

Here will be the start of the game, opening scene will play after the start button is hit for the first time, before leading into the actual game. Scene will Pan across the country showing Arkwright first, the dark and desolate area surrounding, before panning through the forest surrounding Crete, camera would go up the waterfall, pan over the city, then head over to Newcomen. At which point, it would head into the forest behind it where the story begins.

New Quest pops up on screen, name of quest appears then leads to dialogue between four main characters Watt, Hedy, Eli, and Woods, and their foster father Tesla (real father of Watt) and Einar (close friend of Tesla, uncle to kid). The kids sit on the floor in front of the two chairs that Tesla and Einar sit in. Tesla is telling them a war story.

Tesla: "The war began with the first settlers of Domus meeting the savage people of that originally inhabited this land. At first touchdown the settlers were met with an attack by the natives, and the war waged on for over a decade. Einar and myself were a part of the last wave sent in."

Einar: "Ya' father did all the fighting, I just supplied the troops with the weapons."

Tesla: *laughs a bit* "Yeah, but without those weapons we would've never won that war. So, the last battle took place in the northeast of Domus, at the base of the Ravndal mountain range. A blizzard was raging on as my division leader, Augustus, marched us forward near the last known location of the natives was. We drew our weapons, and battled for an entire week back and forth between our camp and theirs, constant regrouping and retreats, followed by attacks went on and on in this battle of attrition until only my division leader and I remained as the blizzard continued. He told me 'Tesla, at least a dozen of them remain, but we can't lose hope. We must-'"

Eli: "Yeah yeah yeah, we know the speech already you've told it to us 100 times already, get to the part where you and the division leader fought off a dozen natives by yourself!"

Watt: "You already know the parts we wanna hear pops."

Woods: *laughs a bit to himself*

Hedy: "C'mon dad, give the people what they want."

Tesla: "Fine fine. So Augustus and I found ourselves surrounded by natives as we attempted to approach their base, he held both of his blades tight while I kept my blade in one hand, and spear in the other. We fought until the bitter end, using even every bullet I carried for my pistol until nothing remained. The very snow we stood upon stained a bloody crimson. As all came to rest, and everything settled, Augustus and I laid down, exhausted until reinforcement arrived and recovered us from the snow, barely breathing."

Eli: "Now c'mon dad show us some more fighting moves then!"

Woods: "Yeah dad, pleaseeee?"

Hedy: "We could use some more training dad." Watt stands behind her here in the dialogue show support. He nods a bit

Tesla: "Hmm...I don't know, what do you think Einar?"

Einar: "Well, you guys plan to come to Newcomen soon don't you? How about I start heading there while you train these guys then Tesla?"

Tesla: "Sounds like a plan to me."

Einar: "See y'all in Newcomen."

Kids: "Bye uncle Einar."

The scene ends with Einar walking out first, followed by Tesla, then each of the kids, Eli leading the way, Watt just behind, followed by Woods, then Hedy.

New Scene opens with Tesla standing in front of all the kids in the order they came out in, with a training dummy behind him. This will be a training sequence to explain each of the character-classes. He will give a demo of each weapon each class uses, and the ultimate skill they each have without a modifier.

Tesla: "Each of you fights different, play into your strengths."

Tesla draws out a spear, and uses Elion's ultimate.

Tesla: "Elion, with your spear, you strike quickly, attacking from mid range. Your aeromancy only makes each strike more decisive and powerful."

Tesla draws out a massive blade, and uses Watt's ultimate.

Tesla: "Watt, your claymore can decimate foes with an unmatched fury, using your geomancy to protect yourself."

Tesla pulls out a bow, and uses Woods' ultimate.

Tesla: "Woods, with your bow and ethermancy you can strike with a true sight and turn the tides of the battlefield with extra damage, or support."

Tesla draws out a pistol, and then uses Hedy's ultimate.

Tesla: "Hedy, your revolver pistol might be slow, but every shot fired off has immeasurable strength, your pyromancy only adding to the lethality."

Players chose class after basic demonstration. Then scene closes

New scene begins with Tesla standing in front of the entrance to their home, and all of the kids standing before him once more. This is the beginning of the first pearl in the string of pearls theory, where players begin to get free reign and control. Players given new objective in quest, gather materials.

Tesla: "Alright kids, Einar is already heading back to Newcomen, but we don't have all we need to head there yet. You all need to gather some extra materials to trade and help us survive the journey. Head out to the forest behind our house. Nothing should be too dangerous out there."

Elion: "Dad we'll be ok!"

Watt: "Pops, we are getting older don't worry we'll be back quick and safe."

Hedy: "We'll be right back dad." *She immediately walks off, leading the rest of the group off.*

Players are given free reign, sent off to go gather wood and food. Kill racoons for first combat encounter. Gather coal from rocks, hides from the racoons for trading, and meat. Scene ends.

*All of the kids will have bark text during combat of growth in magic usage as skills are used.
Bark Lines Include:*

Watt: "There we GOOOOO"

Watt: "I know that hurt"

Watt: "I can wait to use this in a real fight"

Hedy: "Ohhh, so that's what dad meant."

Hedy: "Interesting, I wonder how that'll evolve..."

Hedy: "That'll do some real damage soon."

Eli: "Did you guys see that?"

Eli: "I should've known I was this good."

Eli: "OOOOO that's gonna hurt next time."

Woods: "W-wow..I can't believe that works."

Woods: "That....actually went well."

Any attempt to return from the entrance before completing the quest objective will result in Hedy speaking up.

Hedy: "We need to get the rest of the stuff for dad."

Once quest objective is complete.

Hedy: "Alright guys, let's head back. We've got everything we need."

When players return home and go inside, Tesla will be there. Talking to him will complete the quest, and open the new scene.

Tesla: "Good job guys, I'm proud. This should be enough to get to Newcomen and make some good trades with Einar, let's head out."

First Quest ends here. New quest will immediately pop up with first objective being to go to Newcomen.

As soon as players arrive, dialogue begins.

Tesla: "Alright, I'm going to head to the shop, I know we don't come to Newcomen often so I'll wait for you all there. Feel free to talk to anyone in the village and pick any extra work you want to make some money, meet me at Einar's shop when you are ready."

Players given free reign again, can pick up side quests to journey back into the forest they previously left, or head right there and continue the main quest.

*Players arrive and Tesla is waiting. Camera pans to the trader but it is not the Einar.
Tesla walks first, up to counter.*

Tesla: "Uhm, hi there, is Einar around?"

New Trader: "Einar needed to head to Crete for something urgent, I'm his apprentice though. Whatever you need I should be able to help you with."

Tesla: "Well we came to get a lot of stuff. Here, let me get you the list."

Tesla hands off a small sheet to the new trader

New Trader: "Well, a lot of this stuff I'd need to head to our supplier to get, don't have it all in the shop."

Watt Whispers to Hedy: "Something seems off here..Einar always has our stuff here, and he never mentioned any apprentice."

New Trader: "It would take at least a few days to get it, unless you mind heading out with me to go get it ourselves?"

Tesla: *Hesitates for a moment.* "...."

Tesla: "Sounds good! Let me just talk to my kids for a bit, can I meet you at the southern village exit?"

New Trader: "Sounds good, I'll see you there."

Tesla and the Kids leave, and Tesla talks to them outside.

Tesla: "Something might've happened to Einar, I need you guys to stay here while I investigate."

Woods: "But dad..it doesn't seem safe.."

Tesla: *approaches Woods* "Son, whatever trouble comes at me, I can handle without a doubt. Hedy, you are in charge while I'm gone. Watch your siblings until I come back, here is some extra money for food and an Inn for the night."

Tesla walks off, the Trader walking out, locking the door, and heading out just after Tesla leaves.

Hedy: "Well guys, we can do some extra jobs and then go to the Inn and sleep."

Pearl. Players must complete at least 2 side quests and then can head to the inn afterwards, get a room from the Innkeeper, and after being shown to their room, go to sleep. Side quests here will be tutorials for systems in the game. Quest ends here.

Players wake up in the morning inside the inn in their own rooms, they gather in the halls and speak.

Elion: "Well, where's dad?"

Woods: "I'm getting worried..."

Watt: "Whatever comes his way, pops can handle."

Hedy: "But, he should be back by now. We should investigate some. Let's ask some villagers about that New Trader."

Here is another pearl, players ask around the village to gather information about the new trader and Einar's whereabouts. Available information comes from various dialogues with marked villagers

Hedy: "Excuse me, has anything strange been happening in the village recently?"

Old Woman: "Lots of Bandits have been popping up in the area as of recently for some reason. I can't really think of anything else.."

Hedy: "Thank you, even that helps a lot."

Hedy: "Excuse me, has anything strange been happening in the village recently?"

Farmer: "A lot of people have been vanishing recently for some reason, I have no idea where they've been going."

Hedy: "Thank you, I appreciate it."

Hedy: "Excuse me, has anything strange been happening in the village recently?"

Guard: "Bandits have been getting more bold recently, we've had to step up our game in response."

Hedy: "Thank you."

After the third dialogue the players this dialogue will automatically begin, placing the player next to the entrance to the area beyond Newcomen.

Woods: "Maybe we should head out into the forest ourselves....we can't stay here forever waiting for dad to get back."

Elion: "That's stupid! If dad hasn't come back, how would we-"

Watt: "Elion, it's either that or we stay here and pray he comes back, which do you think is a better idea?"

Elion: "What if we die? Why the hell should we risk our lives?!"

Watt: "Hedy, what do you think?"

Hedy: "Let's head out there. We gotta find dad."

The kids will head off into the next area, starting the player there.

If all 4 players are present, bark text will display a dialogue between them all after a short period of traveling.

Woods: "M-maybe I was wrong..w-we should head back."

Watt: "No. Pops has been gone for too long. We have to find him."

Hedy: "Don't worry Woods, it'll be ok."

After reaching a given location a dialogue will start, stopping all the players in the forest

Woods: "M-maybe I was wrong..w-we should head back."

Watt: "No. Pops has been gone for too long. We have to find him."

Hedy: "Don't worry Woods, it'll be ok."

After going into third (last) area, another dialogue.

Elion: "This isn't a good idea. We shoulda waited for dad back at the end, we can still go back."

Hedy: "We can stop if we don't find anything here then Eli. I wanna search this last area first."

New objective for quest, search area thoroughly. Players will find a cart with some queue to interact with it, and the cart will be surrounded by blood, bloodied weapons, and three dead bandits on the ground.

Woods: "Where's dad?!" *clearly panicked state*

Hedy approaches woods.

Hedy: "Calm down woods, we can't find out anything unless we keep a level head."

Elion: "Keep a level head? Dad is missing and what looks like a WARZONE has happened here! How the hell are we supposed to keep calm?! He might be dead!!"

Watt: "Elion, calm down. Hedy is right."

Elion character model shows up with arms crossed, angry face.

Hedy: "Let's head back to the village...maybe we missed something.."

Hedy character model shows with a face of distress