**jdalton** commented on 21 Jun • edited

Lodash throttles by way of debounce. It's robust and handles things like clock drift after daylights savings time. That said, IMO it's not really Lodash's burden to prop up a mock library. We do our part to be good neighbors and don't hold on to timer references like `setTimeout`. Beyond that it really depends on your level of mock. For example, you could mock the debounced function itself instead of the underlying timer apis.

👍 1

# Testing Asynchronous Code is Hard

- 模擬非同步測試

  - 情境複雜不好模擬，且容易出錯

  - 出錯時不知道要找誰

- 精確非同步測試