EDUCATION / SKILLS

University of Maryland College Park B.S. in Computer Science

Graduating undergraduate May 2020, Potential combined MS in May 2021 (accepted)

▶ 3.7 GPA, Dean's List all semesters, Honors College

Relevant Coursework

Cryptography, Machine Learning, Computer Vision, Data Science, Algorithms, Advanced Data Structures,

Android Development, Object Oriented Programming, Linear Algebra, Statistics

Programming Languages

Java, C#, Python, C, SQL, R, Javascript, HTML/CSS

EXPERIENCE

Susquehanna International Group, LLP Software Engineering Intern

Jun 2019 - Aug 2019

Built in-house application for visualizing and controlling comprehensive build tests for a core options trading application.

Built backend **SQL database** and **C# REST** webservice to handle test results.

Rearchitected build environment to shorten website deployment time from **600 seconds** to **5 seconds** and asynchonously clean old builds from directory.

Redesigned automated test result reporting to be configurable by environment.

Melonius Games Founder, Game Developer

Dec 2011 - Present



"Caterpillage" htts://play.google.com/store/apps/details?id=ninja.qian.caterpillage

- Mobile game for Android and iOS, with 40k+ downloads

- Custom physics engine, multithreaded destructible environment



Dec 2017 - Feb 2018



"Liftoff" https://play.google.com/store/apps/details?id=ninja.qian.Liftoff

- Mobile game for Android and iOS

- Balance rocket runner game







Jul 2016 - Aug 2016

Dec 2011 - Mar 2016



"Sandwich or ELSE" https://play.google.com/store/apps/details?id=ninja.qian.Sandwich

- Mobile game for Android and iOS

- Crazy sandwich idler, advanced menu system





Jun 2016 - Jul 2016



MelonCraft Network

- Built, designed, and operated a network of Minecraft servers for over 4 million unique players.

- Led internationalization team for Spanish, Portugese, and Mandarin with IP-based locale multiplexing.

Yang Academy Math Teacher

Jun 2017 - Aug 2017

▶ Taught summer math classes of **30+ students** covering Pre-Algebra, Geometry, and Algebra I & II at Montgomery College

PROJECTS / ACTIVITIES

Hackathon Projects www.devpost.com/JerryGQian

Sep 2017 - Present

S Diction - Won Best Hack for Social Good among 200 attendees.

@HophacksFall18

Developed a mobile app that uses **text recognition** to improve reading comprehension.

Parsed wordnet datasets with Python scripts to generate complex dictionary with **100k** definitions/synonym relationships. Implemented **Google's OCR API** to detect text.

Gofor Analytics - Developed a stock market prediction suite powered by machine learning.

Prepared/generated ML input vectors from datasets of daily stock prices over the past 5 years.

Implemented the Google NLP API to give sentiment labels for news articles.

@HophacksSpring19

Q PocDoc - Developed a mobile app that improves communication between patients and doctors. Created a beautiful **Flutter app** in dart and built cross platform live chat from scratch.

Warp - Developed mobile productivity app in Java that skews time to your advantage.

@Bitcamp19

@Bitcamp18

Chroma - Developed a mobile AR app that helps the colorblind distinguish colors with custom OpenGL shaders.

UMD Hyperloop Avionics Team

Sep 2017 - Present

@HophacksFall17

Competed in the SpaceX Hyperloop 3 and 4 pod competition.

Designed and coded a robust control algorithm/state machine for pod in C which features fully configurable thresholds values.

FIRST Robotics Team Captain, Mentor

2013 - Present

Won the 2014 North Carolina Regional and advanced to the World Championship.

Led and organized FRC team **4638** and **4288** each with of **30+ members** to design/build competitive robots.