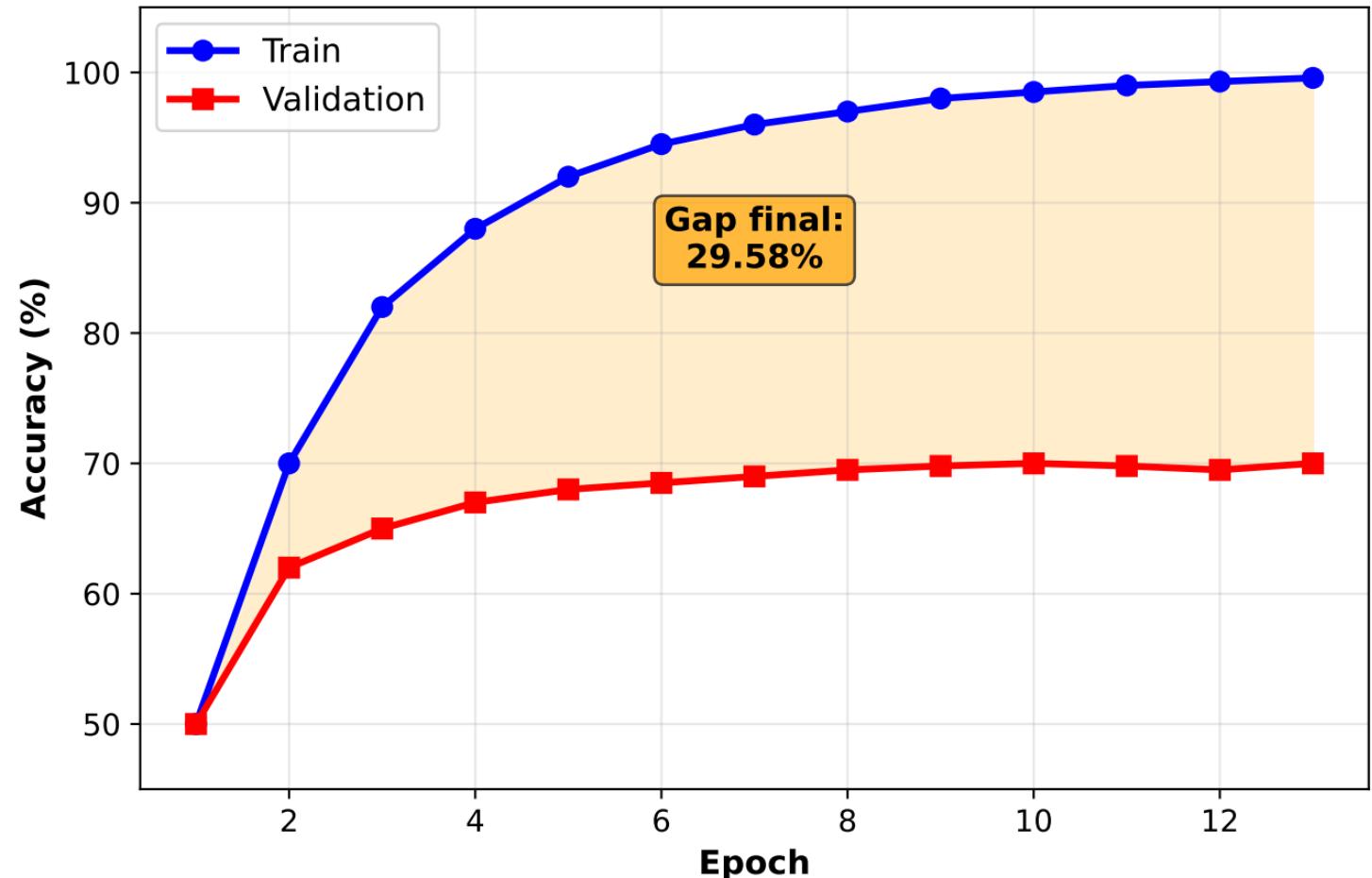


### I3D - Évolution Train vs Validation



### I3D - Évolution de l'Overfitting

