

Ping Program

Ex: 13

Date: 22/10/24

AIM: Implement your own ping program.

server.py

```
import socket
def start_server(host='127.0.0.1', port=12345):
    with socket.socket(socket.AF_INET, socket.SOCK_DGRAM) as s:
        s.bind((host, port))
        print(f"UDP server running on {host}:{port}")
        while True:
            data, addr = s.recvfrom(1024)
            print(f"received message from {addr}: {data.decode()}")
            s.sendto(b'pong', addr)
if __name__ == '__main__':
    start_server()
```

client.py

```
import socket
import time
def ping_server(host='127.0.0.1', port=12345):
    with socket.socket(socket.AF_INET, socket.SOCK_DGRAM) as s:
        try:
            s.settimeout(2)
            start = time.time()
            s.sendto(b'ping', (host, port))
        except socket.timeout:
            print("Request timed out")
if __name__ == '__main__':
    ping = server()
```


OUTPUT:

python server.py

UDP server running on 127.0.0.1 : 12345

Received message from ('127.0.0.1', 53009) : ping

python client.py

Received pong from ('127.0.0.1', 12345) in 0.00 seconds.

RESULT:

Thus the program is executed and the output is verified.