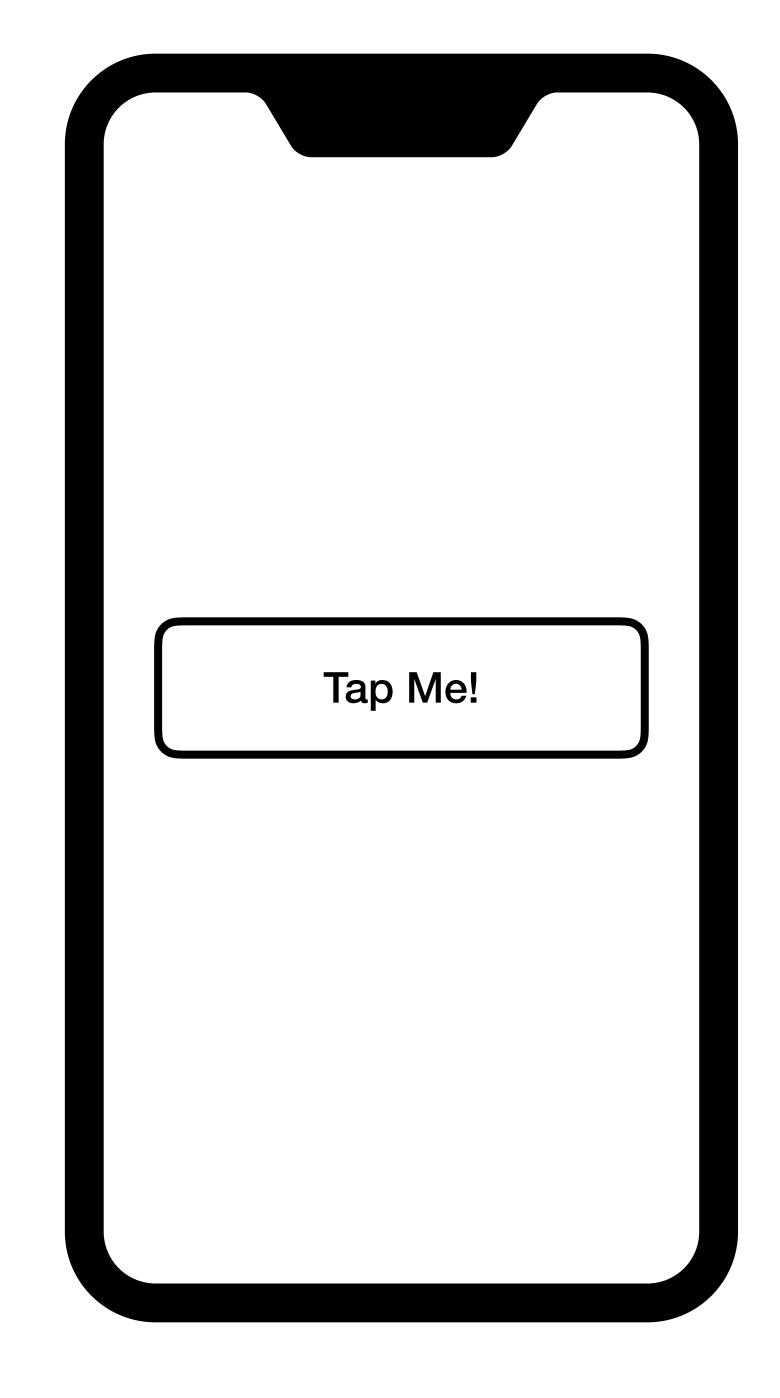
var borderWidth: CGFloat

@IBInspectable

var borderColor: UIColor?

}

```
#if canImport(SwiftUI) && DEBUG
import SwiftUI
@available(iOS 13.0, *)
struct BorderedButton_Preview: PreviewProvider {
  static var previews: some View {
    UIViewPreview {
      let button = BorderedButton(frame: .zero)
      button.setTitle("Tap Me!", for: .normal)
      return button
    }.padding(10)
#endif
```



```
#if canImport(SwiftUI) && DEBUG
import SwiftUI
@available(iOS 13.0, *)
struct BorderedButton_Preview: PreviewProvider {
  static var previews: some View {
    Group {
      UIViewPreview {
        let button = BorderedButton()
        button.setTitle("Tap Me!", for: .normal)
        return button
      UIViewPreview {
        let button = BorderedButton()
        button.setTitle("Toccami!", for: .normal)
        return button
    }.padding(10)
     .previewLayout(.fixed(width: 200, height: 100))
#endif
```

Tap Me!

Toccami!

Tap Me!

Tap Me!

Aあ

Tap Me!

Toccami!

これをタップ!

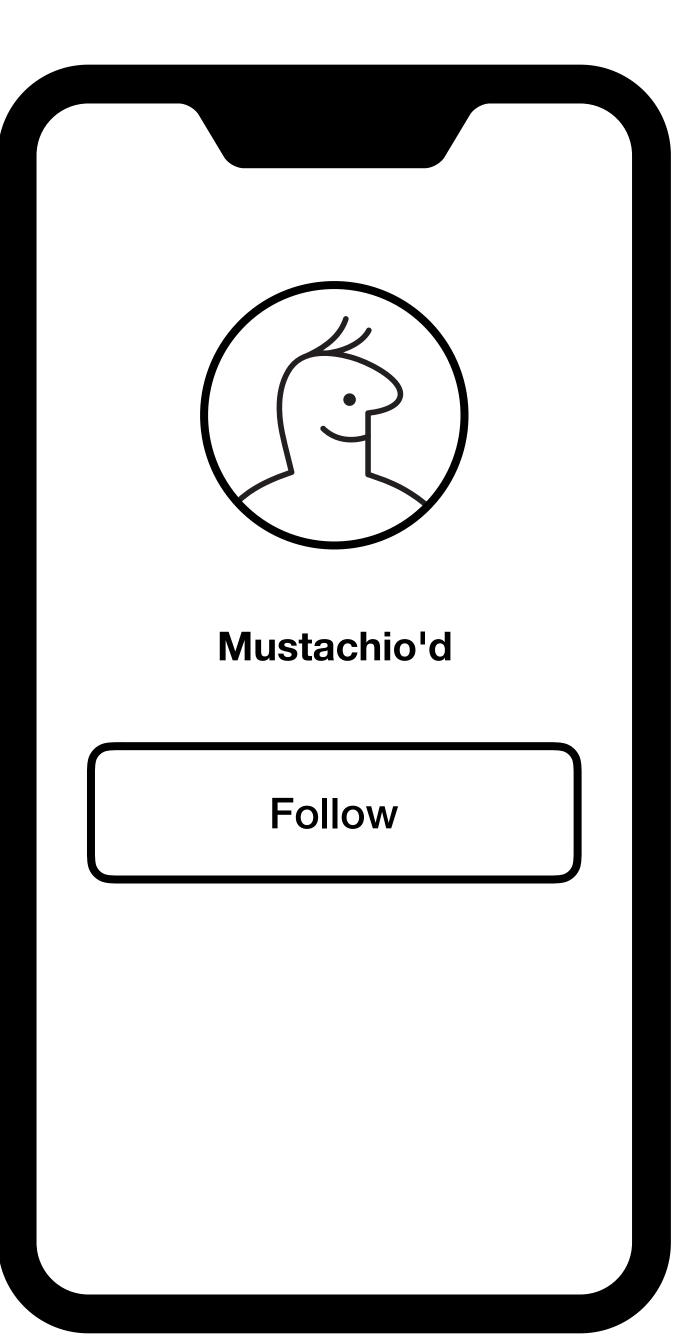
AA

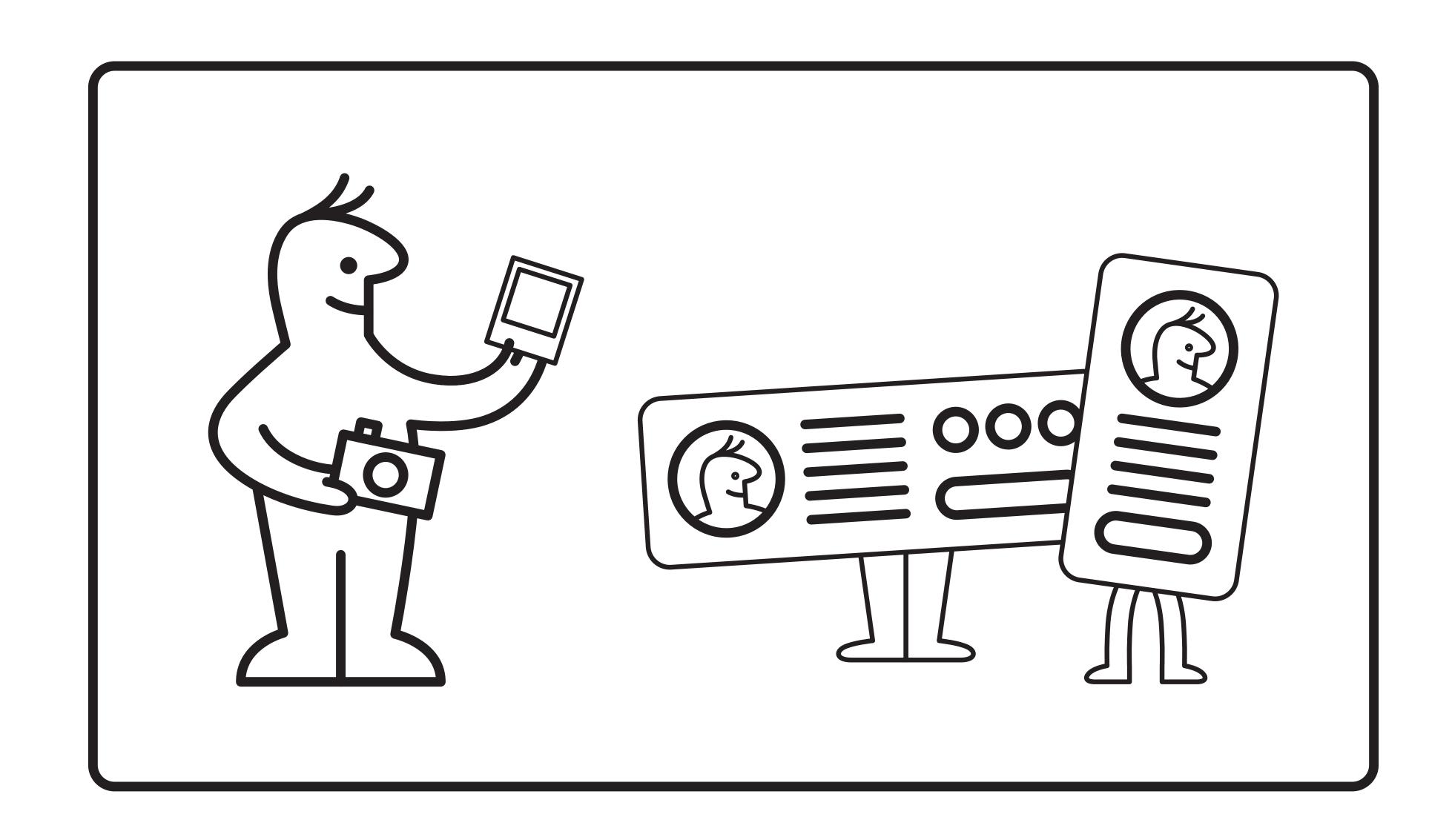
Tap Me!

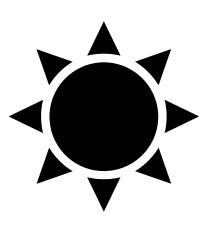
Tap Me!

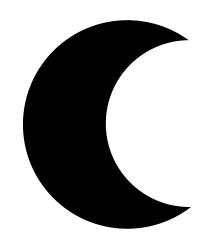
Tap Me!

```
#if canImport(SwiftUI) && DEBUG
import SwiftUI
@available(iOS 13.0, *)
struct ProfileViewController_Preview: PreviewProvider {
  static var previews: some View {
    let storyboard =
      UIStoryboard(name: "ProfileViewController",
                   bundle: nil)
    storyboard.instantiateInitialViewController { decoder in
      ProfileViewController(
        coder: decoder,
        name: "Johnny Appleseed",
        avatarImageURL: nil
```

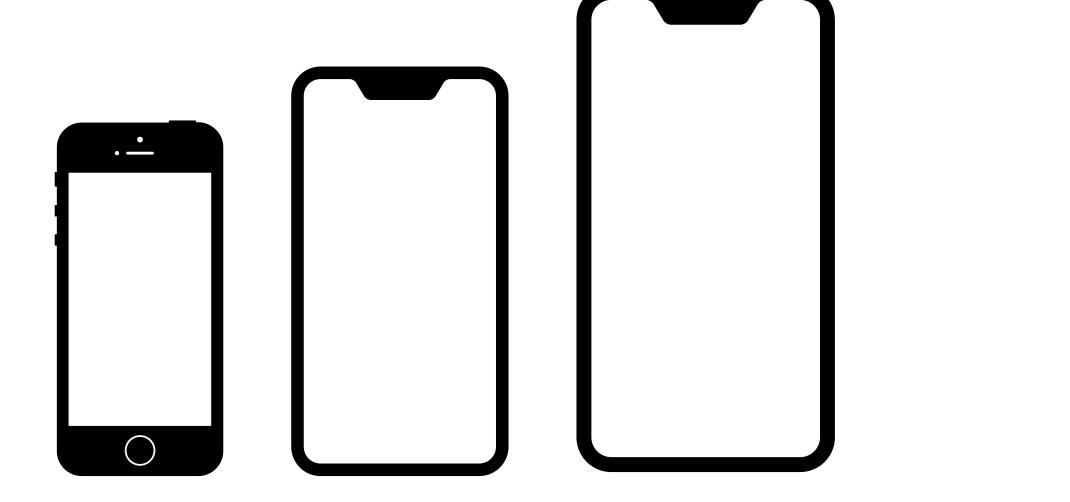


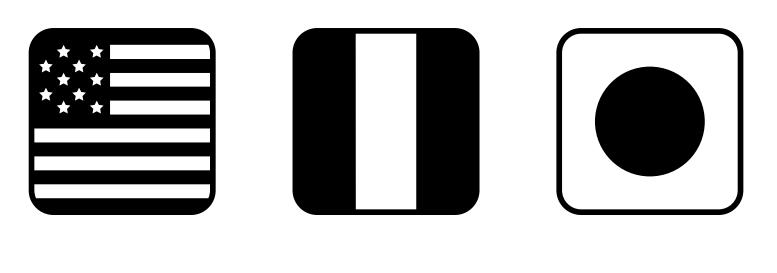






S L XXL







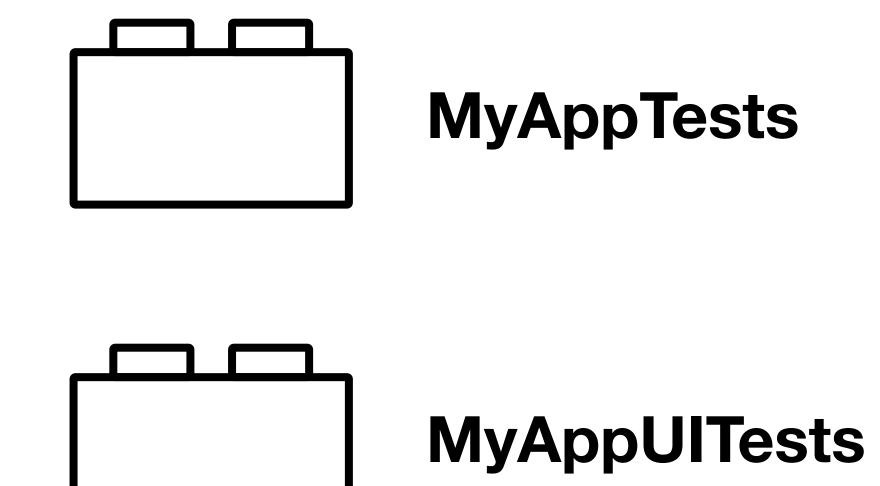




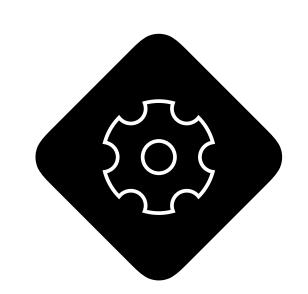


Integration.xctestplan

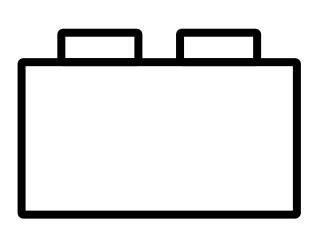




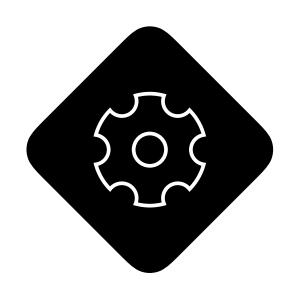
Accessibility.xctestplan



Small Type (S)



MyAppUITests



Extra-Large Type (XL)



LogInTests



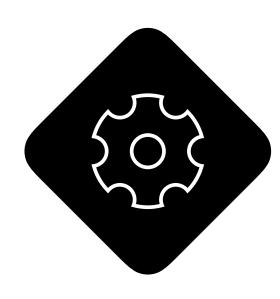
SignUpTests



ProfileTests

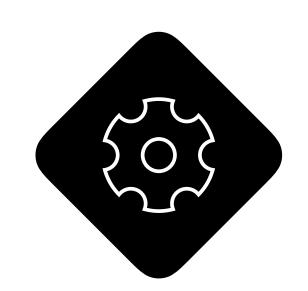


AccessibilityTests

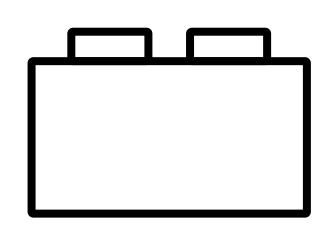


High Contrast

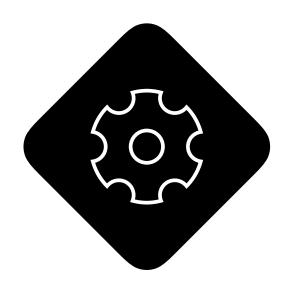
Localization.xctestplan



English (en-US)



MyAppUITests



Italian (it-IT)



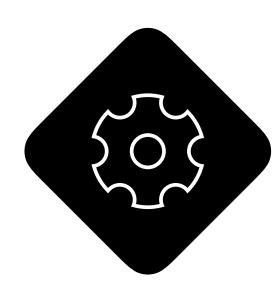
LogInTests



SignUpTests



ProfileTests

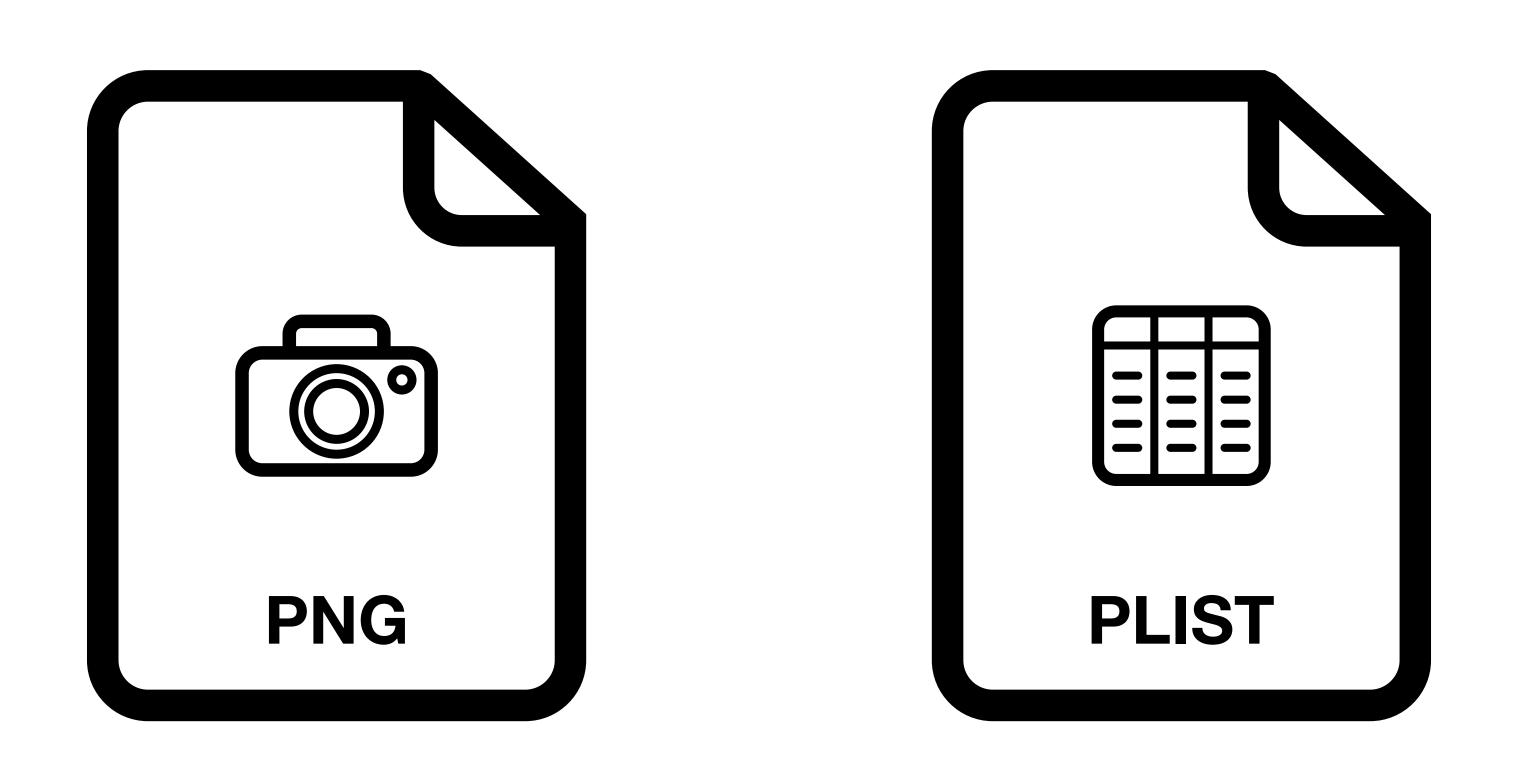


Japanese (ja-JP)

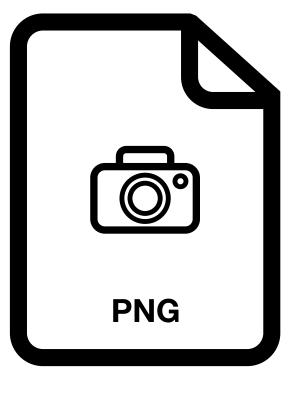
XCTSnapshot + XCTAttachment

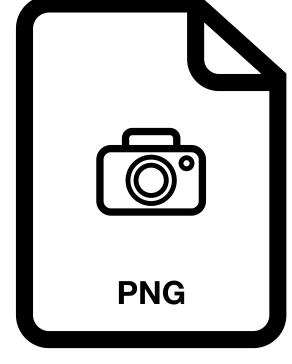
```
let screenshot = app.windows.firstMatch.screenshot()
let attachment = XCTAttachment(screenshot: screenshot)
attachment.lifetime = .keepAlways
add(attachment)
```

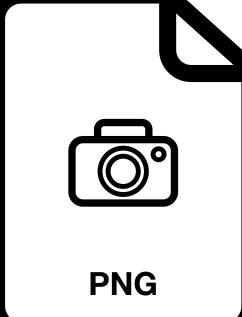
xcparse

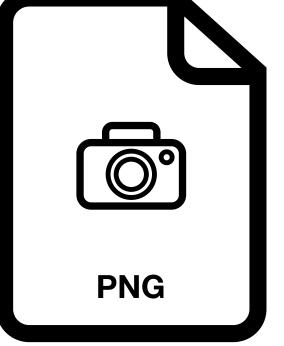


Lunedi



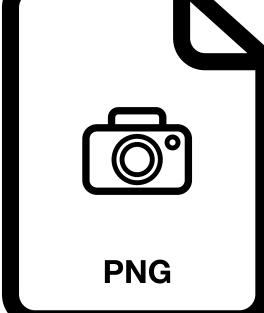


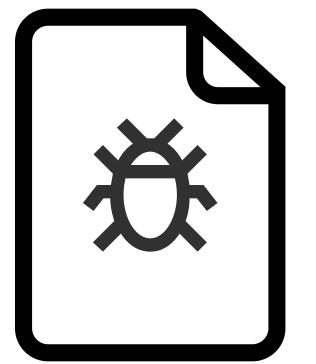


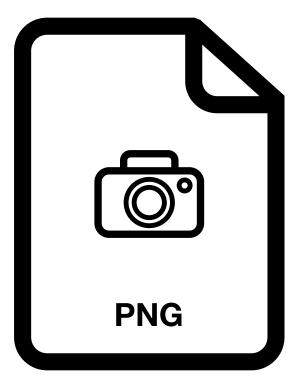




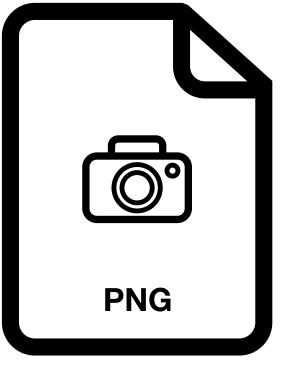


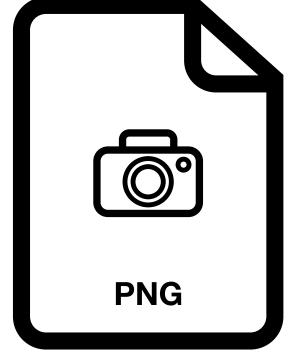


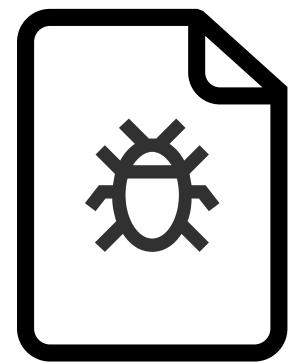


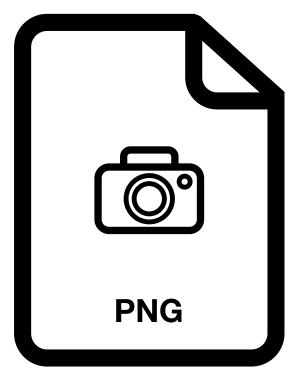


Mercoledi









Lunedi





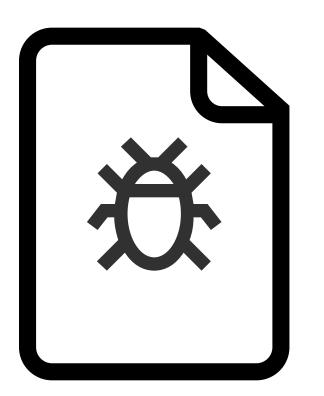




Martedi





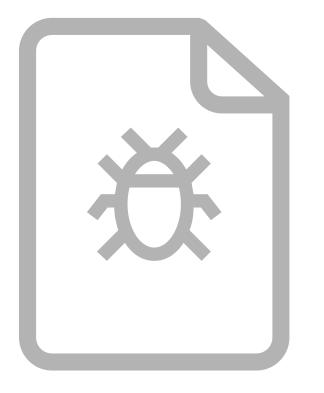




Mercoledi









XCTSnapshot + XCTAttachment

```
*xcresult/Staging/1_Test
Attachments
  - Screenshot_1.jpg
   Screenshot_2.jpg
   Screenshot_3.jpg
Screenshot_4.jpg
Diagnostics
```

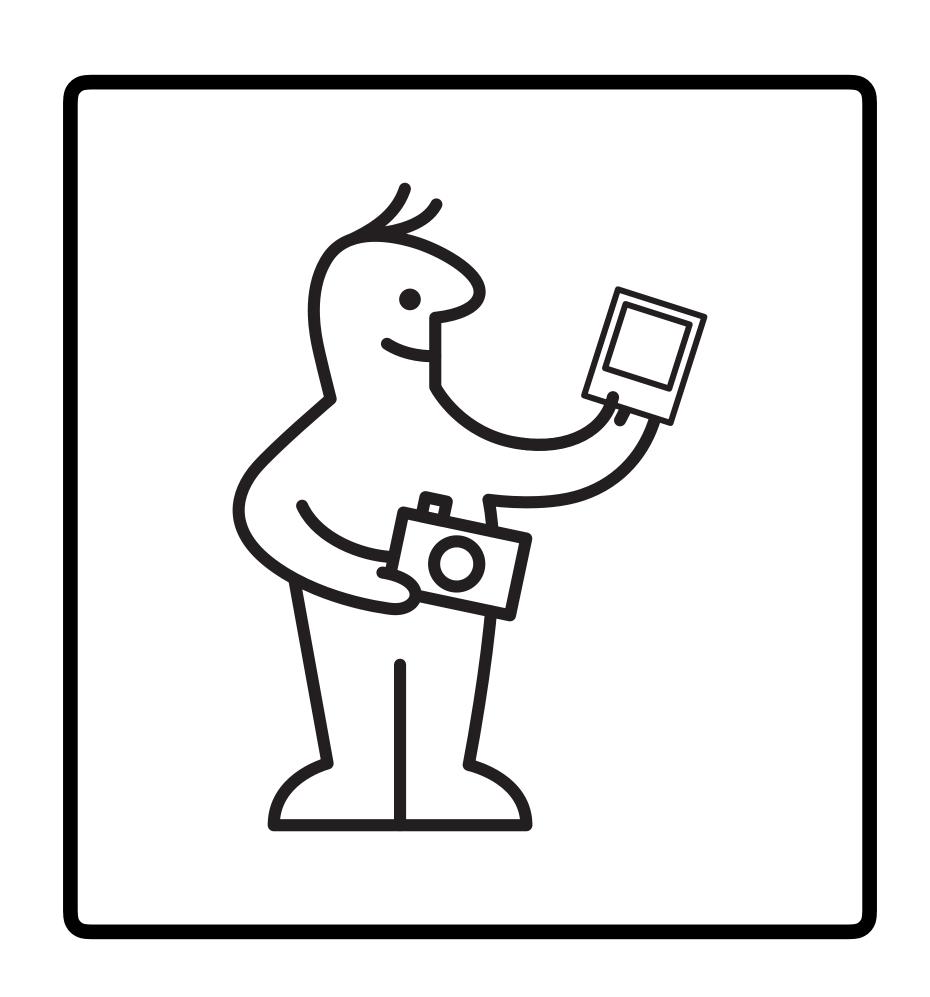
XCTSnapshot + XCTAttachment

```
______xcresult
____ Data
_____ data.0~00oA6ZYLWVgTgowtmxfnQp5IL5fuLGFy0i_4_VIBOMfR98gLVPf08i6xhVdRvCgrG9MXogo5pmU3jisYjKB1Ww==
___ data.0~0CiGEuyJeMF58YgEx7no2BtJyxU_noXKX0b0bJ1AD934J4Gd9L0tQjIyB6j9ZmghlI0YiXng_o_7KL0XQmzQUA==
___ data.0~0Db2ZUM80e_-Tk9azQbJNKfSGuV00L0w-OoaQH7q2WNYNv8-lk_oiSawF4l0C071IPSCMOu_TTIJM7D3V7izvA==
__ data.0~1FBRTgTWx00rxqZq8rM52GAFeea8SEJT4_Tj0on2gC6DdUvZ87JfTcNYCSwvFpW_n60WYlVoMOnDGwC6AIuNaw==
```

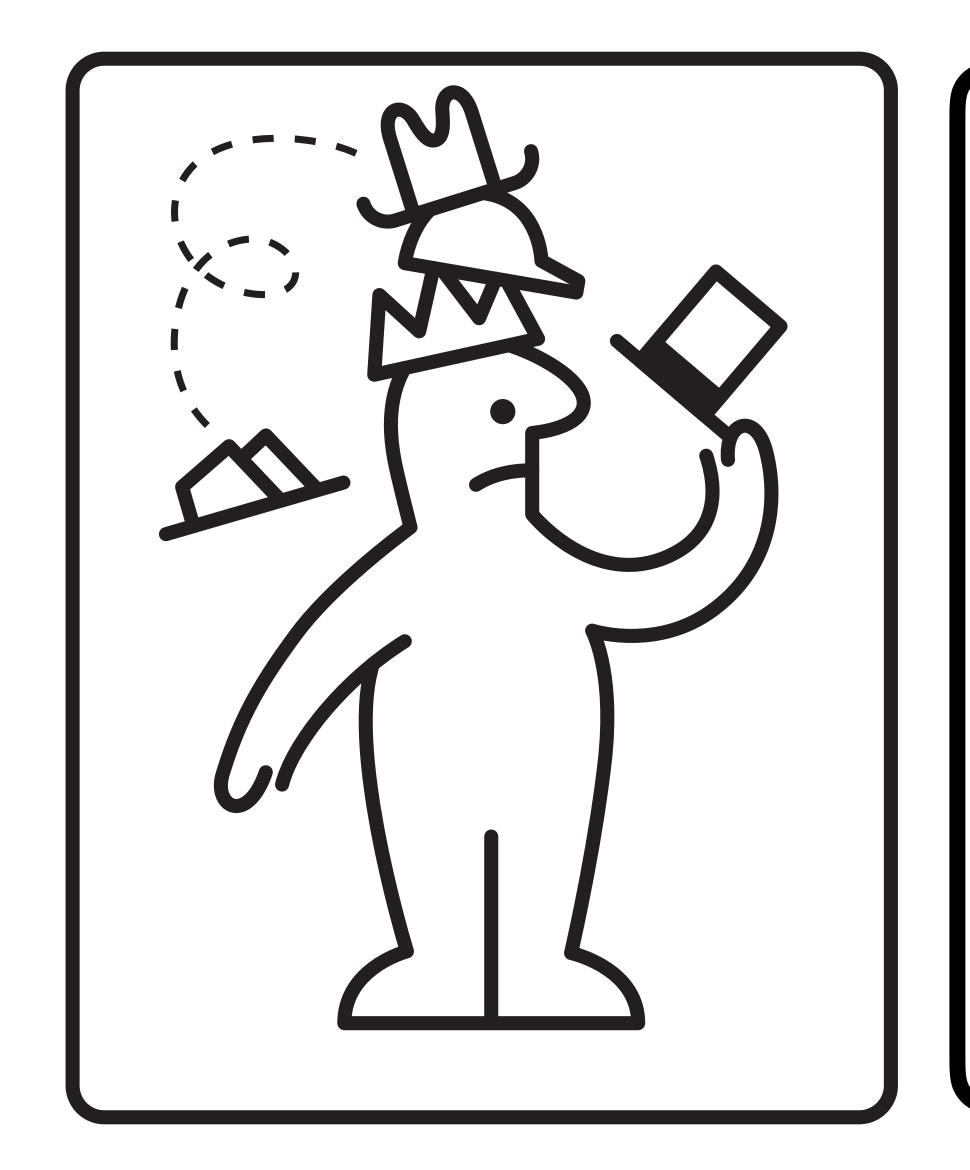
xcparse

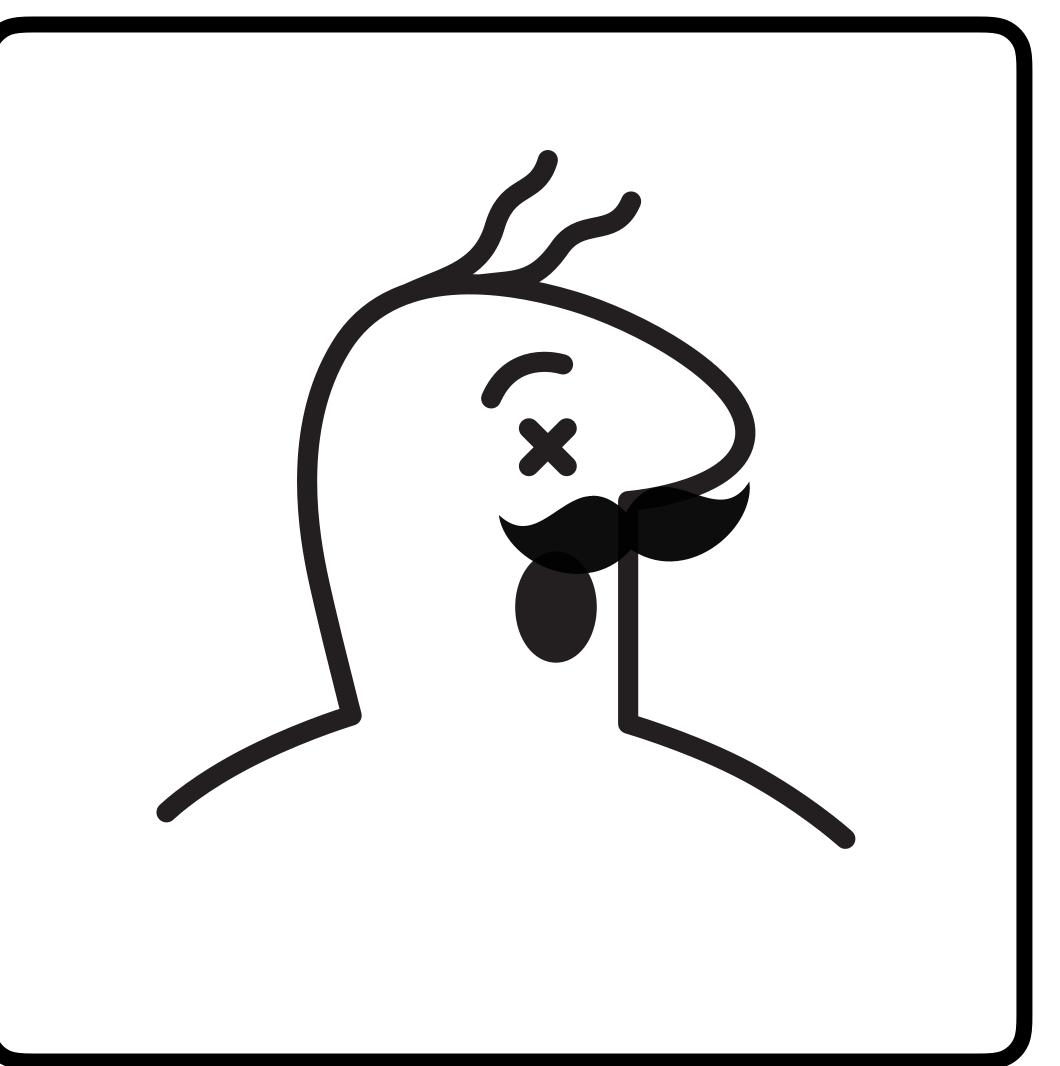
\$ brew install chargepoint/xcparse/xcparse

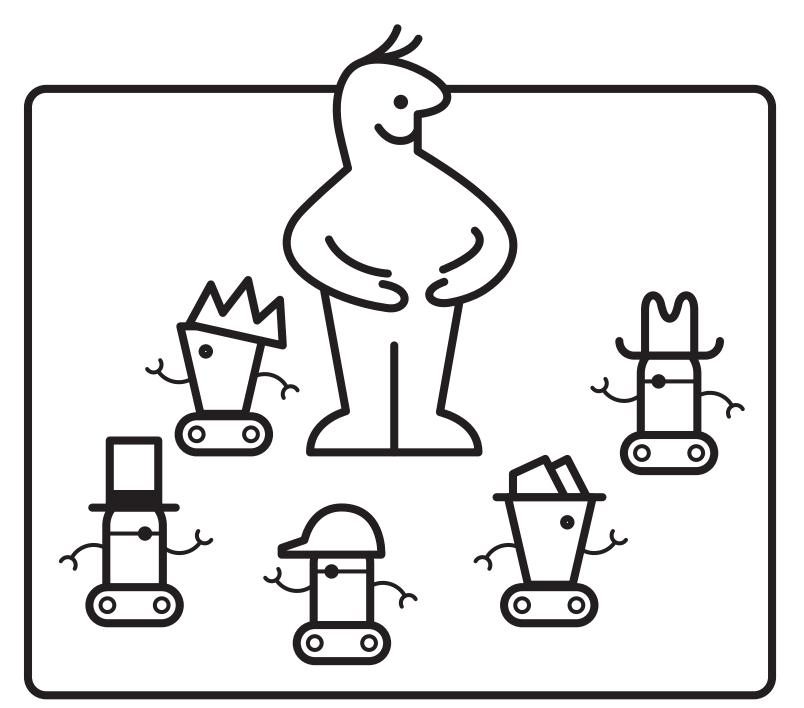
```
$ xcderiveddata | \
    xargs -I{} find {} -name '*.xcresult' | \
    xargs -I{} xcparse -s {} ./output
```



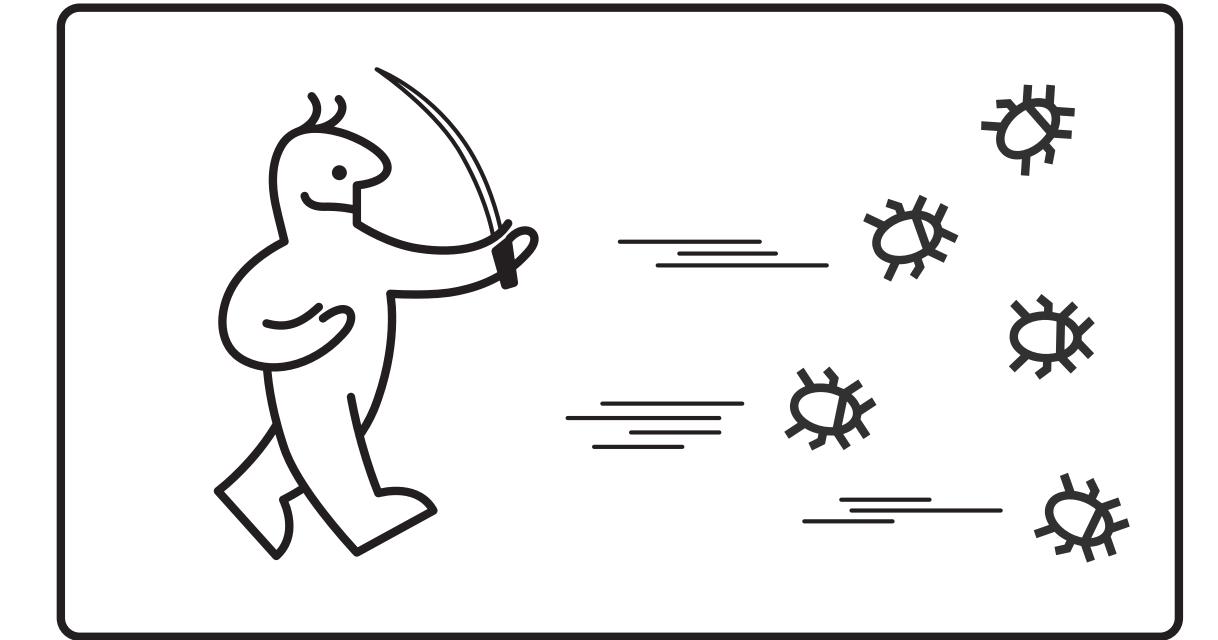
Ricapitolare

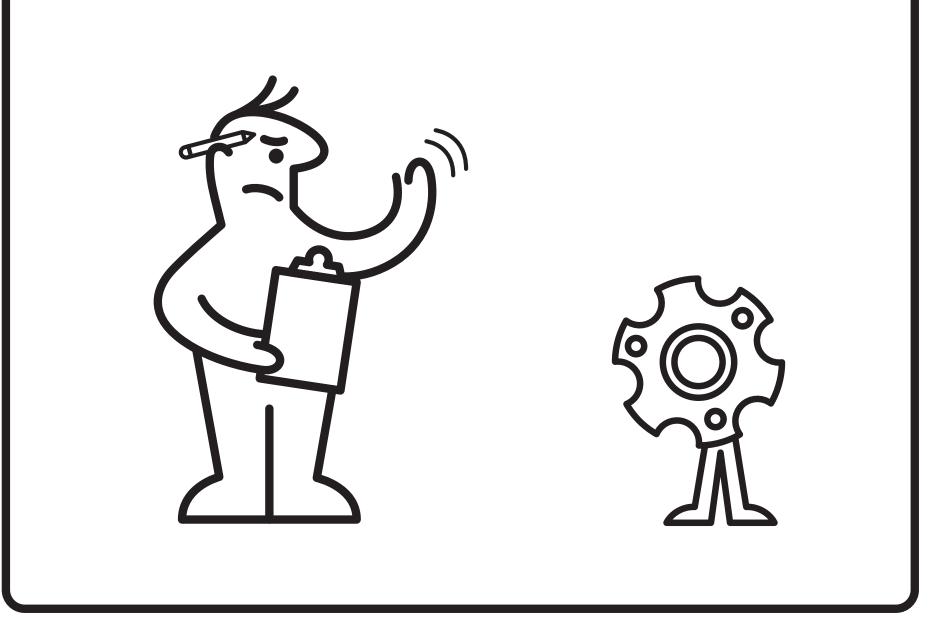




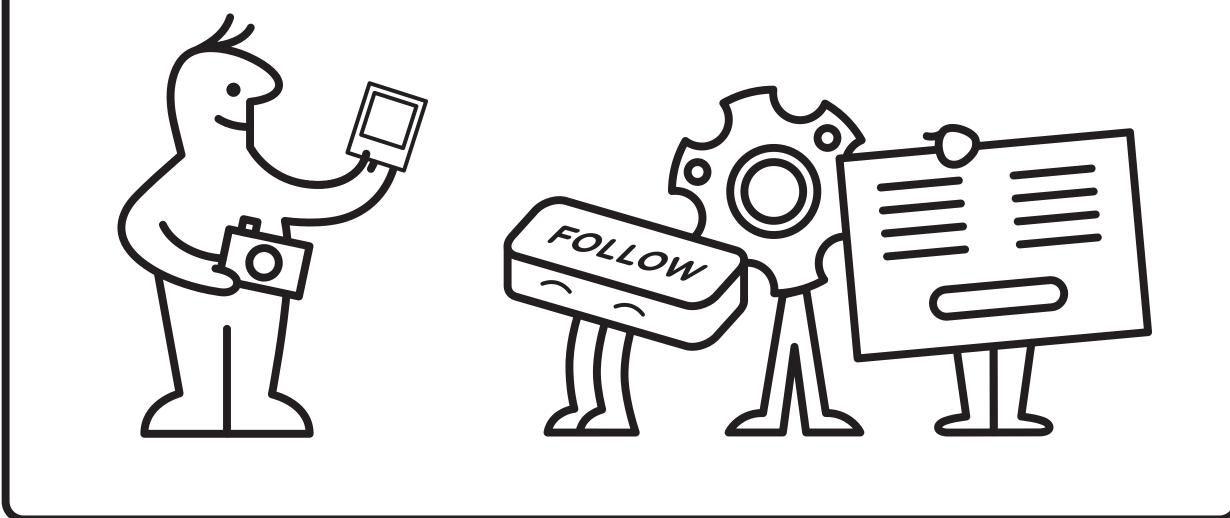


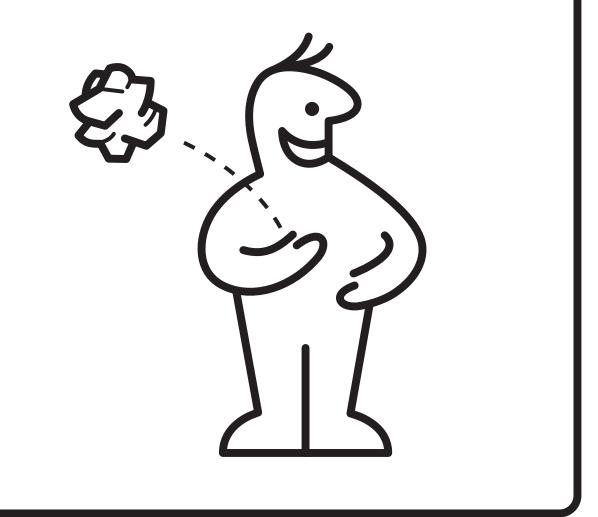












swift-format	github.com/apple/swift-format	ibcolortool	github.com/NSHipster/ibcolortool
SwiftLint	github.com/realm/SwiftLint	xcperfect	github.com/mkchoi212/xcperfect
xiblint	github.com/lyft/xiblint	SwiftMonkey	github.com/zalando/SwiftMonkey
IBLinter	github.com/IBDecodable/IBLinter	xcprojectconfig	(Coming Soon)
scancode	github.com/nexB/scancode-toolkit	xcprojectlint	github.com/americanexpress/xcprojectlint
Periphery	github.com/peripheryapp/periphery	xcodegen	github.com/yonaskolb/XcodeGen
xcassetlint	(Coming Soon)	xchammer	github.com/pinterest/xchammer
xcassetscop	github.com/LalaInc/xcassetscop	mergepbx	github.com/simonwagner/mergepbx
xcderiveddata	github.com/NSHipster/xcderiveddata		

