

  **thymikee** added the **Help Wanted** label on 11 May



**thymikee** commented on 21 Jun

Collaborator



Btw, I hit this too. Turns out lodash's implementation of throttle is way more complex than it (imo) should be. Ended up with a simple helper [like this one](#) because I didn't have time to debug what's wrong.

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**jdalton** commented on 21 Jun • edited

Contributor



Lodash throttles by way of debounce. It's robust and handles things like clock drift after daylight savings time. That said, IMO it's not really Lodash's burden to prop up a mock library. We do our part to be good neighbors and don't hold on to timer references like `setTimeout`. Beyond that it really depends on your level of mock. For example, you could mock the debounced function itself instead of the underlying timer apis.



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