

## First Quest SP Second Draft

### Untitled Passage

Here will be the start of the game, some form of a opening scene will player after the start button is hit, before leading into the actual game

[[New Quest]]

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### New Quest

New Quest pops up on screen, name of quest appears then leads to dialgue between four main characters Watt, Hedy, Eli, and Woods, and their foster father Tesla (real father of Watt) and Einar (close friend of Tesla, uncle to kid). Telling them a war story after they have begged to hear it for the 100th time. They beg Tesla to show them some fighting moves

Tesla: "The war began with the first settlers of Domus meeting the savage people of that originally inhabited this land. At first touchdown the settlers were met with an attack by the natives, and the war waged on for over a decade. Einar and myself were a part of the last wave sent in."

Einar: "Ya' father did all the fighting, I just supplied the troops with the weapons."

Tesla: \*laughs a bit\* "Yeah, but without those weapons we would've never won that war. So, the last battle took place in the northeast of Domus, at the base of the Ravndal mountain range. A blizzard was raging on as my division leader, Augustus, marched us forward near the last known location of the natives was. We drew our weapons, and battled for an entire week back and forth between our camp and theirs, constant regrouping and retreats, followed by attacks went on and on in this battle of attrition until only my division leader and I remained as the blizzard continued. He told me 'Tesla, at least a dozen of them remain, but we can't lose hope. We must

Eli: "Yeah yeah yeah, we know the speech already you've told it to us 100 times already, get to the part where you and the division leader fought off a dozen natives by yourself!"

Watt: "You already know the parts we wanna hear pops."

Woods: \*laughs a bit to himself\*

Hedy: "C'mon dad, give the people want they want."

Tesla: "Fine fine. So Augustus and I found ourselves surrounded by natives as we attempted to approach their base, he held both of his blades tight while I kept my blade in one hand, and spear in the other. We fought until the bitter end, using even every bullet I carried for my pistol until nothing remained. The very snow we stood upon stained a bloody crimson. As all came to rest, and everything settled, Augustus and I laid down, exhausted until reinforcement

arrived and recovered us from the snow, barely breathing."

Eli: "Now c'mon dad show us some more fighting moves then!"

Woods: "Yeah dad, pleaseeee?"

Hedy: "We could use some more training dad." Watt stands behind her here in the dialogue show support. Maybe have him nod a bit

Tesla: "Hmm...I don't know, what do you think Einar?"

Einar: "Well, you guys plan to come to Newcomen soon don't you? How about I start heading there while you train these guys then Tesla?"

Tesla: "Sounds like a plan to me."

Einar: "See y'all in Newcomen."

Kids: "Bye uncle Einar."

[[Demo]]

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### Demo

The group goes outside and Tesla demonstrates each class one by one. Gives a basic demo of each weapon and the ultimate skill from each class without a modifier.

Tesla: "Each of you fights different, play into your strengths."

Tesla: "Elion, with your spear, you strike quickly, attacking from mid range. Your aeromancy only makes each strike more decisive and powerful."

Tesla: "Hedy, your flint lock pistol might be slow, but every shot fired off has immeasurable strength, your pyromancy only adding to the lethality."

Tesla: "Watt, your claymore can decimate foes with an unmatched fury, using your geomancy to protect yourself."

Tesla: "Woods, with your bow and ethermancy you can strike with a true sight and turn the tides of the battlefield with extra damage, or support."

Players chose class after basic demonstration.

[[Gather Supplies]]

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### Gather Supplies

Players given new objective in quest, gather materials.

Tesla: "Alright kids, Einar is already heading back to Newcomen, but we don't have all we need to head there yet. You all need to gather some extra materials to trade and help us survive the journey. Head out to the forest behind our house. Nothing should be too dangerous out there."

Elion: "Dad we'll be ok!"

Watt: "Pops, we are getting older don't worry we'll be back quick and safe."

Hedy: "We'll be right back dad." She immediately leaves the room, leading the rest of the group out.

Players are given free reign, sent off to go gather wood and food. Kill racoons for first combat encounter. Gather coal, hides for trading, and meat.

Second Pearl (All of kids have dialogue during combat of growth in magic usage) (Small pop ups overhead including: "So this is how dad did that.." "This pyromancy is strong!" etc etc) [[Return Home]]

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### **Return Home**

Return home to Tesla to give materials, he takes the four of them to Newcomen (debating if it should be by cart as a fast travel to get the player to the real action faster, or allow for the players to wander there with occasional dialogue between mapped areas of the forest)\

Tesla: "Good job guys, I'm proud. This should be enough to get to Newcomen and make some good trades with Einar, let's head out."

[[Newcomen]]

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### **Newcomen**

Players arrive are told to meet Tesla at the shop. Players given free reign again, can pick up side quests to journey back into the forest they previously left, or head right there and continue main quest.

Tesla: "Alright, I'm going to head to the shop, I know we don't come to Newcomen often so I'll wait for you all there. Feel free to talk to anyone in the village and pick any extra work you want to make some money, meet me at Einar's shop when you are ready."

[[Trader Gone]]

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### **Trader Gone**

Players arrive and Tesla is waiting. Approaches trader but it is not the Einar. New trader tells Tesla his supply for request items is out in the forest between Newcomen and Crete, and to follow him there. Tesla tells players to go to an Inn for the night, any trouble that happens he can handle, and gives them money for Inn before leaving.

Tesla walks into shop first and walks up to counter.

Tesla: "Uhm, hi there, is Einar around?"

New Trader: "Einar need to head to Crete for something urgent, I'm his apprentice though."

Whatever you need I should be able to help you with?"

Tesla: "Well we came to get a lot of stuff. Here, let me get you the list."

Tesla hands off a small sheet to the new trader

New Trader: "Well, a lot of this stuff I'd need to head to my supplier to get, don't have it all in shop."

Watt Whispers to Hedy: "Something seems off here..Einar always has our stuff here."

New Trader: "It would take at least a few days to get it, unless you mind heading out with me to go get it ourselves?"

Tesla hesitates for a moment. "...."

Tesla: "Sounds good! Let me just talk to my kids for a bit, can I meet you at the southern village exit?"

New Trader: "Sounds good, I'll see you there."

Tesla and the Kids leave, and Tesla talks to them.

Tesla: "Something might've happened to Einar, I need you guys to stay here while I investigate."

Woods: "But dad..it doesn't seem safe.."

Tesla approaches Woods: "Son, whatever trouble comes at me, I can handle without a doubt.

Hedy, you are in charge while I'm gone. Watch your siblings until I come back, here is some extra money for food and an Inn for the night."

Tesla walks off, the Trader walking out, locking the door, and heading out just after Tesla leaves.

Hedy: "Well guys, we can do some extra jobs and then go to the Inn and sleep."

Pearl. Players must complete at least 2 side quests and then can head to the inn afterwards, get a room from the Inn keeper, and after being shown to their room, go to sleep.

[[Next Day]]

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### Next Day

Players wake up in the morning

Elion: "Well, where's dad?"

Woods: "I'm getting worried..."

Watt: "Whatever comes his way, pops can handle."

Hedy: "But, he should be back by now. We should investigate some. Let's ask some villagers about that New Trader."

Here is another pearl, players can ask around village to gather information about the new trader and Einar's whereabouts. Available information includes

Lots of Bandits have been popping up in the area as of recently for some reason.

When Einar got back a few days ago, he vanished very shortly after

A lot of people have been vanishing recently for some reason

Bandits have been getting more bold recently, guards have had to step up their game and defend better

Woods: "Maybe we should head out into the forest ourselves....we can't stay here forever waiting for dad to get back."

Elion: "That's stupid! If dad hasn't come back, how would we-"

Watt: "Elion, it's either that or we stay here and pray he comes back, which do you think is a better idea?"

Elion: "What if we die? Why the hell should we risk our lives?!"

Watt: "Hedy, what do you think?"

Hedy: "Let's head out there. We gotta find dad."

[[Players head out into forest]]

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### Players head out into forest

After going into forest (three maps deep. Upon entering second area short dialogue ensues.)

Woods: "M-maybe I was wrong..w-we should head back."

Watt: "No. Pops has been gone for too long. We have to find him."

Hedy: "Don't worry Woods, it'll be ok."

After going into third (last) area, another dialogue.

Elion: "I'm telling you, this isn't a good idea. We shoulda waited for dad back at the end, we can still go back.

Hedy: "We can stop if we don't find anything here then Eli. I wanna search this last area first."

New objective for quest, search area thoroughly. Players will find a cart with some queue to interact with it, cart will be surrounded by blood, bloodied weapons, and three dead bandits on the ground.

Woods: "Where's dad?!" \*clearly panicked state\*

Hedy approaches woods.

Hedy: "Calm down woods, we can't find out anything unless we keep a level head."

Elion: "Keep a level head? Dad is missing and what looks like a WARZONE has happened here! How the hell are we supposed to keep calm?! He might be dead!!"

Watt: "Elion, calm down. Hedy is right."

Elion character model shows up with arms crossed, angry face.

Hedy: "Let's head back to the village...maybe we missed something.."

Hedy character model shows with a face of distress

