Jerrell Nolen

Contact
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Education

Columbia College Chicago
Bachelor of Arts, Game Design: Game Development
Expected Graduation, May 2021

Skills

Software – Adept in Photoshop, Illustrator, and InDesign (*Since 2016*) Unity3D (*Since 2018*), Adobe Premiere Pro (*Since 2020*)
Web Development – Adept in HTML5, use of CSS
Programming – Python (*Since 2017*), C# (*Since 2017*), C++ (*Since 2018*)
Trilingual – English, Spanish (*Since 2011*), and Japanese (*Since 2017*)

Work Experience

Front of House (Jun. 2018 - Feb. 2020)
Responsible for taking orders, catering to customers, packing orders, deliveries, in addition to washing dishes at the end of the day, making and stocking boxes. We were also responsible for cleaning the front of the store, and, during the summer, a tour group known as "Bobby's Bike Hike" would lead a group of tourists into the store in which we would be expected to give a speech to the group on the history of the company and our product.

Event Worker (July 2017)
Assisted in thirteen back to school events for Chicago Public Schools, responsible for setting up tables and chairs, handing out back to school materials and water bottles, coordinating with team members to ensure event was running smoothly, watching for and assisting lost children or parents with lost children, taking down tables and chairs at end of event.

Freelance Carpentry (2010-2017)
Assisted in several independent jobs including the refurbishing of two homes in the Detroit area. Work consisted of changing carpets, putting up walls, laying down tiles, painting, lawncare (trimming bushes, mowing lawn, raking leaves, etc), and replacing doors and windows.