

FinalPresentation

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Getting the Raw Data

Set Working Directory and install packages

```
setwd("/users/alicewang/desktop/stat133/finalproject/")
#install.packages("dplyr")
library(dplyr)
```

Natural Disasters Data

```
##
## Attaching package: 'dplyr'
##
## The following objects are masked from 'package:stats':
##
##     filter, lag
##
## The following objects are masked from 'package:base':
##
##     intersect, setdiff, setequal, union
```

```
library(readr)
rawnd <- read_csv("./rawdata/naturaldisasters.csv")
types <- c()
type <- as.character(rawnd[,2])
subtype <- as.character(rawnd[,3])
subsubtype <- as.character(rawnd[,11])
for (i in 1:155) {
  if (subsubtype[i] == "--" || subsubtype[i] == "") {
    if (subtype[i] == "--") {
      types <- c(types, type[i])
    } else if (subtype[i] != "--") {
      types <- c(types, subtype[i])
    }
  } else if (subsubtype[i] != "--") {
    types <- c(types, subsubtype[i])
  }
}
nd <- data.frame("year" = rawnd[,1], "type" = types, "casualty" = rawnd[,5]+rawnd[,6]+rawnd[,7], "cost"
nd
```

```
##      year      type casualty      cost
```

## 1	1995	Cold wave	710	0
## 2	1995	Heat wave	115319	3245000
## 3	1995	Storm	84242	10645000
## 4	1995	Riverine flood	68	3000000
## 5	1996	Flood	243187	2720000
## 6	1996	Convective storm	4039	3400000
## 7	1996	Tropical cyclone	36	0
## 8	1996	Riverine flood	132	0
## 9	1996	Winter storm/Blizzard	211	0
## 10	1996	Convective storm	51	8500
## 11	1997	Tropical cyclone	191046	7345000
## 12	1997	Forest fire	616	150000
## 13	1997	Land fire (Brush, Bush, Pastur	628	180000
## 14	1997	Lightning	21	150000
## 15	1997	Riverine flood	0	0
## 16	1997	Tornado	3743	1260000
## 17	1997	Convective storm	64	502000
## 18	1997	Tropical cyclone	1000	2500
## 19	1998	Forest fire	130	4275000
## 20	1998	Heat wave	32031	1062000
## 21	1998	Storm	143646	6527450
## 22	1998	Flash flood	5409	3263500
## 23	1998	Riverine flood	2200	0
## 24	1998	Tornado	983	262500
## 25	1998	Convective storm	7	0
## 26	1998	Tropical cyclone	41158	281100
## 27	1999	Land fire (Brush, Bush, Pastur	0	1100000
## 28	1999	Drought	257	1000000
## 29	1999	Heat wave	100	300
## 30	1999	Storm	3045095	7432500
## 31	1999	Hail	1251	450000
## 32	1999	Convective storm	950	300500
## 33	1999	Tropical cyclone	4763	3417500
## 34	1999	Forest fire	48	1000000
## 35	1999	Land fire (Brush, Bush, Pastur	801	92000
## 36	2000	Drought	0	1100000
## 37	2000	Ground movement	25070	50000
## 38	2000	Heat wave	35	0
## 39	2000	Flood	1654	286000
## 40	2000	Flash flood	14511	1069000
## 41	2000	Riverine flood	0	0
## 42	2000	Tornado	5072	786600
## 43	2000	Convective storm	0	0
## 44	2000	Forest fire	35416	2500000
## 45	2001	Ground movement	401	2000000
## 46	2001	Heat wave	56	0
## 47	2001	Flood	19312	33000
## 48	2001	Riverine flood	102276	6000000
## 49	2001	Tornado	7350	328800
## 50	2001	Convective storm	111	0
## 51	2001	Tropical cyclone	141	0
## 52	2002	Forest fire	0	3300000
## 53	2002	Drought	3838	0
## 54	2002	Extreme temperature	14	0

## 55	2002	Viral disease	145776	1013000
## 56	2002	Heat wave	14050	2900500
## 57	2002	Riverine flood	4749	2924000
## 58	2002	Winter storm/Blizzard	92	450500
## 59	2002	Convective storm	3511	232100
## 60	2003	Tropical cyclone	42	200000
## 61	2003	Forest fire	29	0
## 62	2003	Land fire (Brush, Bush, Pastur	3224	123000
## 63	2003	Ground movement	30	0
## 64	2003	Viral disease	226292	5920000
## 65	2003	Flash flood	2046	9000000
## 66	2003	Riverine flood	180	233600
## 67	2003	Landslide	0	0
## 68	2003	Wildfire	27162	3500000
## 69	2004	Convective storm	3	0
## 70	2004	Tropical cyclone	5341	505500
## 71	2004	Ash fall	5070178	53062500
## 72	2004	Forest fire	364	1100000
## 73	2004	Cold wave	7235	715000
## 74	2004	Riverine flood	1679	309000
## 75	2004	Wildfire	15205	0
## 76	2005	Convective storm	64	0
## 77	2005	Tropical cyclone	18311	730330
## 78	2005	Forest fire	831852	157530000
## 79	2005	Heat wave	53	350000
## 80	2005	Flash flood	120	0
## 81	2005	Riverine flood	30	350000
## 82	2005	Convective storm	5	100000
## 83	2006	Tropical cyclone	3529	150000
## 84	2006	Forest fire	188	0
## 85	2006	Ground movement	74100	1478500
## 86	2006	Heat wave	167	32860
## 87	2006	Riverine flood	4301	2200000
## 88	2006	Lightning	601	450000
## 89	2006	Convective storm	684	1385000
## 90	2006	Tropical cyclone	3	660000
## 91	2006	Wildfire	23	66000
## 92	2007	Land fire (Brush, Bush, Pastur	0	300000
## 93	2007	Drought	8890	728000
## 94	2007	Flash flood	1544	4600000
## 95	2007	Riverine flood	6802	1080000
## 96	2007	Winter storm/Blizzard	16	140000
## 97	2007	Convective storm	650072	2815000
## 98	2008	Tropical cyclone	2103	0
## 99	2008	Forest fire	0	0
## 100	2008	Land fire (Brush, Bush, Pastur	11032692	10002000
## 101	2008	Ground movement	2300556	39540000
## 102	2008	Severe winter conditions	844	5860000
## 103	2008	Riverine flood	5	360000
## 104	2008	Convective storm	55021	2000000
## 105	2009	Extra-tropical storm	58	1100000
## 106	2009	Tropical cyclone	9071	666000
## 107	2009	Storm	18	600000
## 108	2009	Forest fire	31	1500000

##	109	2009	Cold wave	7	1240000
##	110	2009	Riverine flood	907	7050000
##	111	2009	Convective storm	19	0
##	112	2009	Tropical cyclone	31	100000
##	113	2010	Land fire (Brush, Bush, Pastur	630	12500
##	114	2010	Ground movement	1020	0
##	115	2010	Riverine flood	20	1600000
##	116	2010	Convective storm	120	0
##	117	2010	Tropical cyclone	8050	2350000
##	118	2010	Drought	2866	2700000
##	119	2010	Heat wave	3	2500000
##	120	2011	Riverine flood	0	8000000
##	121	2011	Convective storm	22	0
##	122	2011	Tropical cyclone	25117	6600000
##	123	2011	Forest fire	370677	11550000
##	124	2011	Land fire (Brush, Bush, Pastur	4183	27000000
##	125	2011	Drought	95	4900000
##	126	2011	Heat wave	13	1383000
##	127	2012	Riverine flood	0	20000000
##	128	2012	Convective storm	123	0
##	129	2012	Tropical cyclone	302	174000
##	130	2012	Storm	77065	52210000
##	131	2012	Severe winter conditions	9012	7610000
##	132	2012	Riverine flood	129	8500000
##	133	2012	Convective storm	3693	9025000
##	134	2012	Winter storm/Blizzard	28	150000
##	135	2012	Forest fire	1812	800000
##	136	2013	Drought	19	0
##	137	2013	Ground movement	29356	2275000
##	138	2013	Cold wave	4	1200000
##	139	2013	Flash flood	9	4900000
##	140	2013	Riverine flood	172068	7100000
##	141	2013	Landslide	4933	1400000
##	142	2013	Convective storm	150	706400
##	143	2014	Tropical cyclone	0	2200000
##	144	2014	Forest fire	3251	700000
##	145	2014	Flash flood	21	2500000
##	146	2014	Convective storm	102002	1690000
##	147	2014	Landslide	43	20000
##	148	2014	Storm	835	66000
##	149	2014	Lightning	340	5940000
##	150	2014	Severe storm	55	2000000
##	151	2014	Winter storm/Blizzard	91	1560000
##	152	2014	Wildfire	431	100000
##	153	2015	Flood	24048	1000000
##	154	2015	Tornado	82	2750000
##	155	2015	Winter storm/Blizzard	82	775000

```
if (!dir.exists("./data")) dir.create("./data")
file.create("./data/NaturalDisasters.csv")
```

```
## [1] TRUE
```

```
write.csv(nd, "./data/NaturalDisasters.csv")
```

Economic Cost Data

Process to Cleaning the Economics Data:

```
setwd("/users/alicewang/desktop/stat133/finalproject/")  
Raw_GDP <- read.csv("./rawdata/GDP_Data.csv", stringsAsFactors = FALSE, col.names = c("Quarter", "GDP"))
```

1) Reading in the File

2) Clean Data:

```
Quarterly_GDP_Data <- Raw_GDP[-1:-10,]  
Quarterly_GDP_Data <- data.frame(  
  'Quarter' = Quarterly_GDP_Data[,1],  
  'GDP' = Quarterly_GDP_Data[,2], stringsAsFactors = FALSE)  
Quarterly_GDP_Data[, "GDP"] <- as.numeric(Quarterly_GDP_Data[, "GDP"])
```

I wanted to remove the introductory piece, specifically, where this Data was obtained from (sorry), so that only the numbers remain.

```
Annual_GDP_Data <- data.frame(  
  'Years' = 1995:2015,  
  'GDP' = Quarterly_GDP_Data[c(seq(0, nrow(Quarterly_GDP_Data), by = 4), nrow(Quarterly_GDP_Data)), 2])
```

3) Create Yearly GDP

```
setwd("/users/alicewang/desktop/stat133/finalproject/")  
if (!dir.exists("./data")) dir.create("./data")  
file.create("./data/Econ.csv")
```

4) Export Data

```
## [1] TRUE
```

```
write.csv(x = Annual_GDP_Data, file = "./data/Econ.csv", row.names = FALSE)
```

Pokemon Data

Goal: Return a clean data table, types.csv, containing pokemon types, the number of pokemon per type, a power metric for each type, and an average power metric per pokemon for each type

Packages and Working Directory

```
#install.packages("dplyr")
library(dplyr)
library(readr)
```

Getting the Tables we need

```
setwd("/users/alicewang/desktop/stat133/finalproject/")
type_reference <- read_csv("./rawdata/types.csv")
pokemon_stats <- read_csv("./rawdata/pokemon_stats.csv")
pokemon_types <- read_csv("./rawdata/pokemon_types.csv")
stat_names <- read_csv("./rawdata/stat_names.csv")
```

What Types we want

```
types <- c('water', 'fire', 'flying', 'ground', 'poison', 'dragon', 'dark', 'ice', 'electric', 'rock')
```

Function to get a type given a type ID. Use the data frame, type_reference

```
get_type_by_id <- function(id) {
  return(type_reference[type_reference$id == id,]$identifier[1])
}
```

Group pokemon_types by first type, get actual types from type ID. Get the number of pokemon per type to get values for the count of each type in our types table.

```
get_first <- function(arr) {
  return(arr[1])
}
pokemon_id_types <- group_by(pokemon_types, pokemon_id) %>%
  summarise(type_id = get_first(type_id)) %>%
  mutate(type = sapply(type_id, get_type_by_id)) %>%
  select(-type_id)

type_counts <- group_by(pokemon_id_types, type) %>%
  summarise(pokemon_count = length(pokemon_id)) %>%
  filter(type %in% types)

type_counts
```

```
## Source: local data frame [10 x 2]
##
##      type pokemon_count
##      (chr)         (int)
## 1    dark           30
## 2   dragon           29
```

```
## 3  electric      44
## 4    fire       52
## 5   flying       4
## 6   ground     31
## 7     ice      24
## 8   poison     28
## 9    rock      43
## 10   water     110
```

Link pokemon_id to types filtered to attack and special attack stats. Add these stats for a power metric.
Group by type and add powers to get a total power metric per type

```
stats_and_types <- left_join(pokemon_id_types, pokemon_stats) %>% filter(stat_id %in% c(2,4)) %>% group_by(type)
```

```
## Joining by: "pokemon_id"
```

```
type_power <- group_by(stats_and_types, type) %>% summarise(total_power = sum(power))
result <- left_join(type_counts, type_power) %>% mutate(avg_power = as.integer(floor(total_power / pokemon_count)))
```

```
## Joining by: "type"
```

```
result
```

```
## Source: local data frame [10 x 4]
##
##      type pokemon_count total_power avg_power
##      (chr)         (int)      (int)      (int)
## 1    dark          30        4884        162
## 2   dragon         29        5842        201
## 3  electric        44        7001        159
## 4    fire         52        8910        171
## 5   flying         4         692        173
## 6   ground        31        4541        146
## 7     ice         24        3507        146
## 8   poison        28        3783        135
## 9    rock         43        6553        152
## 10   water        110       15966        145
```

Store clean file as types_clean.csv

```
setwd("/users/alicewang/desktop/stat133/finalproject/")
if (!dir.exists("./data")) dir.create("./data")
file.create("./data/types.csv")
```

```
## [1] TRUE
```

```
write.csv(x = result, file = "./data/types.csv", row.names = FALSE)
```

Exploratory Data Analysis

Modelling