EDUCATION

University of Maryland College Park

B.S in Computer Science, Honors College

3.70 GPA, Dean's List Fall 2017, Spring 2018

Graduating May 2020

SKILLS

Programming Languages www.github.com/JerryGQian

Java, Python, Ruby, C, C#, OCaml, Rust, AVR, Labview, HTML, CSS

Tools

Unity3D, Android Studio, Illustrator, After Effects, Solidworks, Inventor, MATLAB, Bootstrap

EXPERIENCE

Melonius Games Founder, Game Developer

"Caterpillage Battles" in development...

- Multiplayer mobile game for Android and iOS

AI, Elo-inspired global rankings

"Caterpillage" htts://play.google.com/store/apps/details?id=ninja.qian.caterpillage https://itunes.apple.com/us/app/caterpillage/id1338595162

- Mobile game for Android and iOS, with **40k+** downloads

- Custom physics engine, multithreaded destructible environment

"Liftoff" https://play.google.com/store/apps/details?id=ninja.qian.Liftoff https://itunes.apple.com/us/app/liftoff-fly/id1149645273

Mobile game for Android and iOS

- Balance rocket runner game

"Sandwich or ELSE" https://play.google.com/store/apps/details?id=ninja.qian.Sandwich https://itunes.apple.com/us/app/sandwich-or-else/id1135338032

- Mobile game for Android and iOS

- Crazy sandwich idler, advanced menu system

MelonCraft Network - Built, designed, and operated a network of Minecraft servers for over **4 million unique players**.

- Largest Spanish speaking server

Yang Academy Math Teacher

Taught summer math classes of 30+ students covering Pre-Algebra, Geometry, and Algebra I & II at Montgomery College

PROJECTS / ACTIVITIES

Hackathon Projects www.devpost.com/JerryGQian

Spliction - Developed mobile app that uses text recognition to improve reading comprehension @HophacksFall18

Parsed wordnet datasets with Python scripts to generate complex dictionary with 100k definitions/synonym relationships. Implemented Google's OCR API to detect text. Won Best Hack for Social Good.

🗘 Chroma - Developed mobile AR app that helps the colorblind distinguish colors with custom OpenGL shaders. @Bitcamp18

Warp - Developed mobile productivity app that skews time to your advantage.

UMD Hyperloop Avionics Team

Competed in the SpaceX Hyperloop 3 and 4 competition

Worked with team to design pod electronics

Responsible for the pod's ambient pressure sensor, rotary encoder, and maxon motors

Tested and analysed data for electrical components in vacuum, heated, and vibrational environments

FIRST Robotics Team Captain, Mentor

Led and organized FRC team 4638 and 4288 each with of 30+ members

Designed, CADed, built and programmed competitive robots to play annual game

Won the 2014 North Carolina Regional and competed in the World Championship

Dec 2017 - Feb 2018

Jul 2016 - Aug 2016

Jun 2016 - Jul 2016

Dec 2011 - Present

Mar 2018 - Present









Jun 2017 - Aug 2017

Sep 2017-Present

@HophacksFall17

2013 - Present

Sep 2017-Present