



## Informatics II

### Exercise 5 / **Solution**

March 23, 2020

### Heap and Heapsort

**Task 1.** The **d-ary** heap is a generalization of the binary heap in which the nodes have **d** children instead of 2. Write a C program that sorts an array of integers in *ascending* order using **d-ary** heap sort and that prints the sorted array. Your program should first convert the given array into a max **d-ary** heap and print it in the standard output using the requested format.

Your program should include the following:

1. The function `void buildMaxHeap(int A[], int n, int d)`, where *A* is the array to be converted, *n* is the real size of the array *A* and *d* is the maximum number of child each node can have in the heap.

```
1 void heapify(int A[], int i, int n, int d) {
2     int max = i;
3     int k, child;
4     for (k = 1; k ≤ d; k++){
5         child = (d*i) + k;
6         if (child < n && A[child] > A[max]) { max = child; }
7     }
8     if (max != i) {
9         swap(A, i, max);
10        heapify(A, max, n, d);
11    }
12 }
13
14 void buildMaxHeap(int A[], int n, int d) {
15     int i;
16     for (i = (n-1)/d; i ≥ 0; i--) {heapify(A, i, n, d);}
17 }
```



2. The function *void printHeap(int A[], int n)* that prints the created max-heap to the console in the format **graph g** { (all the edges in the form **NodeA -- NodeB**) }, where each edge should be printed in a separate line. The ordering of the edges is not relevant.

```
1 void printHeap(int A[], int n, int d) {
2     int i, l, r, k;
3
4     printf("graph g{\n");
5     for (i = 0; i < n; i++) {
6         for (k = 1; k ≤ d; k++){
7             if ((d*i) + k < n) { printf("  %d--%d\n", A[i], A[(d*i) + k]); }
8         }
9     }
10    printf("}");
11 }
```

3. The function *void heapSort(int A[], int n, int d)* that sorts the array *A* in ascending order.

```
1 void heapSort(int A[], int n, int d) {
2     int i, s = n;
3
4     buildMaxHeap(A, n, d);
5     for (i=n-1; i>0; i--) {
6         swap(A, i, 0);
7         s--;
8         heapify(A, 0, s, d);
9     }
10 }
```

4. The function *void printArray(int A[], int n)* that prints a given array to the console.

```
1 void printArray(int A[], int n) {
2     int i;
3     printf("[");
4     for (i = 0; i < n; i++) {
5         printf("%d", A[i]);
6         if (i < n-1) {printf(",");}
7     }
8     printf("]\n");
9 }
10
11 void printHeap(int A[], int n, int d) {
```

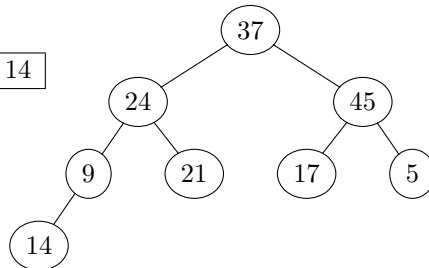


**Task 2.** Given the array [37, 24, 45, 9, 21, 17, 5, 14], sort it in ascending order using Heapsort algorithm. Precisely explain every step performed. You can start from making max-heap from initially binary tree shown below. Show every node exchange that occur.

Input array

37	24	45	9	21	17	5	14
----	----	----	---	----	----	---	----

Initial binary tree

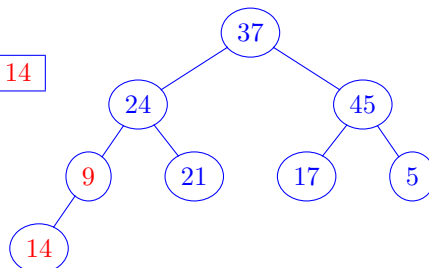


Making max-heap  
Step 1

Input array

37	24	45	9	21	17	5	14
----	----	----	---	----	----	---	----

Binary tree

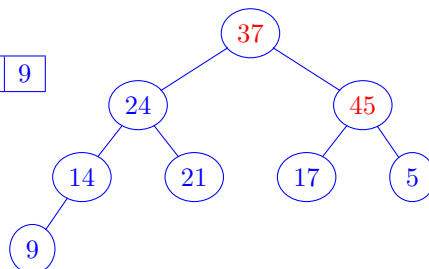


Step 2

Input array

37	24	45	14	21	17	5	9
----	----	----	----	----	----	---	---

Binary tree



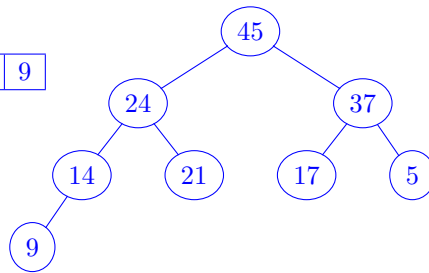


Max-heap

Input array

45	24	37	14	21	17	5	9
----	----	----	----	----	----	---	---

Max-heap



Heapsort

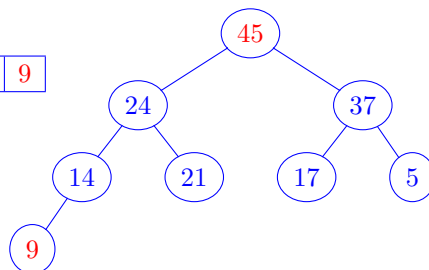
Iteration 1

Exchange last and first(root) element

Input array

45	24	37	14	21	17	5	9
----	----	----	----	----	----	---	---

Max-heap

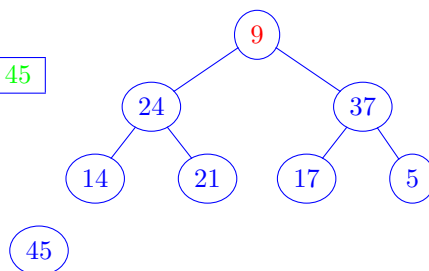


Reorder the tree to make max-heap again

Input array

9	24	37	14	21	17	5	45
---	----	----	----	----	----	---	----

Max-heap

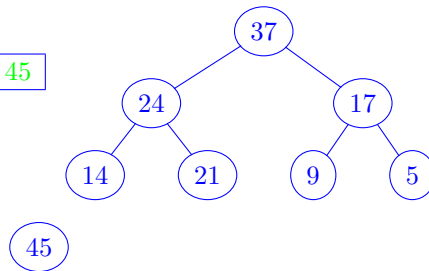




Input array

37	24	17	14	21	9	5	45
----	----	----	----	----	---	---	----

Max-heap



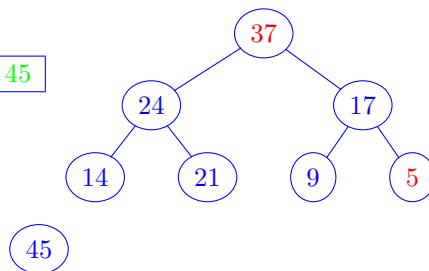
Iteration 2

Exchange last and first(root) element

Input array

37	24	17	14	21	9	5	45
----	----	----	----	----	---	---	----

Max-heap

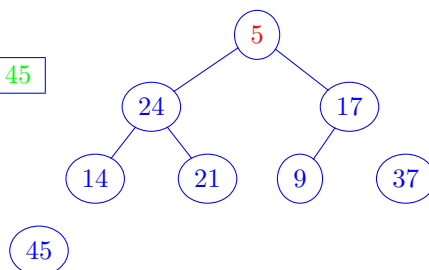


Reorder the tree to make max-heap again

Input array

5	24	17	14	21	9	37	45
---	----	----	----	----	---	----	----

Max-heap

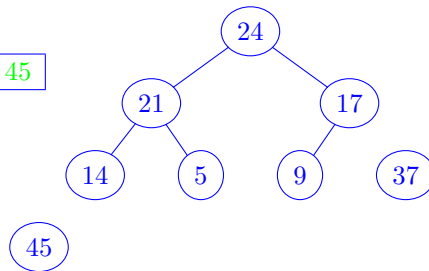




Input array

24	21	17	14	5	9	37	45
----	----	----	----	---	---	----	----

Max-heap

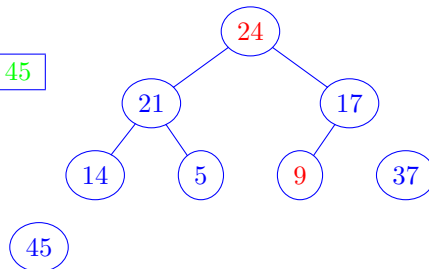


Iteration 3  
Exchange last and first(root) element

Input array

24	21	17	14	5	9	37	45
----	----	----	----	---	---	----	----

Max-heap

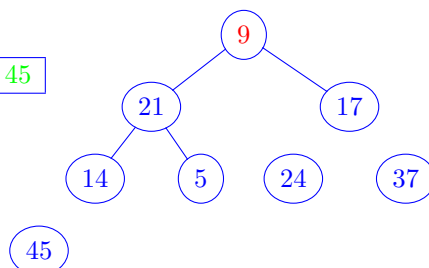


Reorder the tree to make max-heap again

Input array

9	21	17	14	5	24	37	45
---	----	----	----	---	----	----	----

Max-heap

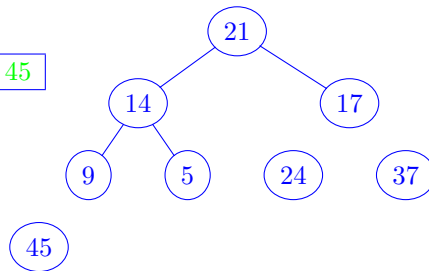




Input array

21	14	17	9	5	24	37	45
----	----	----	---	---	----	----	----

Max-heap

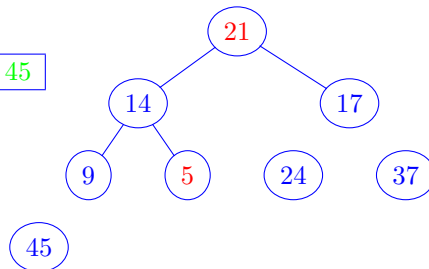


Iteration 4  
Exchange last and first(root) element

Input array

21	14	17	9	5	24	37	45
----	----	----	---	---	----	----	----

Max-heap

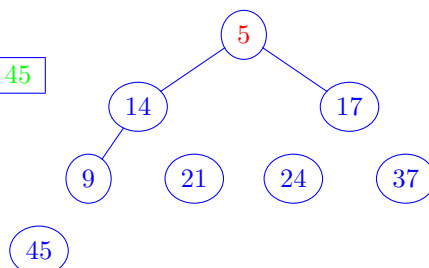


Reorder the tree to make max-heap again

Input array

5	14	17	9	21	24	37	45
---	----	----	---	----	----	----	----

Max-heap

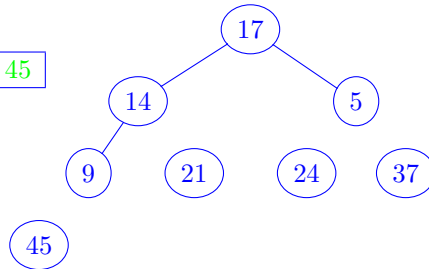




Input array

17	14	5	9	21	24	37	45
----	----	---	---	----	----	----	----

Max-heap

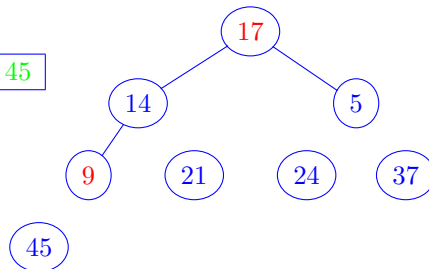


Iteration 5  
Exchange last and first(root) element

Input array

17	14	5	9	21	24	37	45
----	----	---	---	----	----	----	----

Max-heap

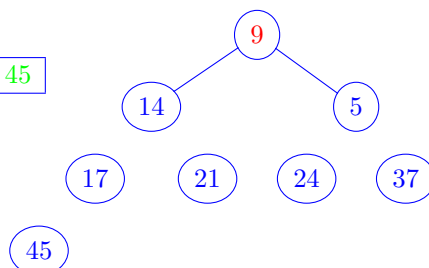


Reorder the tree to make max-heap again

Input array

9	14	5	17	21	24	37	45
---	----	---	----	----	----	----	----

Max-heap



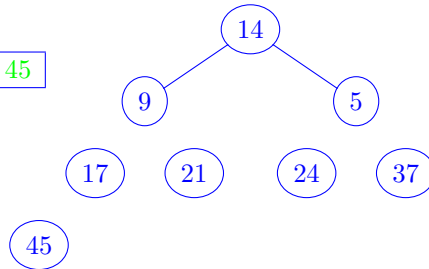




Input array

14	9	5	17	21	24	37	45
----	---	---	----	----	----	----	----

Max-heap

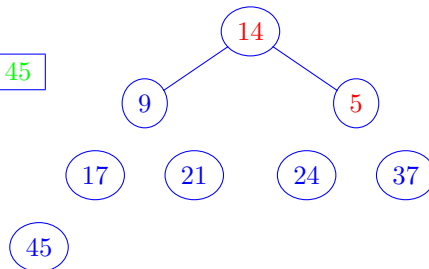


Iteration 6  
Exchange last and first(root) element

Input array

14	9	5	17	21	24	37	45
----	---	---	----	----	----	----	----

Max-heap

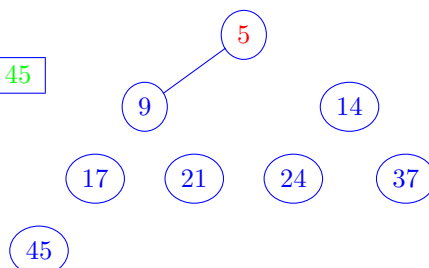


Reorder the tree to make max-heap again

Input array

5	9	14	17	21	24	37	45
---	---	----	----	----	----	----	----

Max-heap

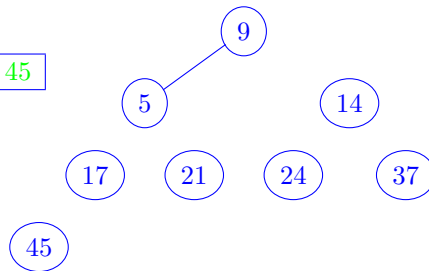




Input array

9	5	14	17	21	24	37	45
---	---	----	----	----	----	----	----

Max-heap



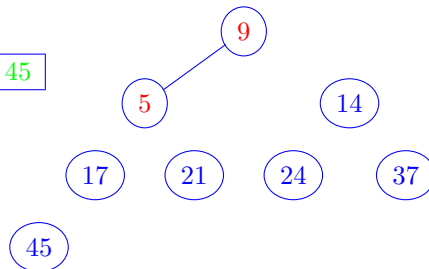
Iteration 7

Exchange last and first(root) element

Input array

9	5	14	17	21	24	37	45
---	---	----	----	----	----	----	----

Max-heap

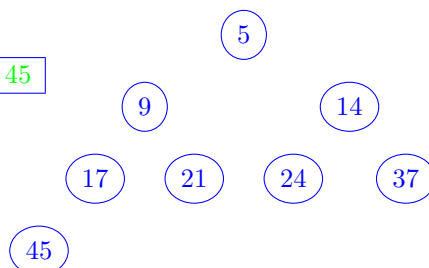


No need for reorder

Input array

5	9	14	17	21	24	37	45
---	---	----	----	----	----	----	----

Max-heap

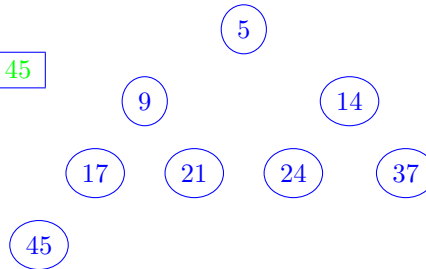




### Sorted array

5	9	14	17	21	24	37	45
---	---	----	----	----	----	----	----

### Max-heap



## Quicksort

**Task 3.** In a *dual – pivot* quicksort implementation, an array  $A[low...high]$  is sorted based on two pivots  $p_1 = A[low]$  and  $p_2 = A[high]$ . The pivot  $p_1$  must be less than  $p_2$ , otherwise they have to be swapped. Here *low* is the left end of the array  $A$  and *high* is the right end of the array  $A$ .

The partitioning process is the core of the *dual – pivot* quicksort. We begin partitioning the array in three proper partition I, II or III, where:

- **Partition I:** In first partition all elements will be less than the left pivot  $p_1$ .
- **Partition II:** In the second partition all elements will be greater or equal to the left pivot  $p_1$  and also will be less than or equal to the right pivot  $p_2$ .
- **Partition III:** In first partition all elements greater than the right pivot  $p_2$ .

After the partitioning, the two pivots are placed in their proper and final positions as illustrated in Figure 1 and the process is repeated recursively on each of the three partitions.

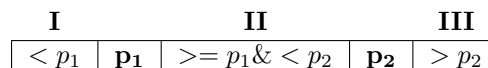


Figure 1: Quicksort with dual-pivot

Write a C program that implements *dual – pivot* to sort an array  $A$  of integers in *increasing* order. Your program should also print the array before and after the sorting. For example, if the array  $A$  to be sorted is  $[10, 7, 3, 15, 6, 2, 5, 1, 17, 8]$ . your program should print the following in the standard output

```
Before: [ 10 7 3 15 6 2 5 1 17 8 ]
After:  [ 1 2 3 5 6 7 8 10 15 17 ]
```



```
1 void partitioning(int A[], int low, int high, int *p1, int *p2) {
2     int case1 = 0, case2 = 0, case3 = 0;
3     int l = low+1;
4     int k = low+1;
5     int g = high;
6     while(k < g) {
7         case1 = 0; case2 = 0; case3 = 0;
8         if (A[k] < A[low]) { swap(A, l++, k++); case1 = 1; }
9         else if (A[k] ≥ A[high]) { swap(A, k, --g); case2 = 1; }
10        else { k++; case3 = 1; }
11        printf("%d-_%d-_%d==_",case1,case2,case3);
12        printArray(A, ARRAY_SIZE);
13    }
14    swap(A, low, l-1);
15    swap(A, high, k);
16    *p1 = l-1;
17    *p2 = k;
18 }
19
20 void quicksort(int A[], int low, int high) {
21     if (high - low ≤ 0) { return; }
22     if (A[low] > A[high]) { swap(A, low, high); }
23     int p1, p2;
24     partitioning(A, low, high, &p1, &p2);
25     quicksort(A, low, p1-1 );
26     quicksort(A, p1+1, p2-1 );
27     quicksort(A, p2+1 , high);
28 }
```