PHY5340 Laboratory 4: Gaussian Quadrature

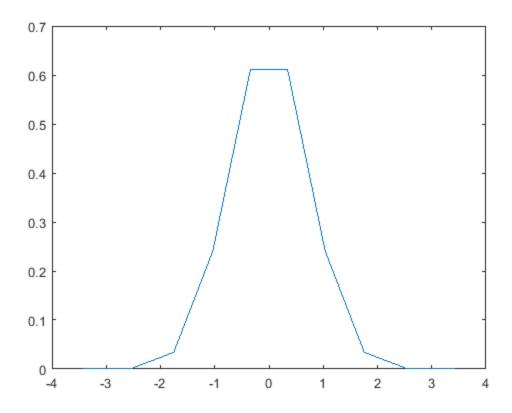
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Question 1

```
type('gauss_hermite.m')
type('golubwelsch.m')
[x, w] = gauss_hermite(10);
plot(x, w)
function [x, w, a, b, q0] = gauss_hermite( N )
% Define recursion coefficients and obtain nodes and weights for order
N
% Gauss-Hermite quadrature.
a = sgrt((1:1:(N-1))/2);
b = zeros(1, N);
q0 = pi^{(-1/4)};
[x, w] = golubwelsch(a, b, q0);
function [x, w] = golubwelsch(a, b, q0)
% Obtain nodes x and weights w for gaussian quadrature given
polynomial
% recursion coefficients a and b, and normalization q0.
% Using the Golub-Welsch algorithm; implementation adapted from C9_1.m
J = diag(a, -1) + diag(a, 1) + diag(b);
[V, D] = eig(J);
x = diag(D)';
W = V(1, :).^2/q0^2;
end
```



Under the change of variables $x0 = \operatorname{sqrt}(\operatorname{hbar} / (\operatorname{m} * \operatorname{w}))$, $H = \operatorname{hbar} * \operatorname{w} / 2 * (x^2 / x0^2 + x0^2 * d^2/ dx^2)$; and for units of length such that x0 = 1, $H = \operatorname{hbar} * \operatorname{w} / 2 * (x^2 + d^2/dx^2)$.

Question 2

In units x0 = 1, the integrand is just c^2 times the Gauss-Hermite weight function; so, I'll just integrate f = 1 (vector of length N). I'll obtain the exact result with the minimum order N = 1, since f is a zeroeth order polynomial (ie., constant). The exact result is of course $c = q0 = pi^{-1/4}$.

```
[x, w] = gauss_hermite(1);
f2 = @(x)ones(1, length(x));
type('gaussquad.m')
c = 1/sqrt(gaussquad(x, w, f))

function [ num ] = gaussquad( x, w, f )
% Integrate f by gaussian quadrature rule with nodes x and weights w.
num = f(x)*w.';
end

c =
    0.7511
```

Question 3

Removing the factor hbar * w, performing the derivatives, and pulling out the Gauss-Hermite weight exp(x^2), the function under Gauss-Hermite integration is $c^2 / 2$ --- once again, a constant. Order N = 1 will give the exact answer.

```
f3 = @(x)f2(x) * c^2 / 2;
gaussquad(x, w, f3)

ans =
    0.5000
```

Question 4

Now the function isn't constant --- or even polynomial! I won't be able to get an exact result. I'll use a function to compute Gauss-Hermite quadrature iteratively to the desired relative tolerance, 1E-4.

```
type('gaussquad_hermite.m')
f4 = @(x)exp(-2 * x.^4);
targetF = @(num)1/sqrt(num);
[d, N] = gaussquad_hermite(f4, targetF, 1E-4)
function [ num, N, rel_tol ] = gaussquad_hermite( f, targetF, tol )
% Integrate f by Gauss-Hermite quadrature of increasing order until
  specified relative tolerance is achieved in the function targetF.
N = 1; rel_tol = 1;
[x, w] = gauss\_hermite(N);
num = targetF(gaussquad(x, w, f));
while rel_tol > tol,
    num_pre = num;
    N = N + 1;
    [x, w] = gauss\_hermite(N);
    num = targetF(gaussquad(x, w, f));
    rel_tol = abs(num_pre/num - 1);
end
end
d =
    0.8990
N =
    20
```

Question 5

As above.

```
f5 = @(x)(16*x.^6 + 8*x.^4 - 10*x.^2 - 1) .* f4(x) * d^2 / 2;
targetF = @(num)num;
[num, N] = gaussquad_hermite(f5, targetF, 1E-4)

num =
    -0.7089
N =
31
```

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