



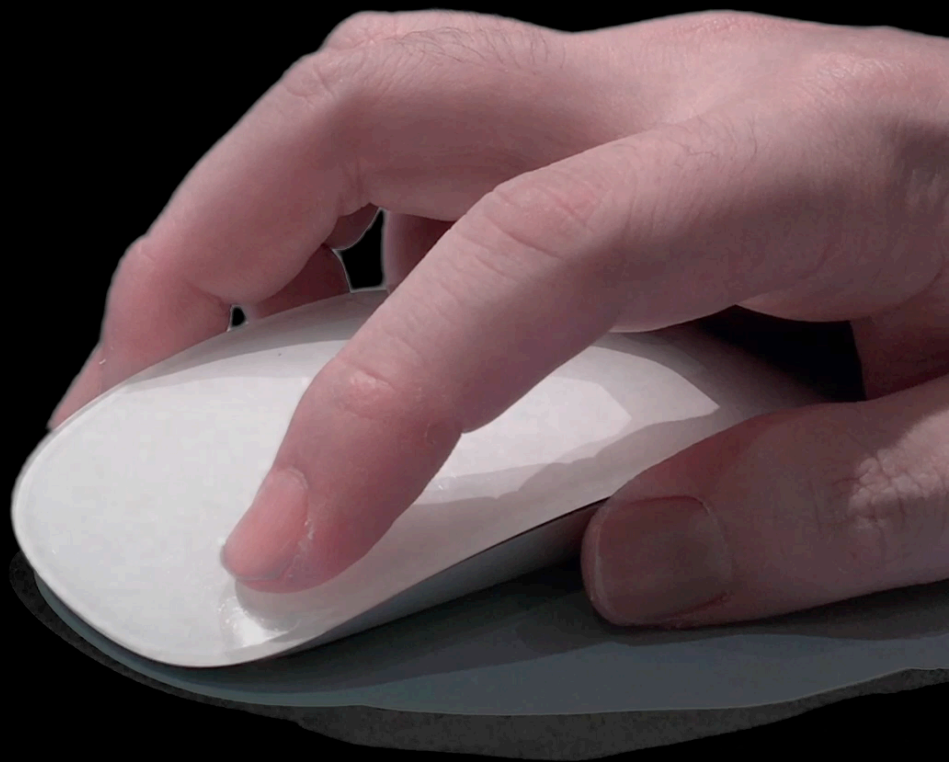
MouseDown\$

.switchMap((()) => mouseMove\$)



mouseDown\$






```
mouseDown$  
  .switchMap(() => mouseMove$)
```



```
mouseDown$  
  .switchMap(() => mouseMove$)
```

