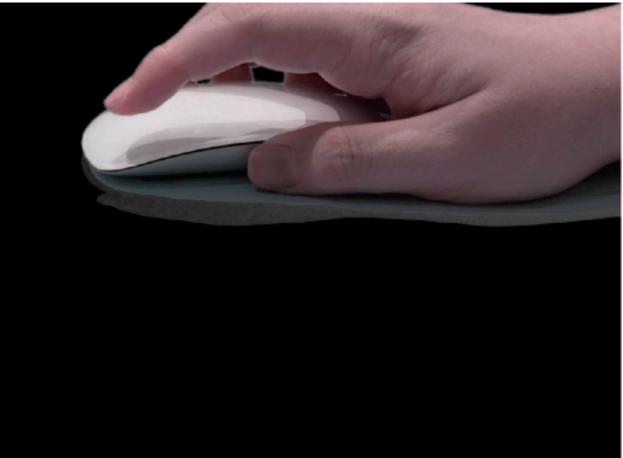




```
mouseDown$
.switchMap(() ⇒
 mouseMove$.takeUntil(mouseUp$))
.subscribe(value ⇒ {
  // do something
```







```
mouseDown$
  .switchMap(() =>
      mouseMove$.takeUntil(mouseUp$))
  .subscribe(value => {
      // do something
  });
```













因為您觀賞過《怪奇物語》













重新回味













熱門選擇











