

Final Report

Team 1

Jerry Xu Yan Xu Brian Solmos

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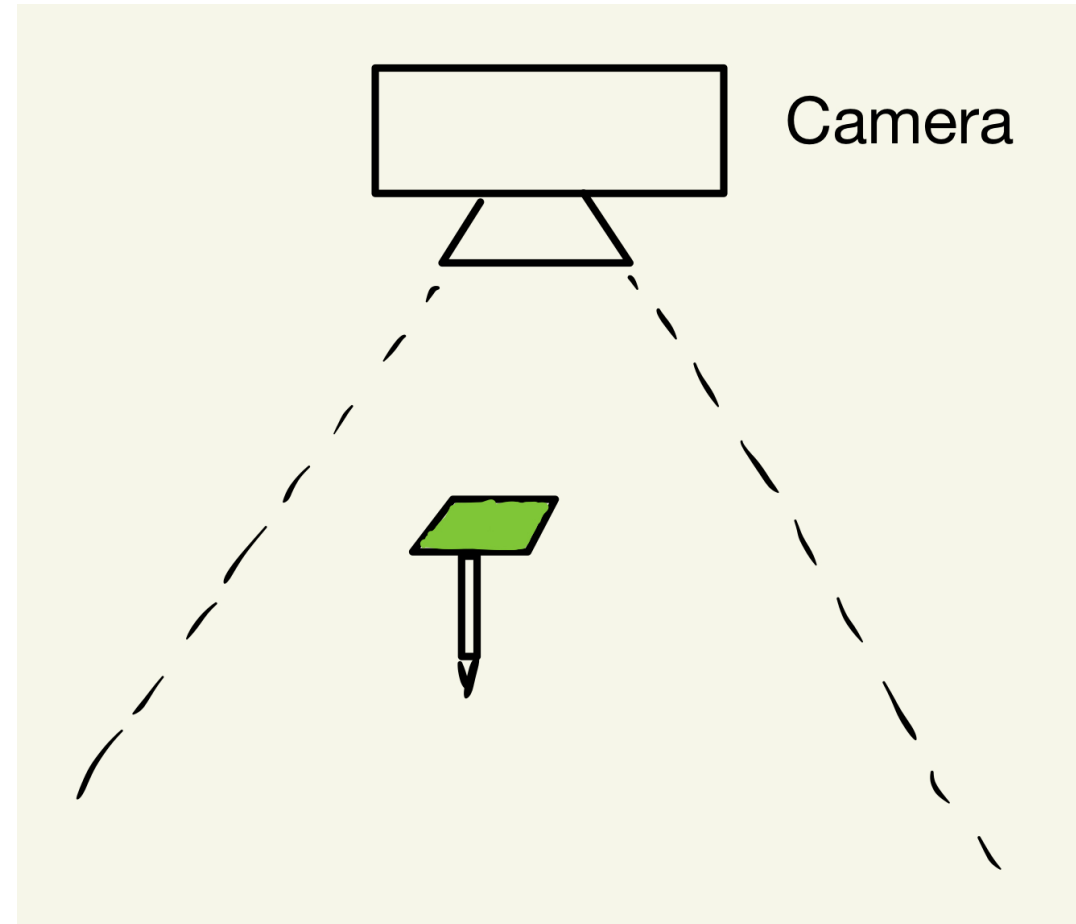
Project Overview

- **Goal:**
- Track the position of a stylus in a 3D coordinate system using FPGA and a camera




Project Overview

- **Our Solution:**
- Uses one overhead camera to detect a green marker attached to the back of the pen
- Obtain x and y coordinates by finding the center of the marker
- Derive z coordinate based on the size of the marker in the screen.



Block Level Overview

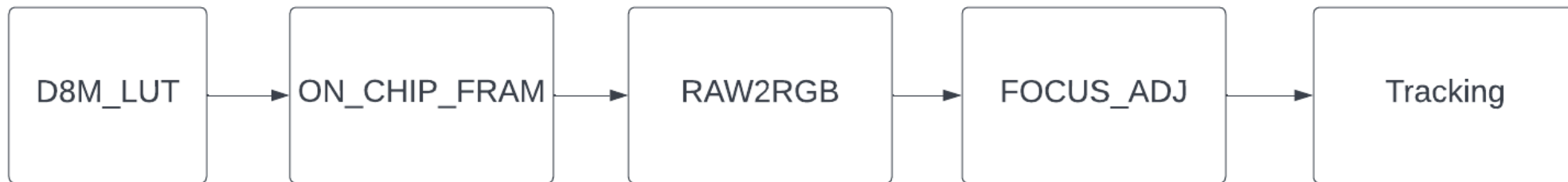
- **D8M Camera Module**

- Control Camera (Autofocus, Frame Rate, Resolution...)
 - Convert RAW to RGB
 - Buffer Image Data
 - Control Video Output
 - Perform Location Tracking
 - Generate Highlighted Video Stream
- 



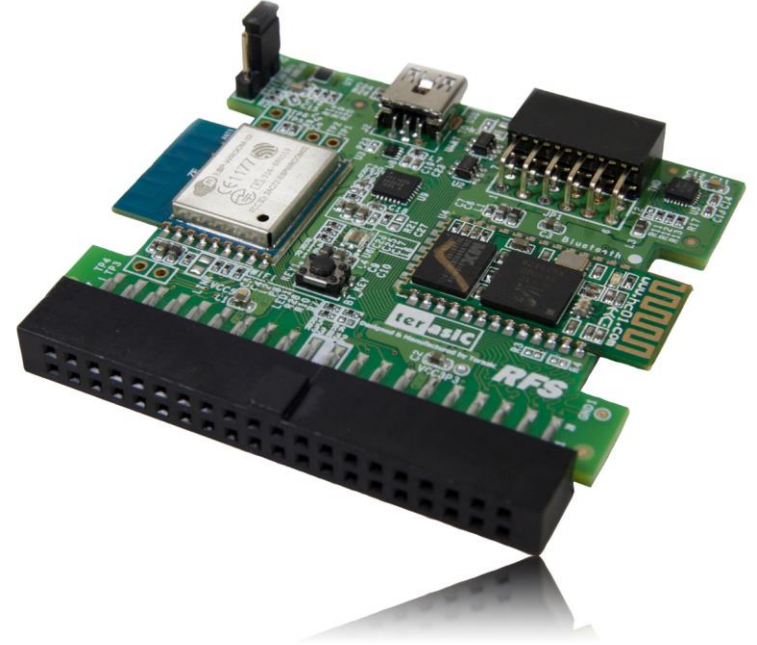
Block Level Overview

D8M Camera Module

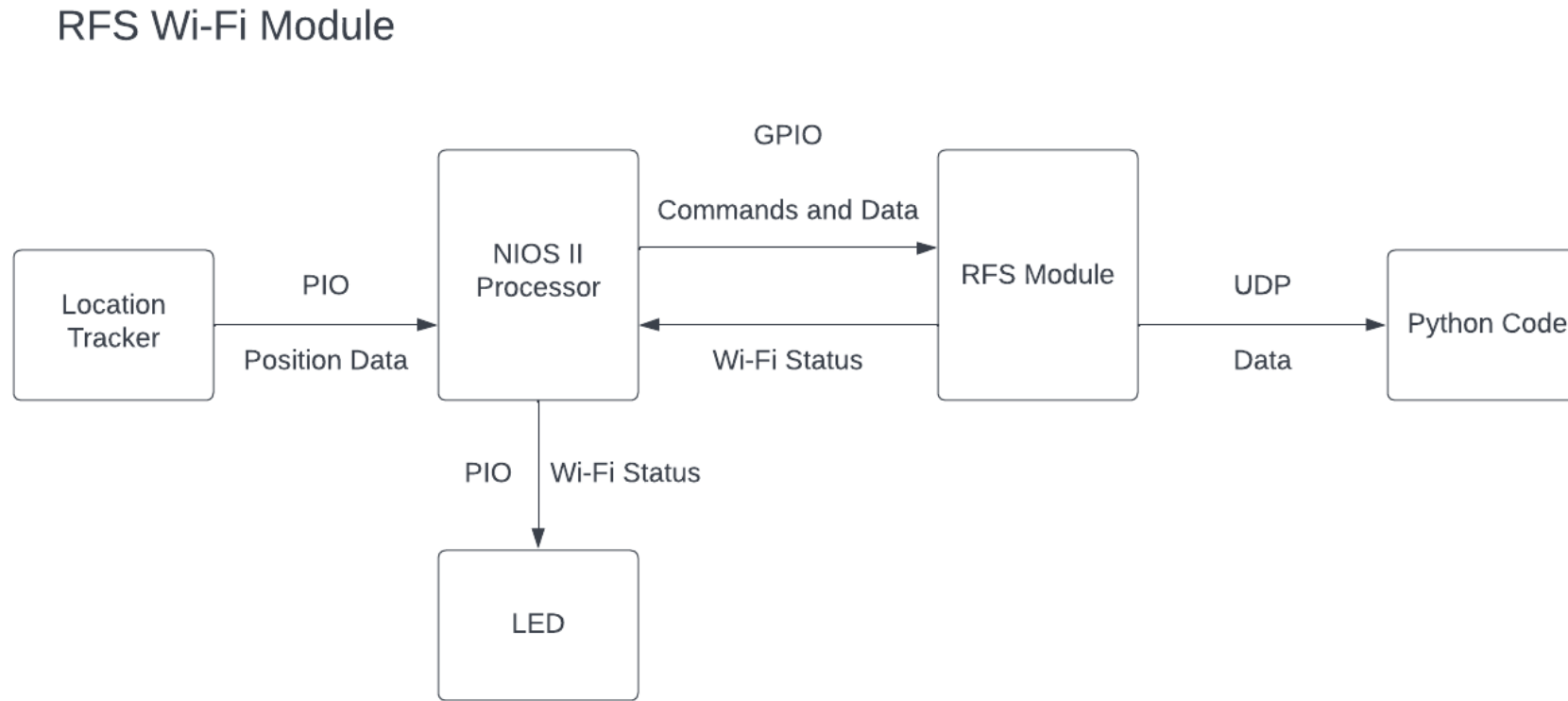


Block Level Overview

- **RFS Wi-Fi Module**
 - Establish and Maintain Wi-Fi Connection
 - Read Location Tracker
 - Create Data Payload
 - Send UDP Packet to PC



Block Level Overview



Work Distribution

- **Brian:**

- Developed the Tracking Code and Testbench
- Optimized the Tracking Design

- **Yan:**

- Developed the camera module and integrated with Wi-Fi module
- Add location information to video output through tracker

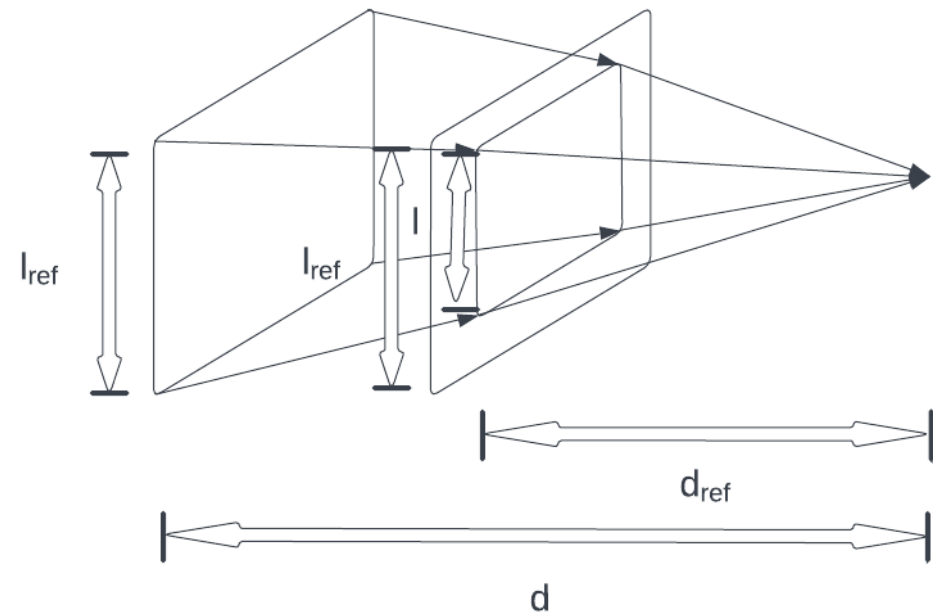
- **Jerry:**

- Developed the Wi-Fi module and integrated with camera module
- Tested and fixed the integrated system
- Developed the Python plotting code

Architecture – Strategy

- **Location Tracker**

- Use a streaming architecture similar to Sobel
- FPGA record the line number of the first and last green pixels it sees to obtain y coordinate
- Record the column number of the rightmost and leftmost green pixel to obtain x coordinate
- Use the average of the ratio of x and y pixel count of a reference position with the measured x and y pixel count to find the z coordinate

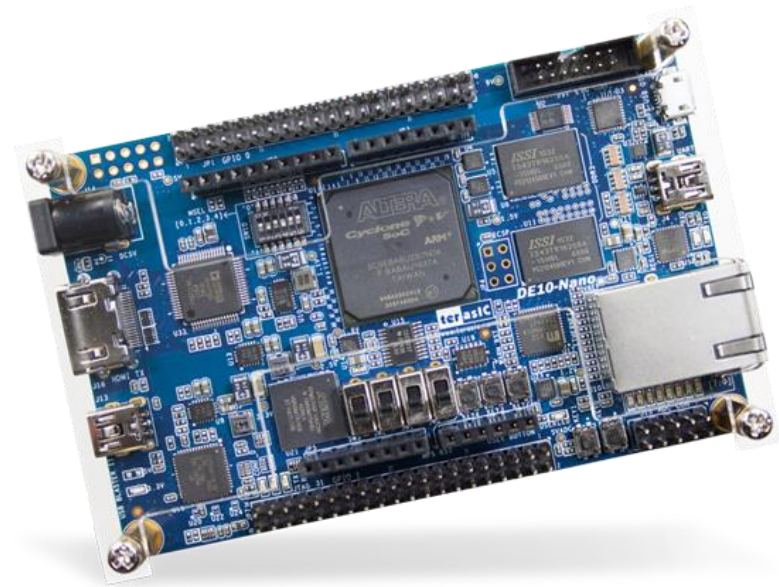


$$\frac{d_{ref}}{d} = \frac{l}{l_{ref}} \quad d = \frac{l_{ref} d_{ref}}{l}$$

$$\frac{l_{ref}}{l} = \sqrt{\frac{w_{ref} h_{ref}}{wh}}$$

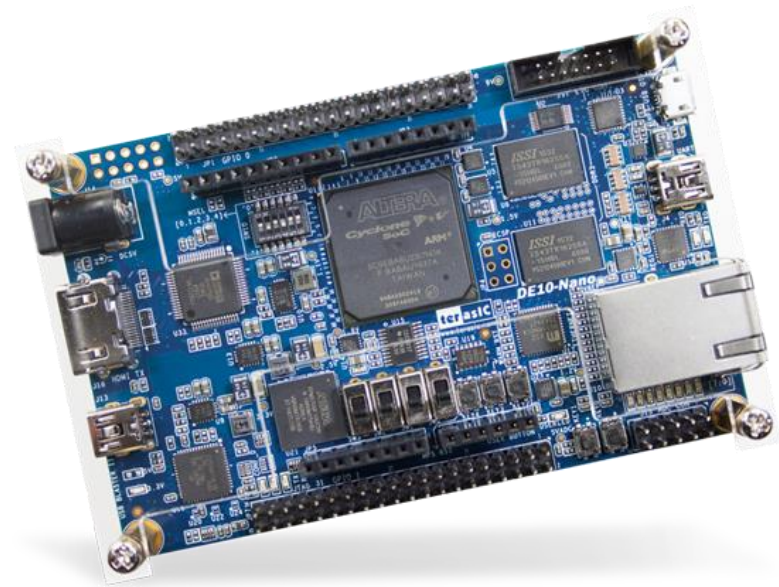
Architecture – Strategy

- **Wi-Fi and D8M Camera Module**
- Developed separately based on samples from Altera
- Modified the sample code to achieve desired functions
- Verify using simulation and on-board testing
- Merged into one large design



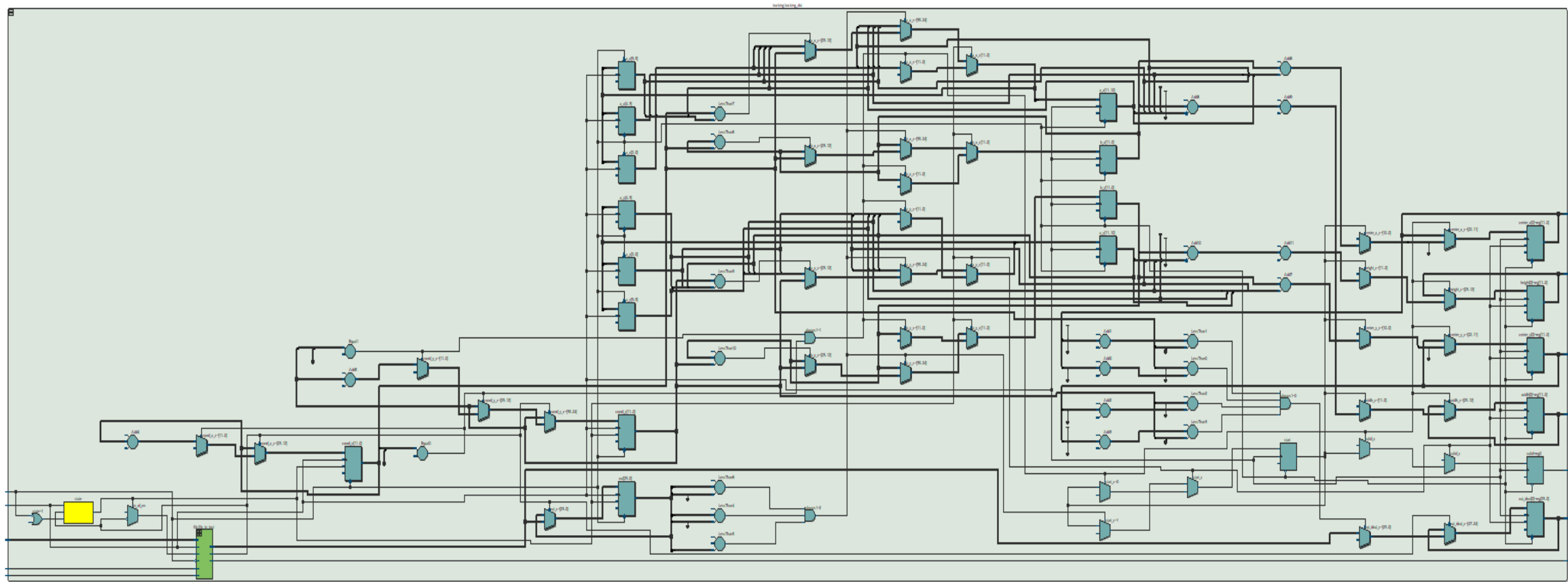
Architecture – Optimizations

- Reduce number of states in state machine
- Optimize task division between states
- Change multiplication and division to shifting
- Reduce memory overhead
- Remove unused modules



Architecture – Schematics

- **Location Tracker**



Architecture – Schematics

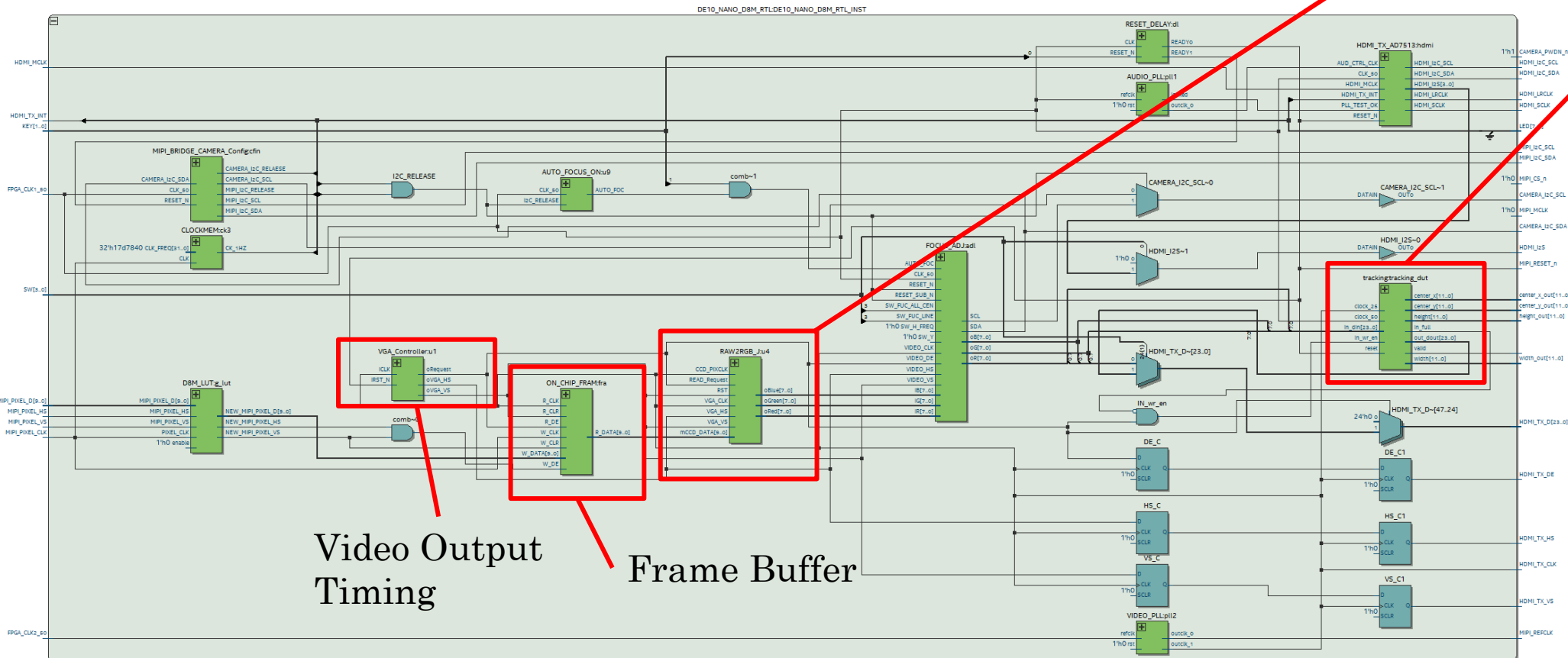
- D8M Camera Module Top Level

RAW to RGB
Conversion

Tracker

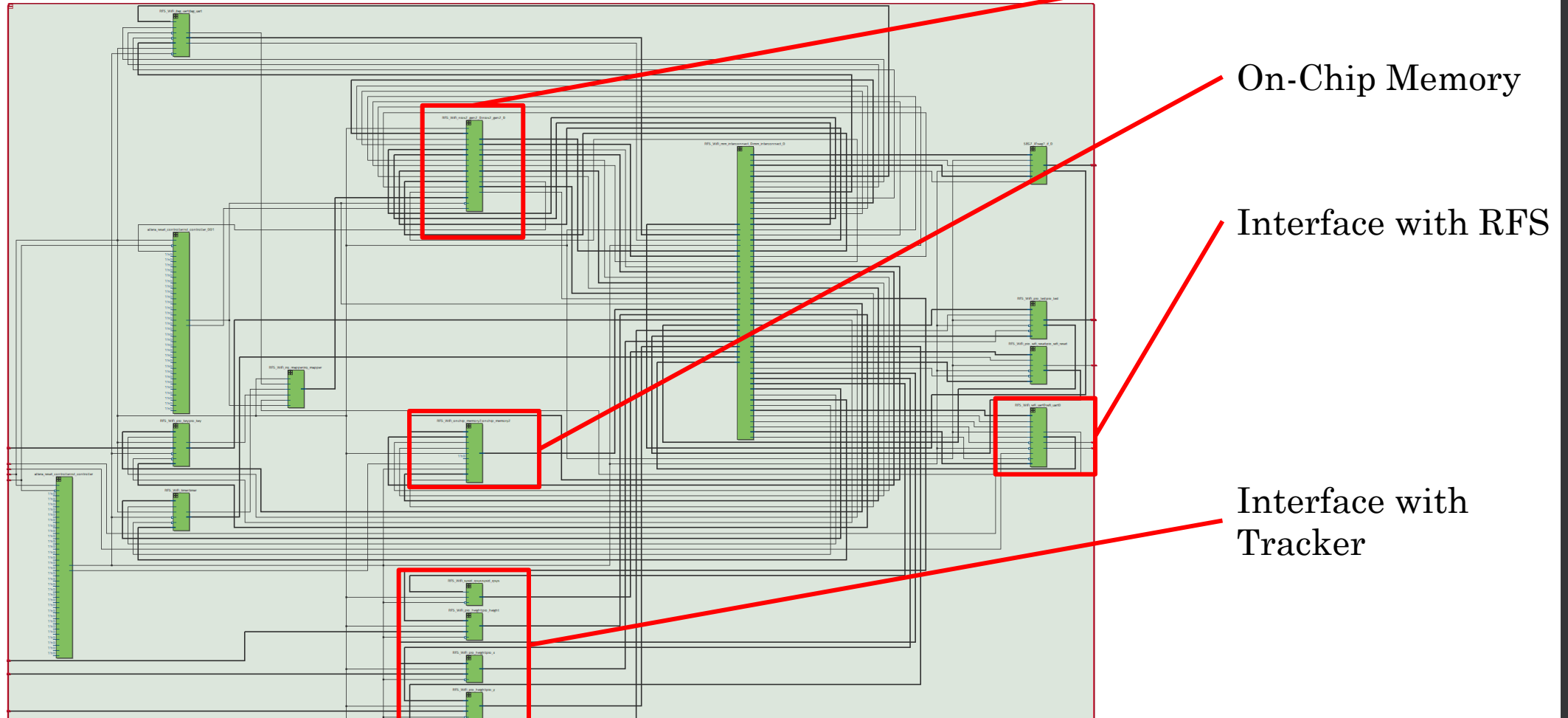
Video Output
Timing

Frame Buffer



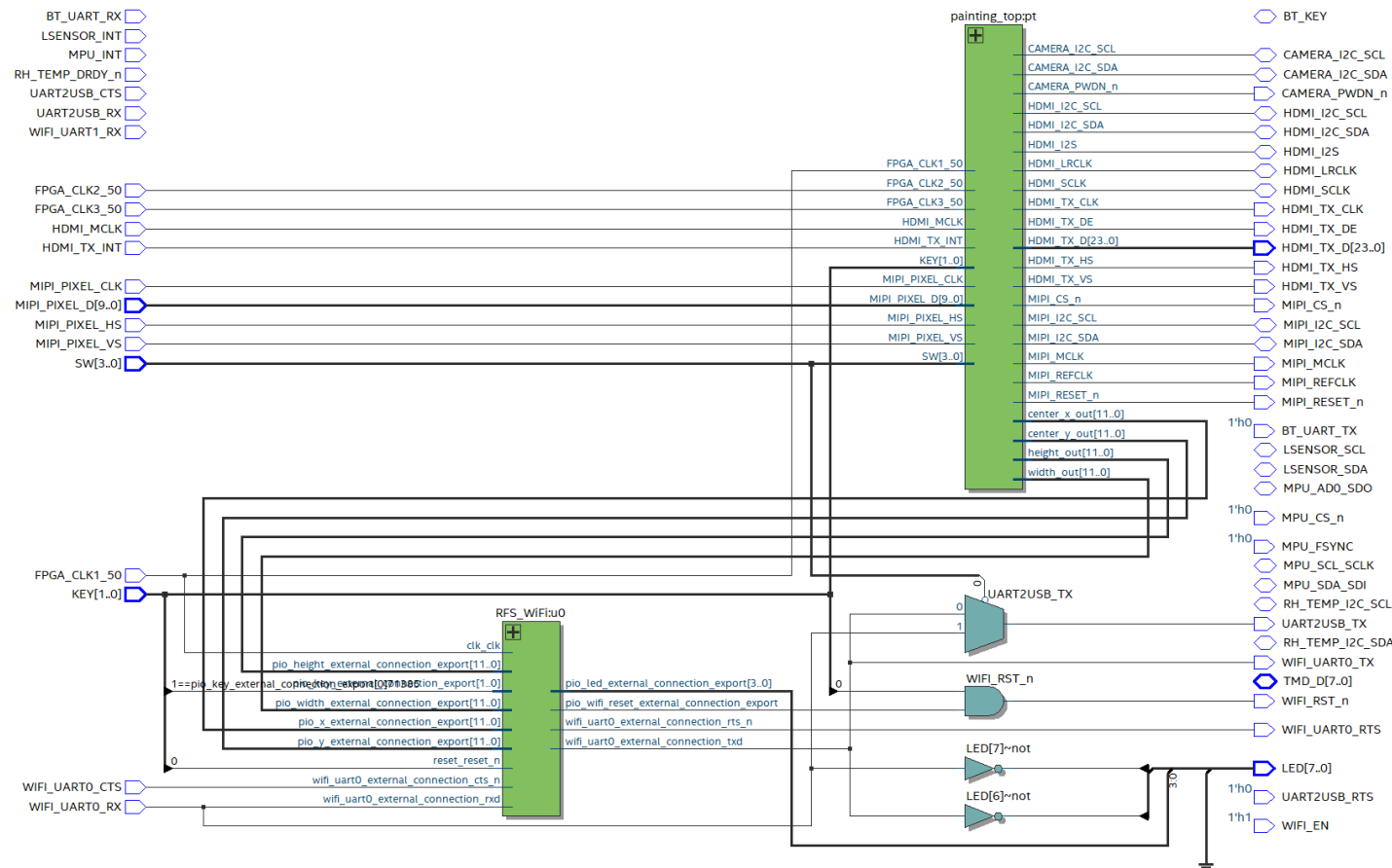
Architecture – Schematics

- **RFS Wi-Fi Module**



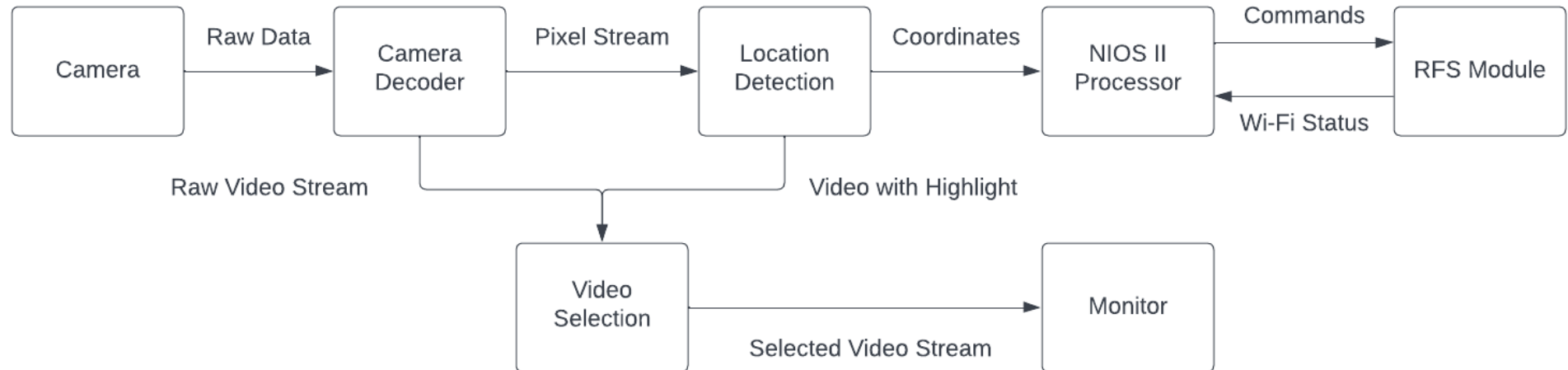
Architecture – Schematics

- System Top Level



Architecture – Data Flow

- **Structure of Overall Design**



Architecture – Design Difficulties

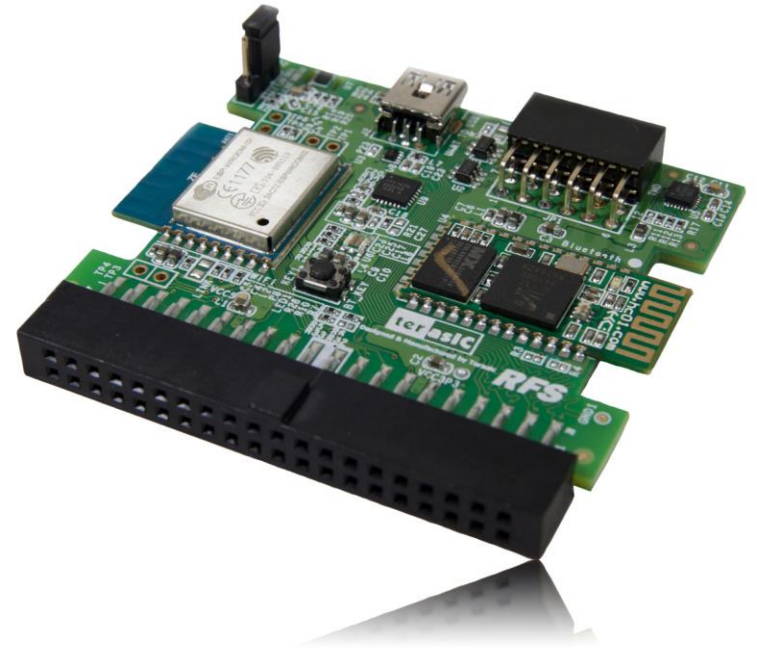
- **D8M Camera Module**

- Understand the functions of different modules
- Understand the content of signals
- Design the tracker based on VGA control signals
- Reduce number of states so that every pixel only takes 2 cycles
- Generate global reset signal to ensure synchronization across components



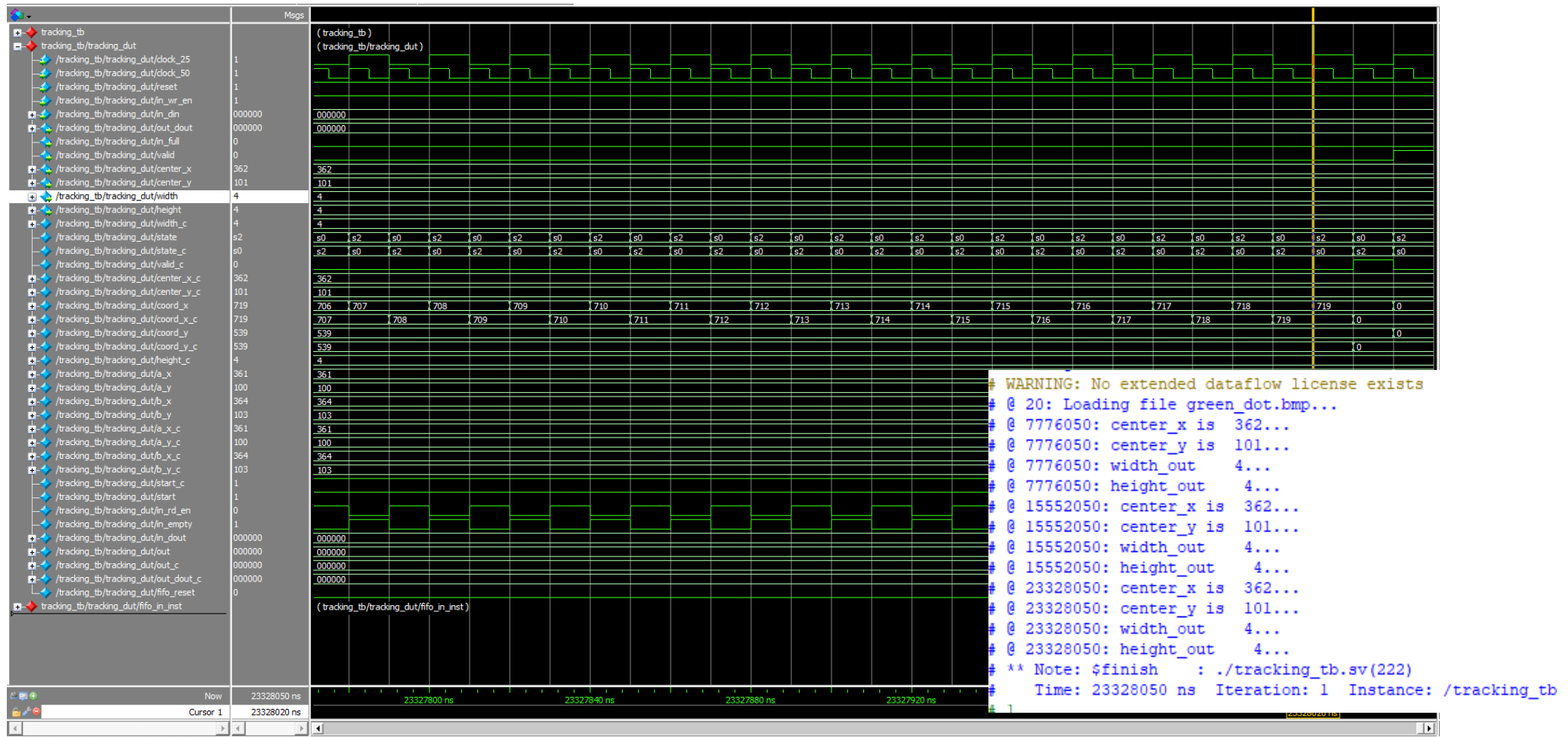
Architecture – Design Difficulties

- **RFS Wi-Fi Module**
 - Control memory utilization
 - Generate and send outputs using C Code
 - Debug with standard C Errors
 - Design and implement SOPC with Platform designer



Simulation/Verification

- Green Region Detection



Simulation/Verification

- Serialized Green Region Detection
 - The counter is set to three.
 - Smooth execution and FIFO works fine.

```
# vsim -classdebug -voptargs="+acc" "+notimingchecks" -L work work.tracking_tb -wlf tracking_tb.wlf
# Start time: 11:41:38 on May 31,2022
# Loading sv_std.std
# Loading work.tracking_tb
# Loading work.tracking
# Loading work.fifo
# WARNING: No extended dataflow license exists
# ** Warning: (vsim-WLF-5000) WLF file currently in use: tracking_tb.wlf
#       File in use by: yxul9  Hostname: DESKTOP-4A5RIDA  ProcessID: 1748
#       Attempting to use alternate WLF file "./wlftkzv20e".
# ** Warning: (vsim-WLF-5001) Could not open WLF file: tracking_tb.wlf
#       Using alternate file: ./wlftkzv20e
# @ 20: Loading file green_dot.bmp...
# @ 7776050: center_x is  362...
# @ 7776050: center_y is  101...
# @ 7776050: width_out   4...
# @ 7776050: height_out  4...
# @ 15552050: center_x is  362...
# @ 15552050: center_y is  101...
# @ 15552050: width_out   4...
# @ 15552050: height_out  4...
# @ 23328050: center_x is  362...
# @ 23328050: center_y is  101...
# @ 23328050: width_out   4...
# @ 23328050: height_out  4...
# ** Note: $finish      : ./tracking_tb.sv(222)
#       Time: 23328050 ns  Iteration: 1  Instance: /tracking_tb
# 1
# Break in NamedBeginStat img_read_process at ./tracking_tb.sv line 222
```

Simulation/Verification

- **Timing Analysis for Tracking Module**

- Required Clock Frequency

- Clock_25: 25MHz

- Clock_50 : 50 MHz

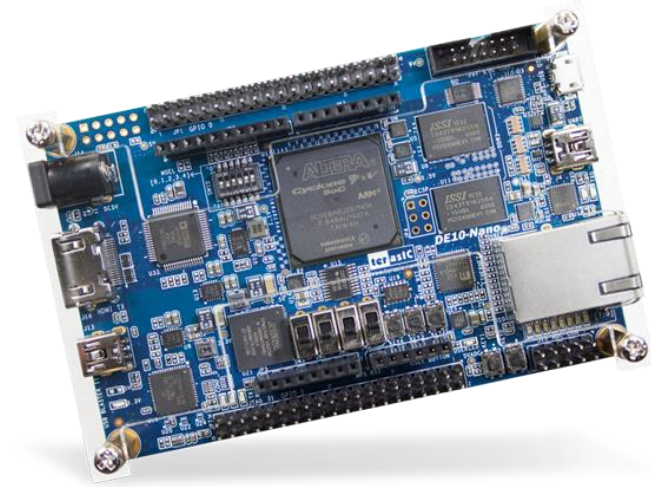
Area Summary			
LUTs for combinational functions (total_luts)	441	Non I/O Registers (non_io_reg)	189
I/O Pins	102	I/O registers (total_io_reg)	0
DSP Blocks (dsp_used)	0 (15)	Memory Bits	12288
Detailed report		Hierarchical Area report	

Timing Summary			
Clock Name (clock_name)	Req Freq (req_freq)	Est Freq (est_freq)	Slack (slack)
tracking clock_25	50.0 MHz	288.1 MHz	16.529
tracking clock_50	50.0 MHz	181.5 MHz	14.491
Detailed report		Timing Report View	

Implementation

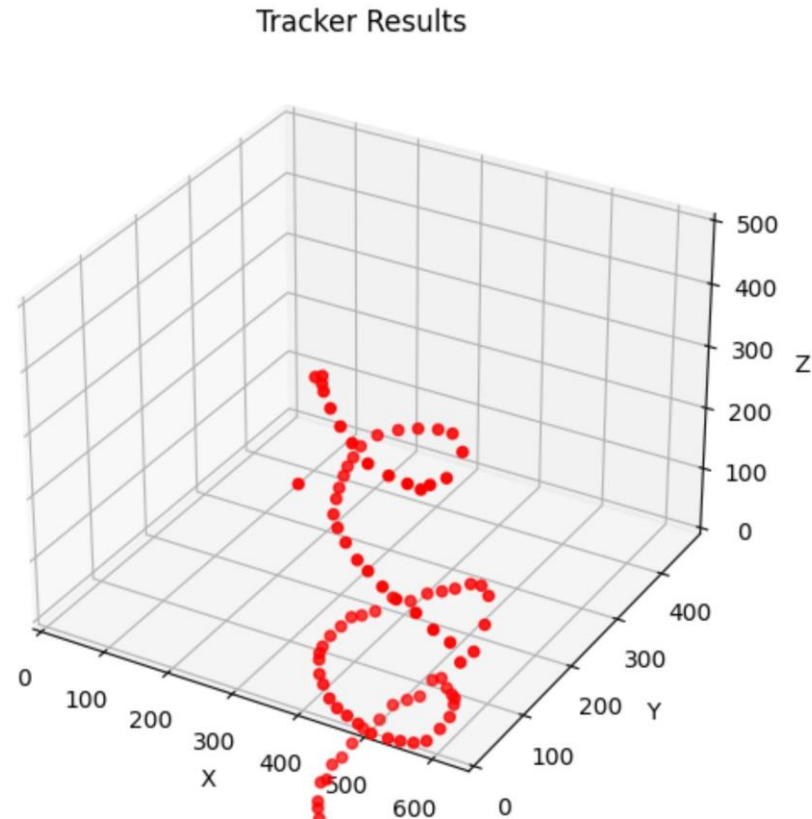
- **Resource Utilization**

- Logic utilization (in ALMs) 9,664 / 41,910 (23 %)
- Total registers 16805
- Total pins 108 / 314 (34 %)
- Total virtual pins 0
- Total block memory bits 4,317,376 / 5,662,720 (76 %)
- Total DSP Blocks 5 / 112 (4 %) Total PLLs 2 / 6 (33 %)
- Total DLLs 0 / 4 (0 %)



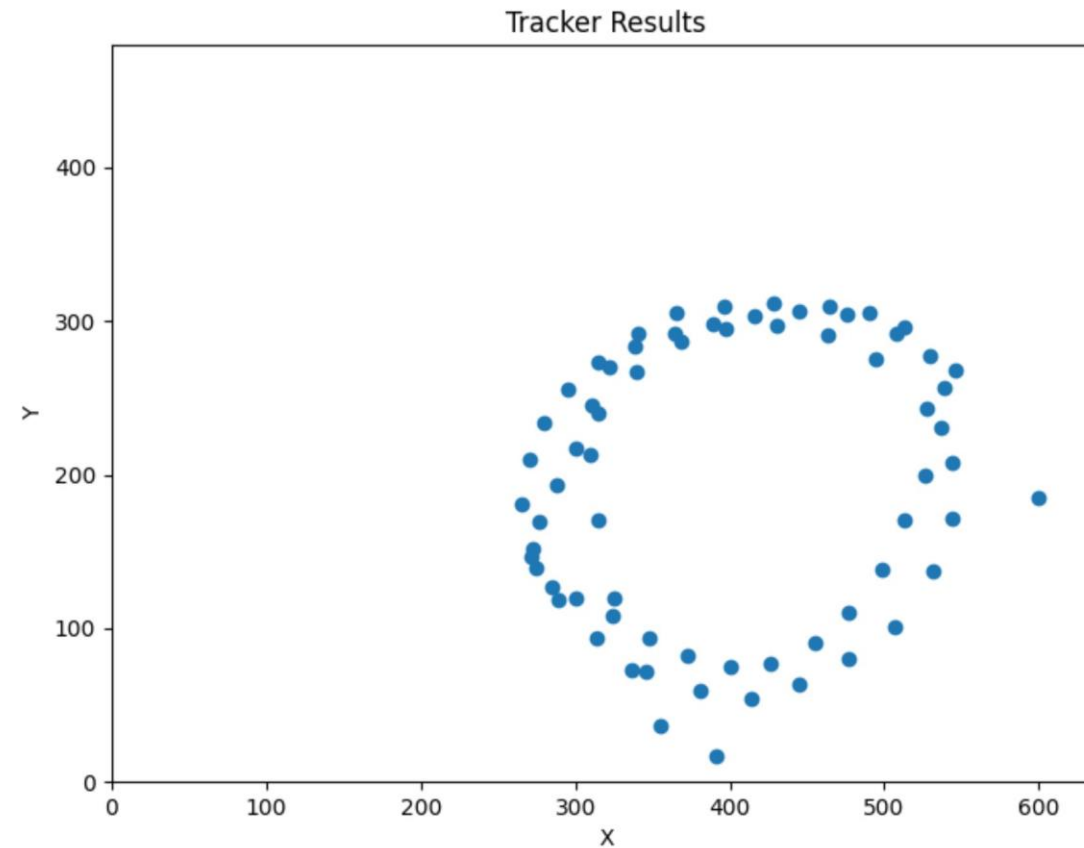
Results

- **Spiral Movement Tracking Result**



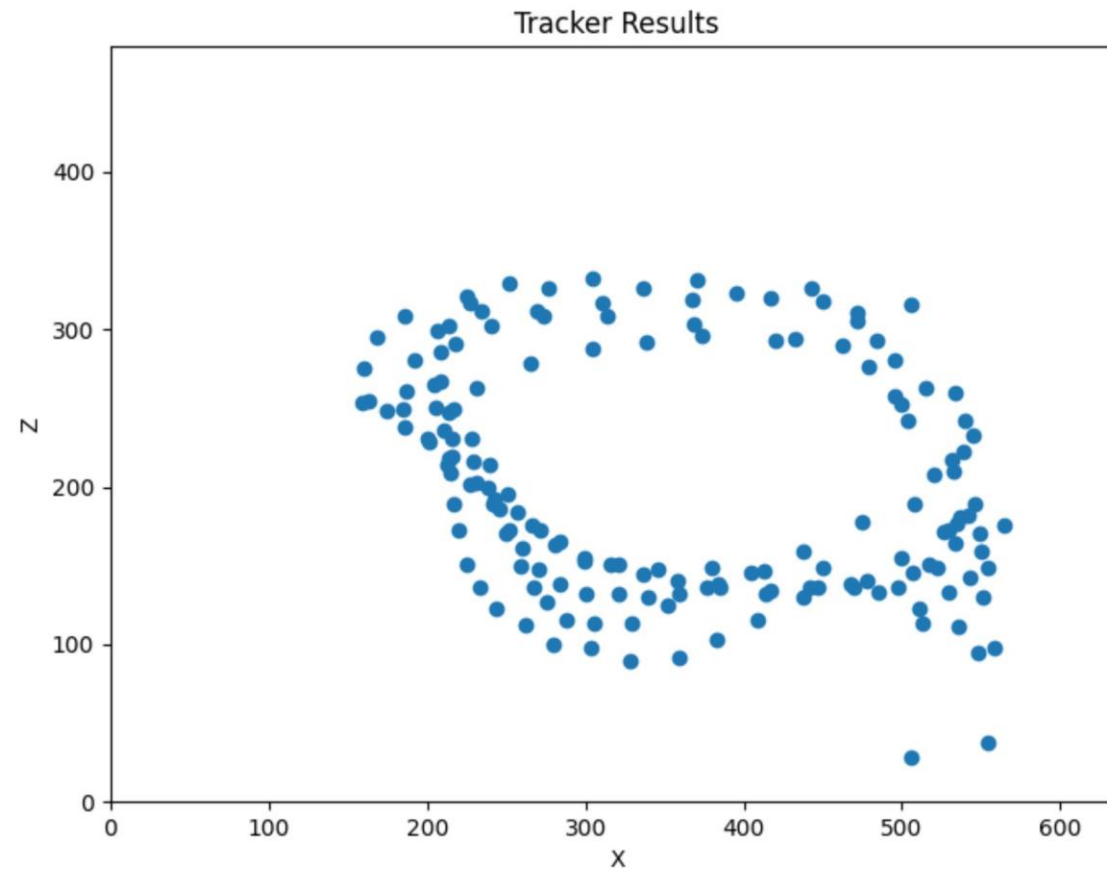
Results

- **Circle in XY Plane**



Results

- **Circle in XZ Plane**



Future Work

- Add HUD style data display using the NIOS II processor
- Support higher quality video stream
- Include additional sensors like gyro that can account for tilted markers
- Improve our coordinate calculation code to reduce the impact of noise.
 - Require continuous green pixels
 - Ignoring smaller regions.

