

Example Bark Text from Project Steampunk First Quest

Context:

The four playable characters are on a quest together to gather some skins for their dad before heading to town to trade them. Their dad just taught them to use their magic, which act as in-game skills for the players, and with their first time using them, bark text will accompany.

Watt: "There we GOOOOO"

Watt: "I know that hurt"

Watt: "I can wait to use this in a real fight"

Hedy: "Ohhh, so that's what dad meant."

Hedy: "Interesting, I wonder how that'll evolve..."

Hedy: "That'll do some real damage soon."

Eli: "Did you guys see that?"

Eli: "I should've known I was this good."

Eli: "OOOOO that's gonna hurt next time."

Woods: "W-wow..I can't believe that works."

Woods: "That....actually went well."

Any attempt to return from the entrance before completing the quest objective will result in Hedy, the oldest of the characters, and the pseudo leader speaking up using Bark Text

Hedy: "We need to get the rest of the stuff for dad."

Hedy: "Wandering around won't get our chores done.."

If it is another of the playable characters

Hedy: "Where are you going? We don't have everything dad needs yet."

Hedy: "Stop trying to shirk your chores!"