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3.1 Simulation and discussion

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We simulate a toll plaze with 8 tollbooths and 3 lanes of travel.

Common vehicles are usually 4-4.5m long and 1.65-1.85m wide, so a vehicle will take up 2 cells. According to the *Green Book*, 1994, an appropriate design of a toll plaze would be a trapezoid with a 168-meter-long recovery zone and a 612-meter-long departure zone. The width of a tollbooth along with a toll island is usually 5.5m, while that of each lane is 3.5-4m. We set the length of each cell equal to 2m: $l_{car}=4m$. So the parameters are as follows:

$$l_{veh} = 2w_{veh} = 1WB = W_bB = 3 \times 8 = 24WL = W_lL = 2 \times 3 = 6L_r = 84L_d = 306$$

Figure 1 shows the relationship between current throughput and traffic flow density with different p_v .

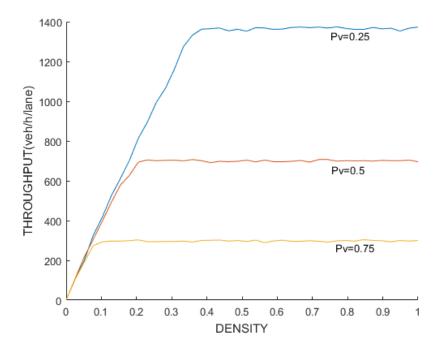


Figure 1: The relationship between throughput and density with different p_v