AP Computer Science A@Beijing National Day School

Lab 10: WordScrambler

Due date: Friday, March 1, 2019 *Instructor:* Mr. Alwin Tareen

Total Points: 15

Task Overview

• Implement a program that combines parts of words together, according to a particular set of rules.

Background

• Consider the following partial declaration for a WordScrambler class. The constructor for the WordScrambler class takes an even-length array of String objects and initializes the instance variable scrambleWords.

```
public class WordScrambler
 1
 2
 3
        private String[] scrambledWords;
 4
 5
        /** @param wordArr an array of String objects.
 6
         * Precondition: wordArr.length is even.
 7
 8
        public WordScrambler(String[] wordArr)
 9
            scrambledWords = mixedWords(wordArr);
10
11
        }
12
13
        /** @param word1 a String of characters.
14
         * @param word2 a String of characters.
15
         * @return a String that contains the first half of word1 and the second half of word2.
16
        private String recombine(String word1, String word2)
17
18
        { /* to be implemented in part (a) */}
19
20
        /** @param words an array of String objects.
21
         * Precondition: words.length is even.
22
         * @return an array of String objects created by recombining pairs of strings
23
         * in array words.
24
         * Postcondition: the length of the returned array is words.length.
25
26
        private String[] mixedWords(String[] words)
27
        { /* to be implemented in part (b) */}
28
29
        // There may be instance variables, constructors, and methods that are not shown.
30 |}
```

- (a) Write the WordScrambler method recombine. This method returns a String created from its two String parameters as follows.
 - take the first half of word1
 - take the second half of word2
 - concatenate the two halves and return the new string.

For example, the following table shows some results of calling recombine. Note that if a word has an odd number of letters, the second half of the word contains the extra letter.

word1	word2	recombine(word1, word2)
"apple"	"pear"	"apar"
"pear"	"apple"	"peple"

(b) Write the WordScrambler method mixedWords. This method creates and returns a new array of String objects as follows.

It takes the first pair of strings in words and combines them to produce a pair of strings to be included in the array returned by the method. If this pair of strings consists of w1 and w2, the method should include the result of calling recombine with w1 and w2 as arguments, and should also include the result of calling recombine with w2 and w1 as arguments.

The next two strings, if they exist, would form the next pair to be processed by this method. The method should continue until all the strings in words have been processed in this way, and the new array has been filled.

For example, if the array words contains the following elements:

```
{"apple", "pear", "this", "cat"}
```

then the call mixedWords (words) should return the following array.

In writing mixedWords, you may call recombine. Assume that recombine works as specified, regardless of what you wrote in part (a).

Specification

The Information Box Which Includes Your Name[5 points]

• Type your English and Pinyin name into the Author field, where it says: YOUR NAME HERE

Combine Parts of Words Together [10 points]

- Write a Java program in the file WordScrambler.java that combines parts of words together, depending on a particular set of rules.
- You will write your solution in a class called: public class WordScrambler right below the place where it says: YOUR CODE HERE.
- Make sure that you run your Java program, and ensure that it is free of errors.

Testing

• The file WordScramblerJUnitTest.java contains the JUnit test cases which verify the correct functionality of the program.

Submission

• Submit your Java program by uploading it to the Web-CAT automated grading platform: http://ec2-54-65-207-33.ap-northeast-1.compute.amazonaws.com: 8080/Web-CAT/WebObjects/Web-CAT.woa