




Jerry Gu

Richmond, Virginia • jerryonggu@gmail.com • 804-277-5060

 [linkedin.com/in/jerry-gu-uva/](https://www.linkedin.com/in/jerry-gu-uva/)  [jerry-gu.com](https://www.codecademy.com/profile/jerry-gu)  github.com/Jerry-Gu-SB

Education

UNIVERSITY OF VIRGINIA

Bachelor of Science, Computer Science GPA: 3.82

Relevant Coursework: Operating Systems, Algorithms, Linear Algebra

Charlottesville, Virginia

May 2025

STUDY ABROAD

Study abroad coursework in Seoul National University

Seoul, South Korea

February 2024 – June 2024

Experience

Richmond, Virginia

UDig

Software Consultant Intern  udig.com/business-case-templates

June 2023 – August 2023

- Collaborated in a team of five, including four interns, to design and build a public-facing web application from scratch
- Implemented AGILE framework, conducting daily standups and planning weekly sprints
- Presented weekly demos of application C-suite executives, incorporating feedback into iterative development
- Utilized a tech stack comprising of Typescript, React.js, GraphQL, Hasura, and PostgreSQL

Projects

Student Course Review App

- Designed and developed a class review application as a final project for Software Development Essentials course
- Engineered a 3-layer architecture pattern with JavaFX as presentation layer, Java for logic, and SQLite for backend

ShadowBox Mouse Trainer jerrygu.itch.io/shadowbox

- Conceived original idea for a mouse coordination training game, identifying a need for such a tool
- Self-taught Unity and C# scripting to bring game idea to life, bringing new game to public

SplitBall UVASGD/spring-2022-splitball

- Inherited single player game as a team of two to repurpose as a multiplayer offline competitive game within Unity Engine and C#

Personal Portfolio Website jerry-gu.com

- Constructed a personal portfolio website leveraging React + TypeScript, and designed with Tailwind CSS
- Incorporated an email contact capitalizing on Formspree service to provide direct communication with visitors

Key Skills

Programming Languages: Python, Java, C, x86 Assembly

Frontend Skills: TypeScript, React.js, Tailwind CSS, JavaFX

Backend Skills: SQLite, Apollo GraphQL, Hasura, Java Database Connectivity, Hibernate

Misc: Junit Testing, Mockito, Git, Scrum, APIs

Spoken Languages: English (native), Spanish (working)

Activities and Leadership

Kendo Club at UVA – Travel Team Member

January 2023 – Present

- Compete on travel team to tournaments in traditional Japanese fencing in the Southeastern US Kendo Federation
- Achieved Second place in Annual Case Western Student Cup teams tournament

StarCraft at UVA – President

November 2021 – Present

- Founded and fostered community of over twenty members through mutual passion of StarCraft 2
- Organize and captain collegiate StarCraft 2 team competing in the Corporate Esports Association

YouTube

July 2021 – Present

- Write and produce video essays on competitive game and game design on YouTube.com leveraging Davinci Resolve professional video editing software
- Accumulated over 130,000 views and over 10,000 watch hours since inception