# COMP348 PRINCIPLES OF PROGRAMMING LANGUAGES

LISP: TUTORIAL - 8

TOPIC: RUBY

## **INHERITANCE**

## Exercise #9:

```
Consider class Person which defines the name and age of a person
   class Person
       attr_accessor :name,:age
       @@total=0
       def initialize (name, age)
           @@total+=1
           @name=name
           @age=age
       end
       def to_person
           return "(#@name, #@age)"
       end
       def Person.total
           return "number of persons: #@@total"
       end
   end
```

## **INHERITANCE**

```
Consider class Student which defines the school of a Person
   require "./Person"
   class Student < Person
       attr_accessor:school
       @@newtotal=0
       def initialize(name,age,school)
           super(name,age)
           @school=school
           @@newtotal+=1
       end
       def to_student
           return "(#@name, #@age, #@school)"
       end
       def Student.total
           return "number of students: #@@newtotal"
       end
   end
```

## **INHERITANCE**

- 1. Use VIM on Linux to create class Person and class Student
- 2. Add following statements into the file,

```
require "./Person"
require "./Student"
if __FILE__== $0
   p1 = Person.new("test1",25)
    puts p1.name
    puts p1.age
    puts p1.to_person
    puts" "
    s1 = Student.new("test2",26,"Concordia")
    puts s1.name
    puts s1.age
    puts s1.to_student
    puts " "
    puts Person.total
    puts Student.total
End
```

- 3. save the file as "inher.rb".
- 4. Execute "ruby inher.rb" to check the result

## **ITERATOR**

## Exercise #10:

Consider a array a=["test", "if", "it", "is", "working", "fine"], use keyword "each" to display each elements in this array

#### Exercise #11:

Consider a array a=["test", "if", "it", "is", "working", "fine"], use keyword "collect" to desplay each elements in this array

#### Exercise #12:

Consider a array a=["test", "if", "it", "is", "working", "fine"], use keyword "find" to find the element "if" and display this element

## **REGULAR EXPRESSIONS**

#### Exercise #13:

Use the file "inher.rb" we created in Exercise#9, and define a pattern to display lines with a string containing one or more cs, followed by a or e or l.

## Reflection

#### Exercise #13:

Use classes defined as Person and Student, execute the following commands in ruby interaction console.

#### **Execute:**

```
load "./inher.rb"
p1=Person.new("Alex",20)
s1=Student.new("Stephen",21, "Concordia")
ObjectSpace.each_object(Person){|p| puts p.inspect}
ObjectSpace.each_object(Student){|p| puts p.inspect}
```

## Reflection (Cont.'s)

## Exercise #14:

Based on Exercise 13, find out the results of executing following commands

Execute	Results
puts p1.respond_to?("name")	
puts p1.respond_to?("setName")	
puts p1.class	
puts s1.class	
print s1.instance_variables	
puts p1.kind_of? Person	
puts p1.kind_of? Student	
puts p1.instance_of? Person	
puts Person.class_variables	
puts p1.instance_variables	

## **Module**

#### Exercise #15:

Consider following module Week in Ruby where you will define FIRST\_DAY = "Sunday", a method called weeks\_in\_month which will output "You have four weeks in a month" and another method weeks\_in\_year which will output "You have 52 weeks in a year"

Now consider a class Decade which will call this module. In addition it will calculate number of months in the method no\_of\_months for a given number of years.

#### **Solution**

```
module Week

FIRST_DAY = "Sunday"

def Week.weeks_in_month

puts "You have four weeks in a month"

end

def Week.weeks_in_year

puts "You have 52 weeks in a year"

end

end
```

# Module (Cont.'s)

```
class Decade
include Week
def no_of_months
puts Week::FIRST_DAY
number=10*12
puts number
end
End
```

## **Execute:**

```
d1=Decade.new
puts Week::FIRST_DAY
Week.weeks_in_month
Week.weeks_in_year
d1.no_of_months
```