Pseudo code:

1. Create main class
2. import JOptionPane for input box and Random for random numbers
3. Create an Toy object and Random object in the main class (Toy class was provided)
4. Create a welcome message using JOptionPane, declare a variable to store total cost
5. Create a do-while loop for the question asking another gift
6. Create a do-while loop for the toy request
7. If the user replies yes to cancel the toy request, the loop repeats; else, terminate the loop.
8. Create a String variable to store the input name
9. Create an int variable to store the input age
10. Use the JOptionPane to ask the user to pick a toy
11. Compare the toy with age.
12. Call function ageOK to check age
13. If the toy age is false, print inappropriate,ask if the user want to cancel.
14. If the user input yes, the second do-while loop repeats, else execute the next line
15. Create two boolean variables to store true or false for the card and balloon method
16. Ask the user to consider adding card or balloon
17. Call methods addCard and addBalloon
18. Call the totalCost method from the toy class
19. Display name, age, and total cost for gift
20. Ask the user if another gift is needed
21. Create integer randomNumber variable and set random number range from 9999-100000
22. If the user input is true, repeat the do-while loop (asking another gift); else, terminate the loop
23. Display the total amount from each order and generate a five-digit random number