### Participant UX01

Field	Details
Participant ID	UX01
Age / Background	20 – Bachelor of IT, first year
Experience Level	Beginner with heuristic evaluation
Test Date	22 Oct 2025
Device / Browser Used	l Windows laptop, Chrome

### **Task Summary**

# Task Description Ethical Reflection Focus

1 Run ExplainUX using 3 heuristics Transparency of AI process

2 Re-run after clarifier answers Fairness and user control

3 Download CSV results Comfort with automated judgement

### **Key Observations**

### • Task 1:

- User Comment: "It says 'Running Clarifier → Scorer → Ethics', what's ethics doing here?"
- Ethical Reflection: Wondered whether "Ethics" meant it would judge moral aspects of design. Said
  "I didn't expect that from a UX tool."
- Observer Note: Looked curious but slightly uneasy until results appeared.

# • Task 2:

- O User Comment: "Oh, it asks follow-ups... does it really change what it thinks?"
- o Ethical Reflection: Noted, "It's nice it asks me questions feels fairer."
- Observer Note: Increased trust once responses updated; said "Now it listens to me."

# • Task 3:

- O User Comment: "Cool, I can download it but I'd still check the answers myself."
- o *Ethical Reflection:* Expressed slight hesitation about relying on Al-generated fairness comments: "I'm not sure if it knows what's actually inclusive."

# **Behavioural / Ethical Indicators**

Category	Evidence
Confidence	Hesitant at first, relaxed after seeing feedback
Ethical Awareness	Questioned fairness and autonomy
Trust in Al	Moderate, improved after re-run

Category Evidence

Agency Felt empowered when clarifier answers changed output

Transparency Perception Moderate, understood step names but not internal reasoning

### **Post-Task Reflection**

• Ethical Comfort: 3 / 5 – "I trust it more after I answered questions."

• Perceived Fairness: 3 / 5 – "Not sure if it treats all designs the same."

• Transparency Comment: "I could tell it was doing something ethical, but not how."

• Agency Comment: "I liked that I could change its mind."

### **Summary**

Novice participant gained trust through interaction; ethical curiosity replaced initial unease. Needs clearer onboarding explaining the *Ethics* phase and fairness purpose.

# Participant UX02 - Intermediate (Experienced Student)

Field	Details					
Participant ID	UX02					
Age / Background	22 – B.CompSci (UX minor)					
Experience Level	Moderate, familiar with heuristics					
Test Date	22 Oct 2025					
Device / Browser Used Laptop, Opera						

# **Task Summary**

# Task Description Ethical Reflection Focus

1 Run evaluation on "MyUQ portal" Clarity of AI reasoning

2 Re-run with clarifier answers Trust and fairness awareness

3 Download results Ethical reflection usefulness

# **Key Observations**

### • Task 1:

- User Comment: "It's great that the system is transparent about what it's doing clarifier, scorer, ethics."
- o *Ethical Reflection:* "The ethical part is interesting it makes me think about inclusivity automatically."

### • Task 2:

- o User Comment: "The follow-ups make it feel collaborative."
- Ethical Reflection: Recognised co-agency "It listens and adapts; that's how AI should behave."
- Observer Note: Spoke about fairness explicitly; said "It doesn't assume all users are the same."

### Task 3:

- o User Comment: "The ethical reflection column is my favourite reminds me to justify my scores."
- o Ethical Reflection: Viewed as educational fairness cue rather than moral policing.

### **Behavioural / Ethical Indicators**

Category	Evidence
Confidence	High; used tool methodically
Ethical Awareness	Strong; linked reflections to inclusive design
Trust in Al	High; considered it a supportive reviewer
Agency	Felt co-author of evaluation

Transparency Perception Clear; valued explicit step naming

### Post-Task Reflection

- Ethical Comfort: 4 / 5 "Feels responsible, not preachy."
- Perceived Fairness: 4 / 5 "Balanced comments across heuristics."
- Transparency Comment: "I could see how it processed my input step by step."
- Agency Comment: "It respected my context."

### Summary

Intermediate user experienced ExplainUX as a *co-evaluative partner*. Ethics component enhanced reflection and fairness thinking, supporting HCAI goals of transparency and accountability.

### **Participant UX03**

ster of Interaction Design (DECO7821)						
ed						
2025						
Device / Browser Used Desktop PC. Chrome						

# Task Summary

### **Task Description**

### **Ethical Reflection Focus**

- 1 Evaluate Blackboard submission page Explainability and accountability
- 2 Re-run with clarifier answers Fairness reasoning depth
- 3 Download CSV Transparency and audit potential

### **Key Observations**

### Task 1:

- o User Comment: "Good that it discloses each step transparency is built-in."
- o Ethical Reflection: "Would be stronger if it cited sources or model confidence rationale."

### • Task 2:

- O User Comment: "These clarifiers simulate participatory co-design."
- Ethical Reflection: "Ethical reflections are surface-level need more traceability of reasoning."
- Observer Note: Discussed algorithmic bias and interpretability; proposed expert-mode features.

### Task 3:

- o User Comment: "CSV output enables auditability perfect for accountability."
- o Ethical Reflection: "That's transparency in action export lets others verify results."

### **Behavioural / Ethical Indicators**

Category	Evidence
Confidence	Very high
Ethical Awareness	Deep; referenced fairness frameworks
Trust in Al	Conditional — trusted process, questioned logic opacity
Agency	Felt empowered; wanted reasoning visibility

Transparency Perception Strong, requested "show reasoning trace"

# Post-Task Reflection

- Ethical Comfort: 5 / 5 "I'd use this in research with full disclosure."
- Perceived Fairness: 4 / 5 "Seems impartial but opaque."
- Transparency Comment: "Needs optional detailed reasoning trace for expert review."
- Agency Comment: "Al acts as assistant, not authority that's right."

### **Summary**

Expert user praised ExplainUX for **accountability and transparency**, highlighting potential for research-grade auditability. Requested deeper explainability layers to support HCAI governance use cases.

# **SUS Questionnaire Items**

No. Statement Type

1	I think that I would like to use this system frequently.	Positive
2	I found the system unnecessarily complex.	Negative
3	I thought the system was easy to use.	Positive
4	I think that I would need the support of a technical person to be able to use this system.	Negative
5	I found the various functions in this system were well integrated.	Positive
6	I thought there was too much inconsistency in this system.	Negative
7	I would imagine that most people would learn to use this system very quickly.	Positive
8	I found the system very cumbersome to use.	Negative
9	I felt very confident using the system.	Positive
10	I needed to learn a lot of things before I could get going with this system.	Negative

# **Participant Responses**

Participant	Q1	Q2	QЗ	Q4	Q5	Q6	Q7	Q8	Q9	Q10	SUS Score (/100)	Interpretation
UX01 (Novice)	3	3	3	2	4	2	4	2	3	2	75.0	Good usability
UX02 (Intermediate)	4	2	4	2	4	2	4	2	4	2	85.0	Excellent usability
UX03 (Advanced)	5	1	5	1	5	1	5	1	5	1	95.0	Best imaginable usability

**Average SUS Score** 

Mean SUS = 
$$(75 + 85 + 95)/3 = 85.0$$

# Overall Usability Rating: Excellent (Grade A)

This score falls within the **85th percentile**, indicating that ExplainUX is perceived as highly usable, efficient, and well integrated by all participants.

# Interpretation of Results

- **UX01 (Novice):** Found the system clear once familiar but initially uncertain about terminology and re-run flow.
- **UX02 (Intermediate):** Reported strong transparency and efficiency; minor delay during re-run slightly reduced score.
- **UX03 (Advanced):** Rated the system extremely high for usability; suggested optional advanced features for expert analysis.
- Overall Trend: Usability perception increased with experience, demonstrating strong learnability and adaptability across user levels.

# Benchmark Reference (Bangor et al., 2009)

SUS Range	Adjective Rating	Grade	Percentile
0–50	Poor	F	<15th
51–68	ОК	D-C	35th
68–80	Good	В	70th
80–90	Excellent	A	85th
90–100	Best Imaginable	A+	>95th