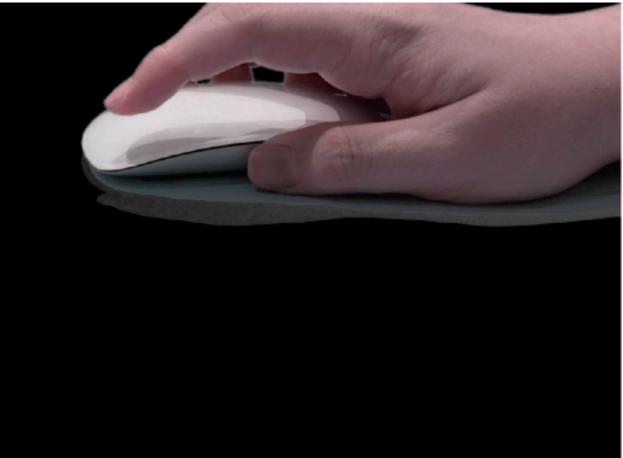
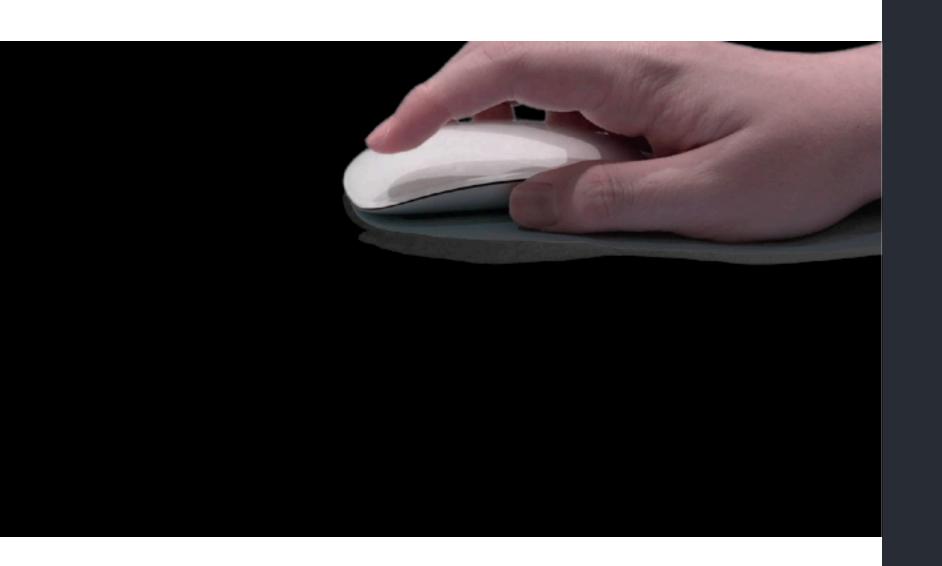




```
mouseDown$.pipe(
 switchMap(() =>
   mouseMove$.pipe(takeUntil(mouseUp$))
```

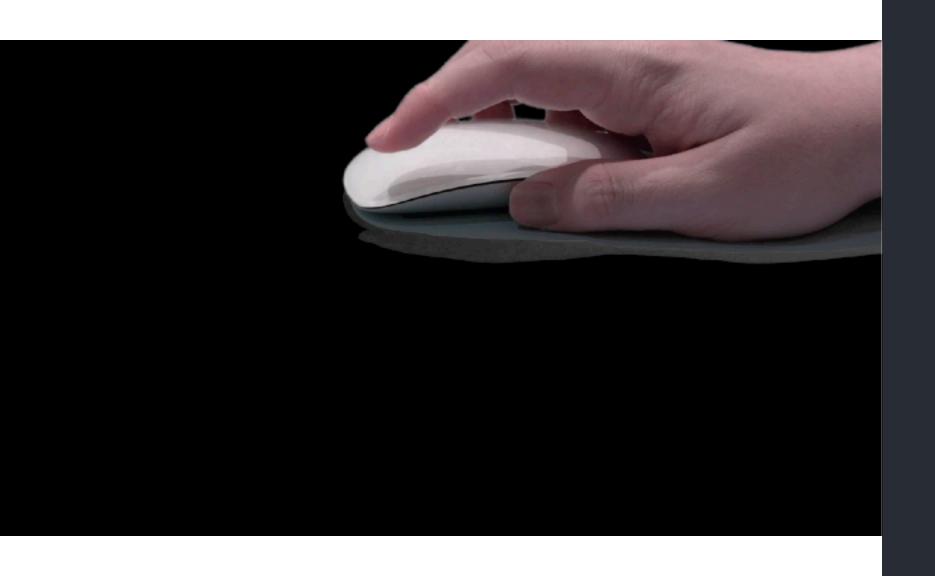






```
mouseDown$.pipe(
   switchMap(() =>
    mouseMove$.pipe(takeUntil(mouseUp$))
   )
)
```





```
mouseDown$.pipe(
  switchMap(() =>
    mouseMove$.pipe(takeUntil(mouseUp$))
.subscribe(value ⇒ {
  // do something
});
```

