

```
<!DOCTYPE html>
<html lang="en">
<head>
  <meta charset="UTF-8">
  <meta name="viewport" content="width=device-width, initial-scale=1.0">
  <title>Document</title>
</head>
<body>
  <h2>Initial Velocity of an Object</h2>
  <script src="velocity.js"></script>
</body>
</html>
```

```
//javascript
```

```
function velocity(xI,xF,t){
  var velocity = ((xF-xI)/t);
  document.write( velocity+"m/s");
  return velocity;
}
velocity(25,50,20);
```