

## Informatics II Exercise 5

March 16, 2020

## Heap and Heapsort

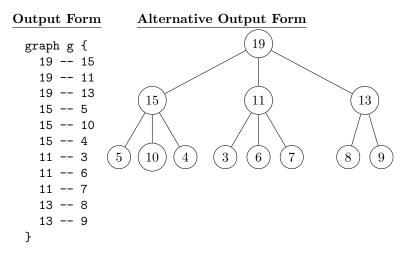
Task 1. The d-ary heap is a generalization of the binary heap in which the nodes have d children instead of 2. Write a C program that sorts an array of integers in ascending order using d-ary heap sort and that prints the sorted array. Your program should first convert the given array into a max d-ary heap and print it in the standard output using the requested format.

Your program should include the following:

- 1. The function  $void\ buildMaxHeap(int\ A[],\ int\ n,\ int\ d)$ , where A is the array to be converted, n is the real size of the array A and d is the maximum number of child each node can have in the heap.
- 2. The function void printHeap(int A[], int n) that prints the created maxheap to the console in the format graph g { (all the edges in the form NodeA -- NodeB) }, where each edge should be printed in a separate line. The ordering of the edges is not relevant.
- 3. The function  $void\ heapSort(int\ A[],\ int\ n,\ int\ d)$  that sorts the array A in ascending order.
- 4. The function  $void\ printArray(int\ A[],\ int\ n)$  that prints a given array to the console.

For example, given the array A = [6, 4, 3, 9, 5, 10, 15, 19, 11, 7, 8, 13] your program should produce the max-heap [19, 15, 11, 13, 5, 10, 4, 3, 6, 7, 8, 9] and print it to the console in the form illustrated on the left figure. Print the content of array A after calling heapSort on it. The alternative output is used to check the correctness of your implementation, it does not have to be part of your solution.

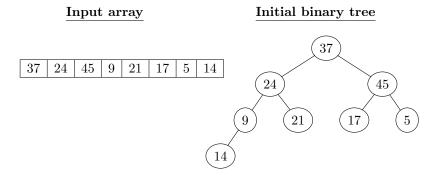




Test your program with the array [4, 3, 2, 5, 6, 7, 8, 9, 12, 1].

Note: You can copy the output of your program and use it on http://www.webgraphviz.com/ to view your min-heap in the form of a binary tree, as illustrated on the right figure.

**Task 2.** Given the array [37, 24, 45, 9, 21, 17, 5, 14], sort it in ascending order using Heapsort algorithm. Precisely explain every step performed. You can start from making max-heap from initially binary tree shown below. Show every node exchange that occur.



## Quicksort

**Task 3.** In a dual-pivot quicksort implementation, an array A[low...high] is sorted based on two pivots  $p_1 = A[low]$  and  $p_2 = A[high]$ . The pivot  $p_1$  must be less than  $p_2$ , otherwise they have to be swapped. Here low is the left end of the array A and high is the right end of the array A.

The partitioning process is the core of the dual-pivot quicksort. We begin partitioning the array in three proper partition I, II or III, where:

• Partition I: In first partition all elements will be less than the left pivot  $p_1$ .



- Partition II: In the second partition all elements will be greater or equal to the left pivot  $p_1$  and also will be less than or equal to the right pivot  $p_2$ .
- Partition III: In first partition all elements greater than the right pivot  $p_2$ .

After the partitioning, the two pivots are placed in their proper and final positions as illustrated in Figure 1 and the process is repeated recursively on each of the three partitions.

$\mathbf{I}$		II		III
$< p_1$	$\mathbf{p_1}$	$>= p_1 \& < p_2$	$\mathbf{p_2}$	$> p_2$

Figure 1: Quicksort with dual-pivot

Create a C program that implements dual-pivot to sort an array A of integers in *increasing* order. Your program should also print the array before and after the sorting. For example, if the array A to be sorted is [10, 7, 3, 15, 6, 2, 5, 1, 17, 8]. your program should print the following in the standard output:

Before: [ 10 7 3 15 6 2 5 1 17 8 ]
After: [ 1 2 3 5 6 7 8 10 15 17 ]