Jerry Zhang

Full-stack Web Developer

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(407) 233-8083

github.com/Jerriath

SKILLS

Software Development

MERN | NPM

Javascript | HTML

CSS | Reactjs

Nodejs | Express

MVC | NoSQL

MongoDB | REST API

Asynchronous Code

Sass | Git VC

Github

LANGUAGES

English

Native or Bilingual Proficiency

Chinese

Native or Bilingual Proficiency

Japanese

Professional Working Proficiency

EDUCATION

Bachelor of Science in Physics

University of Florida

08/2017 - 08/2021 *Gainesville, FL, USA, GPA: 3.32*

PERSONAL PROJECTS

Personal Blog (MERN) (05/2022 - 06/2022)

- Designed a full-stack blog website which leverages an original NodeJS blog api to serve MongoDB data to a React front-end to be rendered.
- Included a blog-client for general users to view the blog, as well as a blog-CMS for admins to send requests to protected routes.
- Included NPM modules like Bcrypt and PassportJS for security and authentication. Also included the use of JWTs for authenticating an authorized user's requests.

Minesweeper Game (C++) (03/2021 - 04/2021)

- Developed a program that plays out the classic game of Minesweeper utilizing C++. Also included the use of an external library (SFML) for creating visual sprites and their corresponding textures.
- Implemented the use of dynamic memory allocation, the use of data structures (e.g. maps, lists, etc., as well as other intermediate level C++ techniques.

Twitter Clone (React) (07/2021 - 08/2021)

- Modeled a functional replica of Twitter via ReactJS for the front-end and Firestore for their backend services. Included all the basic functionalities of Twitter from adding friends to posting pictures.
- Implemented the use of functional React components and hooks for storing state and handling DOM manipulation.
- Created by leveraging Google Firestore for storing posts in their database as well as their security functionalities.

Sorting Visualizer (React) (07/2022 - Present)

- Designed and implemented a React application that animates each step in particular sorting algorithms.
- Included algorithms such as insertion sort, selection sort, bubble sort, merge sort, and quick sort.
- Animations were implemented by utilizing promises.then chains with timeouts to set states sequentially. Each state alter will cause a new render effectively "animating" the sorting algorithm.

WORK EXPERIENCE

Undergraduate Research Assistant

University of Florida

07/2020 - 12/2020 *Gainesville, FL, USA*

Meisel Research group focused on studying nanoparticle interactions given certain conditions.

Achievements/Tasks

- Processed raw data retrieved from a SQUID magnetometer via OriginLab software. Fitted data for Arrhenius equations to observe relaxation rates of excited nanoparticles.
- Contributed novel ideas and gained thorough understandings through group and individual meetings with research group and principal investigator.
- Performed data measurements through research equipment and prepared samples for data collection.