

## DLCV HW3

Name: 何吉瑞 Dep.: 電機三 Student ID:

1. ( 5%) Print the network architecture of your VGG16-FCN32s model.

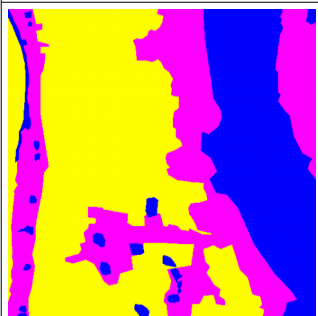
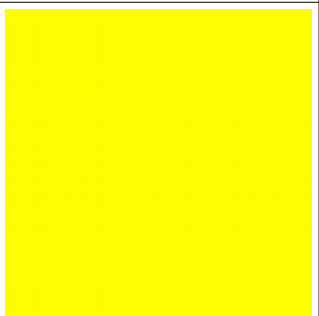
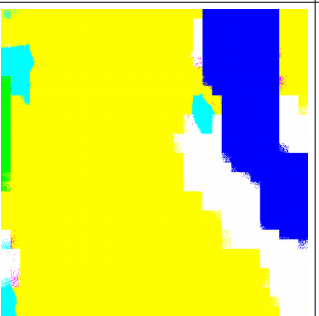

Layer (type)	Output Shape	Param #
input_1 (InputLayer)	(None, 512, 512, 3)	0
block1_conv1 (Conv2D)	(None, 512, 512, 64)	1792
block1_conv2 (Conv2D)	(None, 512, 512, 64)	36928
block1_pool (MaxPooling2D)	(None, 256, 256, 64)	0
block2_conv1 (Conv2D)	(None, 256, 256, 128)	73856
block2_conv2 (Conv2D)	(None, 256, 256, 128)	147584
block2_pool (MaxPooling2D)	(None, 128, 128, 128)	0
block3_conv1 (Conv2D)	(None, 128, 128, 256)	295168
block3_conv2 (Conv2D)	(None, 128, 128, 256)	590080
block3_conv3 (Conv2D)	(None, 128, 128, 256)	590080
block3_pool (MaxPooling2D)	(None, 64, 64, 256)	0
block4_conv1 (Conv2D)	(None, 64, 64, 512)	1180160
block4_conv2 (Conv2D)	(None, 64, 64, 512)	2359808
block4_conv3 (Conv2D)	(None, 64, 64, 512)	2359808
block4_pool (MaxPooling2D)	(None, 32, 32, 512)	0
block5_conv1 (Conv2D)	(None, 32, 32, 512)	2359808
block5_conv2 (Conv2D)	(None, 32, 32, 512)	2359808
block5_conv3 (Conv2D)	(None, 32, 32, 512)	2359808
block5_pool (MaxPooling2D)	(None, 16, 16, 512)	0
fc_1 (Conv2D)	(None, 16, 16, 4096)	8392704
fc_2 (Conv2D)	(None, 16, 16, 4096)	16781312
conv2d_1 (Conv2D)	(None, 16, 16, 7)	28679
conv2d_transpose_1 (Conv2DTr	(None, 512, 512, 7)	200704
reshape_1 (Reshape)	(None, 262144, 7)	0
activation_1 (Activation)	(None, 262144, 7)	0
Total params: 40,118,087		
Trainable params: 40,118,087		
Non-trainable params: 0		

2. (10%) Show the predicted segmentation mask of “validation/0008\_sat.jpg”, “validation/0097\_sat.jpg”, “validation/0107\_sat.jpg” during the early, middle, and the final stage during the training stage. (For example, results of 1st, 10th, 20th epoch)

Here shows the result of 1<sup>st</sup>, 10<sup>th</sup>, and 40<sup>th</sup> epoch

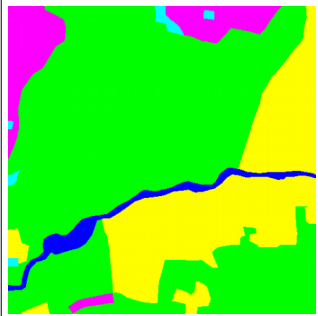
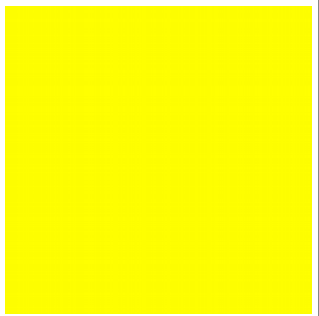
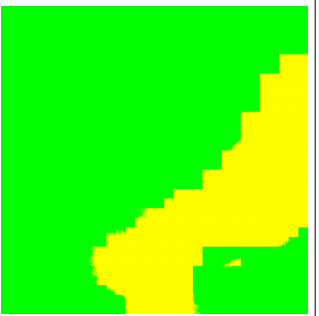
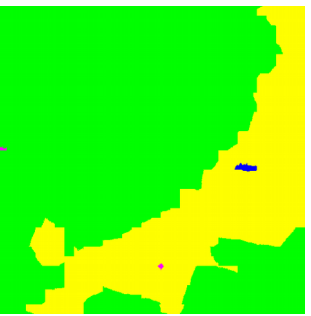
validation/0008\_sat.jpg



Ground truth	1 <sup>st</sup> epoch	10 <sup>th</sup> epoch	40 <sup>th</sup> epoch
			

validation/0097\_sat.jpg

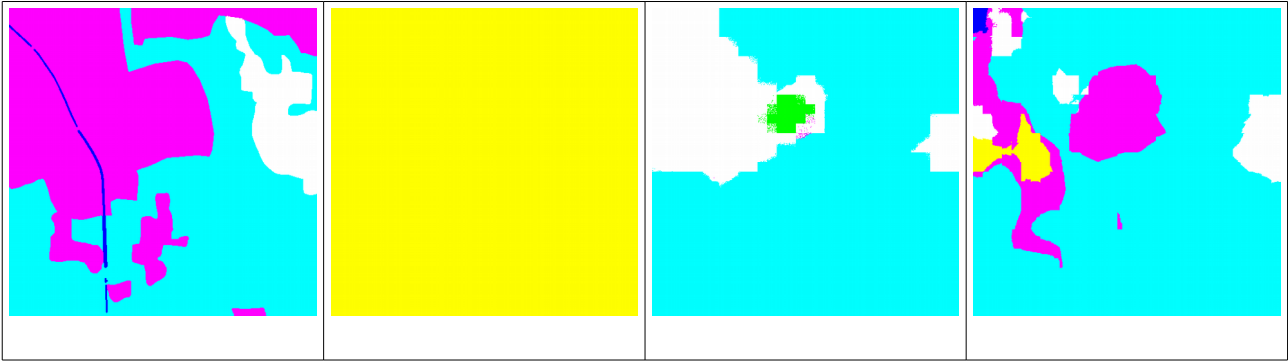


Ground truth	1 <sup>st</sup> epoch	10 <sup>th</sup> epoch	40 <sup>th</sup> epoch
			

validation/0107\_sat.jpg



Ground truth	1 <sup>st</sup> epoch	10 <sup>th</sup> epoch	40 <sup>th</sup> epoch
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3. (15%) Implement an improved model which performs better than your baseline model. Print the network architecture of this model.

I implemented VGG16-FCN8 model to improve the performance

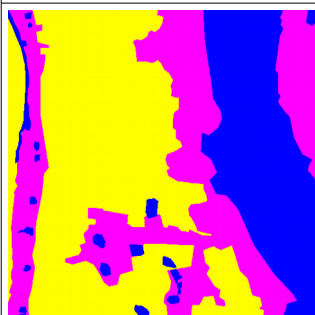
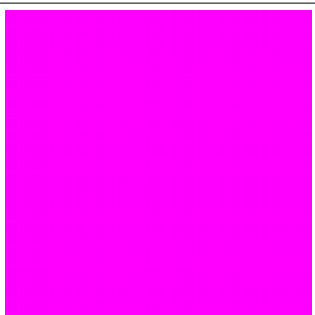
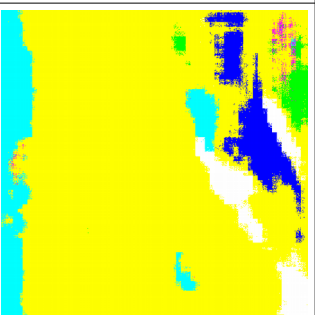
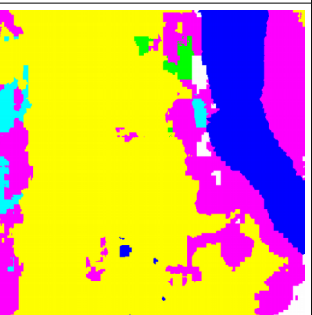
Layer (type)	Output Shape	Param #	Connected to
input_1 (InputLayer)	(None, 512, 512, 3)	0	
block1_conv1 (Conv2D)	(None, 512, 512, 64)	1792	input_1[0][0]
block1_conv2 (Conv2D)	(None, 512, 512, 64)	36928	block1_conv1[0][0]
block1_pool (MaxPooling2D)	(None, 256, 256, 64)	0	block1_conv2[0][0]
block2_conv1 (Conv2D)	(None, 256, 256, 128)	73856	block1_pool[0][0]
block2_conv2 (Conv2D)	(None, 256, 256, 128)	147584	block2_conv1[0][0]
block2_pool (MaxPooling2D)	(None, 128, 128, 128)	0	block2_conv2[0][0]
block3_conv1 (Conv2D)	(None, 128, 128, 256)	295168	block2_pool[0][0]
block3_conv2 (Conv2D)	(None, 128, 128, 256)	590080	block3_conv1[0][0]
block3_conv3 (Conv2D)	(None, 128, 128, 256)	590080	block3_conv2[0][0]
block3_pool (MaxPooling2D)	(None, 64, 64, 256)	0	block3_conv3[0][0]
block4_conv1 (Conv2D)	(None, 64, 64, 512)	1180160	block3_pool[0][0]
block4_conv2 (Conv2D)	(None, 64, 64, 512)	2359808	block4_conv1[0][0]
block4_conv3 (Conv2D)	(None, 64, 64, 512)	2359808	block4_conv2[0][0]
block4_pool (MaxPooling2D)	(None, 32, 32, 512)	0	block4_conv3[0][0]
block5_conv1 (Conv2D)	(None, 32, 32, 512)	2359808	block4_pool[0][0]
block5_conv2 (Conv2D)	(None, 32, 32, 512)	2359808	block5_conv1[0][0]
block5_conv3 (Conv2D)	(None, 32, 32, 512)	2359808	block5_conv2[0][0]
block5_pool (MaxPooling2D)	(None, 16, 16, 512)	0	block5_conv3[0][0]
fc_1 (Conv2D)	(None, 16, 16, 4096)	8392704	block5_pool[0][0]
fc_2 (Conv2D)	(None, 16, 16, 4096)	16781312	fc_1[0][0]
conv2d_1 (Conv2D)	(None, 16, 16, 7)	28679	fc_2[0][0]
conv2d_transpose_1 (Conv2DTrans	(None, 32, 32, 7)	784	conv2d_1[0][0]
conv2d_2 (Conv2D)	(None, 32, 32, 7)	3591	block4_pool[0][0]
add_1 (Add)	(None, 32, 32, 7)	0	conv2d_transpose_1[0][0] conv2d_2[0][0]
conv2d_transpose_2 (Conv2DTrans	(None, 64, 64, 7)	784	add_1[0][0]
conv2d_3 (Conv2D)	(None, 64, 64, 7)	1799	block3_pool[0][0]
add_2 (Add)	(None, 64, 64, 7)	0	conv2d_transpose_2[0][0] conv2d_3[0][0]
conv2d_transpose_3 (Conv2DTrans	(None, 512, 512, 7)	12544	add_2[0][0]
reshape_1 (Reshape)	(None, 262144, 7)	0	conv2d_transpose_3[0][0]
activation_1 (Activation)	(None, 262144, 7)	0	reshape_1[0][0]
Total params: 39,936,885			
Trainable params: 39,936,885			
Non-trainable params: 0			

4. (10%) Show the predicted segmentation mask of validation/0008\_sat.jpg, validation/0097\_sat.jpg, validation/0107\_sat.jpg during the early, middle, and the

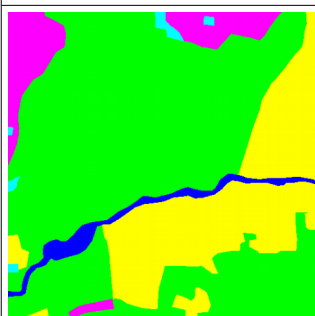
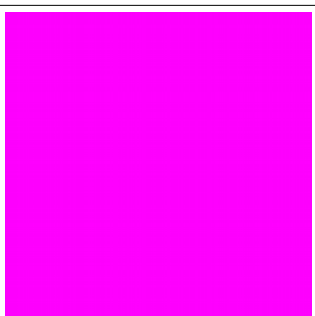
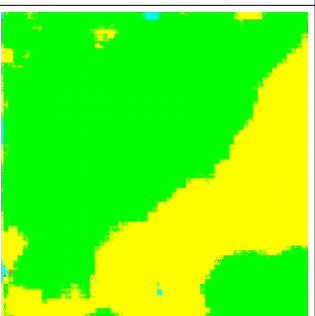
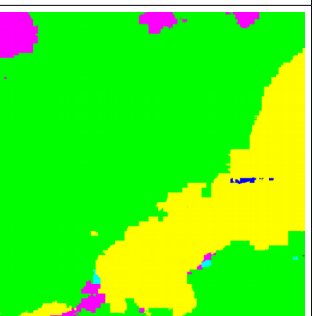
final stage during the training process of this improved model.

The raw image was shown in problem 2. Here I just show the predicted segmentation mask.

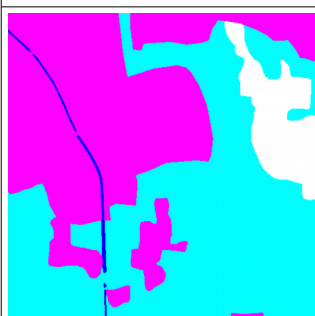
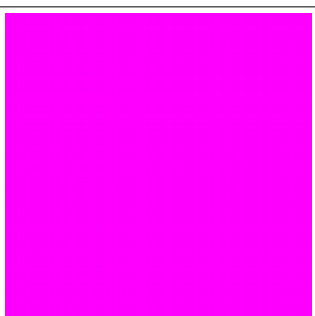
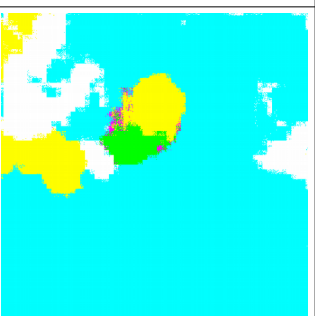
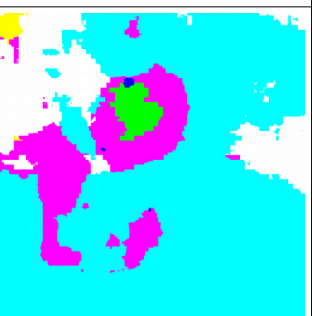
validation/0008\_sat.jpg

Ground truth	1 <sup>st</sup> epoch	10 <sup>th</sup> epoch	40 <sup>th</sup> epoch
			

validation/0097\_sat.jpg

Ground truth	1 <sup>st</sup> epoch	10 <sup>th</sup> epoch	40 <sup>th</sup> epoch
			

validation/0107\_sat.jpg

Ground truth	1 <sup>st</sup> epoch	10 <sup>th</sup> epoch	40 <sup>th</sup> epoch
			

5. (15%) Report mIoU score of both models on the validation set. Discuss the reason why the improved model performs better than the baseline one. You may conduct

some experiments and show some evidences to support your discussion.

#### Baseline model(VGG16-FCN32)

```
class #0 : 0.72855
class #1 : 0.87541
class #2 : 0.27936
class #3 : 0.77845
class #4 : 0.72438
class #5 : 0.64602

mean_iou: 0.672028
```

#### improved model(VGG16-FCN8)

```
class #0 : 0.76043
class #1 : 0.87120
class #2 : 0.34998
class #3 : 0.79988
class #4 : 0.73222
class #5 : 0.63884

mean_iou: 0.692094
```

The reason may be that the improved model is able to predict the mask in more detail because the number of maxpooling layers is less than that of baseline model by two. In the figures, it can be observed that the resolution in the mask of improved model is higher than that of baseline model.

6. (5%) [bonus] Calculate the result of  $d/dw$   $G(w)$ :

DL CV bonus  
604507009 電機三 何若瑞

$$x_i = \frac{1}{1 + e^{-s_i}}, \text{ where } s_i = \sum_j w_{ji} z_j$$
$$\frac{\partial G}{\partial w_{ji}} = \frac{\partial G}{\partial x_i} \cdot \frac{\partial x_i}{\partial w_{ji}}$$
$$= \frac{\partial G}{\partial x_i} \cdot \frac{\partial x_i}{\partial s_i} \cdot \frac{\partial s_i}{\partial w_{ji}}$$
$$= \left( \frac{-t_i}{x_i} + \frac{1-t_i}{1-x_i} \right) (x_i(1-x_i)) z_j$$
$$= (x_i - t_i) z_j$$
$$\therefore \frac{dG}{dw} = - \sum_n (t^{(n)} - x^{(n)}) z^{(n)}$$