Training Arc

Overview

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Chi is the guardian of the city and she loves meeting new adventurers.

After meeting Halvor and getting Regalia's he then directs them to Chi, the guardian of the city. He tells them that her and the town's alchemist Eva will know what to do with the Dragon soul that Granny gave them.

Upon meeting Chi, she introduces herself and informs them of her duty then suddenly attacks to show the gang exactly why she's the guardian of the city. Afterwards she teaches them what Dragon's souls are and how they are used. She also gives the kids a goal of defeating her... She tells them that once they are strong enough to defeat her she has someone who she'd like to introduce them to.

[Scene, Battle, Scene]

[[Who is Chi?]]

Who is Chi?

The kids manage to find Chi at her training grounds. When they find her they are astonished at what shes doing.

Hedy: "Well this is Chi's training ground, so where is she?"

The other kids looking in a different direction, screen transitions to look at Chi who is levitating using wind sprites while other sprites are around her

Watt: *Amazed* "Hedy.. Check it out!"

Woods: *Amazed* "Sh- She's floating!?"

Eli: *Unimpressed* "That's a cool trick."

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*Chi noticed the children and floats over to them*
Chi: "Why hello beautiful children. What can I do for you today? Have you come to get your
butts kicked?" *Chuckles*
Eli: *Riled up* "That's a challenge?"
Chi: *Smiling* "Sure, come at me whenever your ready!"
Eli: "Okay guys, lets "train" with her."
Hedy: "I guess it couldnt hurt."
Watt: "Thats cool, lowkey I was wondering how strong the guardian of Crete was anyways."
Woods: "I feel like we can learn alot from her."
*Combat ensues, the kids lose terribly.*
*The children are tired and completely exhausted*
Chi: "Well that was a fun warm up! Here's a snack to help fix you up."
*Screen goes black and eating sounds*
Chi: "Alright, allll better? So now that I kicked your butts we can properly introduce
ourselves."
Eli: *Bitter* "Yea whatever. I'm Elion."
Watt: "Call me Watt."
Hedy: "My name is Hedy."
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Woods: "Hi, i'm Woods. Nice to meet you."

Chi: "I am Chi, Crete's guardian. My job is to protect the city from threats and commune with the sprites in and around the city."

Woods: "Commune with the sprites?"

Chi: "Yes, maybe you haven't noticed but Crete floats... It remains in the sky because there is a constant flow of wind sprites coming from beneath Crete. I commune with all sprites like the ones you see around me but I am specifically tasked with making sure that the wind sprites below remain calm and friendly."

Watt: "Can wind sprites be anything other than calm and friendly? Every one i've seen is usually chill."

Chi: "Yes, wind sprites in particular can become agitated and aggressive which may end up with them combining which would make them even more aggressive. Even though they can combine and become stronger, they are still relatively weak. The problem is that there is such an immense amount of them below Crete. They can aggregate into dense clusters essentially turning them into something akin to a tornado."

Hedy: *Shocked* "So those adorable and friendly sprites could become something like a natural disaster?"

Chi: "Precisely."

Woods: "Such irony!"

Watt: "That's pretty wild."

Chi: "Isn't it? But anyways, now you know who I am and what I do. Now tell me what I can do.. for you."

[[Dragon's Soul]]

Dragon's Soul

Eli: "We got this thing from Granny, I guess its called a Dragon's soul."

Watt: "Halvor told us to bring it to you then Eva. Not sure why we gotta bring it to 2, 3 different people."

Chi: "Well that's because this item has two functions. On the base level it does this!"

Chi "unlocks" the item and colors fly out from the orb and to the kids

Woods: *Surprised* "What was THAT!?"

Watt: "I got even more energy than before!"

Hedy: "That felt great!"

Eli: "Why do I feel stronger? Hey Chi, lets train again!"

Chi: *Chuckles* "Maybe later Elion. That "energy" that has just flowed into you was a result of me unlocking this Dragon's soul. These rare items contain several elements within them.

Once unlocked the energy typically just dissipates but since Halvor gave you those Regalia it acts as a catalyst and attracts the energy and applies it to your own."

Hedy: "So thats why Granny sent us to Halvor."

Chi: "And why Halvor sent you to me and I'll be sending you to Eva afterwards since the husk is still a valuable alchemy ingredient. But first... allow me to finish explaining."

Chi: "There are other items that are similar to this one. So be sure to be on the look out for them. Next let me show you what happens if you get enough elemental energy... Once you reach a certain threshold you can use the concentrated energy to improve your capabilities. Here, since I happen to have another Dragon's soul I'll let you test it out yourself."

Chi unlocks another Dragon's Soul, the kids get enough points to unlock a passive ability.

Hedy: "Thank you Chi, knowing this will help us be able to meet any challenge that may come our way."

Watt: *Murderous Intent, hushed tone* "Like going to Palus..."

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Chi: "No problem child. I wouldn't be a proper guardian if I didn't help those weaker than
myself." *Chuckles*
Eli: *annoyed* "Well with this we wont be weaker for much longer!"
Chi: "Good! I welcome the challenge... In fact, if you ever manage to beat me I'll have
something for you."
Woods: "Like what?"
Chi: "Like beat me and find out. *laughs* But I've told you what you needed to know. You can
head to Eva now."
Hedy: "But Chi, how do we unlock stuff like Dragon's souls ourself? You don't expect us to
bring them to you everytime do you?
Chi: *Shitty* "Ha.. I forgot about that."
Eli: "So you're strong.. not smart?"
Chi: *Deathgaze, sends her fire sprite to attack Eli*
*Eli dodges a few fireballs*
Eli: "OKAY OKAY!"
*The team laughs a little*
Chi: "Anyways.. Here I'll show you."
*Black screen*
Woods: "Okay great, that should be everything right?"
Watt: "Yea, lets dip. We just gotta find Eva."
Hedy: "Thanks again Chi!"
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Chi: "Hurry along!"

Eli: *Looks at Chi with a deathgaze*

Chi: *Meets her deathgaze with a deathgaze*

End of Mission